

Multi-Party Computation (MPC)

- Goal: Alice has some data x
Bob has some data y .
They want to compute $f(x, y)$

Most importantly, they do not want the other person to learn anything more than $f(x, y)$.

Problem: $f(x, y) = x \text{ AND } y$.
 $x, y \in \{0, 1\}$

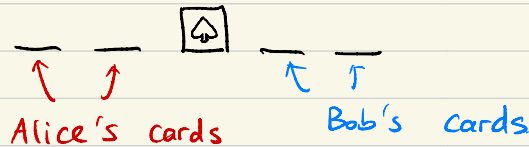
Example: Alice has $x=0$, Bob has $y=1$.
Both will receive $f(x, y) = 0$.

Bob knows $x=0$.

Alice does not know y .

An example protocol: five poker cards.

2 ♥ 3 ♠

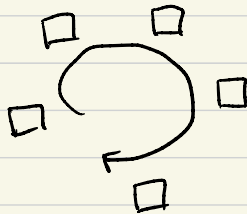


Alice: ♥ ♠
♠ ♥

if $x=1$
if $x=0$.

Bob: ♥ ♠ if $x=0$.
♠ ♥ if $x=1$

(All cards are placed face down).



Rotate these 5 cards randomly.

$f(x, y) = 1$ iff
there is "♥"

two adjacent hearts.