

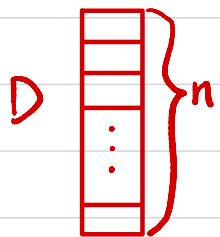
CSCI 1515 Applied Cryptography

This Lecture:

- Private Information Retrieval (Continued)
- Bootstrapping SWHE to FHE
- Practical Constructions of Block Cipher

Private Information Retrieval (PIR)

Server



Client



WANT: $D[i]$

While hiding i against Server

Trivial Solution:

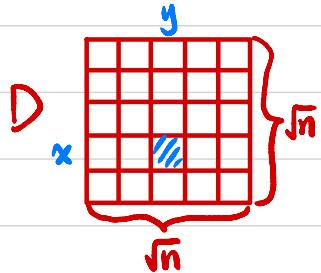


Communication complexity $O(n)$

Goal: Communication complexity $o(n)$

Private Information Retrieval (PIR)

Server



Homomorphic
Scalar Mult

$$ct' \leftarrow \sum_{i,j=1}^{\sqrt{n}} D[i,j] \cdot ct_i^{(1)} \cdot ct_j^{(2)}$$

↑ ↑
Homomorphic Add Homomorphic Mult

Client



WANT: $D[x,y]$

While hiding (x,y) against Server

$$\begin{array}{ll} ct_1^{(1)} \leftarrow \text{Enc}(0) & ct_1^{(2)} \leftarrow \text{Enc}(0) \\ \vdots & \vdots \\ ct_{x-1}^{(1)} \leftarrow \text{Enc}(0) & ct_{y-1}^{(2)} \leftarrow \text{Enc}(0) \\ ct_x^{(1)} \leftarrow \text{Enc}(1) & ct_y^{(1)} \leftarrow \text{Enc}(1) \\ ct_{x+1}^{(1)} \leftarrow \text{Enc}(0) & ct_{y+1}^{(2)} \leftarrow \text{Enc}(0) \\ \vdots & \vdots \\ ct_{\sqrt{n}}^{(1)} \leftarrow \text{Enc}(0) & ct_{\sqrt{n}}^{(2)} \leftarrow \text{Enc}(0) \end{array}$$

$$\xrightarrow{\quad ct' \quad}$$

↑
 $\text{poly}(\lambda)$

$$D[x,y] = \text{Dec}(ct')$$

Extend to dimension d ? Communication $d \cdot \sqrt{n}$

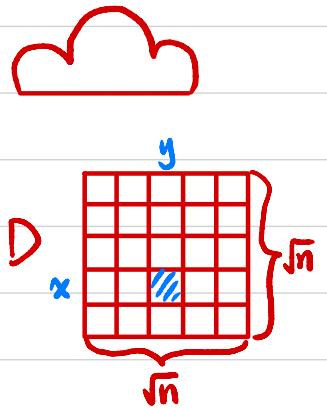
$$\# \text{Homomorphic Mult} = (d-1) \cdot n$$

$$\# \text{Homomorphic Scalar Mult} = n$$

$$\# \text{Homomorphic Add} = n$$

PIR from Additive HE

Server



Client



$$ct_1 \leftarrow \text{Enc}(0)$$

:

$$ct_{x-1} \leftarrow \text{Enc}(0)$$

$$ct_x \leftarrow \text{Enc}(1)$$

$$ct_{x+1} \leftarrow \text{Enc}(0)$$

:

$$ct_{\sqrt{n}} \leftarrow \text{Enc}(0)$$

WANT: $D[x, y]$

While hiding (x, y) against Server

Homomorphic
Scalar Mult

$$\forall j \in [\sqrt{n}], ct'_j \leftarrow \sum_{i=1}^{\sqrt{n}} D[i, j] \cdot ct_i$$

↑
Homomorphic
Add

$$\underline{ct'_1, \dots, ct'_{\sqrt{n}}}$$

$D[x, y] = ?$

Application: Secure 2PC ?

Alice



$$c(x, y)$$

Bob



Input: x

Input: y

$$ct \leftarrow \text{Enc}(y)$$

\xleftarrow{ct}

$$ct' \leftarrow \text{Eval}(f, ct)$$



$$ct'$$

$\xrightarrow{ct'}$

$$fx(y) = c(x, y)$$

$$f(y) \leftarrow \text{Decsk}(ct')$$

y



$c(x, y)$

FHE Constructions

Step 1: Somewhat Homomorphic Encryption (SWHE)

- over Integers
- from LWE (GSW)
- from RLWE (BFV)

Step 2: Bootstrapping

Step 2: Bootstrapping

$Ct_1 \ Ct_2 \ \dots \ Ct_n$

$\downarrow f$

$Ct_f \leftarrow$ too much noise !

$\downarrow Dec$

$\downarrow y$

$\downarrow Enc$

$Cty \leftarrow$ fresh noise !

Leveled FHE

(pk_1, sk_1)

$Ct_1 \ Ct_2 \ \dots \ Ct_n$

$\downarrow f$

$Ct_f \leftarrow$ too much noise !

\parallel

$1001011 \dots 0$

ℓ

sk_1
 \parallel

$01101 \dots 1$

k

(pk_2, sk_2)

$Ct_1^{(2)}$

$Ct_2^{(2)}$

Enc_{pk_2}

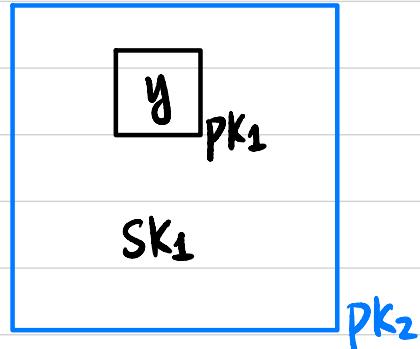
$Ct_\ell^{(2)}$

$\tilde{Ct}_1^{(2)}$

Enc_{pk_2}

\dots

$\tilde{Ct}_k^{(2)}$



$$f^{(2)} = Dec_{sk_1}(Ct_f)$$

$$Ct_{f^{(2)}} = Enc_{pk_2}(y)$$

One more operation ADD & MULT

Step 2: Bootstrapping

Leveled FHE: $\text{pk}_1, \text{pk}_2, \dots, \text{pk}_3, \dots, \text{pk}_n$
 $\text{Enc}_{\text{pk}_2}(\text{sk}_1) \quad \text{Enc}_{\text{pk}_3}(\text{sk}_2) \quad \dots \quad \text{Enc}_{\text{pk}_n}(\text{sk}_{n-1})$

FHE: $\text{pk}, \text{Enc}_{\text{pk}}(\text{sk})$

"circular secure" assumption

Block Cipher

$$F: \{0, 1\}^\lambda \times \{0, 1\}^n \rightarrow \{0, 1\}^n$$

λ : key length

n : block length

It is assumed to be a pseudorandom permutation (PRP).

Construction: Advanced Encryption Standard (AES)

- $\lambda = 128/192/256$, $n = 128$
- Standardized by NIST in 2001
- Competition 1997–2000

Before AES: Data Encryption Standard (DES)

- $\lambda = 56$, $n = 64$

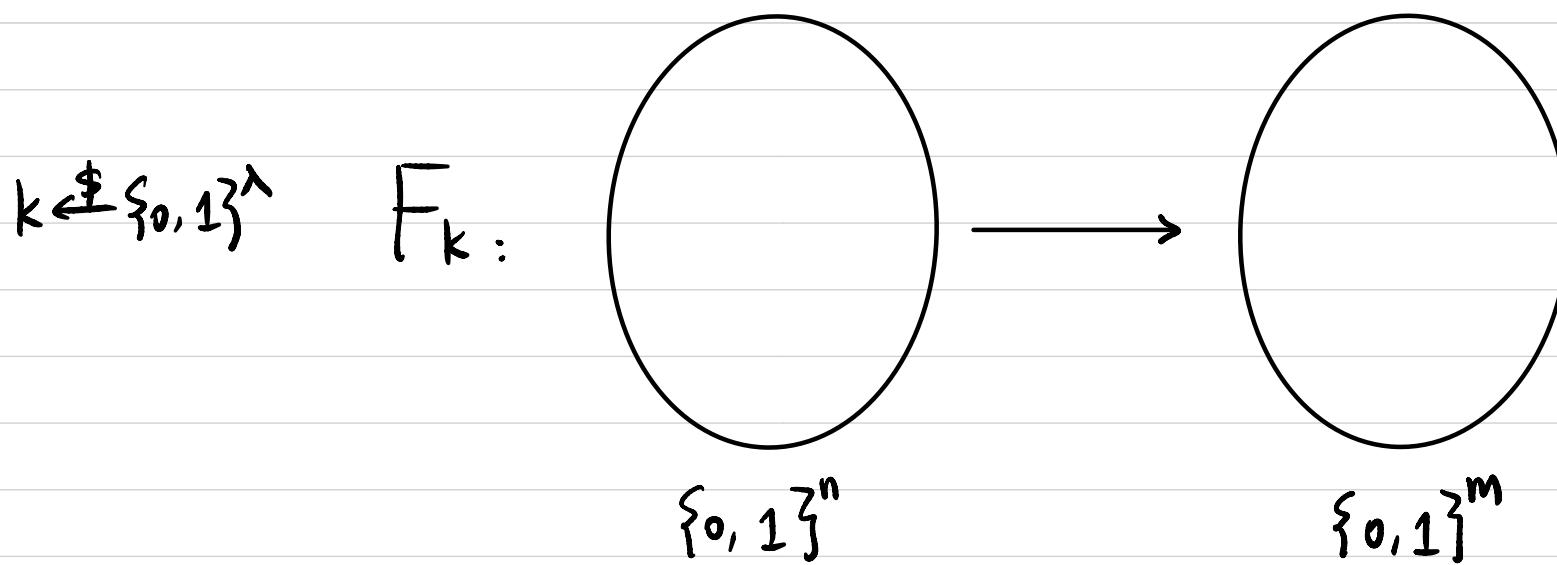
Pseudorandom Function (PRF)

Keyed Function $F: \{0,1\}^\lambda \times \{0,1\}^n \rightarrow \{0,1\}^m$

$F(k, x) \rightarrow y$

↑
key
↑
input
↑
output

deterministic
poly-time

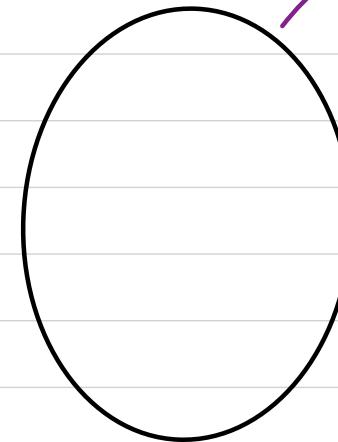
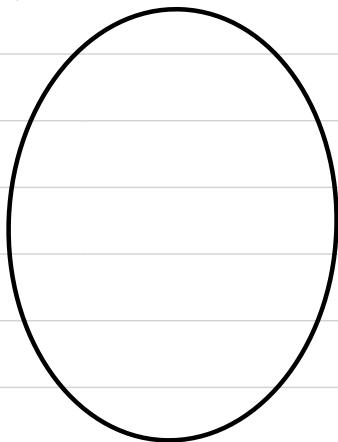


"looks like a random function"

Pseudorandom Function (PRF)

$$k \xleftarrow{\$} \{0,1\}^\lambda$$

$F_k :$



How many possible F_k 's ?

$$2^\lambda$$

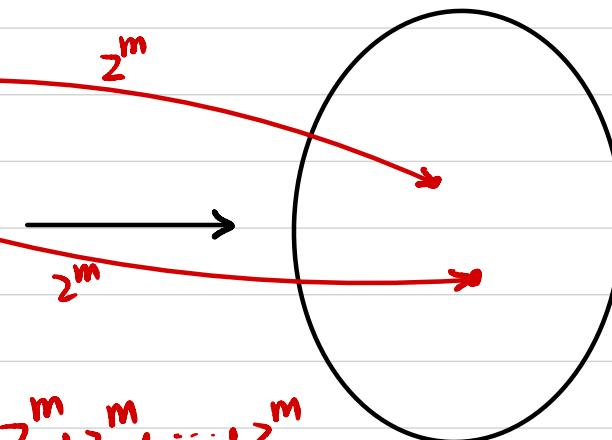
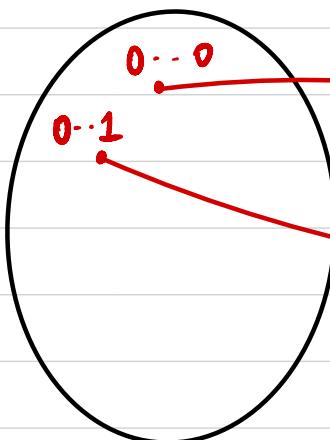
$$\{0,1\}^n$$

$$\{0,1\}^m$$

\mathcal{S}^c (not knowing k)

$$f \xleftarrow{\$} \{F \mid F : \{0,1\}^n \rightarrow \{0,1\}^m\}$$

$f :$



How many possible f 's ?

$$(2^m)^{2^n}$$

$$\{0,1\}^n$$

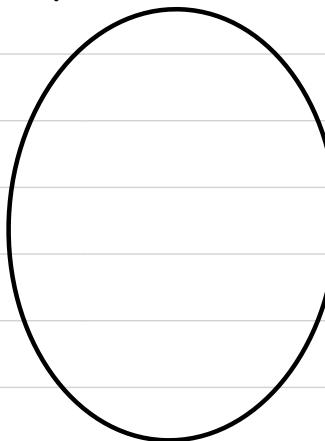
$$\underbrace{z^m \cdot z^m \cdot \dots \cdot z^m}_{2^n}$$

$$\{0,1\}^m$$

Pseudorandom Permutation (PRP)

$$k \leftarrow \{0, 1\}^\lambda$$

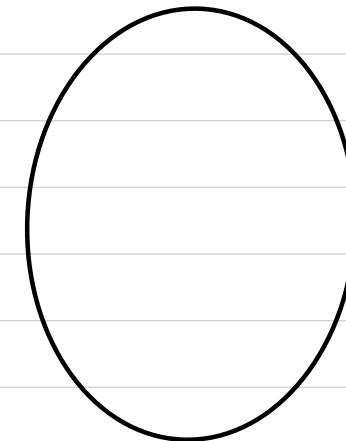
$F_k :$



bijective

$$F_k$$

$$F_k^{-1}$$



How many possible F_k 's ?

$$z^\lambda$$

$$\{0, 1\}^n$$

$$\{0, 1\}^n$$

$$f \leftarrow \{ F \mid F : \{0, 1\}^n \rightarrow \{0, 1\}^n, \\ F \text{ is bijective} \}$$

$f :$

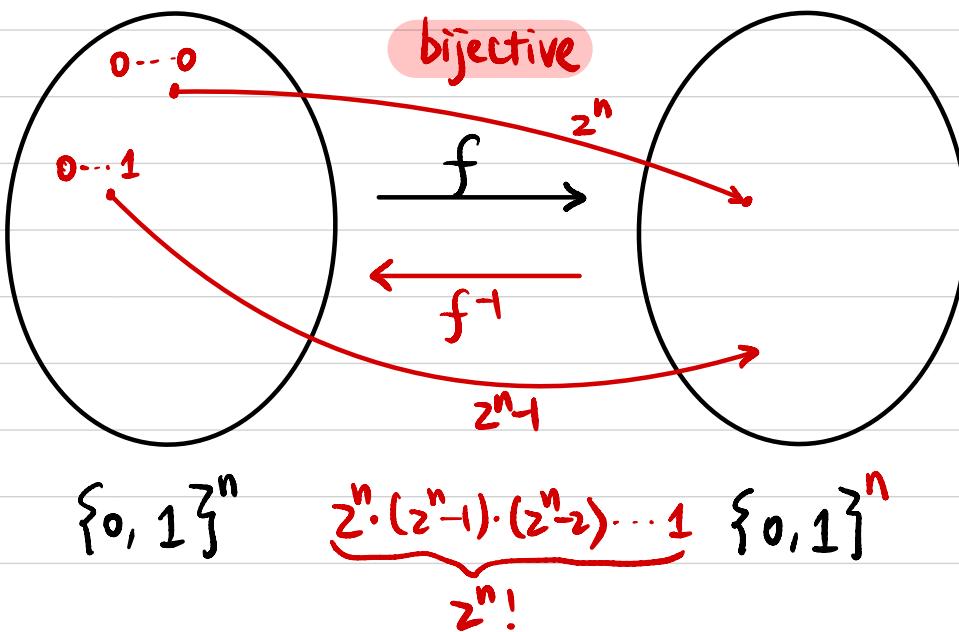
How many possible f 's ?

$$z^n!$$

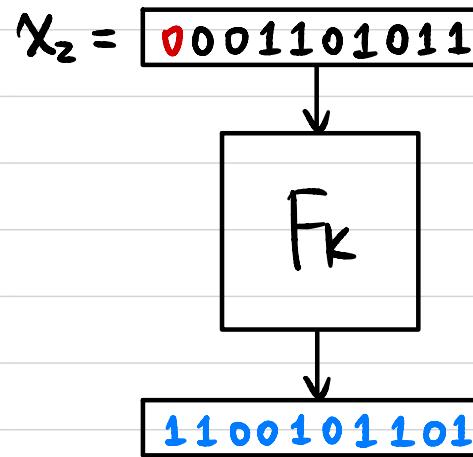
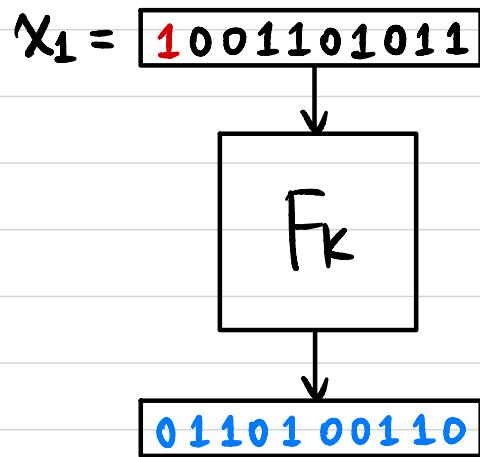
$$\{0, 1\}^n$$

$$\underbrace{z^n \cdot (z^n - 1) \cdot (z^n - 2) \cdots 1}_{z^n!} \quad \{0, 1\}^n$$

\mathcal{S}^C (not knowing k)



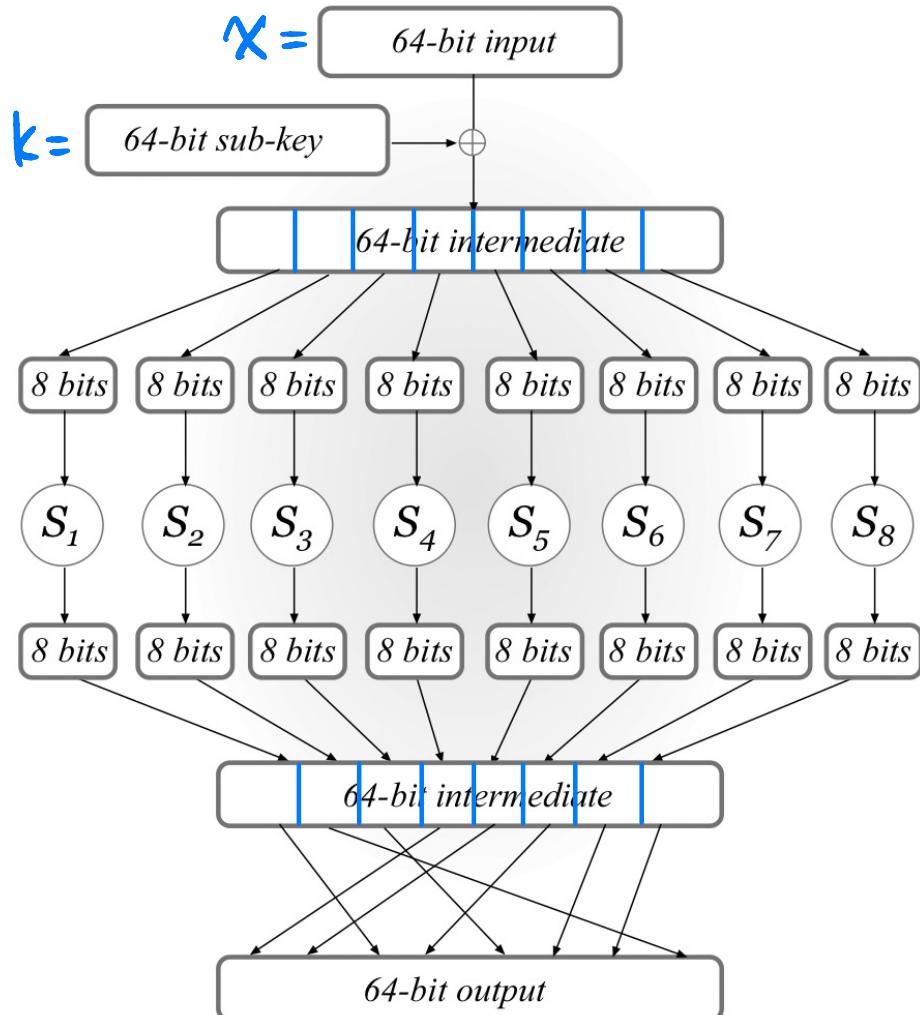
Substitution-Permutation Network (SPN)



Design Principle: "Avalanche Effect"

A one-bit change in the input should "affect" every bit of the output.

Substitution-Permutation Network (SPN)



A single round of SPN

"Confusion-Diffusion Paradigm"

Step 1: Key Mixing

$$X = X \oplus k$$

Step 2: Substitution (Confusion Step)

$$S_i : \{0,1\}^8 \rightarrow \{0,1\}^8 \quad (\text{S-box})$$

Public permutation / one-to-one map

1-bit change of input

→ at least 2-bit change of output

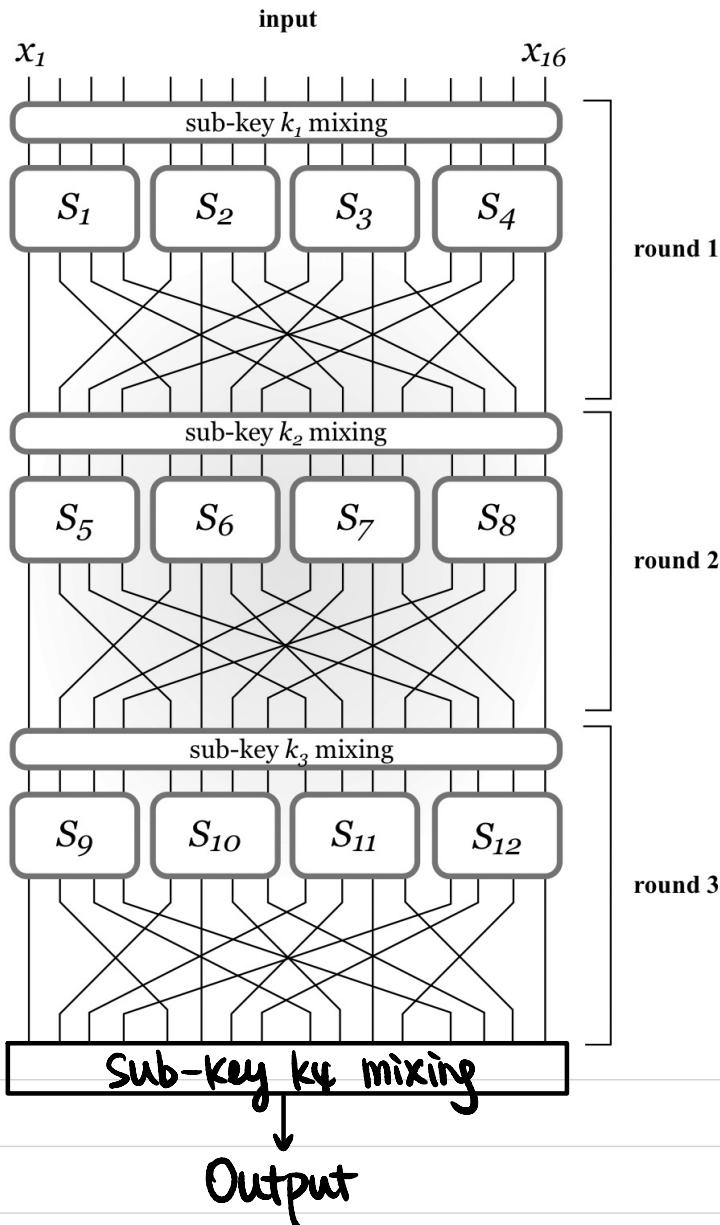
Step 3: Permutation (Diffusion Step)

$$P : [64] \rightarrow [64]$$

Public mixing permutation

↓
affect input to multiple S-boxes next round

Substitution-Permutation Network (SPN)



3-round SPN:

3-round

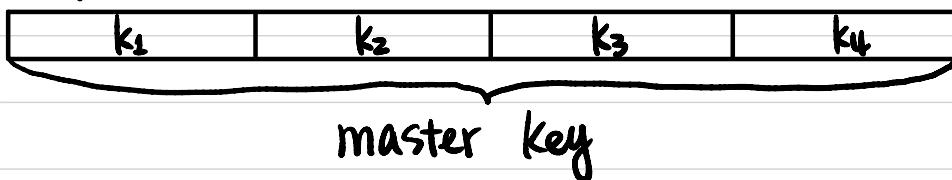
- key mixing
- substitution
- permutation

1 final-round key mixing

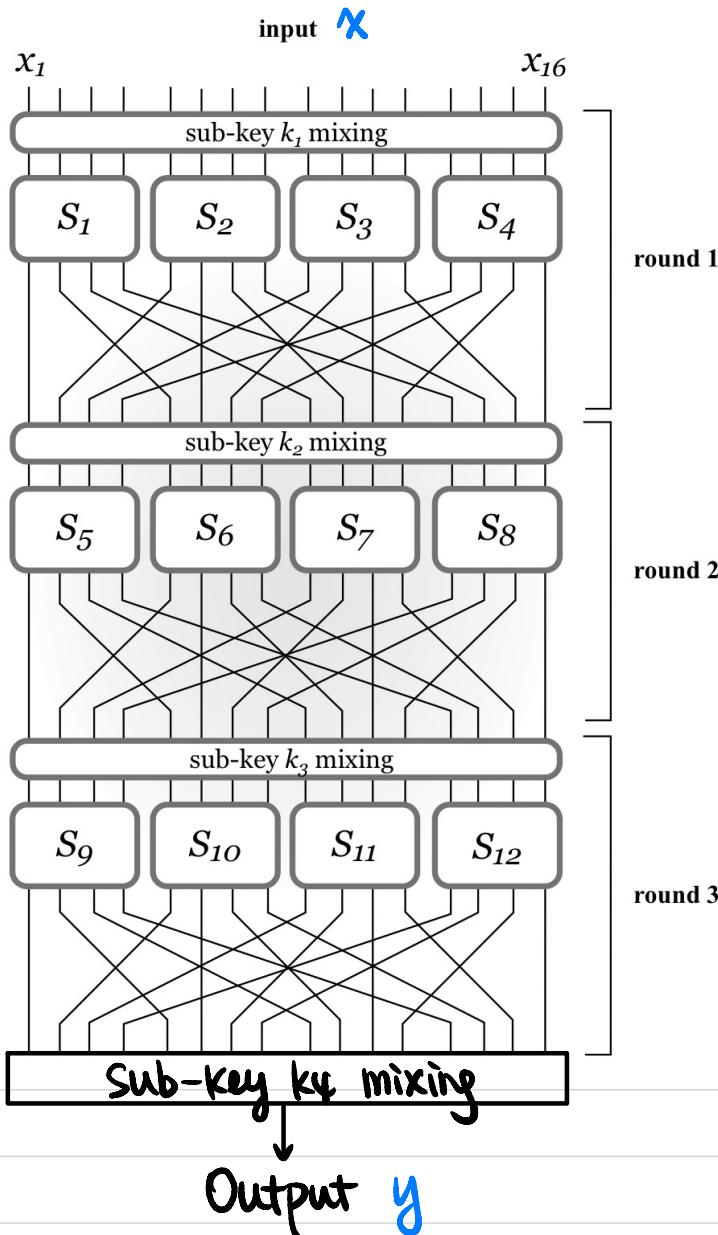
Key Schedule:

How we derive sub-keys from master key.

Example:



Substitution-Permutation Network (SPN)

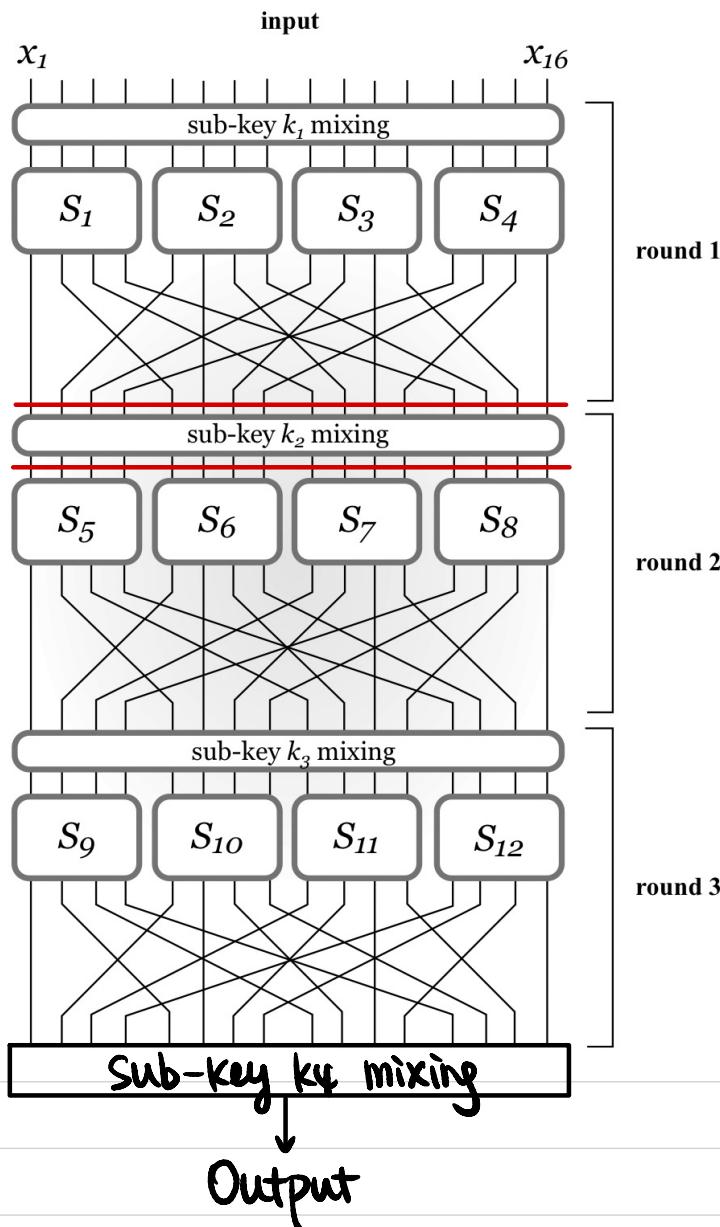


An SPN is invertible given the master key.
↓
Permutation

How to compute $F_k^{-1}(y)$?

Why do we need a final key mixing step?

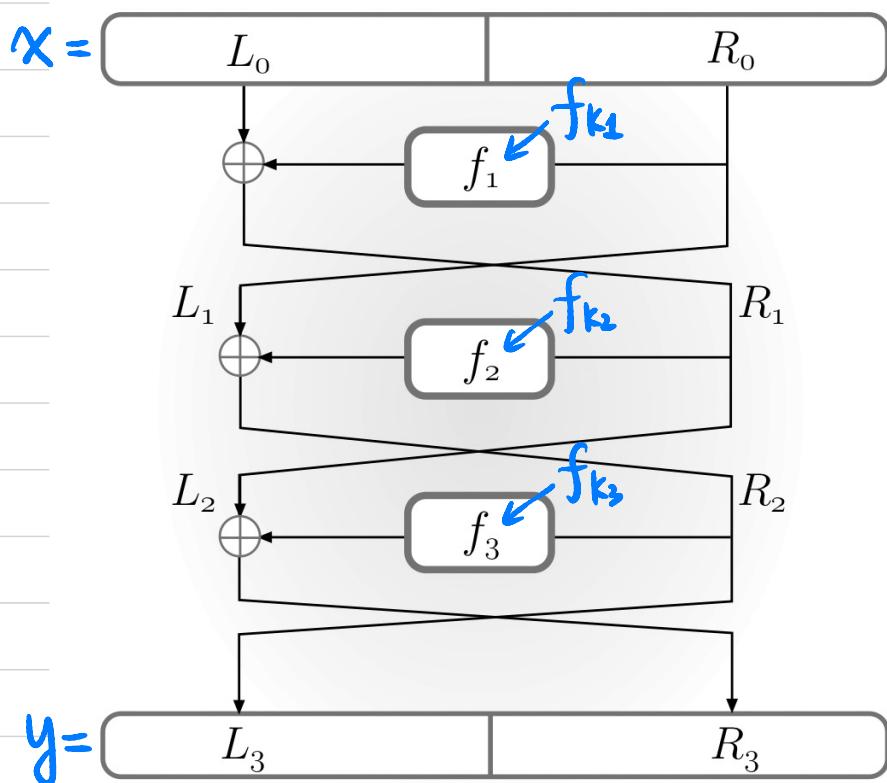
Attacks on Reduced-Round SPN



1-round SPN w/o final key mixing ?

1-round SPN w/ final key mixing ?

Feistel Network

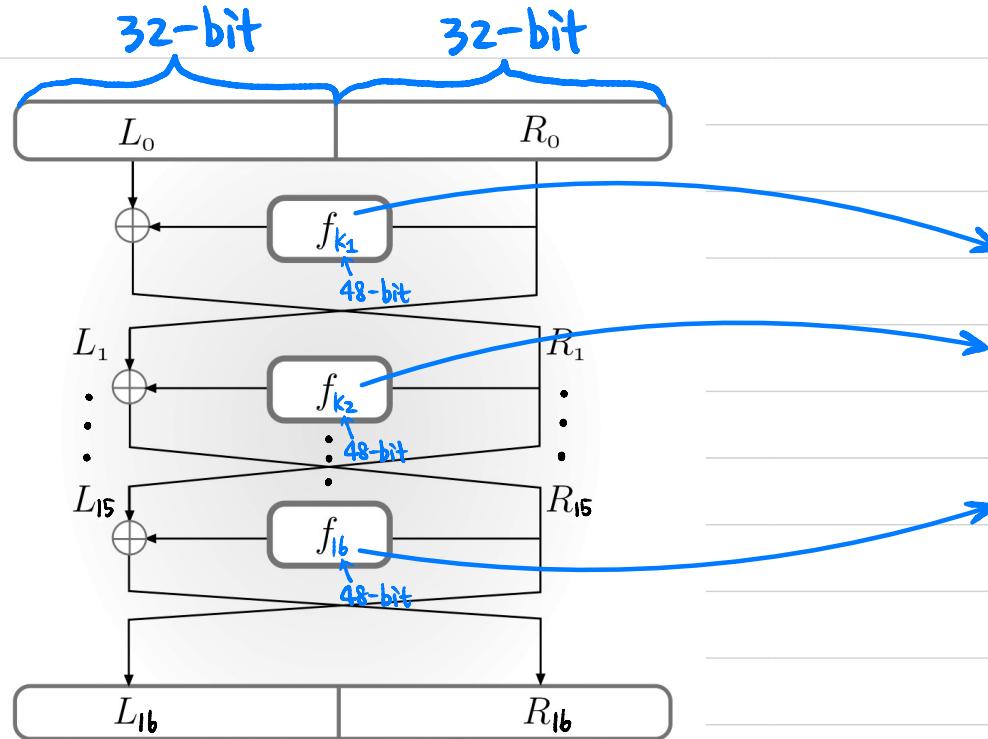


3-round Feistel Network

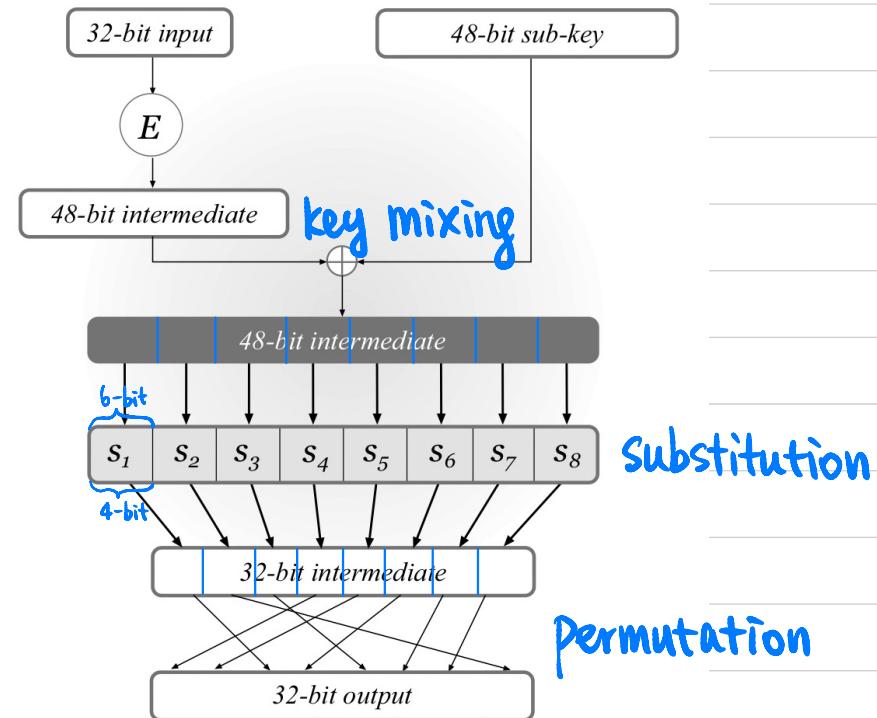
Attacks on reduced-round Feistel Network

Data Encryption Standard (DES)

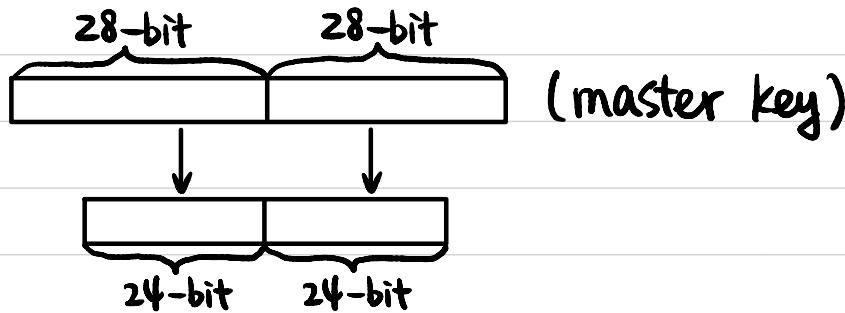
16-round Feistel Network



DES mangler function



Key Schedule:

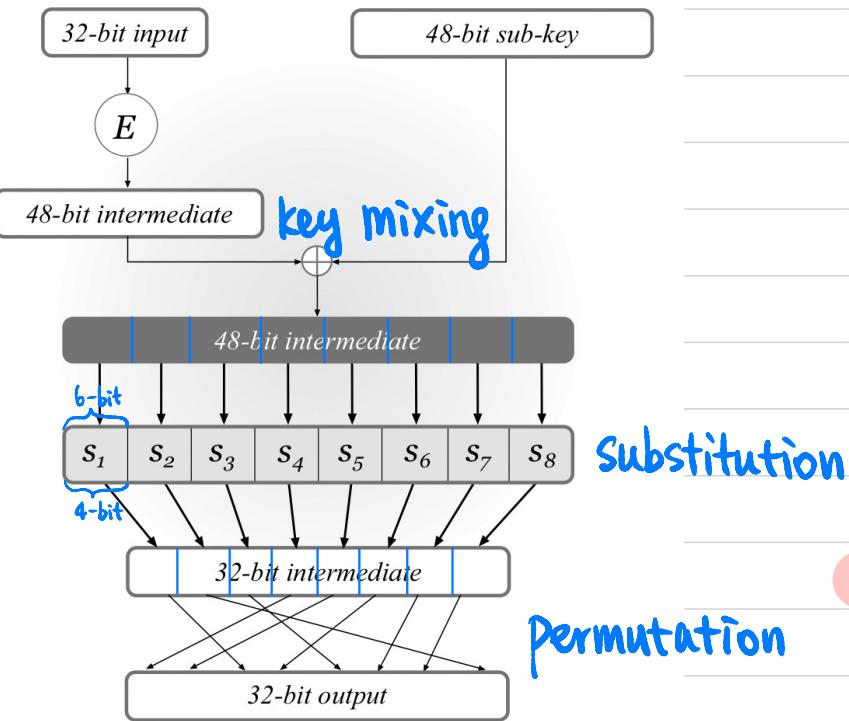


E : expansion function



Data Encryption Standard (DES)

DES mangle function



S-box: $\{0,1\}^6 \rightarrow \{0,1\}^4$

① "4-to-1":

Exactly 4 inputs map to same output

② 1-bit change of input

→ at least 2-bit change of output

Mixing Permutation: $[32] \rightarrow [32]$

4 bits from each S-box will affect the input to 6 S-boxes in the next round