# **Context-Driven Satirical Headline Generation**

# **Zachary Horvitz**

### Nam Do

zachary\_horvitz@brown.edu

nam\_do@brown.edu

# Michael L. Littman

michael\_littman@brown.edu

#### **Abstract**

While mysterious, humor likely hinges on an interplay of entities, their relationships, and cultural connotations. Motivated by the importance of context in humor, we consider methods for constructing and leveraging contextual representations in generating humorous text. Specifically, we study the capacity of transformer-based architectures to generate funny satirical headlines, and show that both language models and summarization models can be fine-tuned to regularly generate headlines that people find funny. Furthermore, we find that summarization models uniquely support satire-generation by enabling the generation of topical humorous text. Outside of our formal study, we note that headlines generated by our model were accepted via a competitive process into a satirical newspaper, and one headline was ranked as high or better than 73% of human submissions. As part of our work, we contribute a dataset of over 12K real-world context-satirical headline pairs.

# 1 Introduction

Despite great interest in the foundations of humor, work to date in the NLP community on humorous text has largely relied on surface-level features (e.g., puns). We study employing richer contextual representations to generate satirical news headlines, which necessitate a balance between funniness and topicality. While our particular focus is humor, our methods are broadly applicable to tasks that require reasoning over textual knowledge.

Existing literature on the psychology of humor emphasizes the role of complex representations and relationships (Morreall, 2016; Martin, 2010; Attardo, 2001; Raskin, 1985; Attardo, 2014). Psychologists have offered multiple theories of humor. According to "Superiority Theory," jokes hinge on

the power-relations between entities, while "Relief Theory" ventures that humor releases conflict between desires and inhibitions. Finally, "Incongruity Theory" sees humor as emerging from low-probability juxtapositions between objects and events. Therefore, regardless of the theoretical framework, moving from surface-level features to a deeper analysis of humor requires an implicit calculus of entities, their relationships, and even cultural connotations.

Recent NLP and NLG research has sought to apply psychological hypotheses to understand and generate humorous text. J.T. Kao (2016) applied the incongruity framework to analyze and predict the funniness of puns, and found that puns rated funnier tended to be more ambiguous. Building on the aforementioned work, He et al. (2019) found that puns could be procedurally created by inserting low-probability (as determined by a language model) homophones into non-funny sentences. Their algorithm, SurGen, successfully constructs puns 31% of the time.

Other related work has established style-transfer and translation approaches for sarcasm generation. For example, Mishra et al. (2019) introduced a pipeline for converting an input sentence to a sarcastic form by neutralizing its sentiment, translating it into strong positive sentiment, and then combining it with a negative event. This pairing creates an incongruity between the underling event and sentiment expressed in the sentence.

In contrast to pun wordplay or sarcasm, satirical headlines require a significantly richer context. However, like those forms of textual humor, satirical headlines are presented in a succinct format. Therefore, we explore satirical headlines as a testbed for humor generation that leverages richer contextual features. Consider the following satirical headline from The Onion (TheOnion.com):

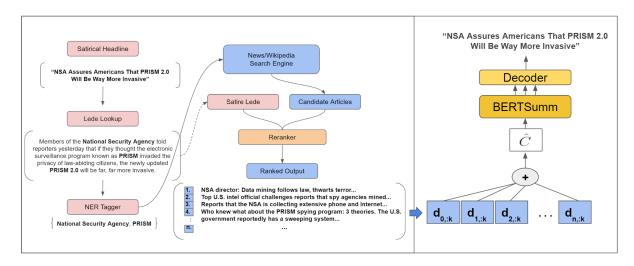


Figure 1: Pipeline for retrieving real-world textual context for a satirical headline. The extracted context is combined into a synthetic document, which is used as the input to a pretrained abstractive summarization model. The pipeline extracts named entities from the lede of the satirical article. These named entities are queried on Wikipedia and CNN. The results are then ranked by comparing their similarity to the original article across several metrics. We task the model with decoding the original satirical headline.

TC Energy Says Keystone Pipeline Failed Due To Protestors Making It Lose Confidence In Itself

In addition to knowing the connection between failure and self-confidence, processing the humor of this headline presupposes knowing (or inferring):

- 1. TC Energy Oversaw the Keystone XL Pipeline.
- 2. The Keystone XL pipeline failed amid protests.

Thus, satirical news requires an appreciation of a real-world, non-funny context.

Recent work has begun examining how to curate a corpus mapping from non-satirical to satirical forms. Hossain et al. (2019) introduced a corpus of news headlines with one-word edits. Taking an alternative approach, West and Horvitz (2019) built a corpus of unfunny headlines via a game that asks crowdworkers to make minimal edits that render satirical headlines unfunny and then analyzed structural differences between matched pairs of serious and satirical headlines. While both of the aforementioned research efforts make inroads into understanding the rules underlying satire, both of the collected datasets are relatively small and curated. More importantly, both datasets do not consider the broader context that forms the basis of the joke.

Beyond puns and sarcasm, there has been little research on the generation of humorous text. Instead, the emphasis has been on humor classification and ranking. Work by Shahaf et al. (2015) built classifiers to rank the funniness of submissions to the New Yorker Magazine caption contest, and Hossain et al. (2019) provided baselines in the form of their headline-editing evaluation task.

Raskin (2012) notes that both humor detection and generation research have been hindered by "the difficulty of accessing a context sensitive, computationally based world model," but that "such difficulties are eliminated when the humor analysis is done with a system capable of capturing the semantics of text." Our work follows the second vein: we build on recent advances in contextual embeddings and summarizing architectures to extract meaningful features from text, and leverage them for conditional headline generation.

We propose a novel approach wherein we first construct a dataset of real-world context-satirical headline pairs in which the context is built by procedurally retrieving and ranking real-world stories, events and information related to the entities that appear in the original satirical headline. Second, we fine-tune BertSum, a state-of-the-art abstractive summarization architecture pretrained on news corpora, to encode the real-word context and generate the original satirical headline.

Our contributions are as follows: (1) we introduce a novel approach for modeling satirical news headlines as conditioned on a real-world context, and an information retrieval pipeline for construct-

ing the real-world context for a given real satirical headline; (2) we provide a dataset of more than 12K real-world context—satirical headline pairs for conditional humor generation; (3) we formulate satirical headline generation as an abstractive summarization task, mapping from a real-world text document to a humorous headline, and (4) we show that both the language and summarization models can be fine-tuned to regularly generate headlines that people find funny. We find that summarization models best support satire generation by enabling humorous text that is both coherent and topical.

The context-based model appears to capture aspects of a "humor" transformation that include "edgy"/taboo topics and the satirical news register. Additionally, it seems to learn how to mimic known principles of humor, including false analogy, and to use incongruous relationships between entities and ideas. We compare the context-based approach to a context-free language modeling baseline. While the context-free approach can produce funny results, we find that people rate the contextbased approach as generating funnier headlines. The context-based approach is also generalizable to new topics. Together, the results demonstrate that summarization models, which provide rich textual feature extraction, may offer important tools for future work in computational humor.

In machine generation of humor, it is important to control for the possibility that the humor is emerging from amusing generation failures. Our comparisons with non-satirical baselines evince that, fortunately, annotators are laughing *with* our model, not *at* it.

# 2 Our Approach

We now provide background on our methods.

## 2.1 Headline Representation

We model a satirical headline  $S_i$  as a function of an underlying latent joke  $J_i$ , which is, in turn, dependent on real-word context  $C_i$ ,

$$S_i = \text{HEADLINE}(J_i), J_i = \text{HUMOR}(C_i).$$

The goal of satirical news generation is then to map from context  $C_i$  to a satirical headline  $S_i$  based on a joke dependent on that context.

## 2.2 Retrieving Real World Context

Hossain et al. (2019) attribute the lack of progress in computational humor research to "the scarcity of

public datasets." In all previous work, humans have been an essential in the labeling of these corpora. However, in the present work, we introduce an automatic, scalable pipeline for recovering background information for a satirical joke. We reconfigure the problem of matching headlines to a context as an unsupervised information retrieval task. The flow of our pipeline is displayed in Figure 1. We leverage the paradigm introduced by West and Horvitz (2019) of translating from funny text (a known satirical headline) to an unfunny related document. However, we expand this mapping to include a larger textual context.

In satirical headlines, the full "joke" may never be explicitly stated. However, the first line in a satirical article, referred to as the *lede*, contextualizes the headline by providing a grammatical, extended description and introducing named entities.

- 1. For a given satirical headline, we look up its lede, the first sentence in the body of the article.
- 2. We run the SpaCy Named Entity Recognition Tagger to extract named entities from the lede (Honnibal and Montani, 2017).
- We then query these named entities on the news site CNN.com to retrieve contemporaneous news content from the week the satirical article was written, along with all paragraphs of background context from Wikipedia.

The output of our pipeline (Figure 1) is a dictionary mapping satirical headlines to a ranked list of Wikipedia paragraphs and CNN news articles. We then combine these results into an aggregate text document to serve as fodder for training.

## 2.3 Building a Synthetic Document

To build our aggregate context document, we take the first k sentences from the top n most relevant ranked documents  $\{d_0,...,d_{n-1}\}$ . This synthetic document of retrieved entity text serves as the approximation of the real world context:

$$\hat{C}_i = [d_0; ...; d_{n-1}] \approx C_i.$$

For one of our models, we add the additional step of using the pretrained abstractive architecture (BERTSum) to summarize this synthetic document.

Once we have mapped every satirical headline to a corresponding context, we then train our model to approximate:

$$\hat{C}_i \mapsto S_i$$
.

In other words, we train our summarization model to encode the contextual representation, augment it with pretrained embeddings, and then decode out the original satirical headline.

#### 2.4 Datasets

To build our dataset, we include the first four sentences from the top two CNN articles and the top three remaining documents by rank. (This design biases our document towards news content, when it is available). We then trim these synthetic documents down to approximately 512 tokens. We experimented with several document-creation schemes, including building a larger corpus by stochastically sampling from the different documents.

The resulting dataset comprises over 12K document—headline pairs. We ran an informal set of trials with human annotators to confirm that our retrieved contexts are regularly relevant to the original satirical article.

For our news-based context-free baseline model, we used the roughly 10K real news headlines from the Unfun.me corpus.

## 2.5 Models

We leverage recent breakthroughs in document summarization by employing the abstractive summarization model introduced by Liu and Lapata (2019). The architecture is state of the art on the CNN-DailyMail Test (Nallapati et al., 2016). Their architecture, BERTSum, augments BERT (Devlin et al., 2018) (Bidirectional Encoder Representations from Transformers) with sentence embeddings to build document-level encodings. These encoder embeddings are then fed to a Transformer decoder (Vaswani et al., 2017). The BERTSum encoder is then secondarily pretrained on an extractive summarization task before finally being fine-tuned on an abstractive summarization task. For our work, we initialized our architecture with their model that was trained for abstractive summarization on 286K CNN and Daily Mail articles.

We settled on three main training schemes, which yielded three distinct context-based models. For the **Encoder-Weighted-Context** (E-Context) model, we trained the encoder and decoder with learning rates of 0.002 and 0.02, respectively. For

the **Abstractive-Context** (A-Context) model, we trained the network on contexts that had been preprocessed by the pretrained abstractive summarizer. For **Decoder-Weighted-Context** (D-Context), we trained the decoder with a learning rate of 0.02, and an encoder with learning rate 0.00002. For all models, we used batches of size 200, a warmup of 500, and decayed the learning rate using the function implemented by Liu and Lapata (2019).

We applied these varied schemes as a means of exploring the relationship between learning a new encoder representation and fine-tuning a new 'satirical' decoder atop the pretrained summarization encoder module. Additionally, we include the abstractive approach to test the value of a more concise document formulation.

For the context-free baselines, we fine-tuned GPT-2 on the satirical headlines in our corpus (Radford et al., 2019). We also trained a GPT-2 model on a corpus of 10K real news headlines from the Unfun.me corpus.

# 3 Experimental Design

We tested our models by sampling headline generations and evaluating their quality via crowdsourcing.

#### 3.1 Generation

We began by greedily generating headlines from our baseline models: the GPT-2 context-free satire model and the GPT-2 context-free news model. Since language models only condition on the previous tokens in a sequence, generating diverse outputs requires random sampling. However, we found that common approaches (such as Top-k and Top-p sampling) rapidly degraded headline quality. Thus, from our validation set of 1955 satirical headlines collected from The Onion, we extracted the first two words from each headline, and used these two words as prompts for greedy generation. For the context-based modes, we generated headlines by feeding in the synthetic documents from our test set. In contrast to our language-model baselines, our context-based model never sees any segment of the original satirical headline.

### 3.2 Annotation

We employed human annotators to evaluate the performance of different models on the satiregeneration task. Workers on Amazon Mechanical Turk answered three questions for every generation: (1) Is the headline coherent? (2) Does the headline sound like The Onion? and (3) Is the headline funny?

To control for funniness induced by incoherence, we instructed annotators to mark all 'incoherent' headlines as not funny.

For each generated headline, we received three unique tags per category. We had 750 headlines annotated for each model.

#### 4 Results

This section describe the results of our evaluation.

Table 1: Model Comparison

		1		
Model (	Coherenc	e Onion	Funny	F   C
Onion (Gold)	99.5%	86.6%	38.2%	38.4%
Satire GPT-2	86.5%	57.7%	6.9%	7.9%
News GPT-2	89.2%	36.9%	2.4%	2.7%
D-Context	88.4%	58.8%	9.4%	10.4%
E-Context	80.2%	57.8%	8.7%	10.8%
A-Context	85.3%	54.9%	8.8 %	10.3%

# 4.1 Quantitative Results

Table 1 contrasts the performance of the different headline-generation techniques as rated by the annotators. Coherence, Onion and Funny columns describe the majority vote among the three annotators for the category. The last column contains the probability of a headline being rated funny, given that it is rated coherent. Because all funny annotations were also by default rated coherent, we computed F|C by dividing the number of Funny headlines by Coherent headlines.

We also collected annotations for original Onion headlines, which we compared to the results for each of our models.

As expected, human-generated satirical headlines from The Onion perform best on the Coherence, Onion and Funny metrics, as well as F|C. In contrast, the news-based model was judged as Coherent, but not rated well on the humor-related metrics.

Importantly, the D-Context model achieved the highest Funny rating among all models, followed by the E-Context model. (The former had a Funny score  $\sim 4\times$  that of the News GPT-2 baseline). Additionally, the context-based models received

higher Funny scores than the Satire GPT-2 language model (a 2% increase, approximately). This delta is especially impressive given that the satirical language model was prompted with the first two words of a true satirical headline.

An interesting result is the performance differences between the D-Context and E-Context models. While the D-Context was rated over 8% more coherent than the E-Context model, a smaller fraction of the coherent generations are rated Funny. Our informal examinations of these generations reveal that primarily fine-tuning the decoder on satire may lead to coherent, but more standardized generations that are less conditioned on context.

Together, these data support the claim that context-based models more regularly produce funny generations than the context-free approaches. Additionally, all satire-trained models substantially outperformed the News GPT-2 baseline, providing critical evidence that the humor judgments are not simply due to awkward machine-generated language, but are a consequence of the fact that the models are learning to generate coherent, humorous text. While we did not explicitly measure context-sensitivity, we observed that generations regularly incorporated contextual information.

We will now examine the patterns that characterize these generations.

# 4.2 Qualitative Analysis

We have begun to evaluate the characteristic behaviors of the models. Thus far, we have observed a transformation from events referenced in the context into a "newsy" register, the introduction of expressions of uncertainty, sweeping generalizations, and incongruous juxtapositions (see Figure 2).

The adoption of a newsy tone is readily apparent; the model invents "studies" and "reports" even when none are mentioned in the original context. Additionally, common forms include "X announces/unveils Y," where X and Y are extracted from the context, or are particularly polarizing topics from The Onion corpus, like "abortion" or "sex."

The model also refers to general entities often referenced by Onion writers. These include common satirical terms for everyday people, like 'area man.' When the model employs these characters, it tends to decode out more observational headlines, like *area man just wants to know what he* 's doing that are less related to the given context.

**Input:** a creator deity or creator god [ often called the creator ] is a deity or god responsible for the creation of the earth, world, and universe in human religion and mythology. in monotheism, the single god is often also the creator. a number of monolatristic traditions separate a secondary creator from a primary transcendent being, identified as a primary creator...

**E-Context**: god 's name a big hit / god admits he 's not the creator **D-Context**: god 's god calls for greater understanding of all the things

**A-Context**: god admits he 's not a good person

Onion: Biologists Confirm God Evolved From Chimpanzee Deity

GPT-2 Satire: biologists confirm

GPT-2 News: biologists confirm human ancestor

**Input:** the jet propulsion laboratory is a federally funded research and development center and nasa field center...on 26 november 2011, nasa's mars science laboratory mission was successfully launched for mars ... the rover is currently helping to determine whether mars could ever have supported life, and search for evidence of past or present life on mars ...

E-Context: nasa announces plan to put down mars / nasa announces plan to hunt mars

**D-Context**: nasa launches new mission to find out what life is doing

A-Context: mars scientists successfully successfully successfully

Onion: Coke-Sponsored Rover Finds Evidence Of Dasani On Mars

GPT-2 Satire: coke - a little too much

GPT-2 News: coke - the new 'dancing with the stars'

**Input:** the boston globe called for a nationwide refutation of trump's 'dirty war' against the news media, with the hashtag enemy of none. more than 300 news outlets joined the campaign. the new york times called trump's attacks 'dangerous to the lifeblood of democracy...

**E-Context**: trump yows to destroy all his words / trump: 'i'm not the best guy in the world'

**D-Context**: trump vows to destroy all the things he 's doing

A-Context: trump: 'we're not going to let people know what it is'

Onion: Trump's Attacks On The Press

**GPT-2 Satire**: trump'sick and tired of hearing' trump say **GPT-2 News**: trump'sick of being in the middle of a fight'

**Input:** a 2014 study of the effects of the oil spill on bluefin tuna funded by national oceanic and atmospheric administration...found that tuna and amberjack that were exposed to oil from the spill developed deformities of the heart and other organs that would be expected to be fatal or at least life-shortening. the scientists said that their findings would most likely apply to other large predator fish and even to humans.. bp was guilty of gross negligence and willful misconduct. he described bp's actions as 'reckless ...

**E-Context**: study finds majority of americans still in oil spill

/ study finds majority of tuna spills now in danger of human suffering **D-Context**: Scientists discover that oil spills caused by natural causes

**A-Context**: report : bluefin fish may have been killed by fish

Onion: Shrimp Boat Captain Worn Out From Long Day Of Putting Human Face On Crisis

**GPT-2 Satire**: shrimp boat to be built in new york

**GPT-2 News**: shrimp boat sinks in gulf

Figure 2: A sample of documents (abbreviated) and resulting generations. These generations incorporate entities from the context while maintaining Onion-like language. This includes irreverent, observational tone, and the addition of frequently Onion corpus terms like "study" and "announces." We also observed that generations could invert facts expressed within the context (e.g. *God admitting he is not the creator*, or *oil spills result from natural causes*). We observe the decoder-weighted model resorting to more casual, repetitive language (e.g. "all the things...").

Our Decoder-Weighted-Model tended towards this behavior.

The context-based generations also introduce apparent "incongruities" in a variety of ways. For example, the models catch the satirical news trick of juxtaposing a 'study' with an unscientific remark. For example: *study finds americans should be more obese by now*. Another, most obvious example of incongruity is the mention of absurd, yet contextually relevant events (e.g. *study finds majority of americans still in oil spill*).

However, the most fascinating cases are when the reality articulated in the input context is inverted. For example, *god admits he's not the creator* when the context very much states that He is. Similarly, in Figure 2, we see *Scientists discover that oil spills caused by natural causes*, when the context argues quite the opposite. This juxtaposition works as a humorous construction and suggests that the model has latched onto something like a general principle.

We submitted these two generated headlines, along with others, to the Brown Noser, a campus satirical newspaper:

- God Unveils New Line of Sex
- U.S. Asks Pugs If they Can Do Anything

The latter performed as high as or better than 73% of human submissions. Both were accepted for publication and express several aspects of observed humor transformation captured by our context-based models. The first juxtaposes newsy language (for example, Unveils, New line of, U.S.) with incongruous entities like 'God' and 'Sex.' The second relates pugs to U.S. governmental affairs.

## 4.3 Sensitivity Analysis

The latent space of Transformer-based architectures is fundamentally difficult to analyze. However, our summarization approach gives us the ability to probe the relationship between context and and output: We can perturb the input context and examine the resulting change to the decoding headline. Thus far, we have observed that our model is less sensitive to changes to the context in the form of adjectives or negations than it is to changes in the entities. Additionally, key terms in the context can activate certain headlines. For example, mentions of the Royal family tend to prompt the same original headline: *Royal baby born in captivity*. However, in other instances, the entire tone of the

resulting headline can be changed by single verb substitution. For example:

"harriet hall of science based medicine reviewed the film in an article entitled 'does the movie fed up make sense?' . the film [makes/disputes] the claim that drinking one soda a day will increase a child's chance of becoming obese by 60 %"

- 1. **makes**: study finds americans should be more obese by now
- 2. **disputes**: study finds average american has no idea how to get overweight

In both cases, the model introduced a made-up study. However, the latter appears to capture the uncertainty around the disputed claim that one can become obese by drinking a soda. Our future work will continue to explore the relationship between context and output.

# 4.4 Topical Generation for New Stories

We can apply our model to novel news stories. While none of our training headlines were collected after COVID-19 was declared a pandemic in March 2020, our model shows an ability to generalize to these news stories and generate topical headlines (Figure 3). We processed the beginning of CNN articles from April with the pretrained BERTsum model, then processed the summarized contexts with our networks. The model appears to condition on this new context to generate related satirical headlines.

The resulting generations incorporate named entities from the context, and embed them in a humorous generation.

# 4.5 The Script-Based Semantic Theory of Humor

The Script-Based Semantic Theory of Humor (SSTH) (Raskin, 1985) provides a framework for interpreting our model's output. According to SSTH, for a text to be "funny" it must satisfy the following conditions:

- 1. The text is compatible, fully or in part, with two different scripts.
- 2. The two scripts with which the text is compatible are opposite in a special sense (Raskin, 1985).

Many of our generations exhibit these properties. For example, consider the generated headline from **Input:** president donald trump doubled down on an unproven therapy for the novel coronavirus without citing evidence, he said it's a "great" and "powerful" anti-malaria drug". trump said it's

• trump doubles down on prescription drug that can cause coronavirus

**Input:** questions over whether downing street was fully transparent about the prime minister's health . but important issues risk overshadowing the true picture of the uk's struggle against coronavirus the uk is on a similar, grim trajectory as the uk is

nation 's love of coronavirus now a little more complex

**Input:** president donald trump announced tuesday he is halting funding to the world health organization while a review is conducted. trump said the review would cover the "role in severely mismanaging and covering up the spread of coronavirus". trump has sought to assign blame elsewhere, including at the who and in the news media

• world health organization unveils new "' plan to cover up coronavirus

Figure 3: We preprocessed CNN articles from April using the pretrained abstractive summarization model provided by Liu and Lapata (2019). Our approach appears to generalize to these new contexts.

# Figure 2:

God Admits He's Not The Creator

Within this generation, there is at least one possible script opposition:

1. God as the divine creator (as described in the context).

which opposes the script:

2. A person making an admission to the media.

These opposing scripts are related via the logical mechanism of false-analogy: God is a famous entity, and thus likely to appear in the news, but God is also a deity, *not* a person, and is infallible (West and Horvitz, 2019; Attardo and Raskin, 1991).

Consider another example generation:

Royal Baby Born in Captivity

With opposing scripts:

- 1. The royal baby is a human.
- 2. The baby is, like an animal, born into captivity.

These two scripts are again related through the mechanism of false-analogy: The royal baby is a baby, like an animal born in captivity. However, the baby is human, making it unlikely to be born in captivity.

It is unclear whether our architecture is explicitly modeling "opposing scripts" in its latent space, or rather translating entities from the context into headlines with Oniony-language. However, in either case, our approach is incorporating contextual entities, using contextual information, and generating text that imitates the properties of humor.

# 4.6 Comparing Network Parameters

To better grasp *how* our summarization model is retooling for satirical news generation, we explored changes in learnable-weight parameters by layer. For every layer, we measured the average Euclidean distance between analogous neurons.



Figure 4: We compare the average Euclidean distance between each layer of our D-Context model and the original pretrained summarization model

Our results demonstrate that decoder word embeddings see the most pronounced shift, followed by the feed forward layers between self-attention operations in the decoder. Later layers in the decoder tended to shift more. In the encoder, we see the opposite: earlier feed-forward layers shift more away from their pretrained initalizations.

These shifts, particularly those of decoder word embeddings, provide evidence that the model is largely preserving its latent encoder representations, while tuning the decoder to match the vocabulary of the satirical news corpus.

We investigated these decoder embeddings by comparing the neighborhoods around common words. Using RBO, a measure of rank-based overlap (Webber et al., 2010), we observed that everyday words associated with nouns and people (e.g., grandmother) experienced large shifts closer to more vulgar words. Additionally, political enti-

ties were mapped closer to topically relevant, often charged, entities (e.g., Trump-Putin).

#### 5 Future Work

We intend to further investigate the latent and embedding spaces of our model, and hope to better elucidate the neural-logic that transposes everyday events into the humorous language.

Additionally, our context-driven approach allows us to examine the relationship between real-world, inputted events, and the resulting satirical output. We plan to continue probing this relationship, and to refine our understanding how are generations, and their relationship to real-world events, can be interpreted within SSTH.

Lastly, we are fascinated by the potential for utilizing other text-based contextual representations, ranging from alternative types of document and longer-form text, to graph-encoded representations of events and entities. These approaches can provide alternative blends of depth, concision, and structure.

#### 6 Conclusion

We introduced a methodology for modeling satirical news headlines as conditioned on a real-world context, and presented an information retrieval pipeline for constructing that context. We found that pretrained abstractive summarization models provide powerful feature extractors atop these rich contextual representations. Conditioning on such context enabled the generation of topical satire that people found to be funnier than headlines generated via context-free methods. Additionally, we found that the approach generalizes to new topics and circumstances.

Moving beyond the focus on generating satirical headlines, we believe that variations of our approach are broadly applicable to tasks ranging from information retrieval and dialogue to reading comprehension. Our work provides evidence that neural architectures, augmented with task-relevant contextual information, have the potential to reason about sub-textual concepts, including the subtleties of humor.

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## **A** Supplemental Material

# A.1 Relevance and Diversity

We found that our fine-tuned generations were generally less relevant to the original context, and less lexically diverse than the original summarization model. In Table 2, we show, for each model, its lexical diversity (Type–Token Ratio (Templin, 1957)), and its similiarity to the original context (Jaccard).

U.S. Asks Pugs If They Can Do Anything



If you don't like this, take revenge on your nearest computer. This is the world's first Al-generated headline.

By <u>Jacob Lockwood</u>
Published Friday, April 24th, 2020

In a statement released Tuesday, citizens of the United States asked pugs if they can do anything, and if so, what? "Is there anything at all that you can do?" the amassed nation collectively wondered aloud while staring at the country's population of pugs, who were all simultaneously panting with their tongues out. "What exactly is your purpose? Do you have skills? Or are you not useful for anything? Please, pugs, tell us what you do. We're all very unsure." Responding to the inquiry of all Americans, the gathered pugs began to drool.

Figure 5: After our headlines were accepted into the Brown Noser's April 2020 issue, Jacob Lockwood, an undergraduate satirical writer, volunteered to write this accompanying article, which can now be found here. We are enthusiastic about the potential for future AI–Human satirical collaborations.

Table 2: Headline Diversity and Relevance

Model	Lexical Div. (TTR)	Relatedness (Jac.)
Pretrained	0.122	0.16
D-Context	0.096	0.018
D-Context + $\mathcal{L}_c$	0.127	0.027

To combat this behavior, we experimented with defining a context loss, which measures the distance between the model's posterior and the words in the context. This context loss,  $\mathcal{L}_c$ , is applied for predicting each token,  $t_i$ 

$$\mathcal{L}_c = D_{KL}(p(t_i|\theta)||p_C(t_i)),$$

where  $p_C$  is our context pmf, which we define for a given context, C.

$$p_C(t) = \begin{cases} (\lambda) \mathrm{COUNT}_C(t) / N & \mathrm{COUNT}_C(t) > 0 \\ (1 - \lambda) / M & \mathrm{COUNT}_C(t) = 0, \end{cases}$$

where N is the total number of words in our context, and M is the number of words in our vocab that are out of context. We treat stopwords as out of context and set  $\lambda=0.80$ . This choice means that  $p_C$  gives assigns an 80% chance to sampling a word from the context, and a 20% chance of sampling a stopword or out-of-context word.

Our resulting loss function is:

$$\mathcal{L} = \alpha \mathcal{L}_{nmt} + \beta \mathcal{L}_c.$$

Using an  $\alpha$ ,  $\beta$ , of 1 and 0.1, respectively, we found that the context loss drastically improved lexical diversity and increased textual relevance. However, it is possible that these increases do not preserve the frequency of humorous generations, as these changes were made after recruiting participants to rate the earlier generations.