

Introduction to Machine Learning

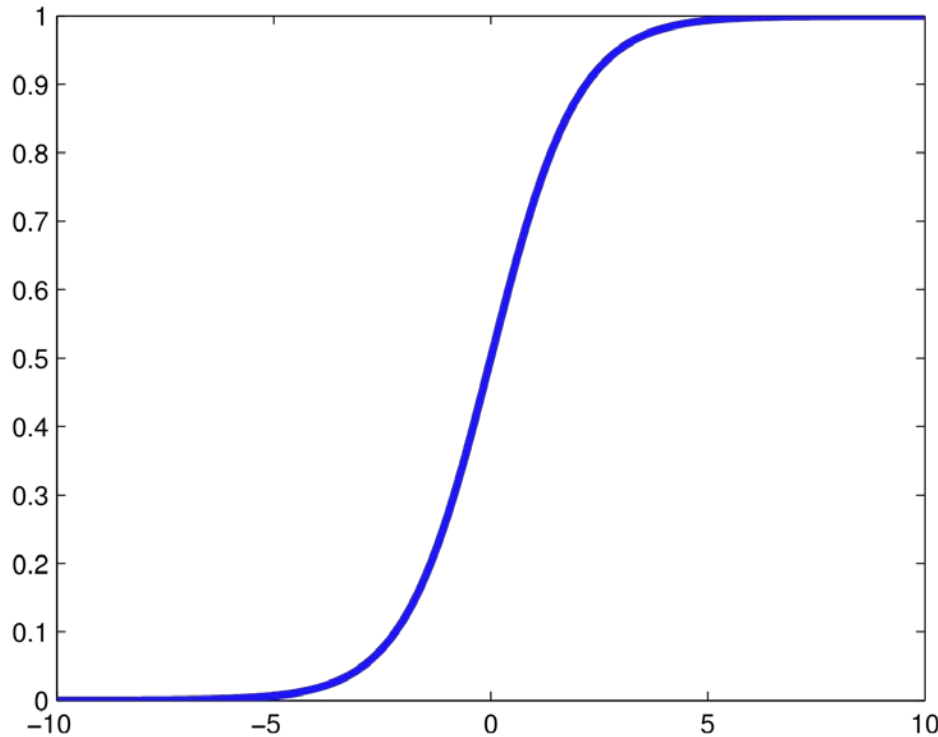
Brown University CSCI 1950-F, Spring 2011
Prof. Erik Sudderth

Lecture 10: Logistic Regression,
Gradient-Based Optimization

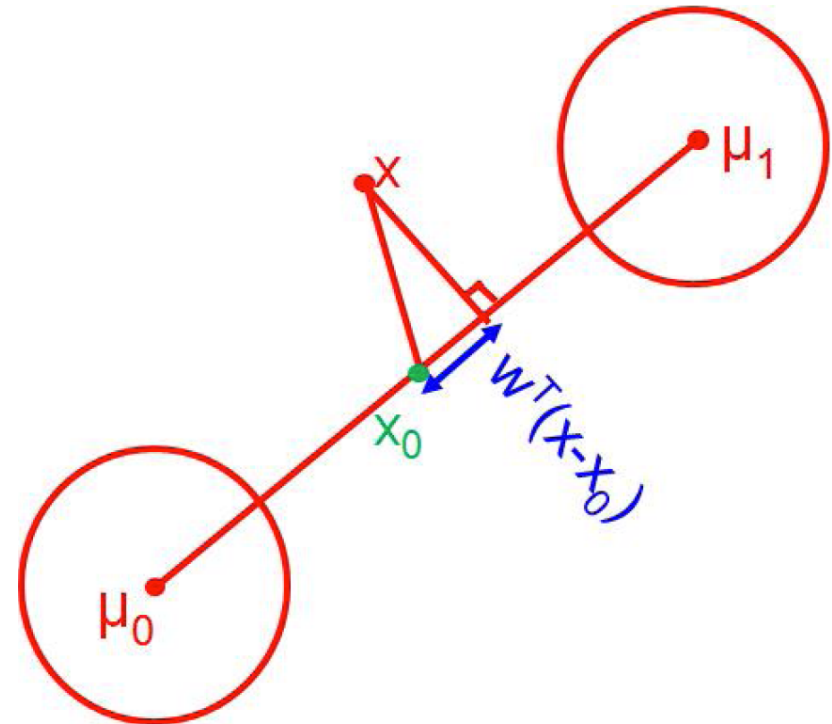
Many figures courtesy Kevin Murphy's textbook,
Machine Learning: A Probabilistic Perspective

Binary Discriminant Analysis

Logistic Function



$$\text{sigm}(\eta) := \frac{1}{1 + \exp(-\eta)} = \frac{e^\eta}{e^\eta + 1}$$

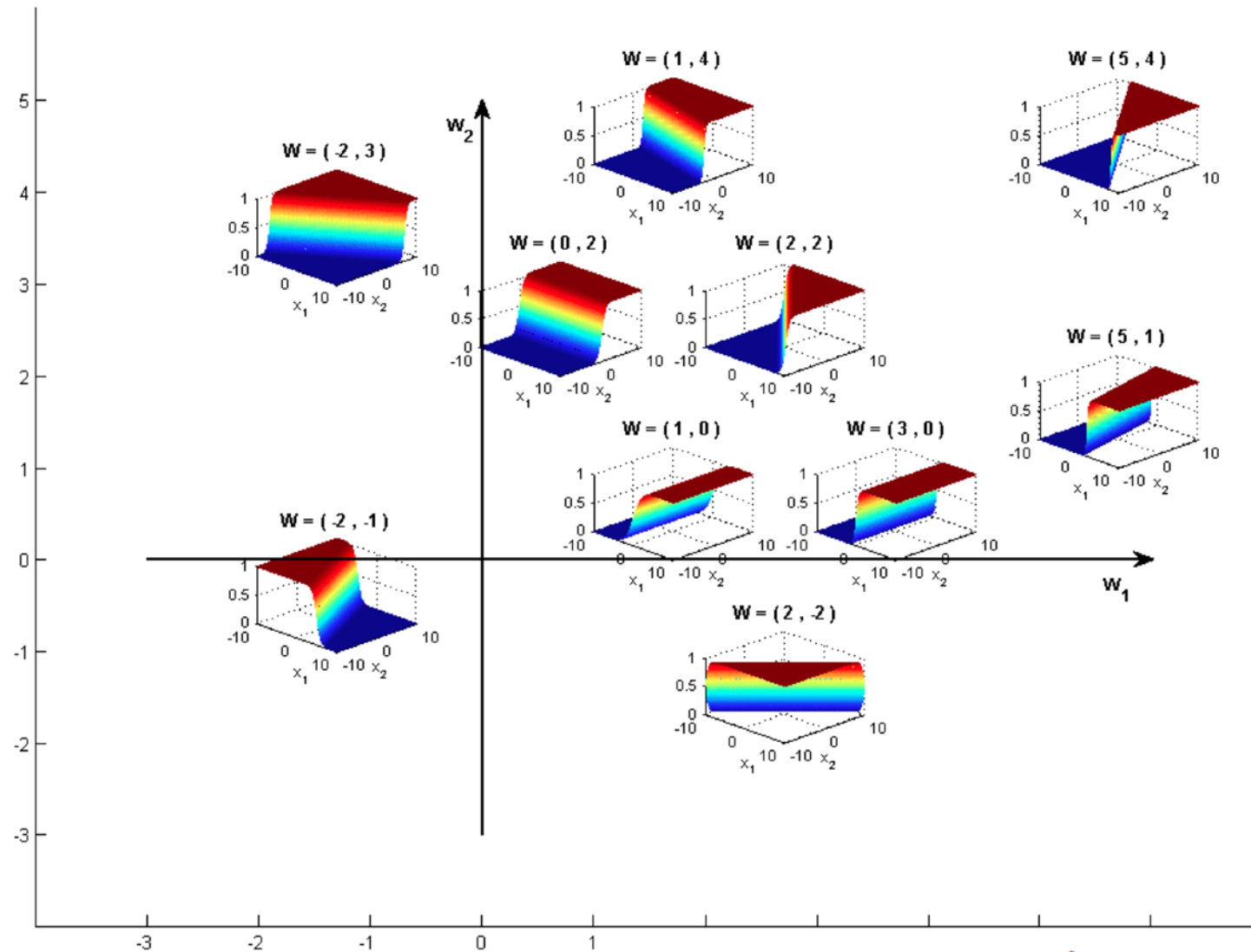


$$p(y = 1 | \mathbf{x}, \theta) = \sigma(\mathbf{w}^T (\mathbf{x} - \mathbf{x}_0))$$

$$\mathbf{w} = \beta_1 - \beta_0 = \Sigma^{-1}(\mu_1 - \mu_0)$$

$$\mathbf{x}_0 = \frac{1}{2}(\mu_1 + \mu_0) - (\mu_1 - \mu_0) \frac{\log(\pi_1/\pi_0)}{(\mu_1 - \mu_0)^T \Sigma^{-1}(\mu_1 - \mu_0)}$$

Logistic Regression

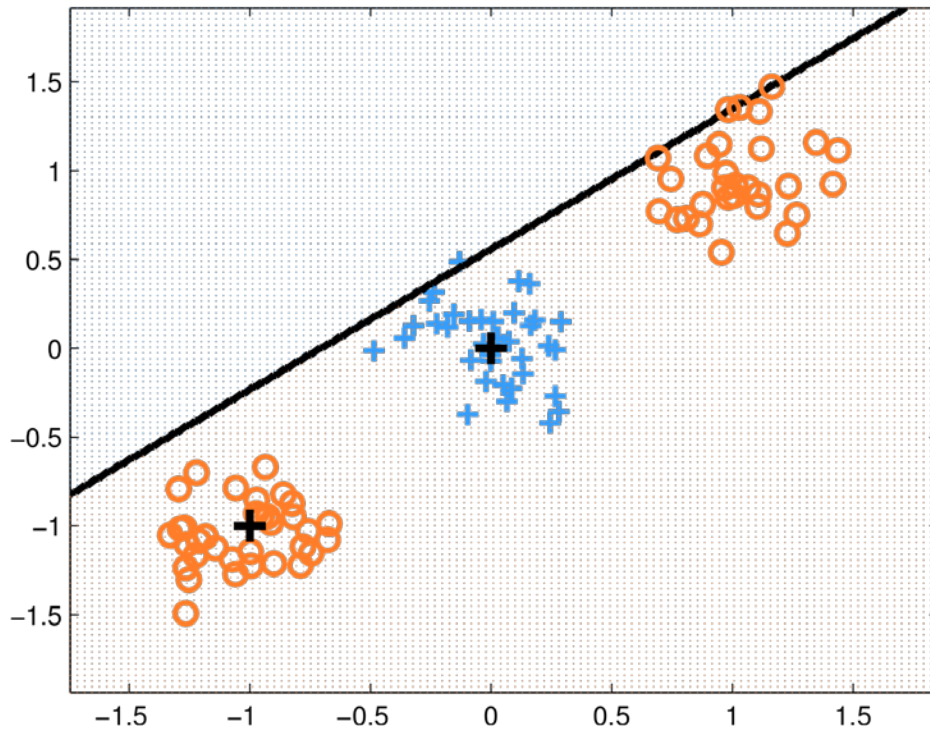


$$p(y|x, w) = \text{Ber}(y|\text{sigm}(w^T x))$$

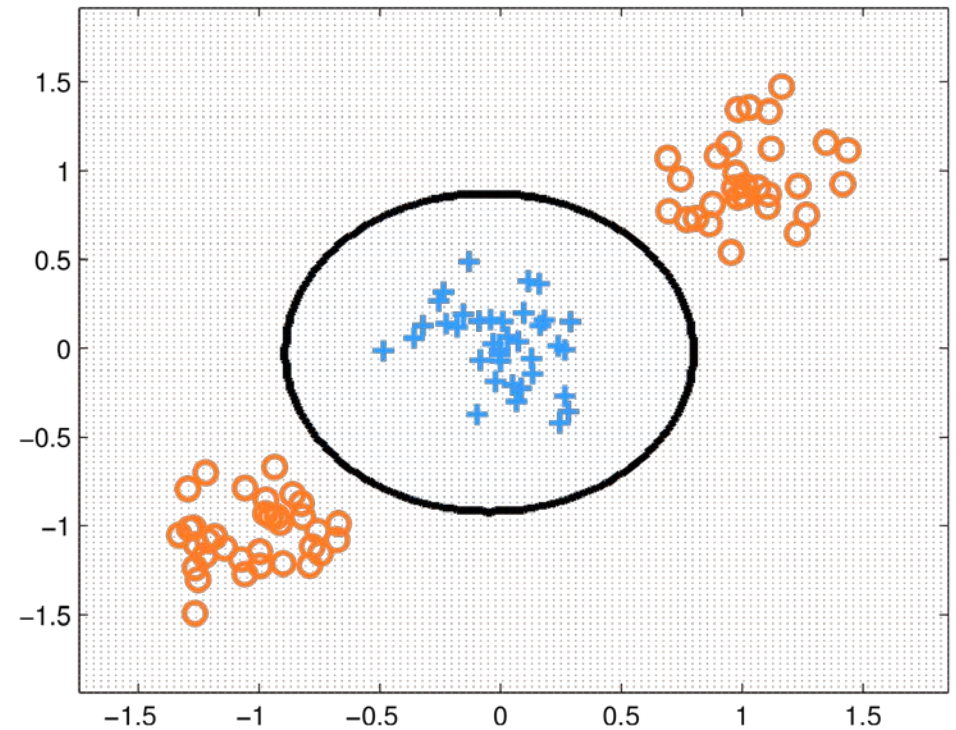
$$\text{sigm}(\eta) := \frac{1}{1 + \exp(-\eta)} = \frac{e^\eta}{e^\eta + 1}$$

Decision Boundaries

By assumption, a linear function of input features.

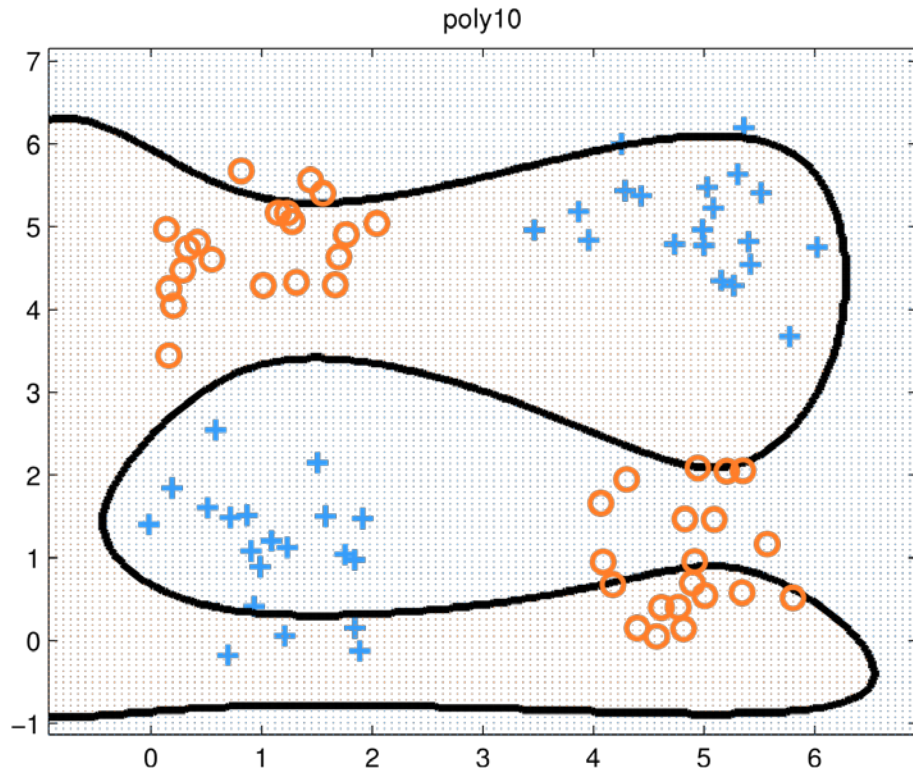


Raw features.

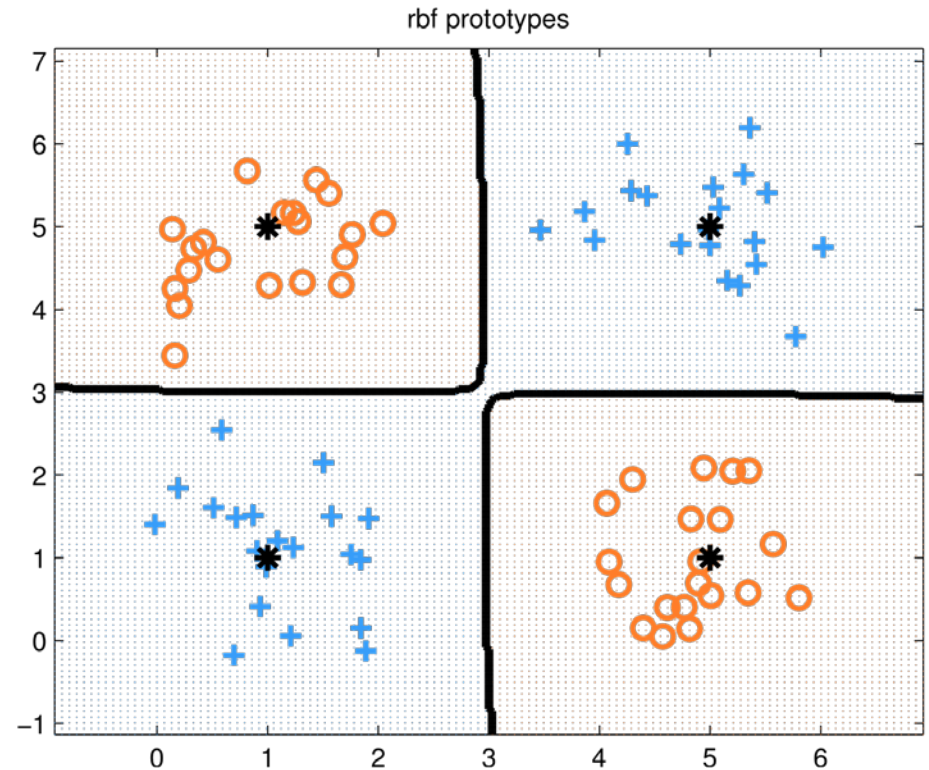


2nd-order polynomial expansion.

Importance of Features: XOR



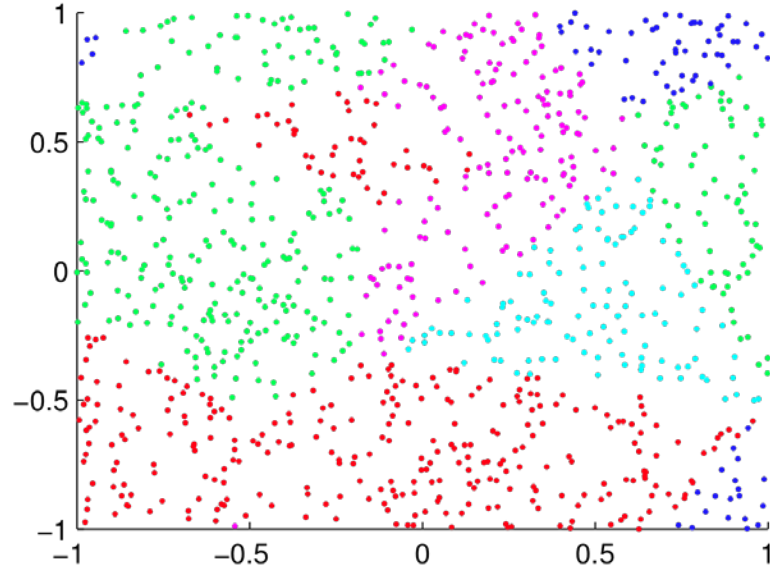
10th-order polynomial.



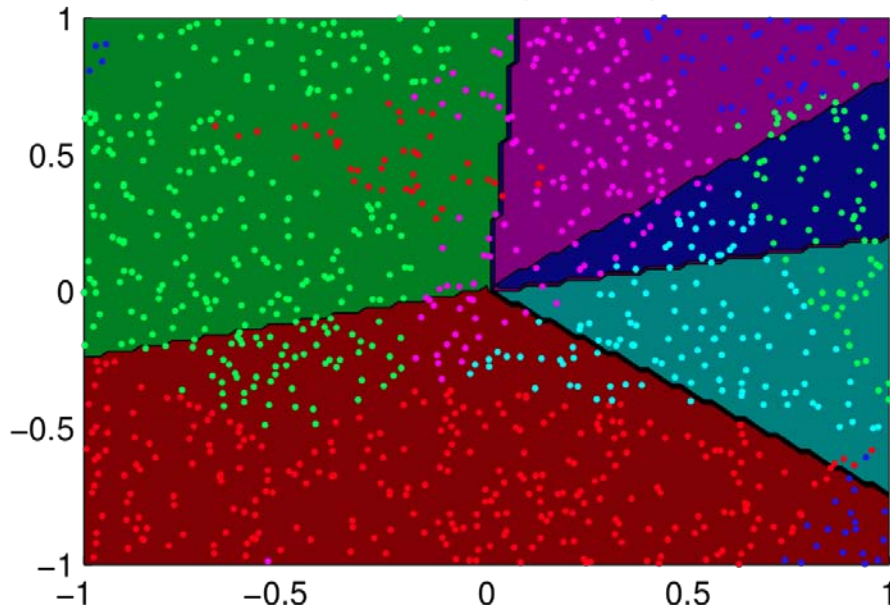
4 radial basis functions.

Avoid RBF placement via kernel methods...

Multinomial Logistic Regression



Linear Multinomial Logistic Regression



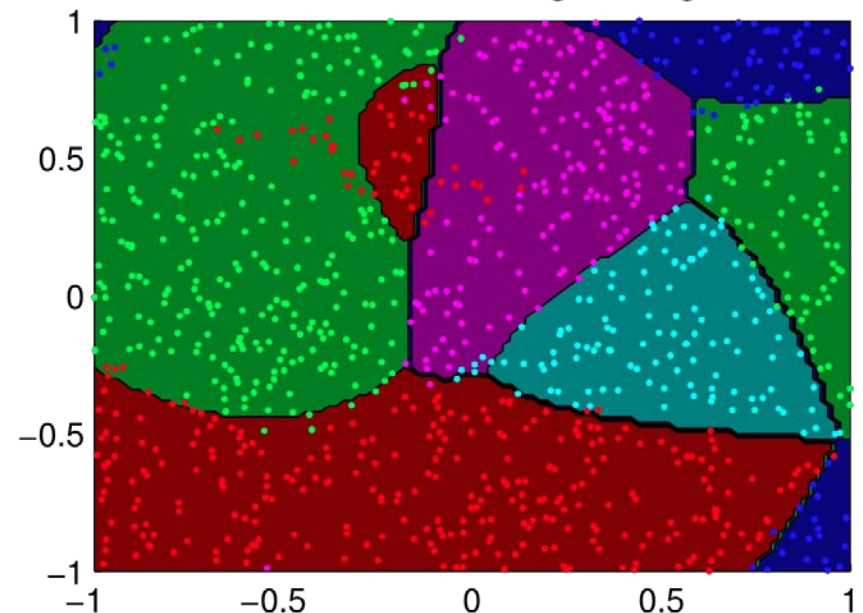
$$p(y|\mathbf{x}, \mathbf{W}) = \text{Cat}(y|\mathcal{S}(\mathbf{W}^T \mathbf{x}))$$

$$\mathcal{S}(\eta)_c = \frac{e^{\eta_c}}{\sum_{c'=1}^C e^{\eta_{c'}}}$$

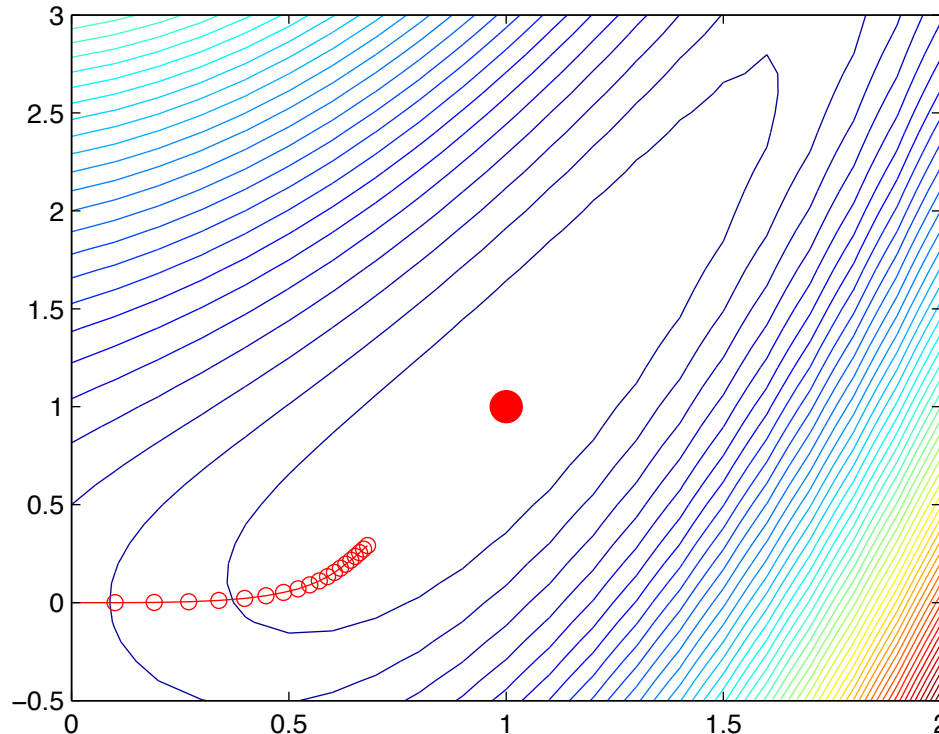
as $T \rightarrow 0$

$$\mathcal{S}(\eta/T)_c = \begin{cases} 1.0 & \text{if } c = \arg \max_{c'} \eta_{c'} \\ 0.0 & \text{otherwise} \end{cases}$$

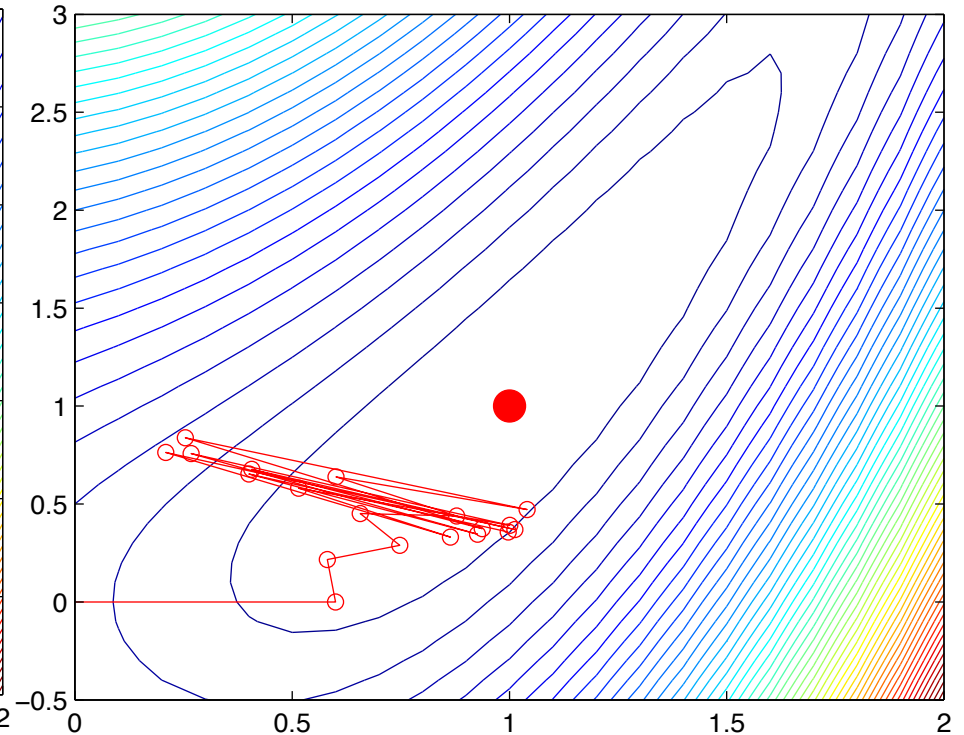
Kernel-RBF Multinomial Logistic Regression



Gradient (Steepest) Descent

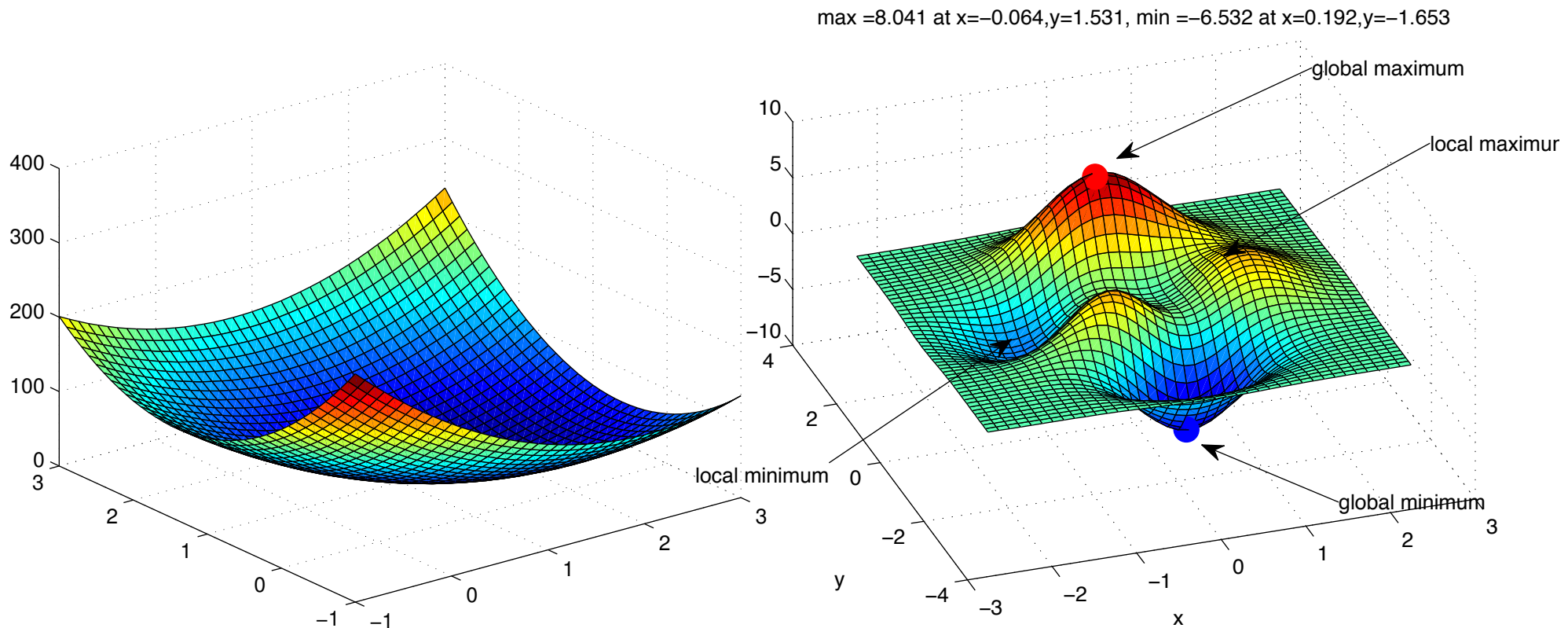


stepsize = 0.1



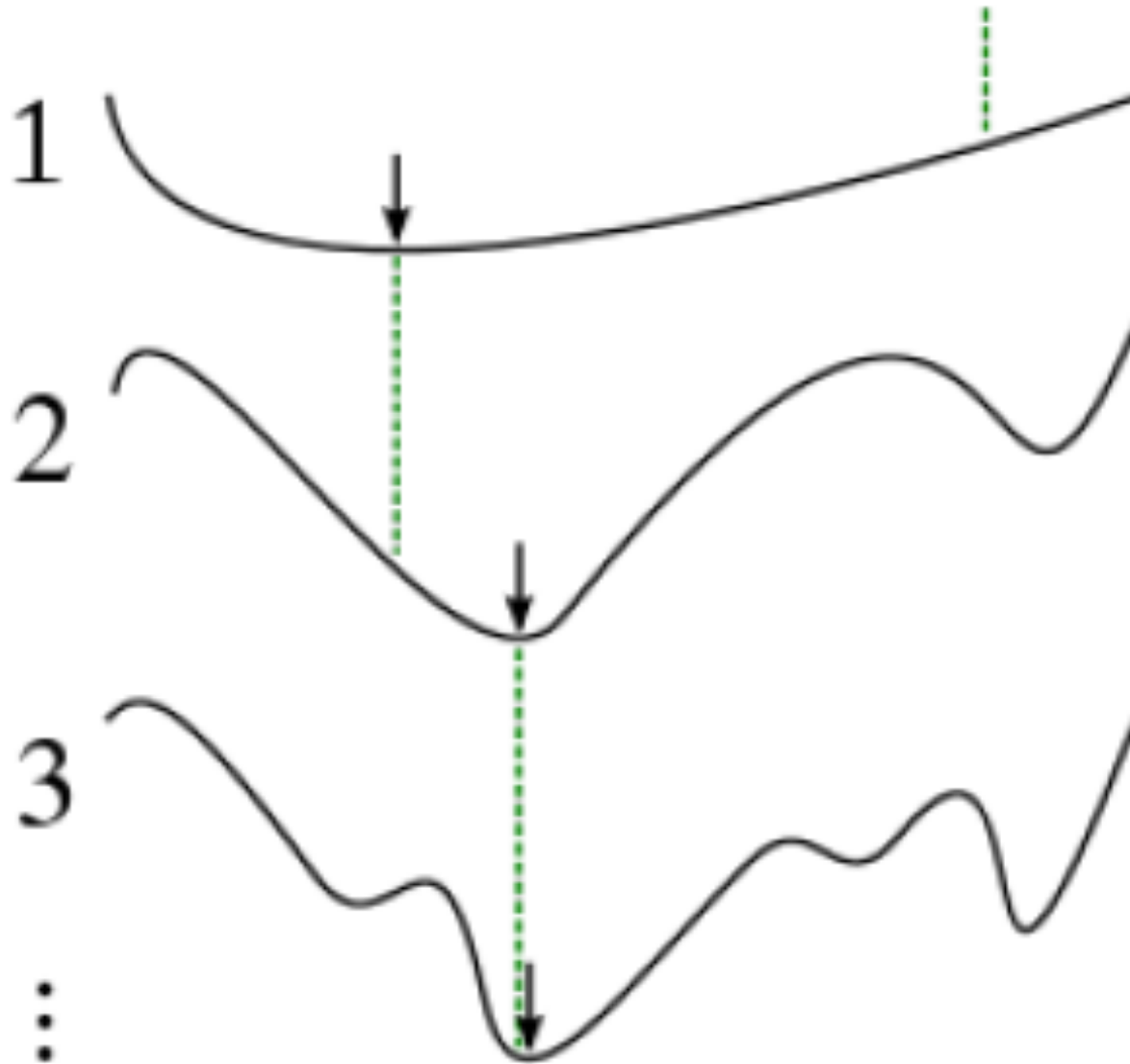
stepsize = 0.6

Global & Local Optima

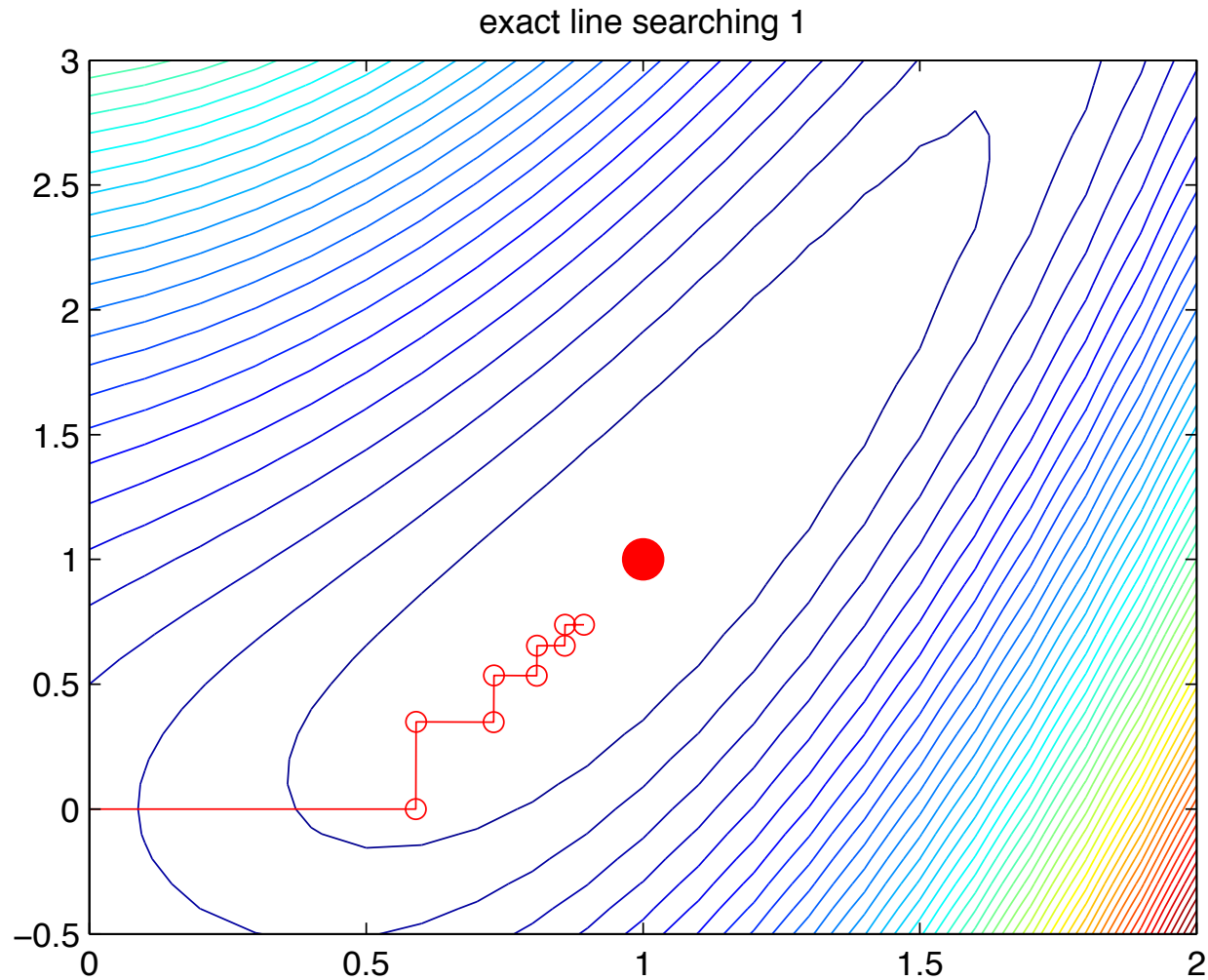


- A *globally convergent* algorithm is guaranteed to converge to a *local optimum* from any initialization
- Convergence to a *global optimum* is another issue...

Deterministic Annealing



Descent via Line Search



Newton's Method

