	Criteria	Points	Notes
Prelab		3	Scored on Gradescope
Step 3			
prelab transition table	both partners prepared (came to lab with filled-out transition tables and both confident in how game is supposed to work)	5	
traceability	traceability matrix has at least one x in each column and looks reasonable	5	
Step 7			
Running code	Code of some sort runs on the Arduino, and output of at least one of the display functions (display_level, display_cursor, or display_game_over) appears on the LCD screen	10	
switch...case statement	TA inspection of update_fsm code shows a switch...case statement with a case for each of the 7 states	1	Will be graded more thoroughly on code handin; this is just to serve as an initial check
Lab code turned in		7	Scored on Gradescope: must follow switch...case format discussed in class and must have annotations for each transition
Writeup		17	Scored on Gradescope
	TOTAL	48	