

## **Capstone CS1300: UI/UX**

### **Title: FlexFlick**

**Abstract:** For my capstone project, I wanted to learn how to use current industry wide technologies to expand on the skills learned in CSCI1300: UI/UX. I researched and learned how to code in Swift using XCode. The capstone focused on following the design process that was encouraged throughout the course. Many iterations were run and the application has changed designs throughout the process. In the application, a user can browse movies, get details, and favorite them. The app follows traditional iOS simplicity guidelines, and follows a traditional color scheme that changes based on user previous settings (darkmode). Two additional sections/pages (Featured, About) were added to the application to give it a greater depth.

**Faculty Sponsor:** Jeff Huang