

Automating safety property verification, intro to liveness





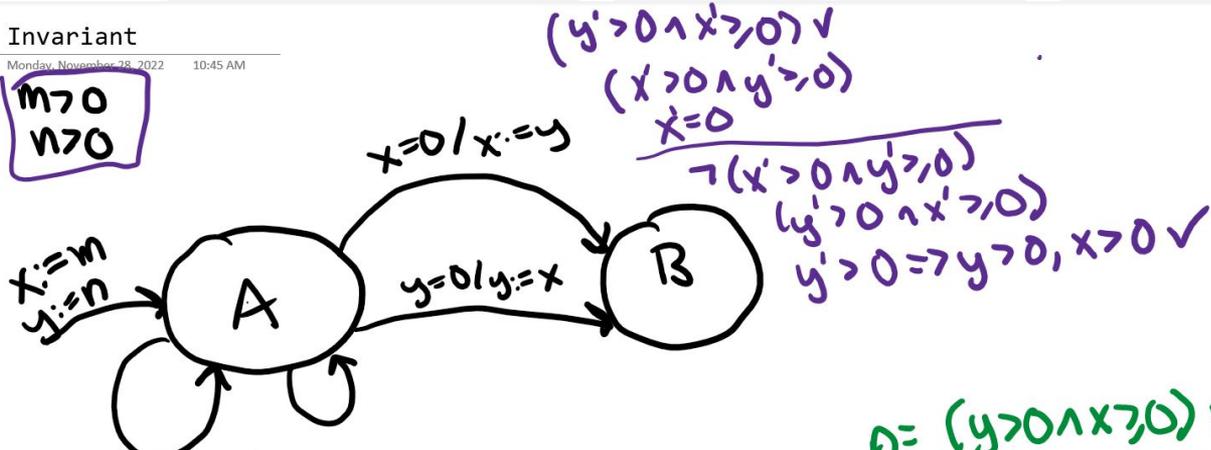
Inductive invariants

A property p of a transition system S is an *inductive invariant* of S if:

1. The initial state s satisfies p , and
2. If a state s satisfies p , and (s, t) is a transition, then the state t also satisfies p

(Board discussion: Prove $(x \geq 0 \wedge y > 0) \vee (x > 0 \wedge y \geq 0)$)

$m > 0$
 $n > 0$



$(y > 0 \wedge x \geq 0) \vee$
 $(x > 0 \wedge y \geq 0)$
 $x = 0$

$\neg(x > 0 \wedge y \geq 0)$
 $(y > 0 \wedge x \geq 0)$
 $y > 0 \Rightarrow y > 0, x > 0 \vee$

$y > 0 \wedge x > y /$
 $x > 0 \wedge x \leq y /$
 $x := x - y$
 $y := y - x$

$(y > 0 \wedge x \geq 0) \vee$
 $(x > 0 \wedge y \geq 0),$
 $y > 0, x > y$

$(y > 0 \wedge x \geq 0) \vee$
 $(x > 0 \wedge y \geq 0)$
 $x > 0, x \leq y$

$y > 0$
 $x' > y'$
 $x = x' - y' > 0 \vee$

$x > 0$
 $x' \leq y'$
 $0 \leq y' - x' = y$

$p = (y > 0 \wedge x \geq 0) \vee$
 $(x > 0 \wedge y \geq 0)$

① base case

$A, m, n \checkmark$

② inductive case



Proving non-inductive invariants

To establish that a property p is an invariant of the transition system S , find a property q that:

1. q is an inductive invariant of S , and
2. the property q implies the property p (that is, a state satisfying q is guaranteed to satisfy p)

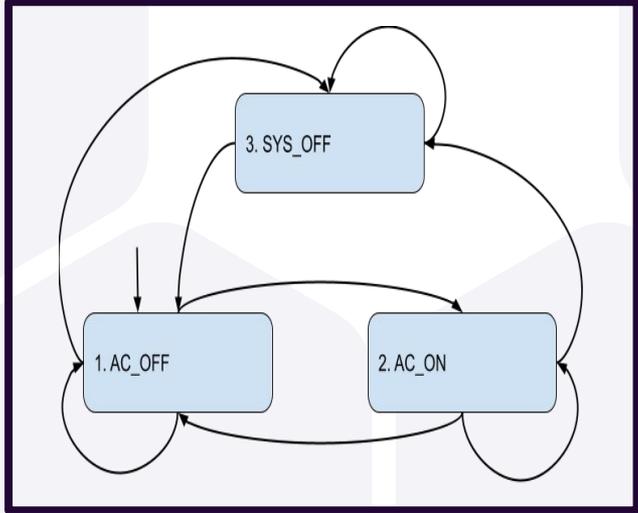
(Board discussion: Prove $B \Rightarrow x > 0 \wedge y > 0$)



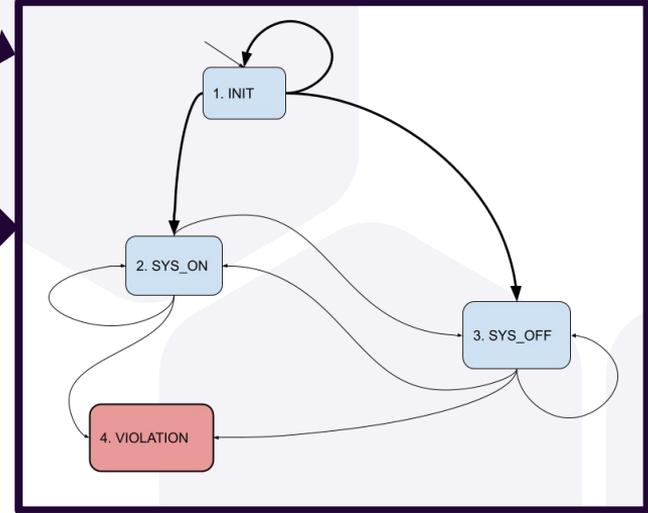
How would you deal with this invariant?

*8) If the system is on and the control knob hasn't changed for 290 ms, the desired temperature as sent by status message obeys the formula $5400 + 25 * (\text{control knob reading}) / 8$ with an error of at most 3 degrees F (300 centidegrees).*

on/off button
current_temp
desired_temp
mils



status_msg
AC LED





Stateful invariants

For a transition system S , Create a *safety monitor FSM* called M where:

- inputs of M are a subset of the inputs and outputs of S
- Some subset E of the states of M are designated as “error” states
- The behavior of M is designed such that if the sequence of inputs to M leads M to an error state in E , this is an invariant violation

Compose M and S . The invariant becomes that any state in E is not reachable



What similarities do you see between the safety monitor FSM definition and the runtime monitor you wrote in lab 8?

Open and closed systems

To automate invariant verification, we need to work with a closed system

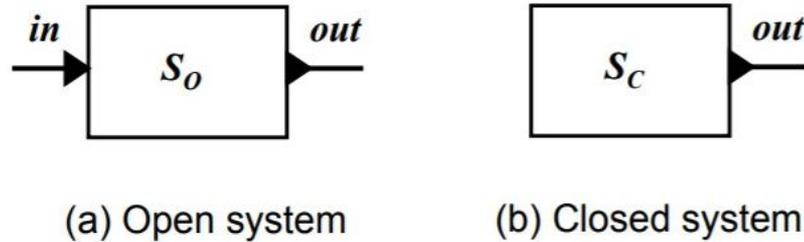
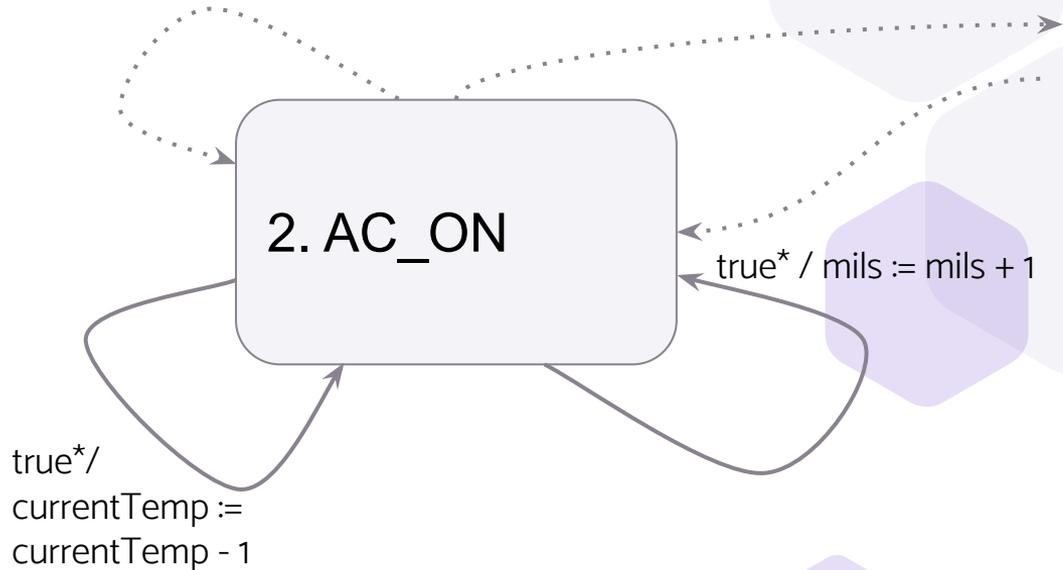


Figure 15.1: Open and closed systems.

Reminder: closed AC model

Environment:

- Time
- Button
- Current temp
- Desired temp



Note: for the logics/computation models we are talking about here, we are using *discrete* systems (but not necessarily deterministic!)



Automated reachability analysis

A property p of a transition system^{*} S is an *invariant* of S if every **reachable** state of S satisfies p

How would you automatically determine the set of reachable states?

Assume a system of finite states

(Verification for a system of infinite states is *undecidable*)

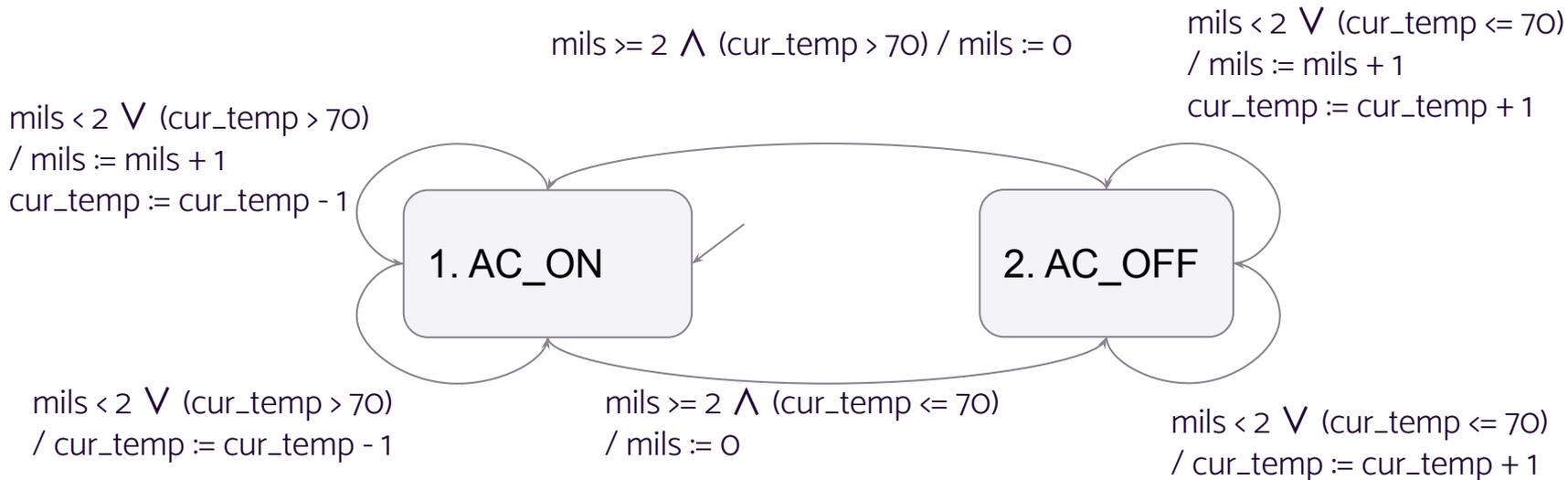
Depth-first search

Input : Initial state s_0 and transition relation δ for closed finite-state system M

Output: Set R of reachable states of M

```
1 Initialize: Stack  $\Sigma$  to contain a single state  $s_0$ ; Current set of reached
   states  $R := \{s_0\}$ .
2 DFS_Search() {
3   while Stack  $\Sigma$  is not empty do
4     Pop the state  $s$  at the top of  $\Sigma$ 
5     Compute  $\delta(s)$ , the set of all states reachable from  $s$  in one
      transition
6     for each  $s' \in \delta(s)$  do
7       if  $s' \notin R$  then
8          $R := R \cup \{s'\}$ 
9         Push  $s'$  onto  $\Sigma$ 
10      end
11    end
12 end
13 }
```

Algorithm 15.1: Computing the reachable state set by depth-first explicit-state search.





How would you modify the DFS algorithm to either produce a “YES” or a counterexample for a property p ?

Reference for DFS question

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Algorithm 15.1: Computing the reachable state set by depth-first explicit-state search.

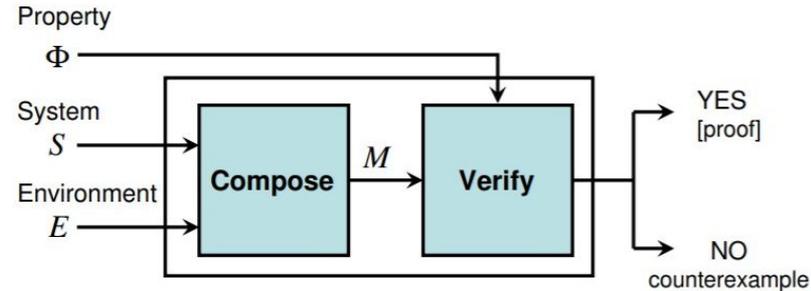


Figure 15.2: Formal verification procedure.



Safety requirements vs liveness requirements

Safety: nothing bad *ever* happens

Liveness: something good *eventually* happens

Means system is functioning as intended

System requirements are often liveness requirements



What are some liveness requirements for the AC?



.





*How would you **monitor** that
a liveness requirement is
fulfilled?*



Verifying some liveness properties

Saying something *eventually* happens is the same thing as saying that it is *not* the case that it always *doesn't* happen