

Encrypted Search: Leakage Suppression

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BROWN



ENCRYPTED
SYSTEMS LAB

How Should we Handle Leakage?

- **Approach #1:** ORAM simulation
 - Store and simulate data structure with ORAM
 - General-purpose
 - Zero-leakage (if data is transformed appropriately)
 - polylog overhead per read/write on top of simulation
- **Approach #2:** Custom oblivious structures

How Should we Handle Leakage?

- **Approach #3:** Rebuild [[K.14](#)]
 - Rebuild encrypted structure after t queries
 - Set t using cryptanalysis
 - Open question: can you rebuild encrypted structures?
- **Approach #4:** Leakage suppression
 - Suppression compilers
 - Suppression transforms

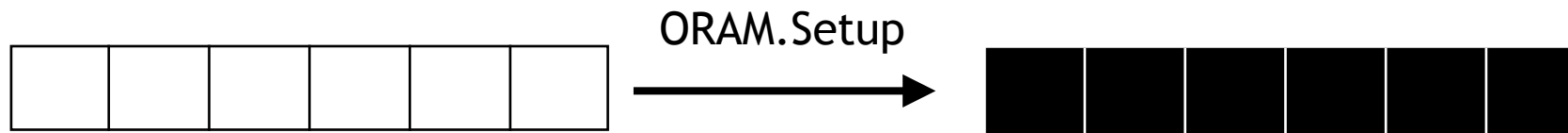
Q: can we reduce leakage?

Leakage Suppression via ORAM

- Common answer is “use ORAM!”
 - usually without any details
 - or experiments
- How exactly do we use ORAM to search?

ORAM

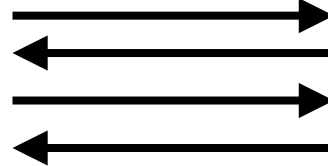
Setup time



Query time

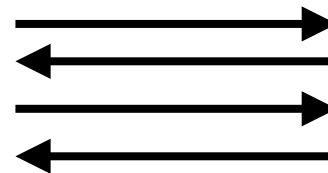
Read(i)

ORAM.Read(i)



Write(i,v)

ORAM.Write(i,v)



Leakage Suppression via ORAM

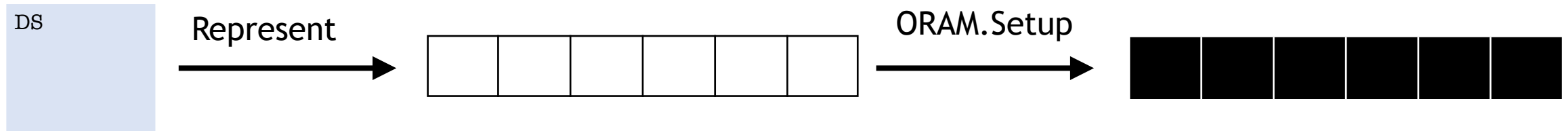
- ORAM supports read & write operations to an array
 - with $\text{polylog}(n)$ cost
 - and leakage profile $\Lambda_{\text{ORAM}} = (\mathcal{L}_S, \mathcal{L}_Q) = (\text{dsize}, \perp)$
- ORAM is a “low-level” primitive
 - designed for read/write operations to an *array*
 - what if we want to query a more complex structure?
- Need to use ORAM simulation

ORAM Simulation

- Represent DS as an array and store in ORAM
- Client simulates **Query(DS,q)** algorithm
 - replaces each **Read(i)** with **ORAM.Read(i)**
 - replaces each **Write(i,v)** with **ORAM.Write(i,v)**

ORAM Simulation

Setup time



Query time

Query(DS,q)

Read(3) \longrightarrow ORAM.Read(3) \longleftrightarrow

Write(1,v) \longrightarrow ORAM.Write(1,v) \longleftrightarrow

Read(10) \longrightarrow ORAM.Read(10) \longleftrightarrow

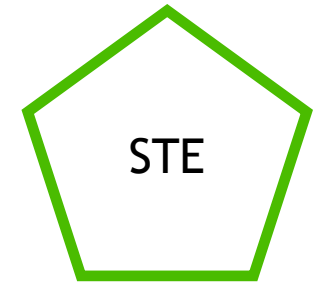
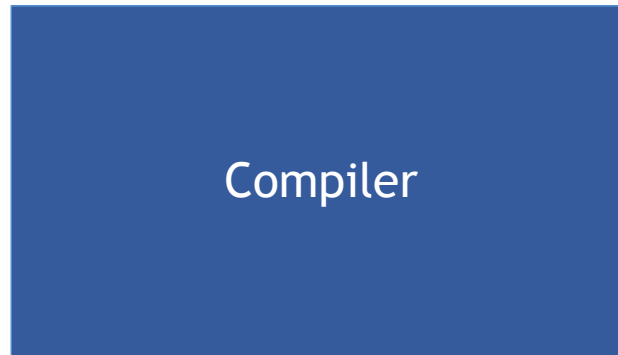


ORAM Simulation

- Costs $O(T \cdot \text{polylog}(|DS|))$
 - where T is runtime of $\text{Query}(DS, q)$
- Leakage profile
 - $\Lambda = (\text{dsize}, (\text{runtime}, \text{vol}))$
 - **vol**: size of response (can be suppressed with padding)
- Can we do better?

Q: can we do better than ORAM simulation?

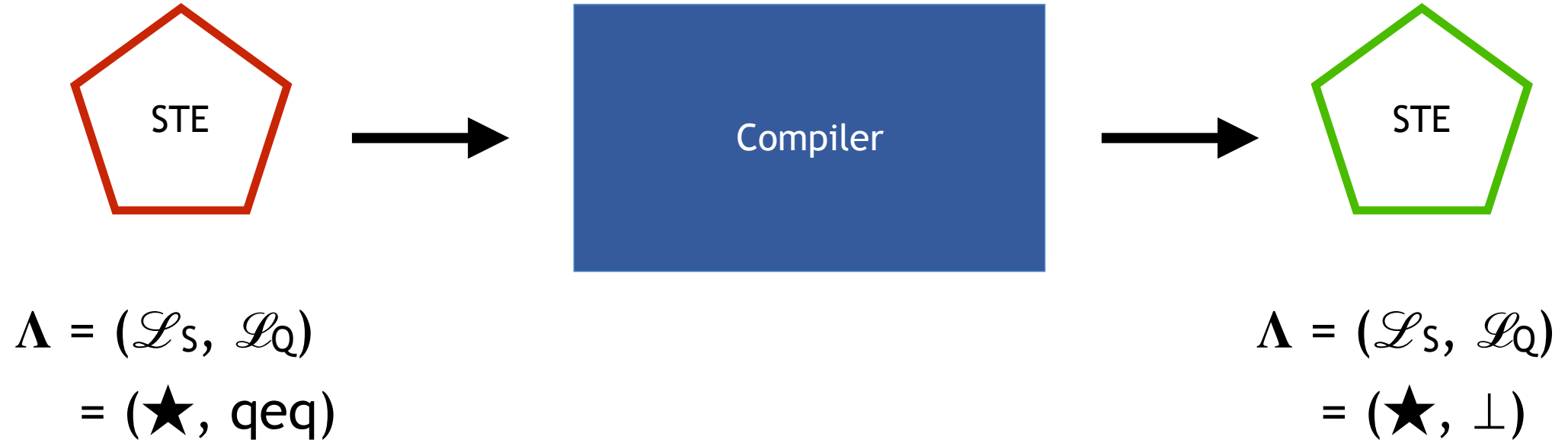
Suppression Compiler



$$\begin{aligned}\Lambda &= (\mathcal{L}_s, \mathcal{L}_Q) \\ &= (\star, (\text{patt}_1, \text{patt}_2))\end{aligned}$$

$$\begin{aligned}\Lambda &= (\mathcal{L}_s, \mathcal{L}_Q) \\ &= (\star, \text{patt}_2)\end{aligned}$$

Suppression Compiler for Query Equality



Q: Can we build such a thing?

Suppression Compiler for Query Equality



$$\begin{aligned}\Lambda &= (\mathcal{L}_s, \mathcal{L}_q) \\ &= (\star, (\text{qeq}, \text{patt}))\end{aligned}$$

$$\begin{aligned}\Lambda &= (\mathcal{L}_s, \mathcal{L}_q) \\ &= (\star, \text{nrp})\end{aligned}$$

nrp is the *non-repeating sub-pattern* of patt

Non-Repeating Sub-Patterns

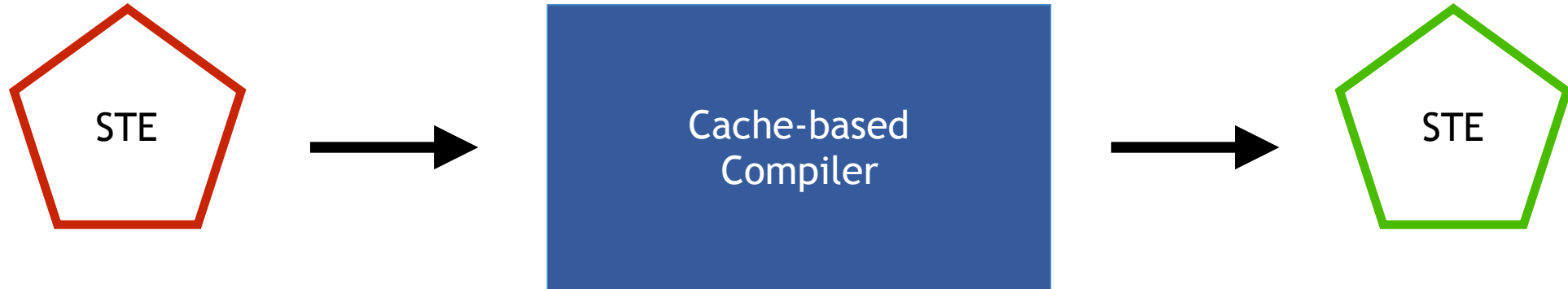
- Leakage patterns can be decomposed into sub-patterns:

$$\text{patt} = \begin{cases} \text{patt}_1 & \text{if “condition” is true} \\ \text{patt}_2 & \text{otherwise.} \end{cases}$$

- **Non-repeating** sub-patterns \approx leakage on non-repeating queries

$$\text{patt} = \begin{cases} \text{nrp} & \text{if queries are unique} \\ \text{misc} & \text{otherwise.} \end{cases}$$

Suppression Compiler for Query Equality



$$\begin{aligned}\Lambda &= (\mathcal{L}_s, \mathcal{L}_Q) \\ &= (\star, (\text{qeq}, \text{patt}))\end{aligned}$$

$$\text{patt} = \begin{cases} \text{nrp} & \text{if queries are unique} \\ \text{misc} & \text{otherwise.} \end{cases}$$

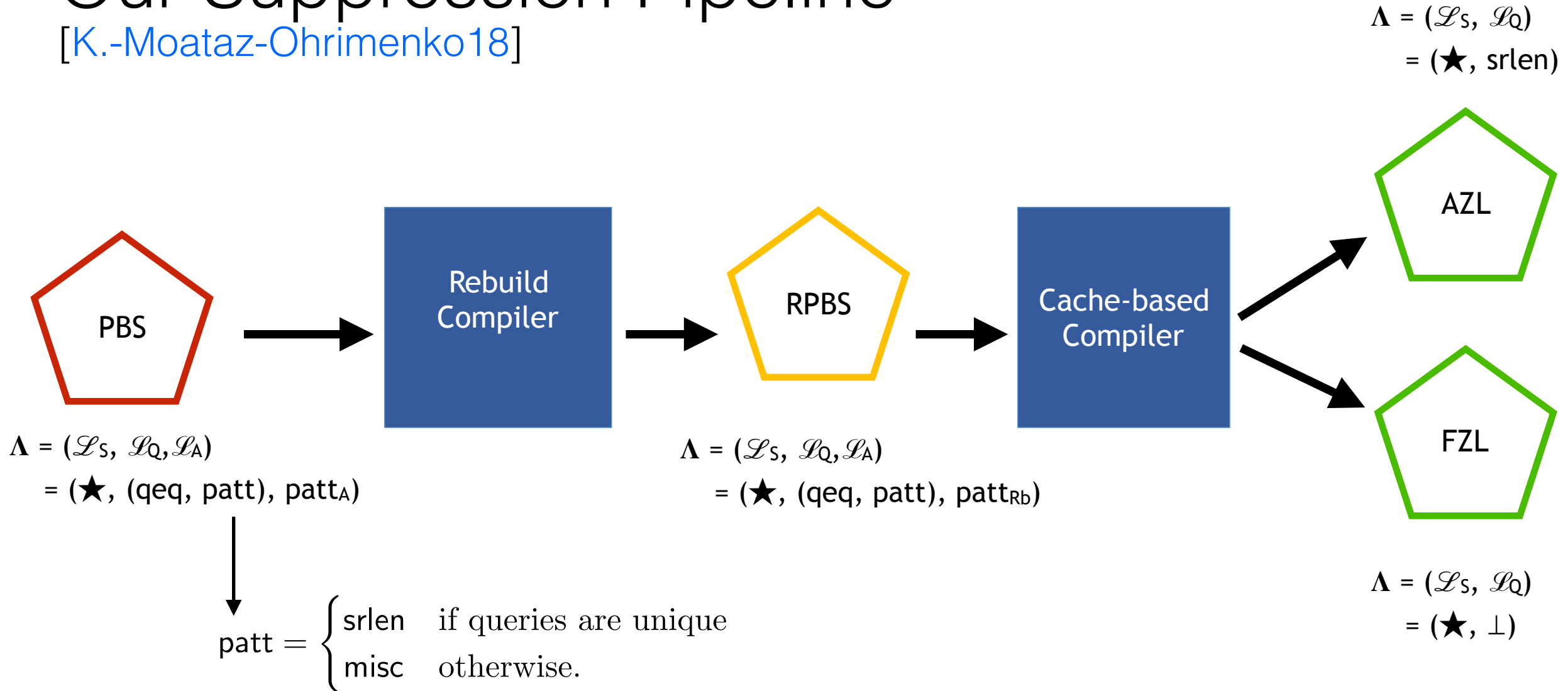
$$\begin{aligned}\Lambda &= (\mathcal{L}_s, \mathcal{L}_Q) \\ &= (\star, \text{nrp})\end{aligned}$$

Cache-based Compiler and Rebuilding

- Cache-based Compiler
 - needs to rebuild encrypted structure from time to time
- So base STE scheme has to have a Rebuild protocol
- Rebuild protocol must
 - be efficient for server
 - have $O(1)$ client storage
 - be zero-leakage

Our Suppression Pipeline

[K.-Moataz-Ohrimenko18]



Q: How does the CBC work?

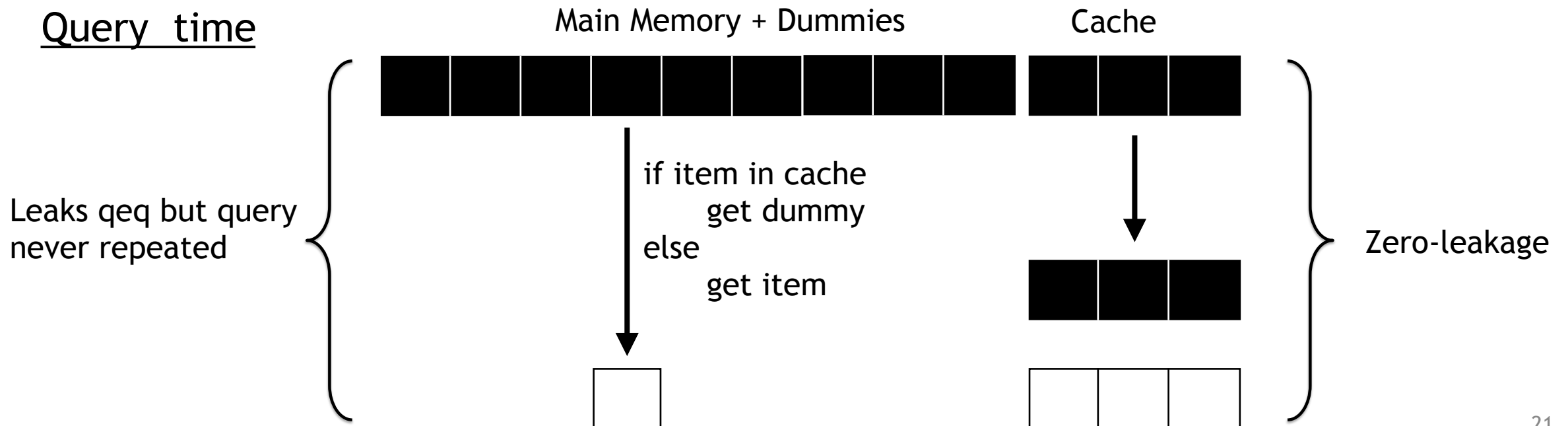
Square Root ORAM

[[Goldreich-Ostrovsky92](#)]

Setup time



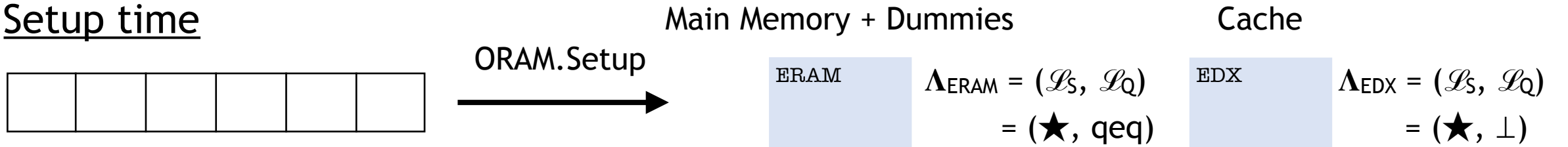
Query time



Reinterpreting Square Root ORAM

[K.-Moataz-Ohrimenko18]

Setup time



Query time

Main Memory + Dummies



if item in cache
get dummy
else
get item



Cache

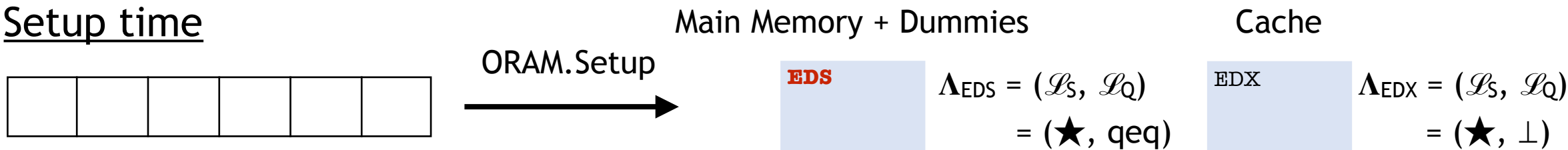


Reinterpreting Square Root ORAM

- Square root ORAM \approx
 - “uses a ZL encrypted dictionary...
 - ...to suppress the qeq leakage of an encrypted RAM”
- **Q:** Can we replace the ERAM with another encrypted structure?
 - if yes then no multiplicative **polylog** overhead due to simulation

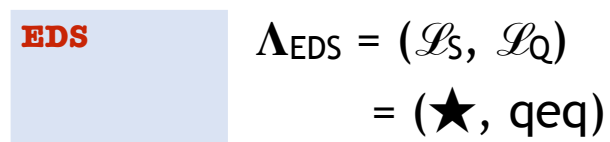
The Cache-Based Compiler

Setup time



Query time

Main Memory + Dummies



if item in cache
get dummy
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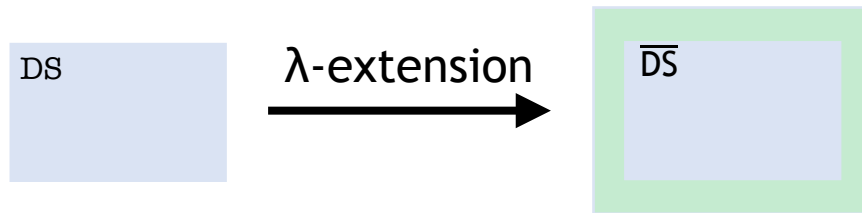


Cache



The Cache-Based Compiler

- EDS has to satisfy certain properties
 - has to be rebuildable
 - has to be “extendable” \approx can store dummies



- has to be “safe” \approx handles dummies securely

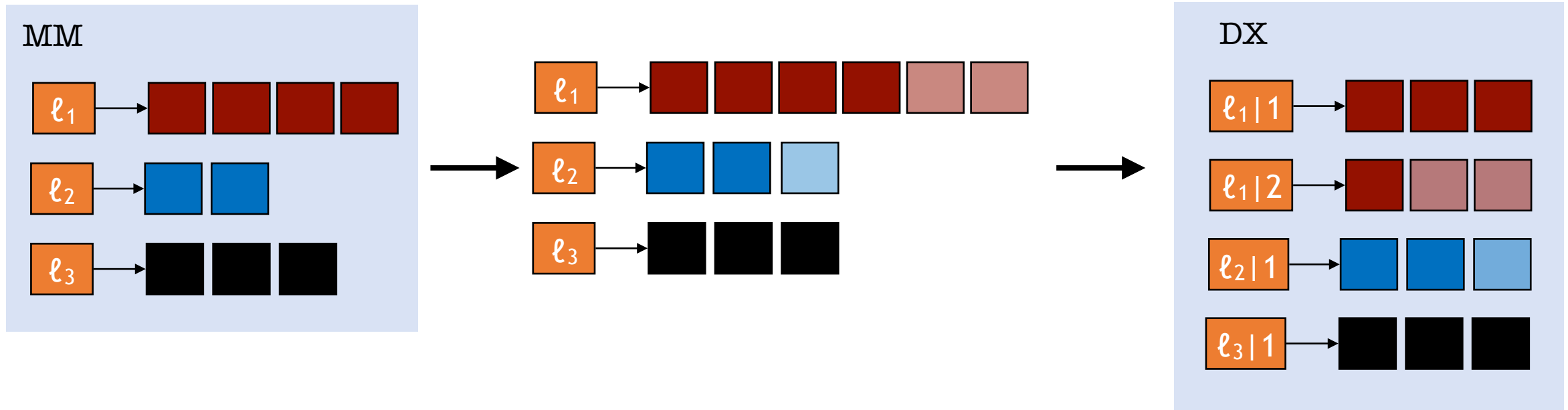
$$\mathcal{L}_s(\overline{DS}) \leq \mathcal{L}_s(DS) \qquad \mathcal{L}_Q(\overline{DS}, q) \leq \mathcal{L}_s(DS, q)$$

- has to have “small” non-repeating sub-pattern

The Piggy Back Scheme (PBS)

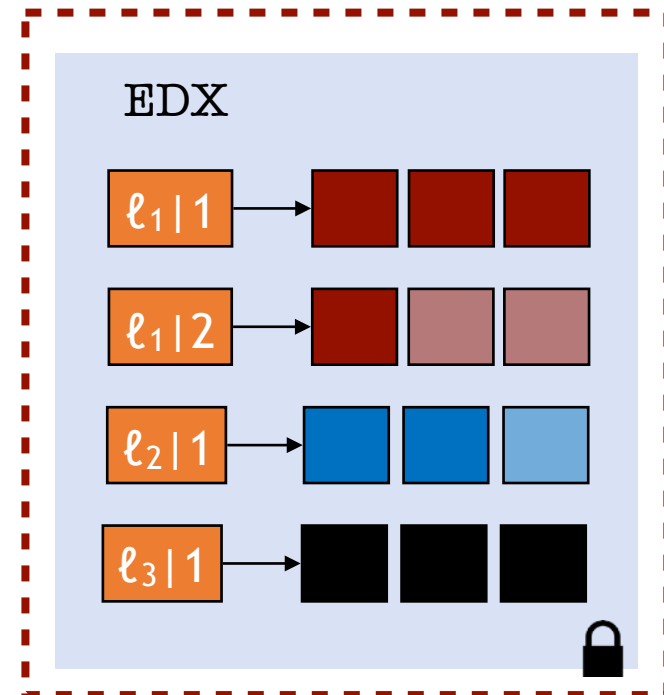
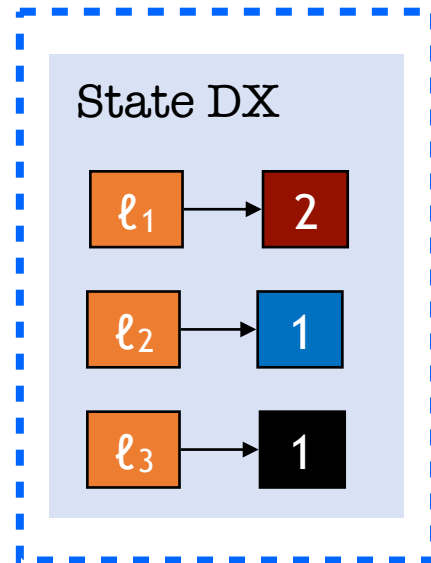
[K.-Moataz-Ohrimenko18]

- Data structure transformation
 - pad tuples to multiple of α (e.g., $\alpha = 3$)





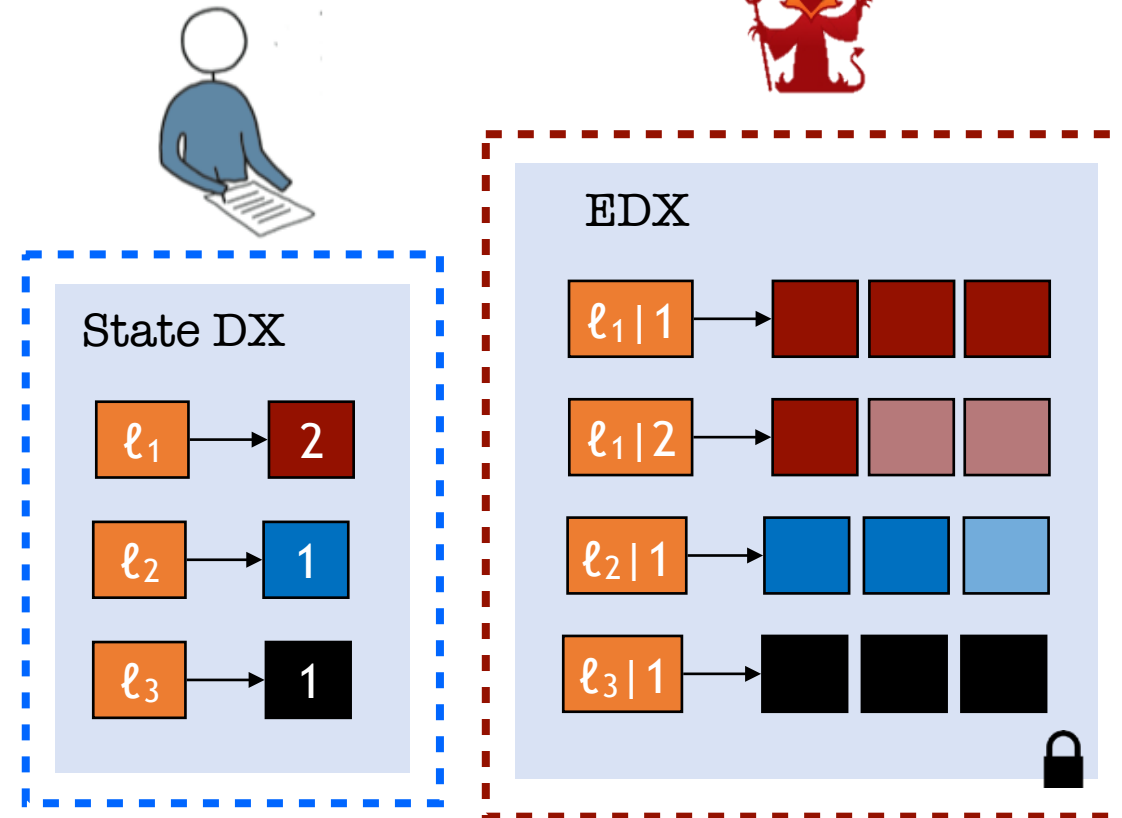
The Piggy Back Scheme (PBS)

- `PBS.Setup(1k, EMM = DX)`
 - creates client state that maps labels to number of blocks
 - sends encrypted dictionary EDX to server



The Piggy Back Scheme (PBS)

- Consider sequence $(\ell_1, \ell_3, \ell_2, \dots)$
- $\text{PBS.Get}(K, \text{state}, Q, \ell_1)$
 - $2 := \text{DX}[\ell_1]$
 - Enqueue $\ell_1|1$ and $\ell_1|2$ on Q
 - $\text{query} := Q.\text{dequeue}()$
 - send $\text{EDX.Token}(K, \text{query})$
 - client only gets back 
- $\text{PBS.Get}(K, \text{state}, Q, \ell_3)$
 - ...
 - client gets back 



The Piggy Back Scheme (PBS)

- PBS leverages a **new tradeoff**
 - *security vs. latency*
 - hides response length (volume) but response not immediate
- PBS has leakage profile
 - $\Lambda = (\mathcal{L}_S, \mathcal{L}_Q) = (\star, \mathbf{rreq}, \star)$
 - where **rreq** has non-repeating sub-pattern
 - \perp on all but the last query
 - **srln** on the last query

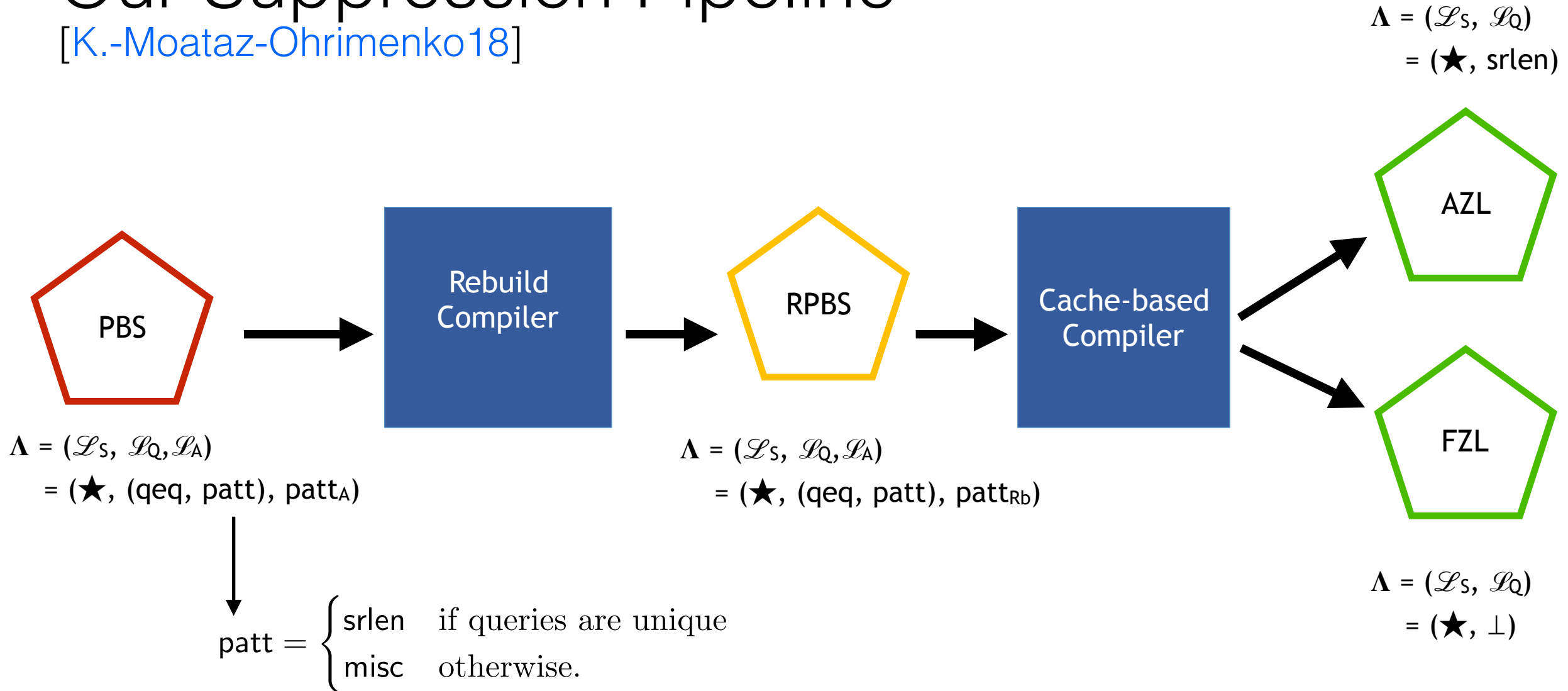
Latency Analysis of PBS

Thm: If queries and responses are Zipf distributed then under the inverted query hypothesis, latency is $t + \varepsilon \cdot t$ with probability at least

$$1 - \exp \left(- 2t \left(\varepsilon \cdot \frac{\alpha}{\mu} \right)^2 \right)$$

Our Suppression Pipeline

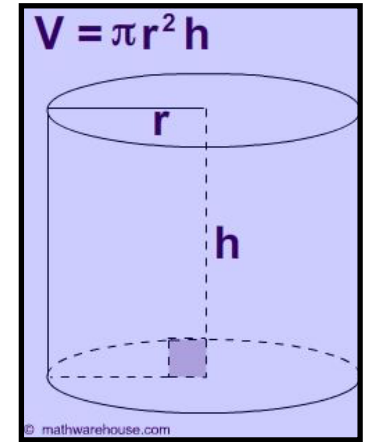
[K.-Moataz-Ohrimenko18]



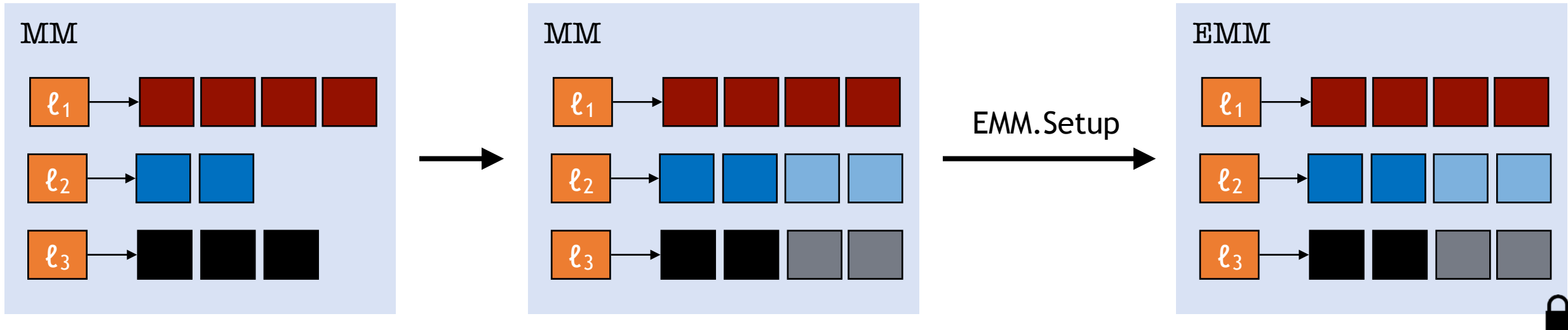
Q: Can we suppress other patterns besides the query equality?

The Volume Pattern

- Volume pattern is the size of a response
 - very common leakage pattern (even ORAM leaks it)
 - hard to suppress without blowup in storage
- [[Kellaris-Kollios-Nissim-O'Neill16](#),...]
 - series of attacks vs. volume pattern of range queries



Suppressing Volume with Naive Padding



- Query complexity $O(\max_{\ell \in \mathbb{L}_{MM}} \#MM[\ell])$
- Storage complexity $O(\#\mathbb{L}_{MM} \cdot \max_{\ell \in \mathbb{L}_{MM}} \#MM[\ell])$

Can we do better?

Computationally-Secure Leakage



Unbounded Adversary

vs.



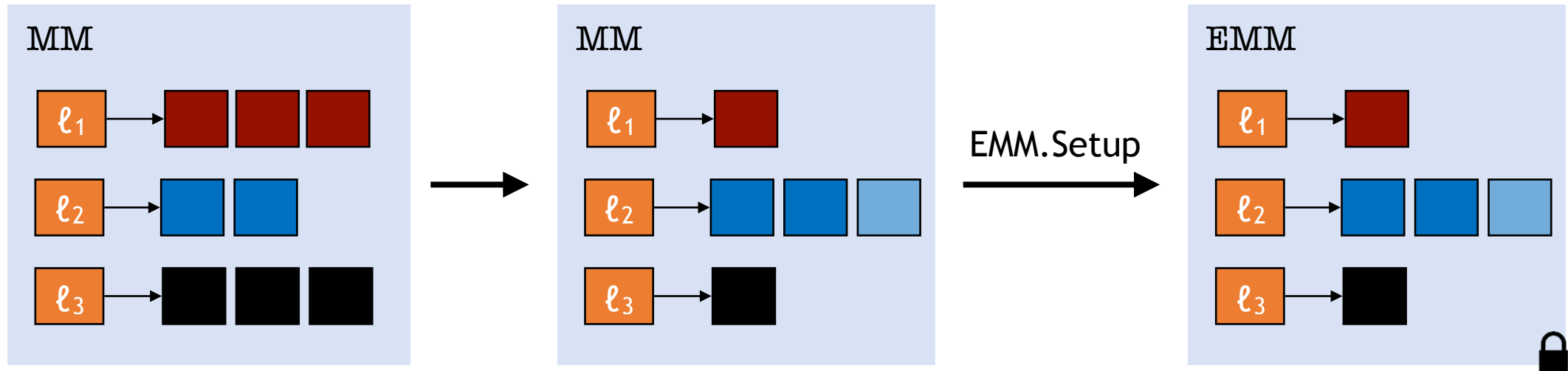
Bounded Adversary

Pseudo-Random Transform (PRT)

- Let $F:\{0,1\}^k \times \{0,1\}^* \longrightarrow \{0,1\}^{\log \mu}$ be a PRF
- Let $\lambda \geq 0$ be a parameter (min. response length)
- For each label ℓ in MM
 - compute $\text{len}(\ell) = \lambda + F_k(\ell \mid \#MM[\ell])$
 - if $\text{len}(\ell) < \#MM[\ell]$ truncate ℓ 's tuple to length $\text{len}(\ell)$
 - if $\text{len}(\ell) > \#MM[\ell]$ pad ℓ 's tuple to length $\text{len}(\ell)$

Pseudo-Random Transform (PRT)

- Example with $\lambda = 1$ and $\mu = 3$



$$\lambda + F_K(\ell_1 | 4) = 1 + 0 = 1$$

$$\lambda + F_K(\ell_2 | 2) = 1 + 2 = 3$$

$$\lambda + F_K(\ell_3 | 3) = 1 + 1 = 1$$

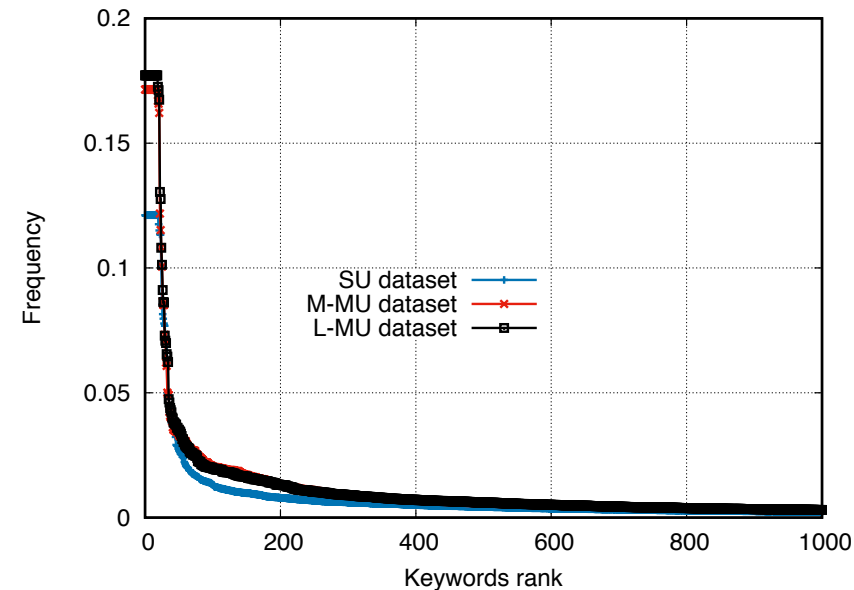
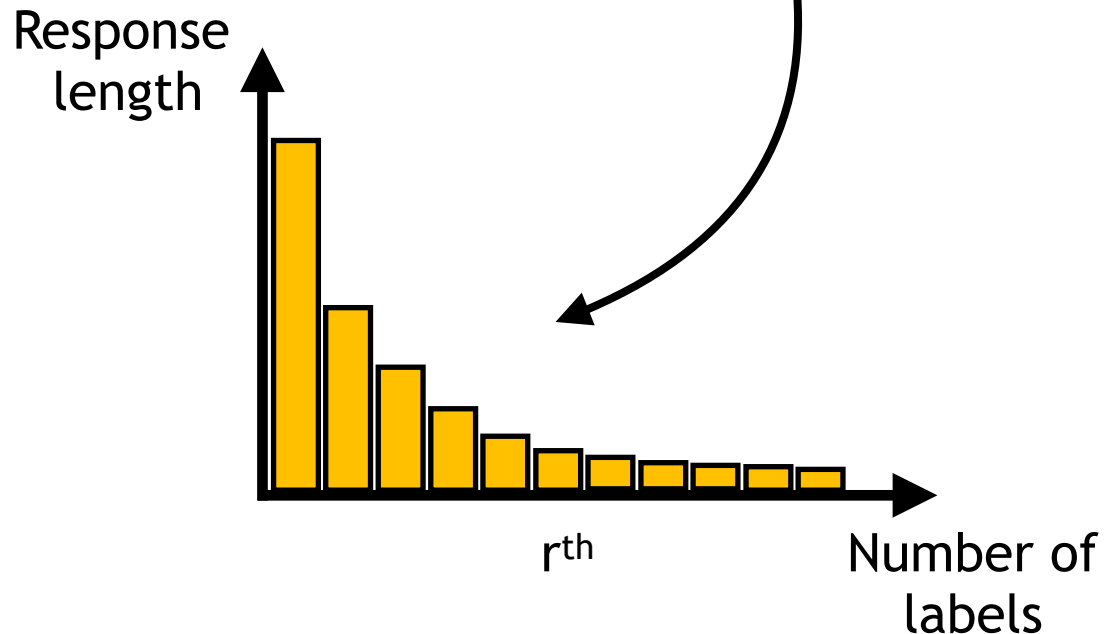
Pseudo-Random Transform (PRT)

- PRT is a “lossy” transformation
- PRT exploits a **new tradeoff**
 - lossiness vs. security
- Volume hiding relies on pseudo-randomness of F
- Need to analyze
 - Number of truncations
 - Storage overhead

Zipf-Distributed Multi-Maps

- A MM is Zipf-distributed if the r th tuple has length

$$\frac{1}{r \cdot H_{\#\mathbb{L}_{\text{MM}},1}} \cdot \sum_{\ell \in \mathbb{L}_{\text{MM}}} \#\text{MM}[\ell]$$



Enron dataset

Pseudo-Random Transform (PRT)

Thm: Let $1/2 < \alpha < 1$. If MM is Zipf-distributed, then MM' has size at most

$$\alpha \cdot \#\mathbb{L} \cdot \max_{\ell \in \mathbb{L}} \#MM[\ell]$$

with probability at least $1 - \exp\left(-\#\mathbb{L} \cdot (2\alpha - 1)^2/8\right)$.

Furthermore, it incurs at most

$$\frac{1}{\log(\#\mathbb{L})} \cdot \#\mathbb{L}$$

truncations with probability at least $1 - \exp\left(-2 \cdot \#\mathbb{L} \cdot \log^2(\#\mathbb{L})\right)$.

Pseudo-Random Transform (PRT)

- PRT has many advantages
 - easy to use and implement 😊
 - doesn't impact query and storage complexity too much 😊
- But it is lossy 😞
 - for keyword search one can rank results
 - so only low-ranked results are lost

Q: Can we design a non-lossy transformation?

Densest Subgraph Transform

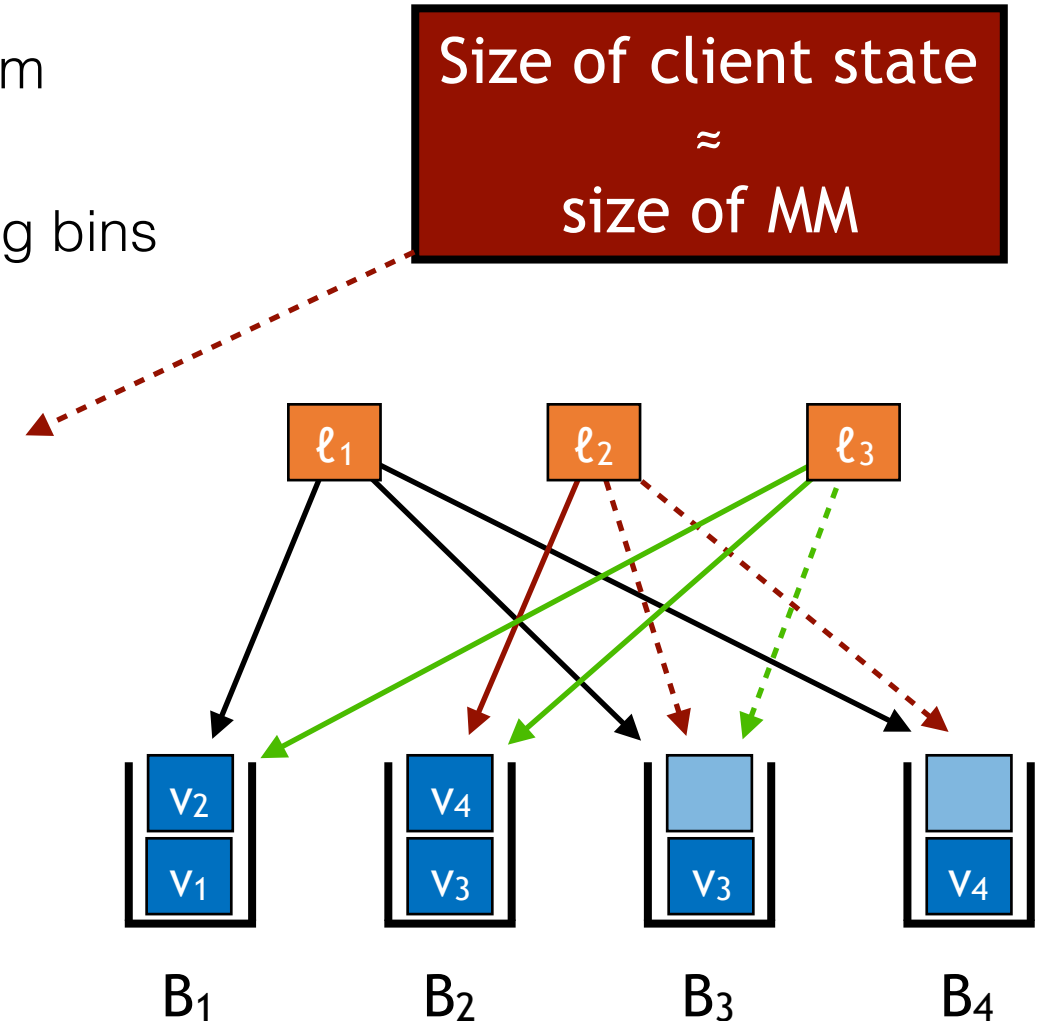
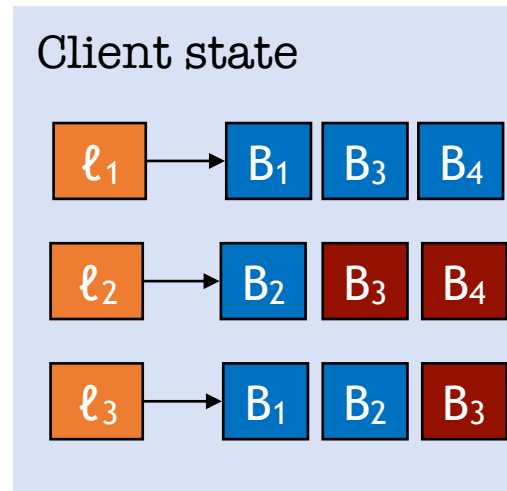
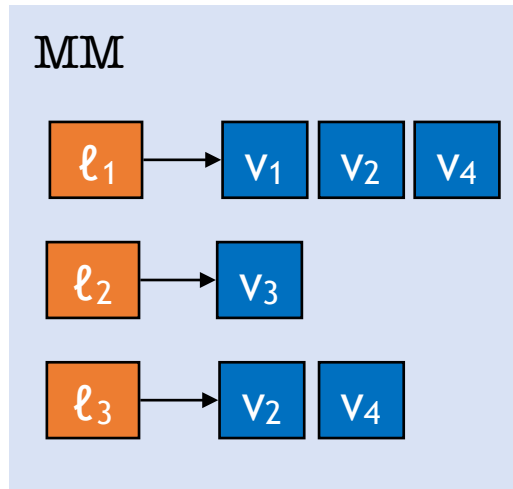
[[K.-Moataz19](#)]

- Data structure transformation
 - hides volume 😊
 - query complexity \approx query complexity of naive padding 😞
 - storage complexity \leq storage complexity of naive padding 😊
 - non-lossy 😊
- How is this possible?
 - New EMM design framework
 - Computational assumptions from average-case complexity

Densest Subgraph Transform

[K.-Moataz19]

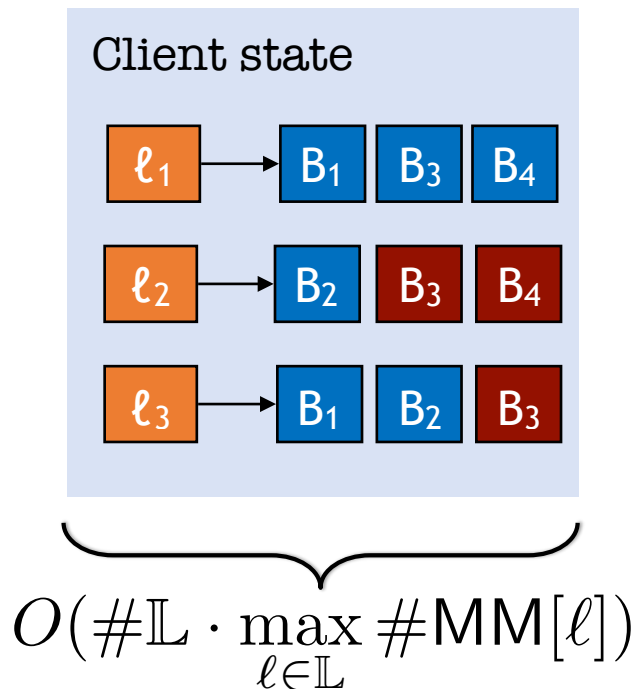
- For each label pick $\mu = \max_{\ell} \#MM[\ell]$ bins at random
 - store values in bins
 - if $\#MM[\ell] < \mu$ don't store anything in remaining bins
- Pad all bins



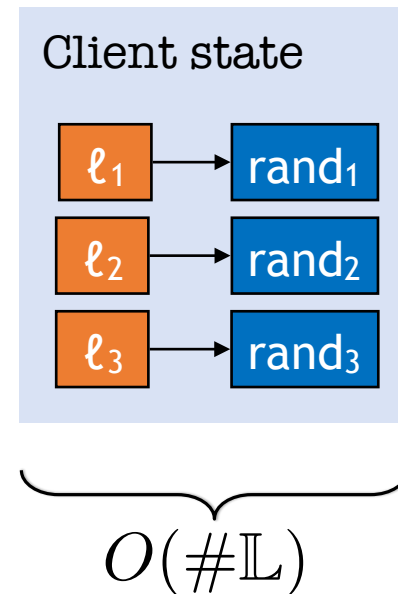
Densest Subgraph Transform

[K.-Moataz19]

- Compressing the state
 - instead of choosing edges/bins uniformly at random
 - use a PRF and store key/rand value in state



vs.

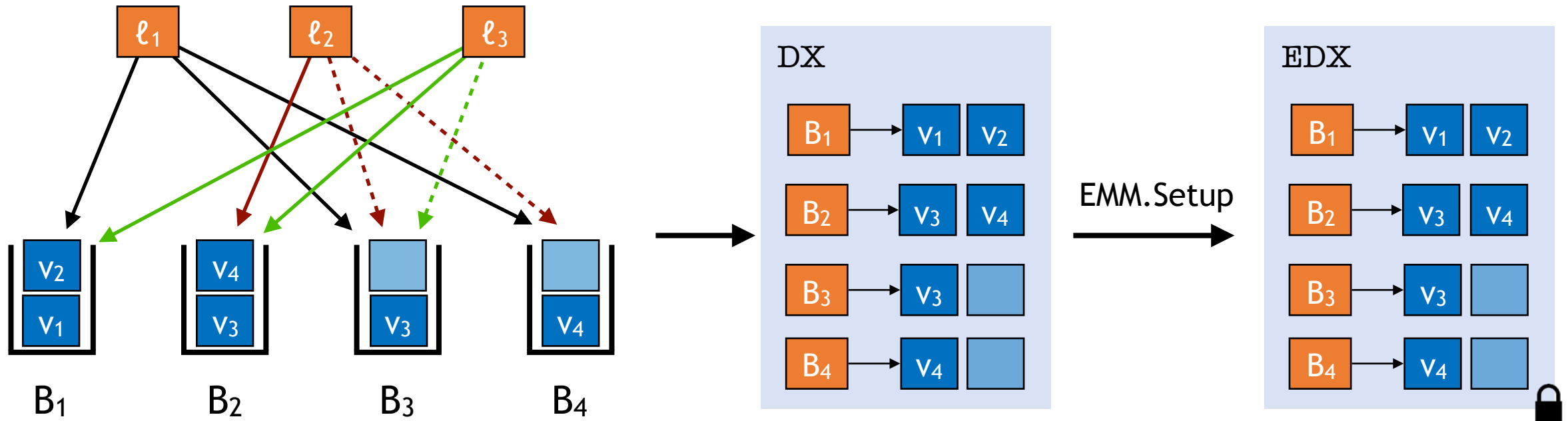


Some PRF seeds can lead to collisions so just pick again until no collisions

Densest Subgraph Transform

[K.-Moataz19]

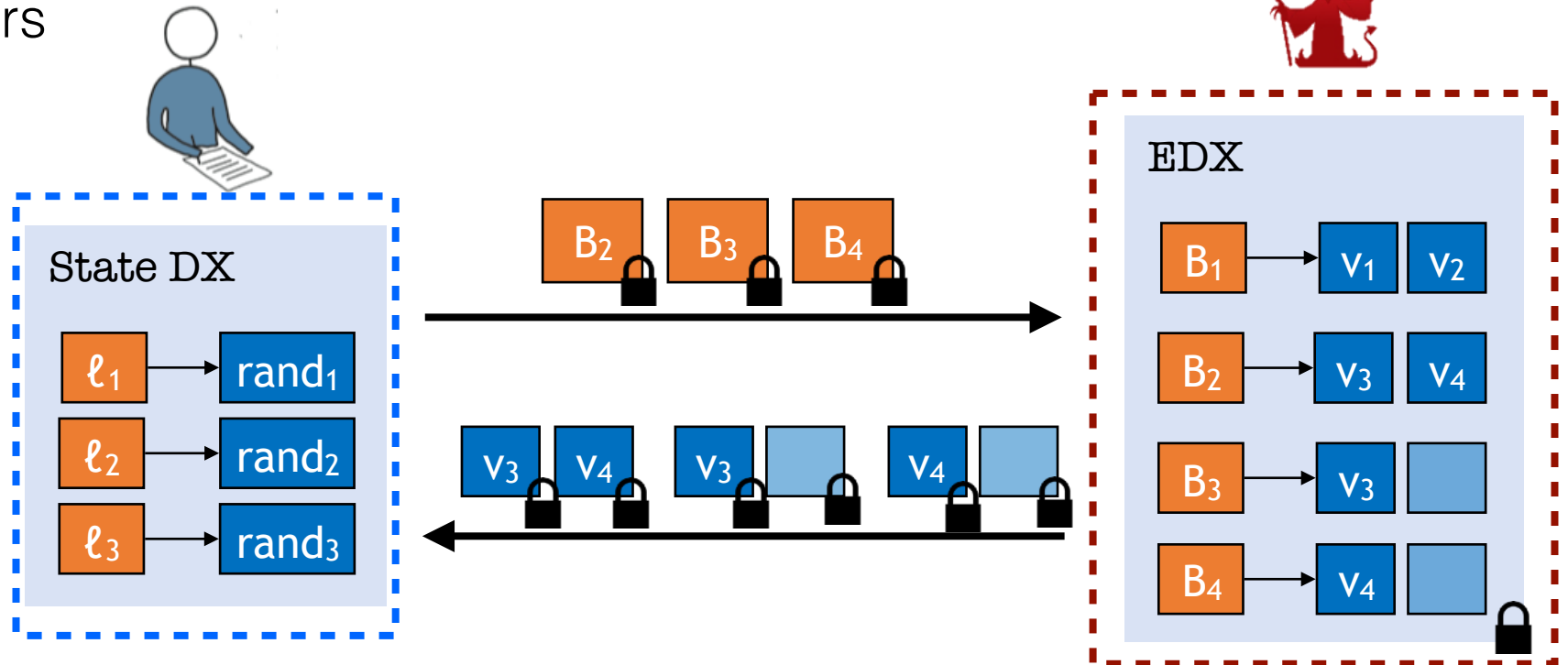
- Store bins in a dictionary DX and encrypt DX



Densest Subgraph Transform

[K.-Moataz19]

- To get ℓ_2 ,
 - retrieve rand_2 from state
 - compute bin identifiers
 - $2 := F(\text{rand}_2, 1)$,
 - $3 := F(\text{rand}_2, 2)$,
 - $4 := F(\text{rand}_3, 3)$
 - retrieve bins



Densest Subgraph Transform

[K.-Moataz19]

Thm: The load of a bin is at most

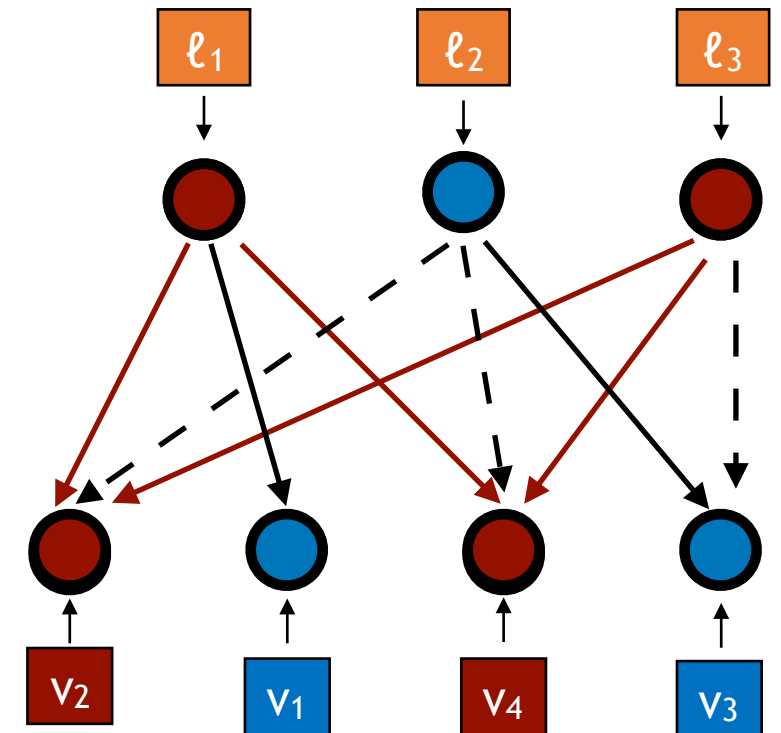
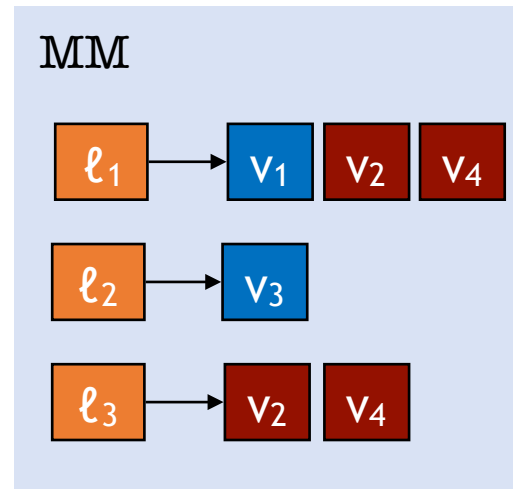
$$\frac{N}{n} + \frac{\ln(1/\varepsilon)}{3} \left(1 + \sqrt{1 + \frac{18N}{n \cdot \ln(1/\varepsilon)}} \right)$$

with probability at least $1 - \varepsilon$, where $N = \sum_{\ell \in \mathbb{L}_{\text{MM}}} \# \text{MM}[\ell]$

Densest Subgraph Transform

[K.-Moataz19]

- Alternative construction for concentrated MMs
 - $\mathbf{v_2}$ and $\mathbf{v_4}$ are duplicated so store them only once
 - Pick bi-partite clique at random
 - store duplicated items in clique
 - Pick remaining edges at random



Densest Subgraph Transform

[K.-Moataz19]

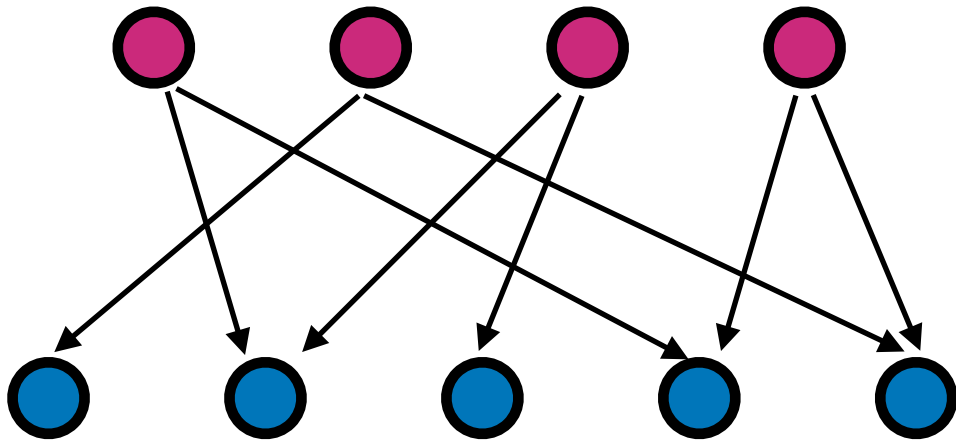
Thm: The load of a bin is at most

$$\frac{N - N_{\text{DS}}}{n} + \frac{\ln(1/\varepsilon)}{3} \left(1 + \sqrt{1 + \frac{18(N - N_{\text{DS}})}{n \cdot \ln(1/\varepsilon)}} \right)$$

with probability at least $1 - \varepsilon$, where N_{DS} is the size of concentrated part

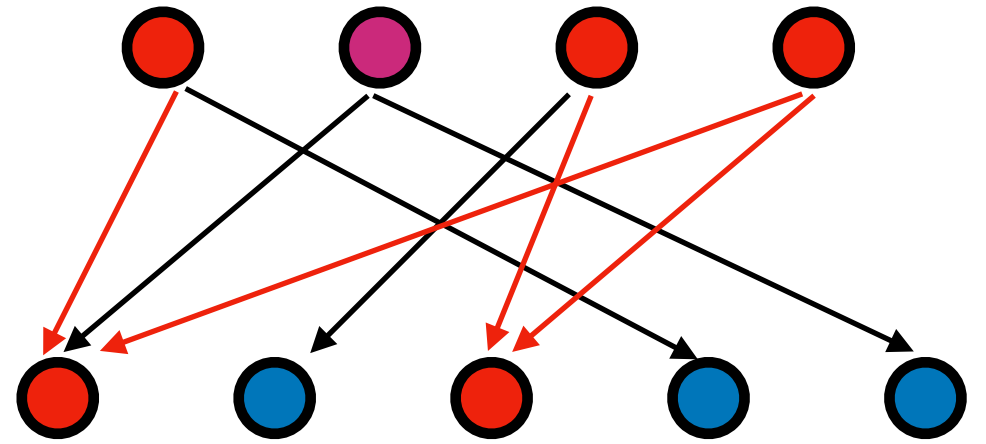
Densest Subgraph Assumption

[[Applebaum-Barak-Wigderson10](#)]



Erdős-Rényi graph

\approx



Erdős-Rényi graph with
planted dense subgraph

Densest Subgraph Assumption

[[Applebaum-Barak-Wigderson10](#)]

- Variant of the planted clique problem
 - central problem in average-case hardness
- Evidence for hardness
 - studied since the mid-70's in CS & statistical physics
 - failure of powerful algorithmic techniques
 - restricted lower bounds
 - Sum-of-squares
 - Statistical query

Conclusions

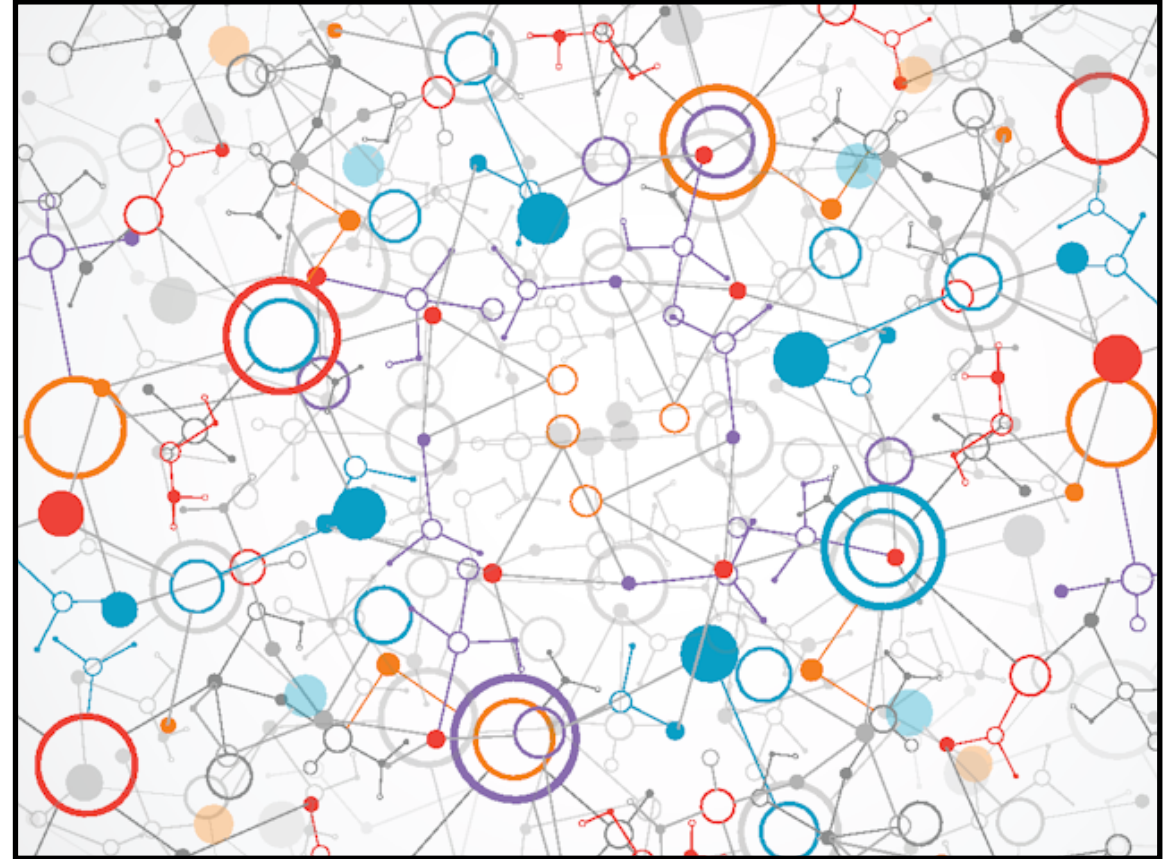
Encrypted Search: 2000-2019



- A large and vibrant area of research
- Many interesting and hard problems
- Many fundamental questions
 - how do we model leakage?
 - how do we quantify leakage?
 - how do we suppress leakage?
 - are the tradeoffs we observe inherent? (i.e, lower bounds)

Encrypted Search: 2000-2019

- Many connections
 - algorithms & data structures
 - database theory & systems
 - statistical learning theory
 - optimization
 - graph theory
 - distributed systems



Encrypted Search: 2000-2019



- Many interesting leakage attacks to study
- But many new techniques to bypass leakage attacks
 - padding & clustering techniques [[Bost-Fouque17](#)]
 - response-hiding schemes [[Blackstone-K.-Moataz19](#)]
 - suppression compilers [[K.-Moataz-Ohrimenko18](#)]
 - suppression transforms [[K.-Moataz19](#)]
 - worst-case vs. average-case leakage [[Agarwal-K.19](#)]
 - distributing data [[Agarwal-K.19](#)]

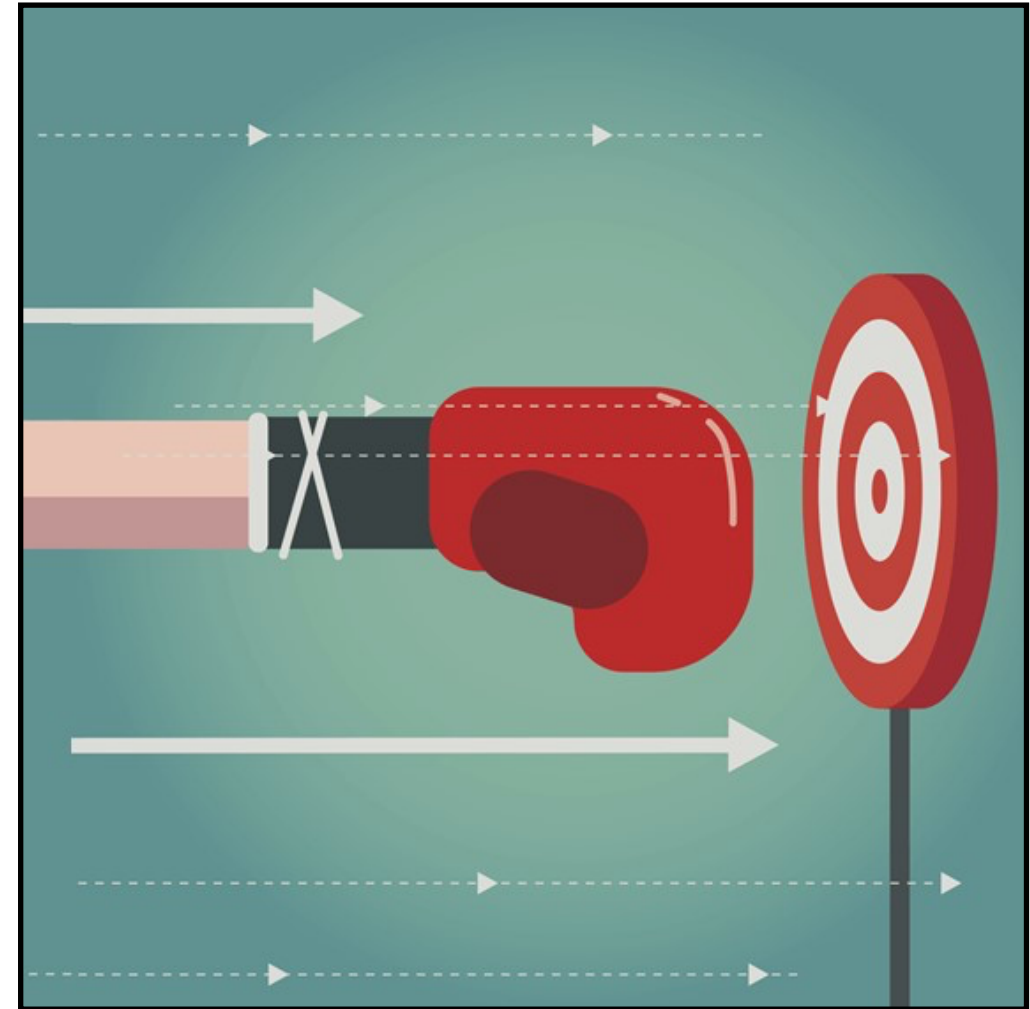
Encrypted Search: 2000-2019

- New tradeoffs to explore
 - leakage vs. correctness [[K.-Moataz19](#)]
 - leakage vs. latency [[K.-Moataz-Ohrimenko18](#)]



Encrypted Search: 2000-2019

- Real-world impact
 - Microsoft SQL Server
 - MongoDB Field Level Encryption
 - Cisco WebEx
 - Ionic
 - more coming...



Thanks to...



Archita Agarwal



Ghous Amjad



Hajar Alturki



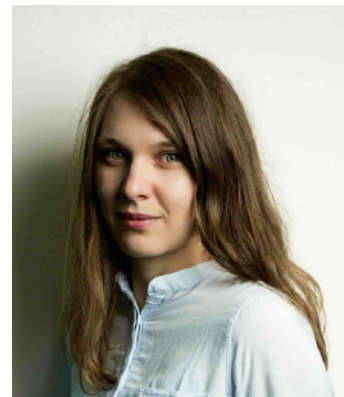
Laura Blackstone



Marilyn George



Tarik Moataz



Olya Ohrimenko



Sam Zhao

The End