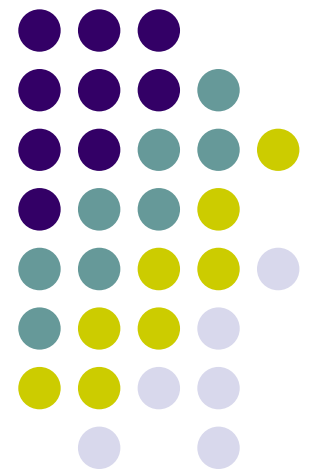


CS256

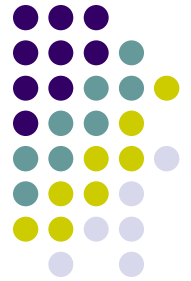
Applied Theory of Computation

Memory Hierarchy
Tradeoffs III

John E Savage



Overview



- Application of the Hong-Kung Bound to the Fast Fourier Transform



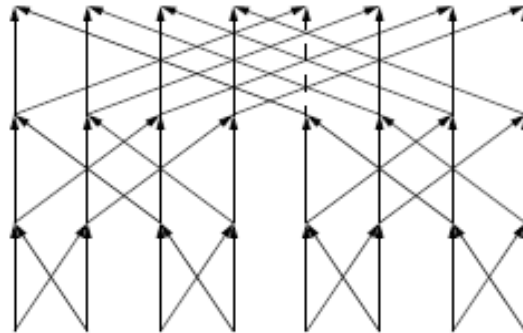
Fast Fourier Transform

Definition The **S-span** of DAG G , $\rho(S, G)$, is the maximum number of vertices of G that can be pebbled with S red pebbles in red pebble game maximized over all initial placements of S red pebbles. (Initialization rule is disallowed.)

Theorem For every pebbling P of $G = (V, E)$ in the red-blue pebble game with S red pebbles, the I/O time used, $T_2^{(2)}(S, G, P)$ satisfies

$$\left\lceil T_2^{(2)}(S, G, P) / S \right\rceil \rho(2S, G) \geq |V| - |In(G)|$$

Fast Fourier Transform (FFT)



- We derive matching upper and lower bounds on I/O complexity and number of computation steps to pebble the FFT graph $F^{(d)}$ on $n = 2^d$ inputs with S red pebbles.

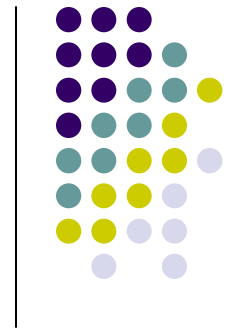


Fast Fourier Transform

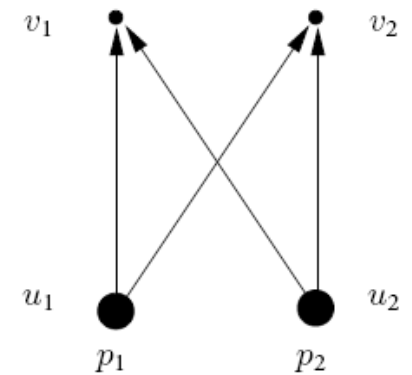
Lemma The S -span of the FFT graph $F^{(d)}$ on $n = 2^d$ inputs satisfies $\rho(S, F^{(d)}) \leq 2S \log_2 S$ when $S \leq n$.

Proof Let $\{p_1, \dots, p_S\}$ be pebbles used in game. We use $\text{num}(p_i)$ ($= 0$ initially) to over bound the S -span. $F^{(d)}$ contains many 2-input FFT (butterfly) graphs.

Fast Fourier Transform



If v_1 is about to be pebbled, p_1 and p_2 must be on u_1 and u_2 . Upper bound on S-span assumes v_2 also pebbled. That is, we advance pebbles to v_1 and v_2 (even though this violates the rules). If $\text{num}(p_1) = \text{num}(p_2)$, increase each by 1. If not, increase smaller by 1. Because there are two pebble placements each time $\text{num}(p_i)$ increases, $r(S, F^{(d)}) \leq 2(\text{num}(p_1) + \dots + \text{num}(p_S))$. We show that $\text{num}(p_i) \leq \log_2 S$.





Fast Fourier Transform

Proof (cont.) Let p_i reside on v_i . Let $N(i)$ be the number of initially pebbled predecessors of v_i . By induction we show that $N(i) \geq 2^a$, $a = \text{num}(p_i)$.

Base case: $\text{num}(p_i) = 1$ corresponds to first move of p_i to a vertex with two initially pebbled predecessors.

Inductive hypothesis: $N(i) \geq 2^a$ for $a = \text{num}(p_i) \leq e-1$. Consider first point in time at which $\text{num}(p_i) = e$. Let p_i move to v_i . At previous step p_i and second pebble p_j reside on predecessors u_1 and u_2 of v_i . Either a) $\text{num}(p_i) = \text{num}(p_j) = e-1$ or b) $\text{num}(p_i) < \text{num}(p_j)$. In a) since u_1 and u_2 are roots of disjoint trees, the no. of predecessors of u_1 and u_2 carrying pebbles initially is at least $2(2^{e-1}) = 2^e$. In b), u_1 has at least 2^{e-1} predecessors with pebbles and u_2 has at least 2^e . Since at most S pebbles are on the graph initially, $N(i) \leq S$, $\text{num}(p_i) \leq \log_2 S$ & $\rho(S, F^{(d)}) \leq 2S \log_2 S$ QED



Fast Fourier Transform

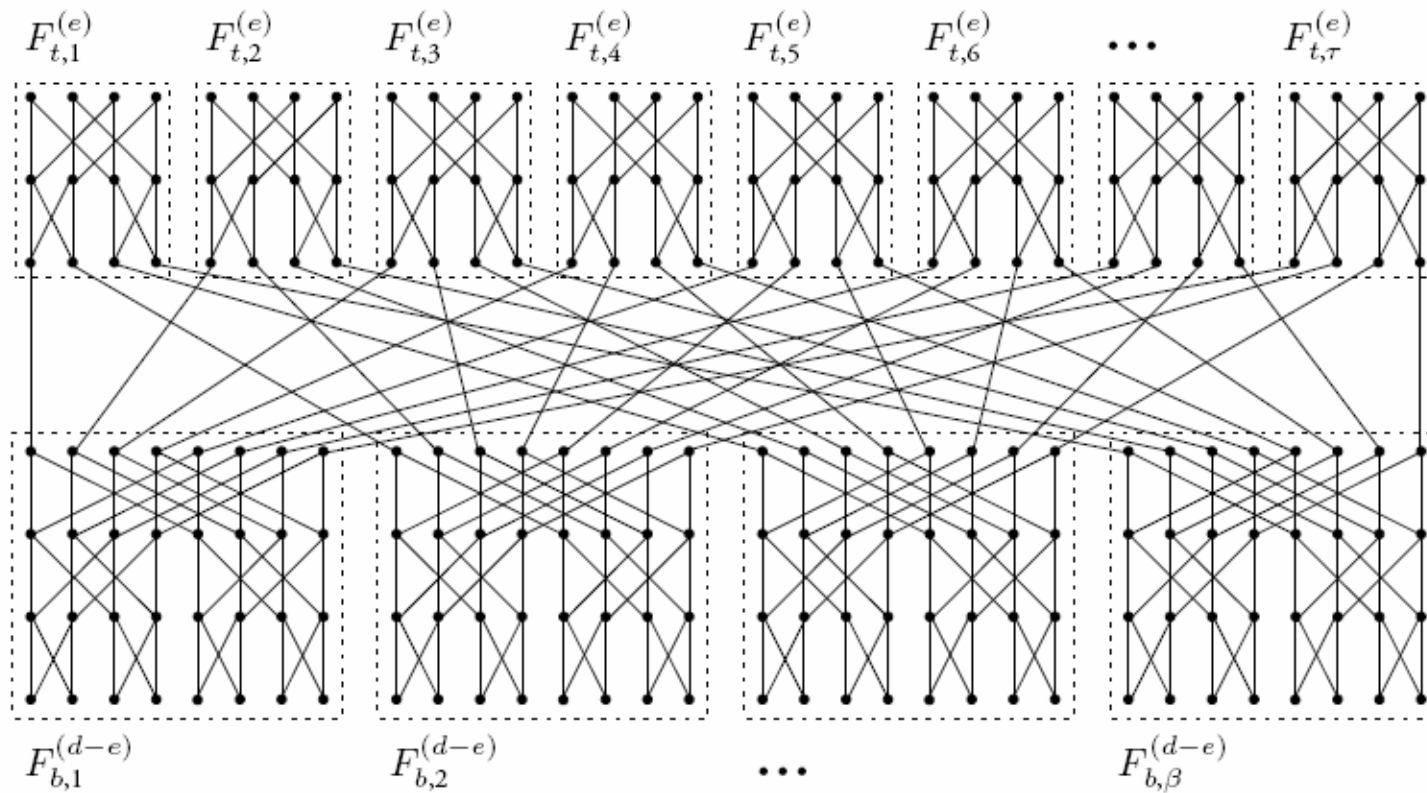


Figure 11.9 Decomposition of the FFT graph $F^{(d)}$ into $\beta = 2^e$ bottom FFT graphs $F^{(d-e)}$ and $\tau = 2^{d-e}$ top $F^{(e)}$. Edges between bottom and top sub-FFT graphs identify common vertices between the two.



Fast Fourier Transform

Theorem When $F^{(d)}$ pebbled in the red-blue pebble game with $S \geq 3$, the following hold simultaneously:

$$T_1^{(2)}(S, F^{(d)}, \mathcal{P}) = \Theta(n \log n)$$

$$T_2^{(2)}(S, F^{(d)}, \mathcal{P}) = \Theta(n \log n / \log S)$$

Proof First lower bound is obvious. 2nd follows from S -span bound. Let $\beta = 2^e$. For upper bounds, consider decomposition into copies of $F^{(e)}$ on β inputs. Each vertex in $F^{(e)}$ is pebbled once with $\beta + 1$ red pebbles. Blues are only used on inputs and outputs to $F^{(e)}$.



Fast Fourier Transform

Let $e = \lfloor \log_2 (S-1) \rfloor$ or $S \geq \beta + 1$. Then, we pebble all vertices in the top FFT graphs $F^{(e)}$ with blue pebbles only on inputs and outputs. We decompose each of the bottom FFT $F^{(d-e)}$ graphs into graphs $F^{(e)}$ at the top with $F^{(d-e)}$ graphs on the bottom and pebble the graphs $F^{(e)}$ in the same way. Thus, we pebble with blue pebbles the vertices at levels in $F^{(d)}$ separated by $\log_2 (S-1)$ levels. Since there are $(\log_2 n + 1)$ levels and n vertices per level, this gives the upper bound on $T_2^{(2)}(S, F^{(d)}, \mathcal{I})$. The upper bound on $T_1^{(2)}(S, F^{(d)}, \mathcal{I})$ follows because each vertex is pebbled once with a red pebble. QED