

WhatsMySketch



Project 2 Results

- <http://cs.brown.edu/courses/cs143/results/project2/psangkloy/>
- <http://cs.brown.edu/courses/cs143/results/project2/zyp/>
- <http://cs.brown.edu/courses/cs143/results/project2/jx30/>
- <http://cs.brown.edu/courses/cs143/results/project2/tuo/>

Recap: Attributes and Crowdsourcing

- If you can only get one label per instance, maybe a categorical label is the most informative.
- But now that crowdsourcing exists, we can get enough training data to simultaneously reason about a multitude of object / scene properties (e.g. attributes).
- In general, there is a broadening of interesting recognition tasks.
- Zero-shot learning: model category with an attribute distribution only.

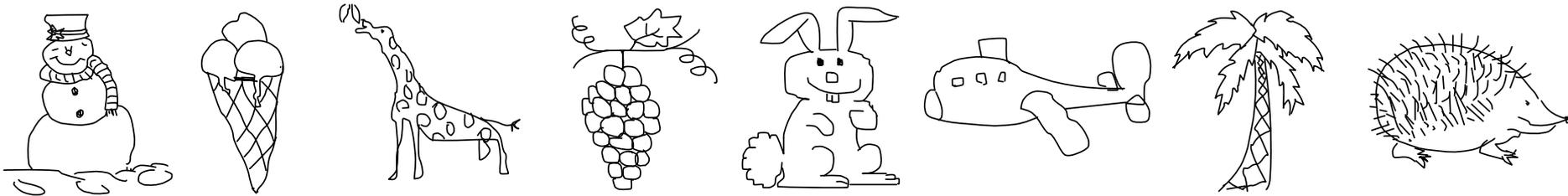
Sketching and More Crowdsourcing

Computer Vision

CS 143, Brown

James Hays

How Do Humans Sketch Objects?

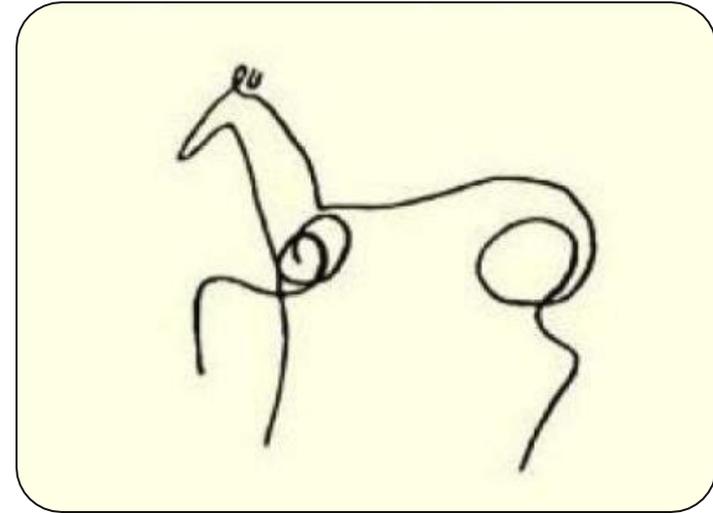


Sketches Are Important



20.000 years ago (Lascaux, France)

Sketches Are Important



~50 years ago (Picasso)

Sketches Are Important



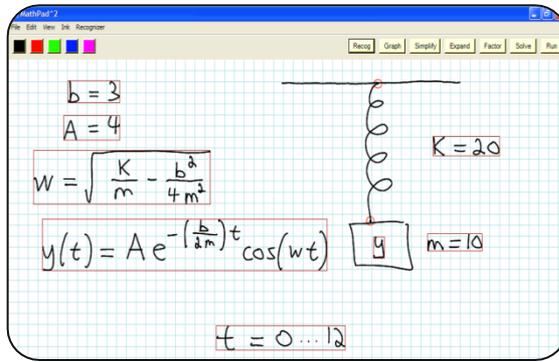
Today

Sketches Are Important

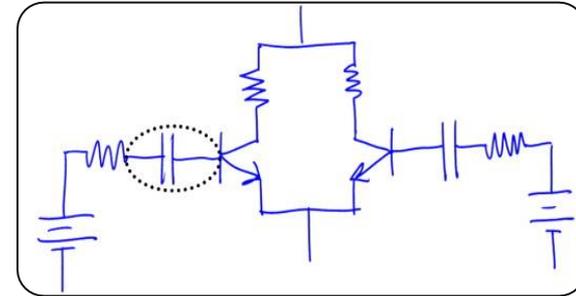
Despite decades of Computer Graphics research:

Sketching is the only method for most people to render visual content

Prior Work: Domain Recognition



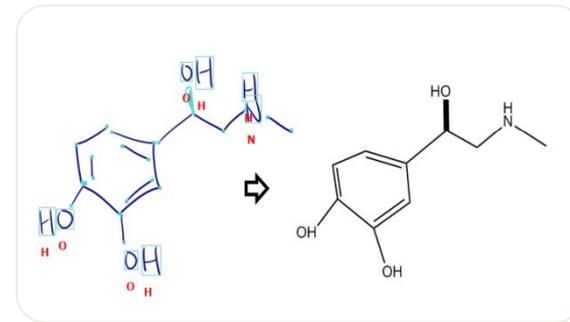
[LaViola and Zeleznik 2004]



[Sezgin and Davis 2008]

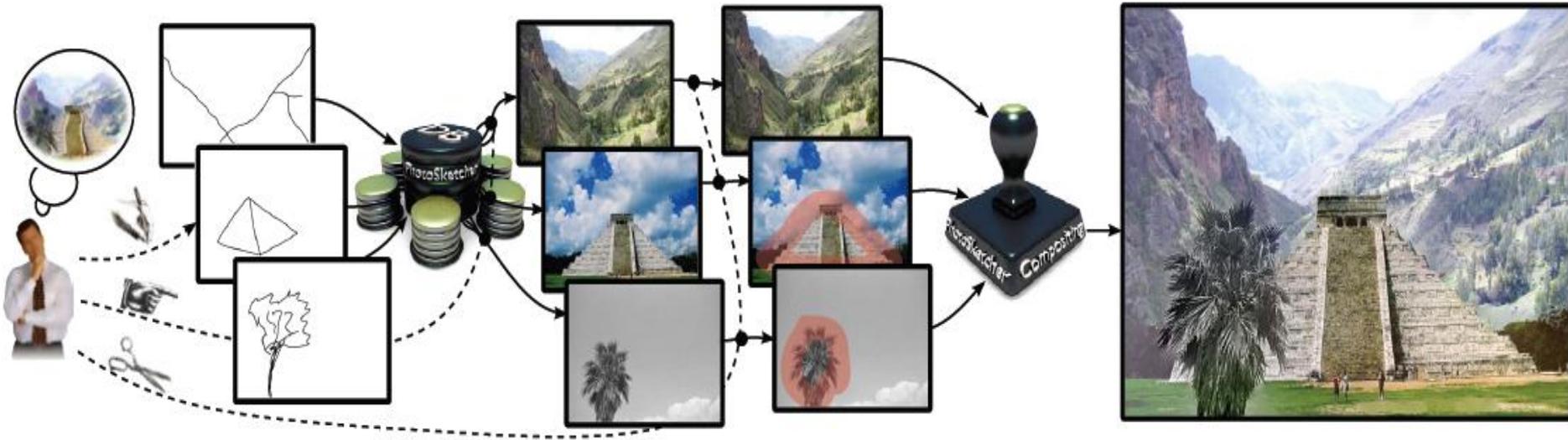


[Rebelo et al. 2009]



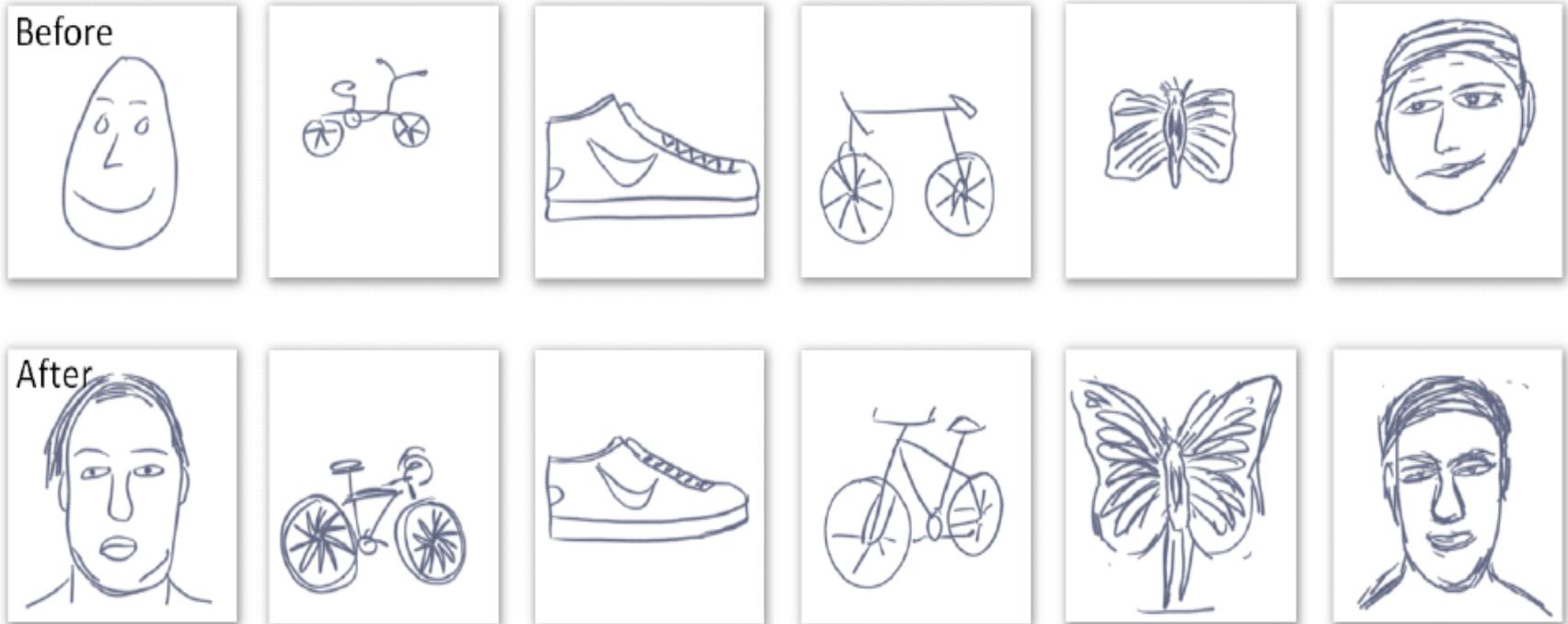
[Ouyang and Davis 2011]

Prior Work: Image Synthesis



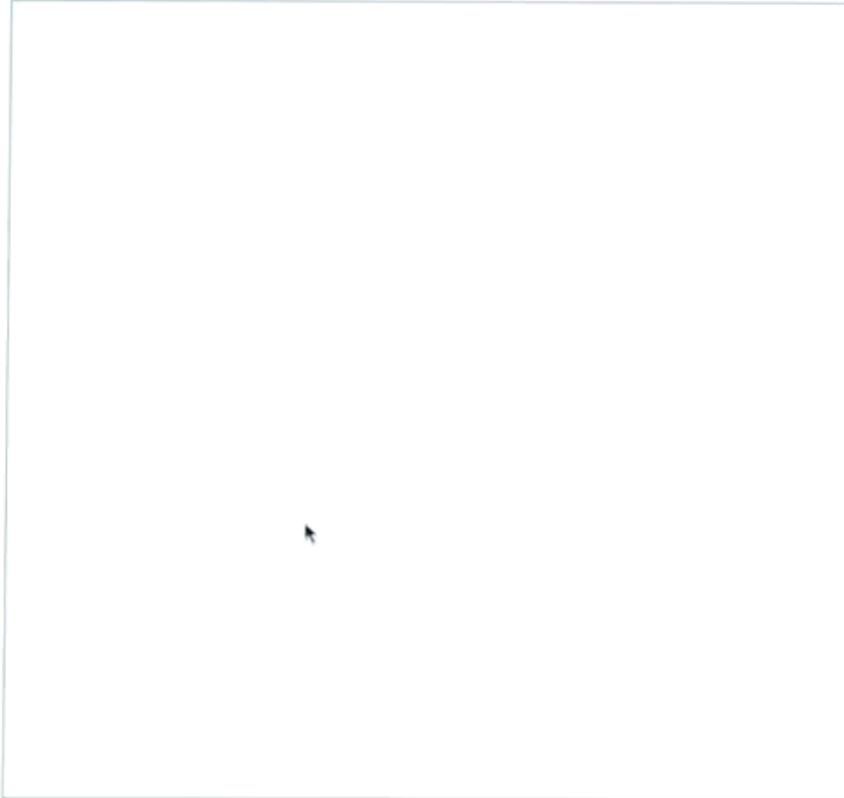
- Photosketcher, Eitz et al., CGA 2011
- Sketch2Photo, Chen et al., SIGGRAPH Asia 2009

Prior Work: ShadowDraw



- Lee, Zitnick, Cohen, SIGGRAPH 2011

Our work

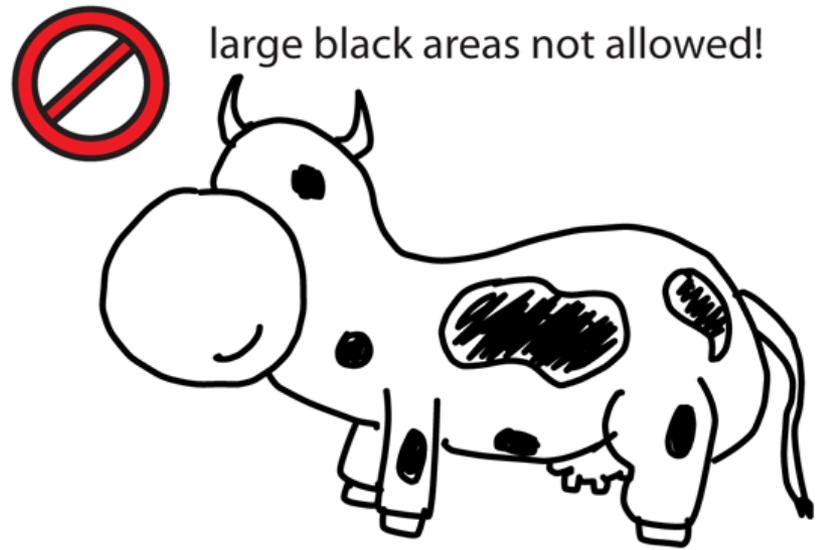
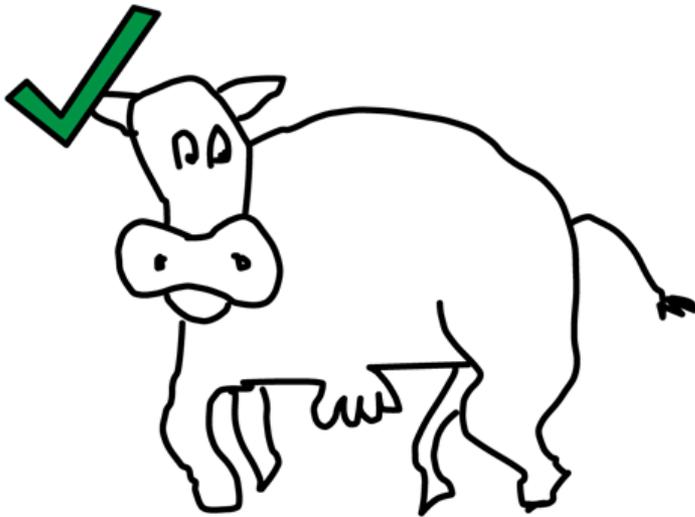
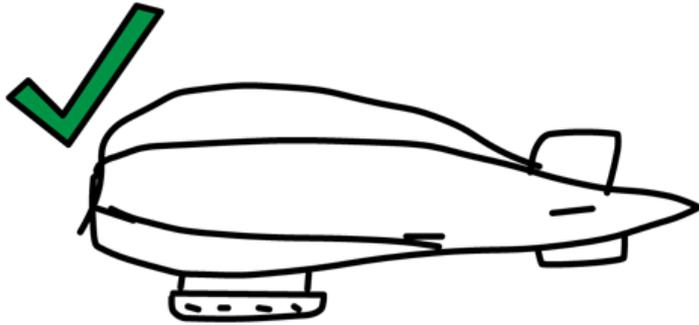


How Do Humans Sketch Objects?

- Need many example sketches from a variety of humans
- We used amazon Mechanical Turk

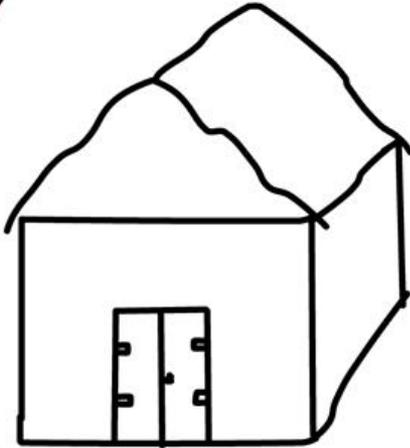
“Please sketch an image that is clearly recognizable to other humans as belonging to the following category: airplane”

How Do Humans Sketch Objects?

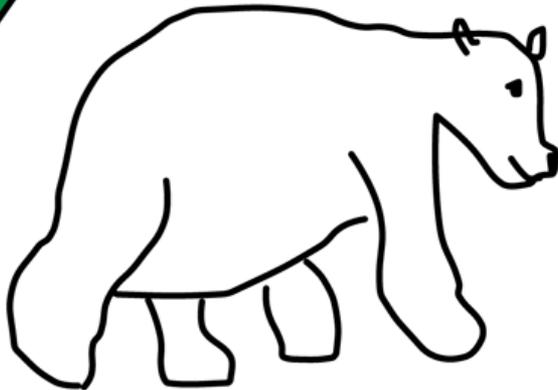


Mechanical Turk Instructions

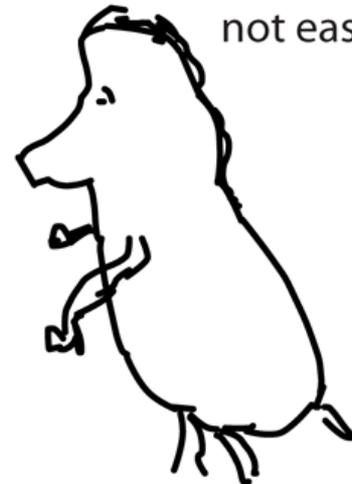
How Do Humans Sketch Objects?



context around object not allowed!



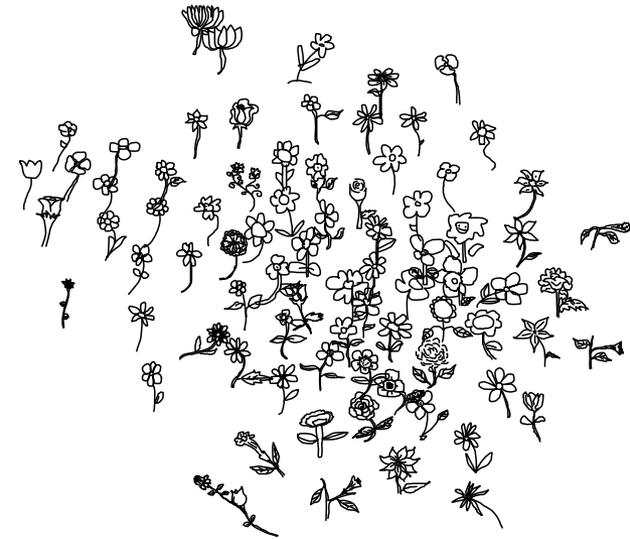
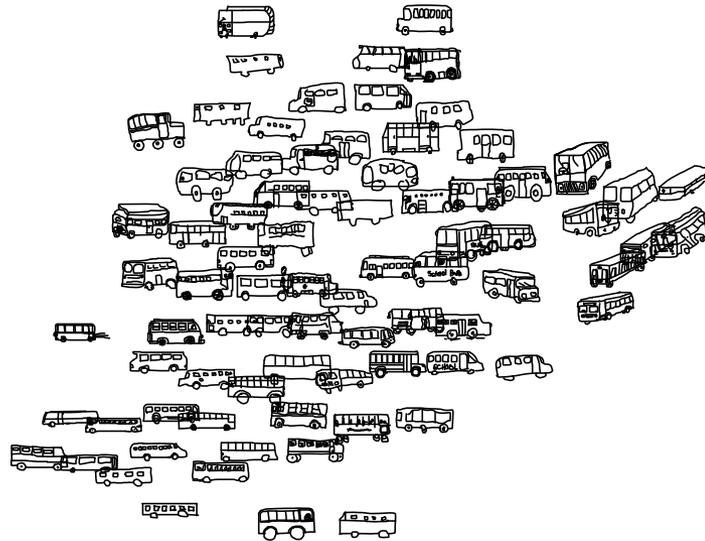
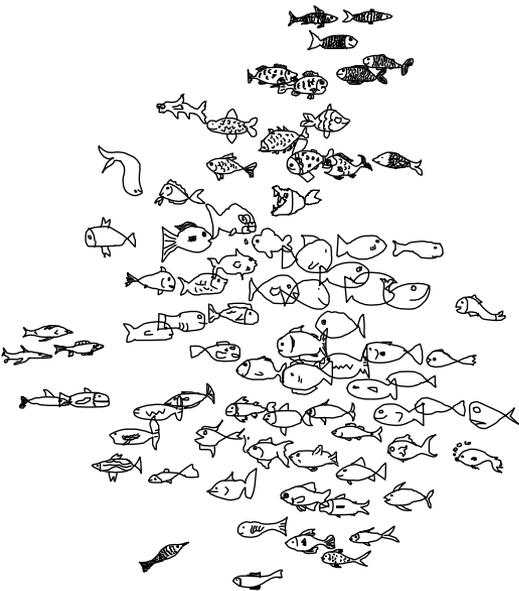
not easily recognizable



Mechanical Turk Instructions

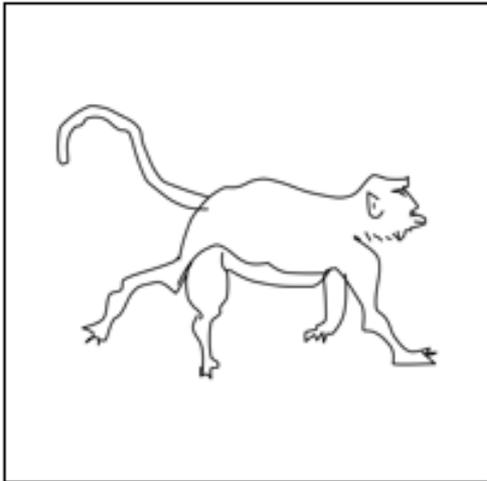
How Do Humans Sketch Objects?

- 20,000 sketches in 250 categories
 - 1,350 unique participants, 741 hours drawing time



Human Sketch Recognition

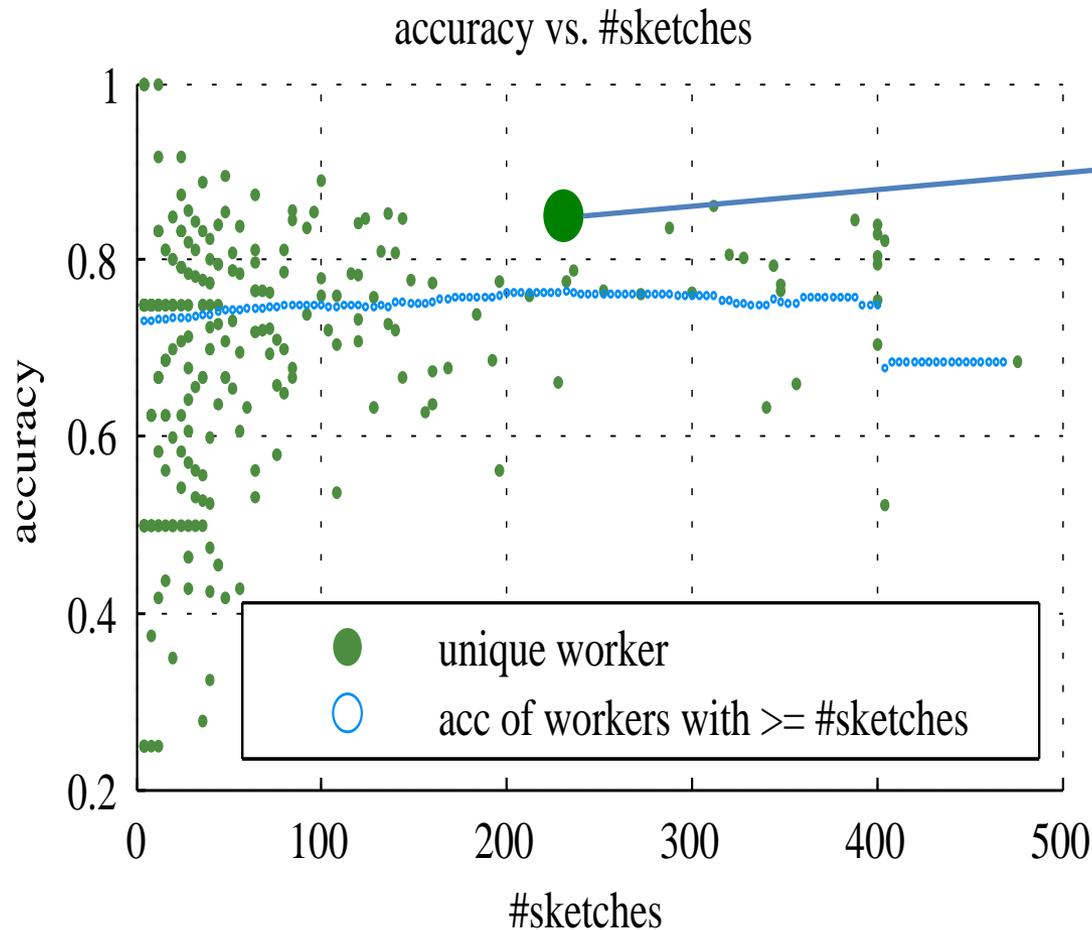
- 2nd study on Amazon Mechanical Turk



animals →	animal (air)	monkey ✓
buildings, home, office	animal (ground) a-l	mouse (animal)
leisure, personal items	animal (ground) m-z →	panda
nature, body, food	animal (water)	penguin
sound, figures, weapons		pig
vehicles, traffic		rabbit
		rooster
		scorpion
		sea turtle
		sheep
		snail
		snake
		spider
		squirrel
		standing bird
		teddy-bear
		tiger
		zebra

Human Sketch Recognition

- 73% overall human recognition accuracy



This particular worker:

- 250 sketches
- 85% accuracy

Human Sketch Recognition

- 73% overall human recognition accuracy

t-shirt



100%

snake



99%

comb



99%

flower



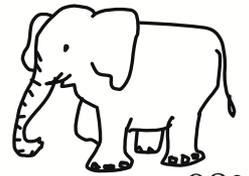
99%

eyeglasses



98%

elephant



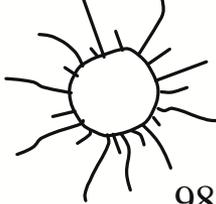
98%

leaf



98%

sun



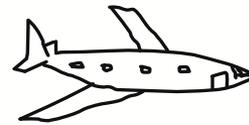
98%

pineapple



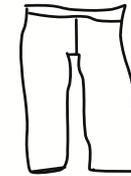
96%

airplane



96%

trousers



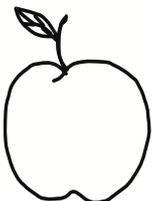
96%

chair



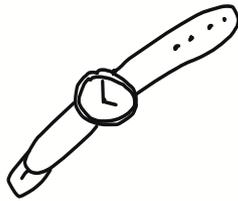
96%

apple



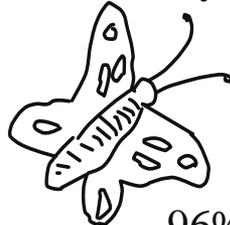
96%

wrist-watch



96%

butterfly



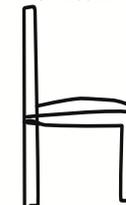
96%

umbrella



96%

chair



95%

key



95%

Human Sketch Recognition

category

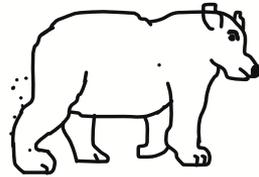
panda



11%

confusing categories

bear



44%

teddy bear



30%

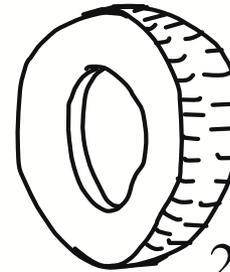
dog



8%

category

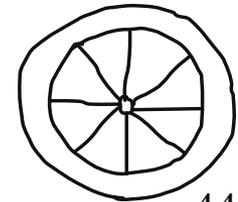
tire



21%

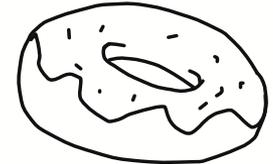
confusing categories

wheel



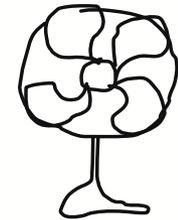
44%

donut



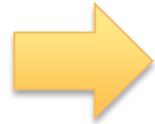
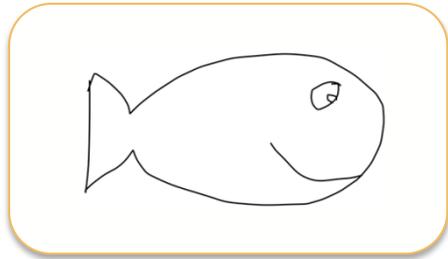
16%

fan

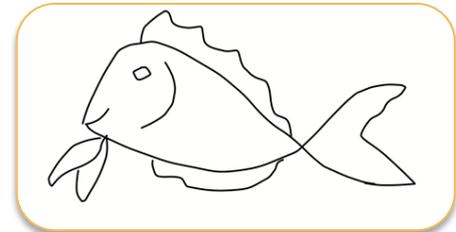
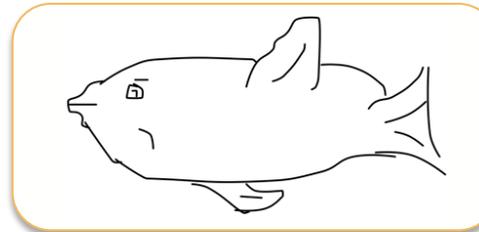
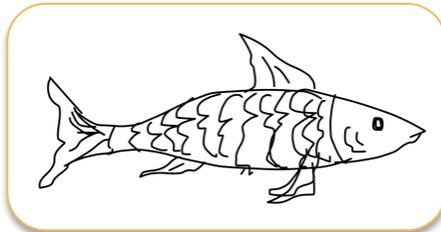
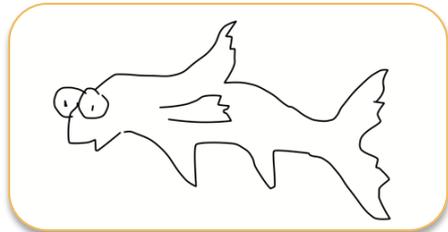
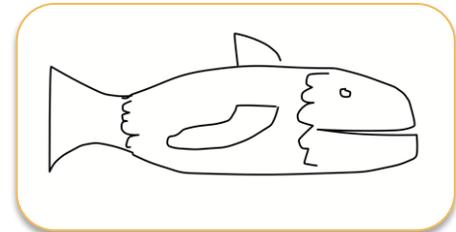
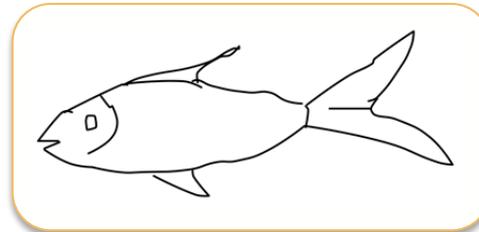
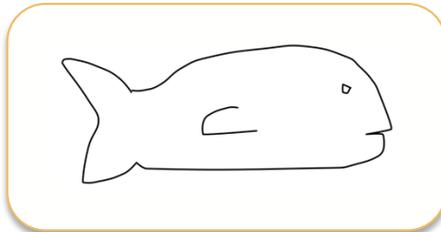
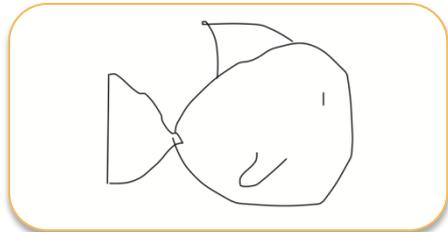


6%

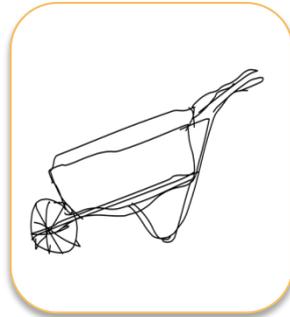
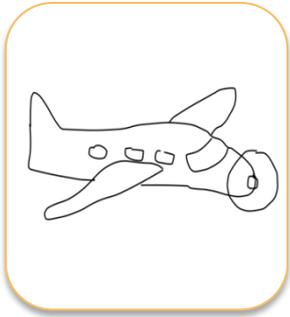
Sketch Recognition



fish



Sketch Recognition



airplane

alarm clock

apple

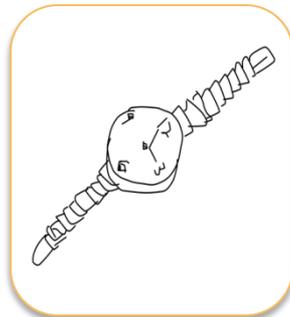
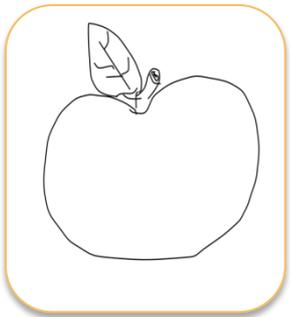
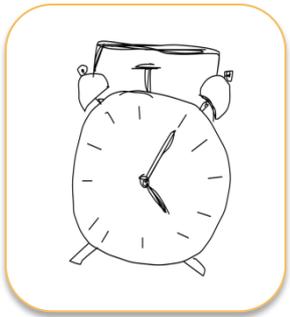


wheelbarrow

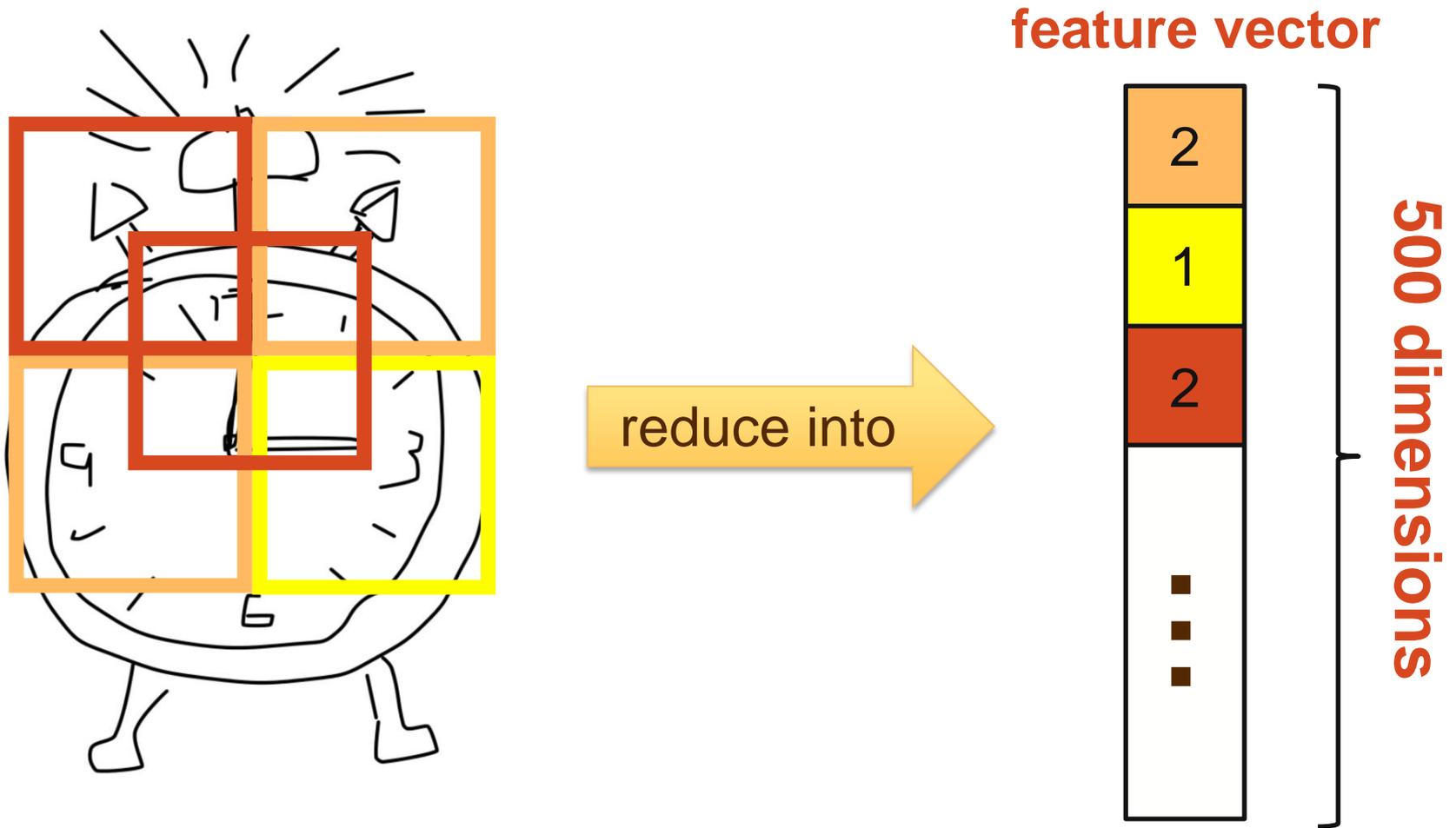
wineglass

wristwatch

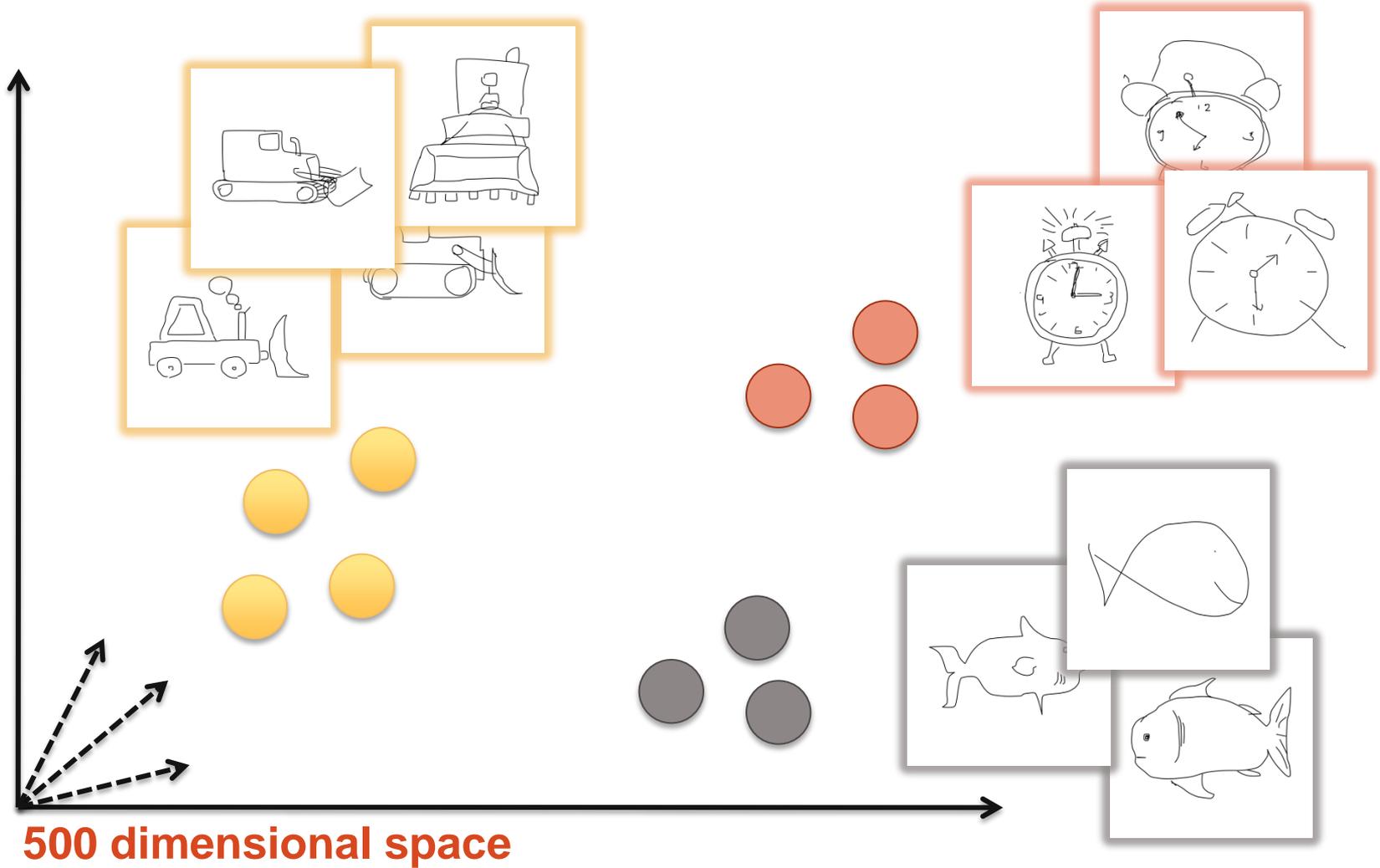
250 categories



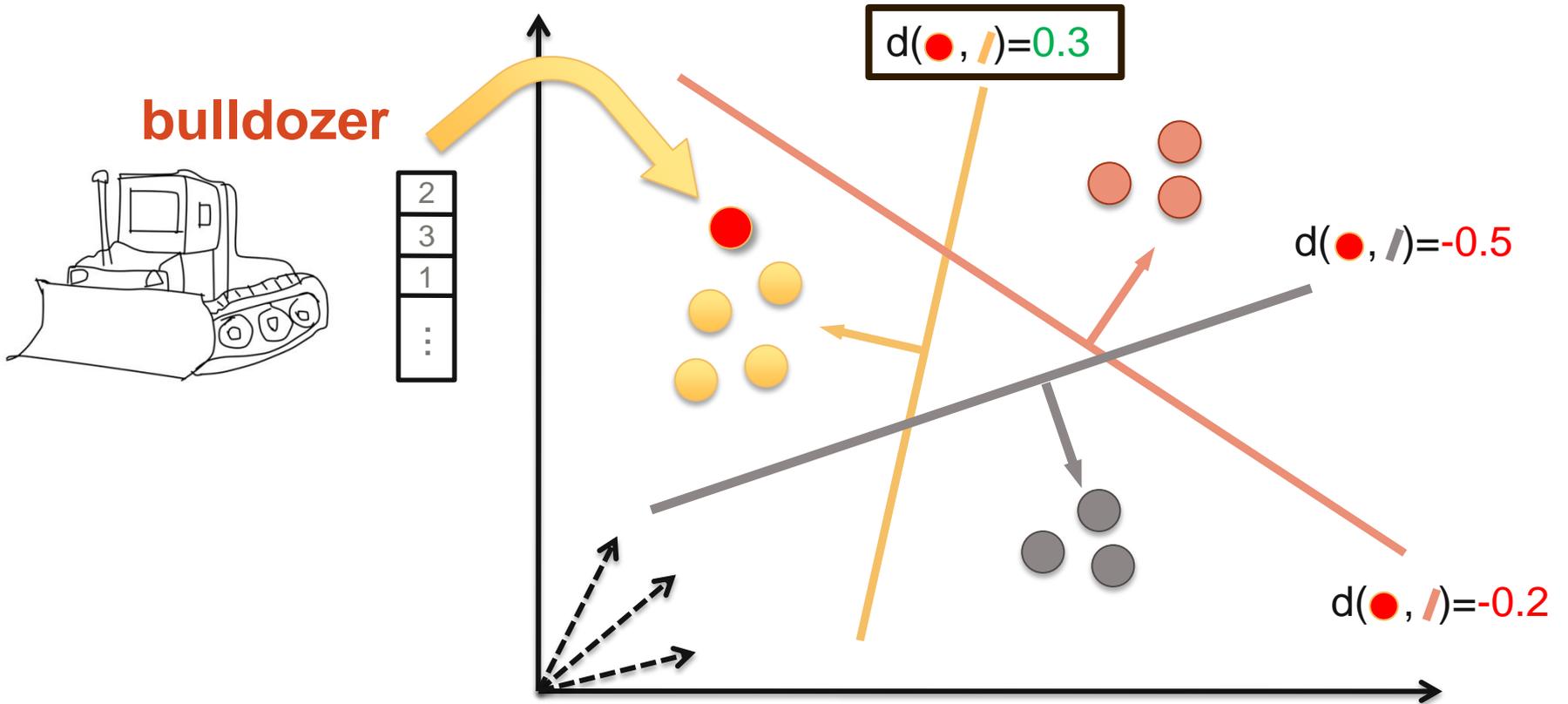
Bag-of-Features Representation with SIFT-like features



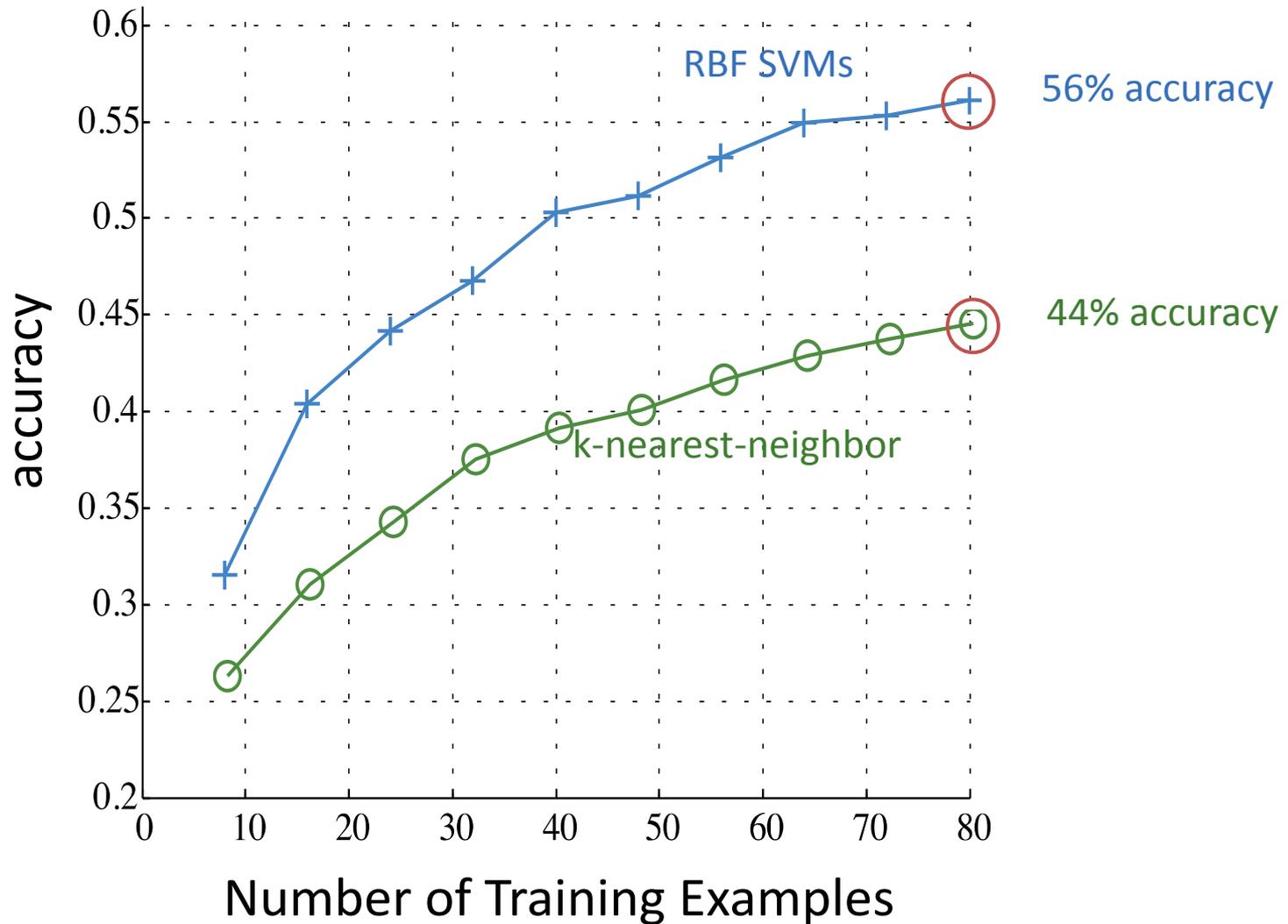
Sketch Feature Space



Classification



Classification Accuracy



Computational Sketch Recognition

human: 96%

100%

96%

95%

73%

computer: 96%

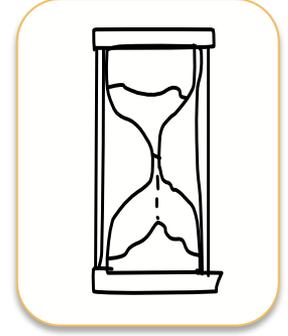
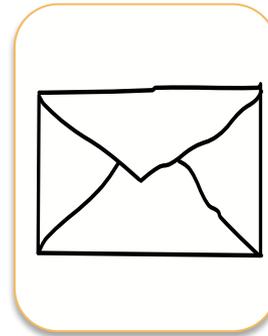
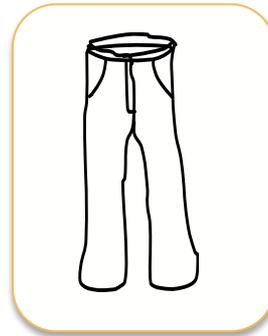
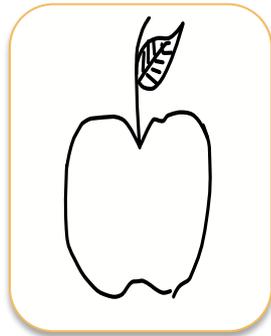
96%

96%

96%

96%

easy



human: **79%**

81%

35%

51%

31%

computer: 7%

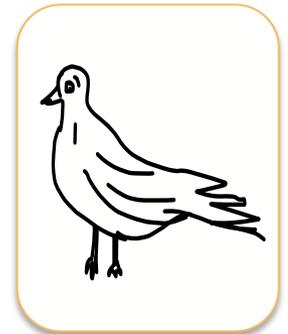
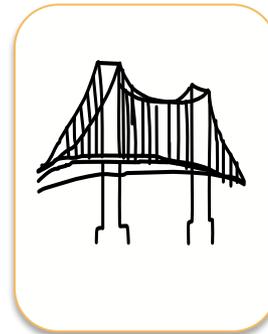
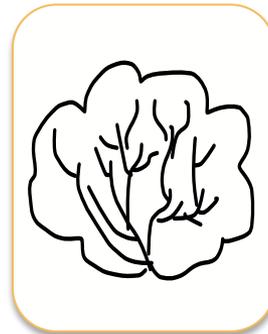
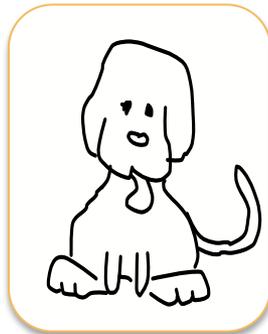
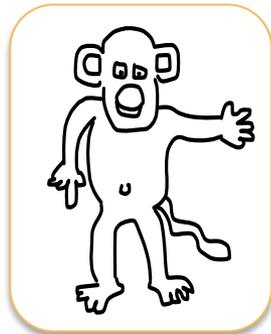
7%

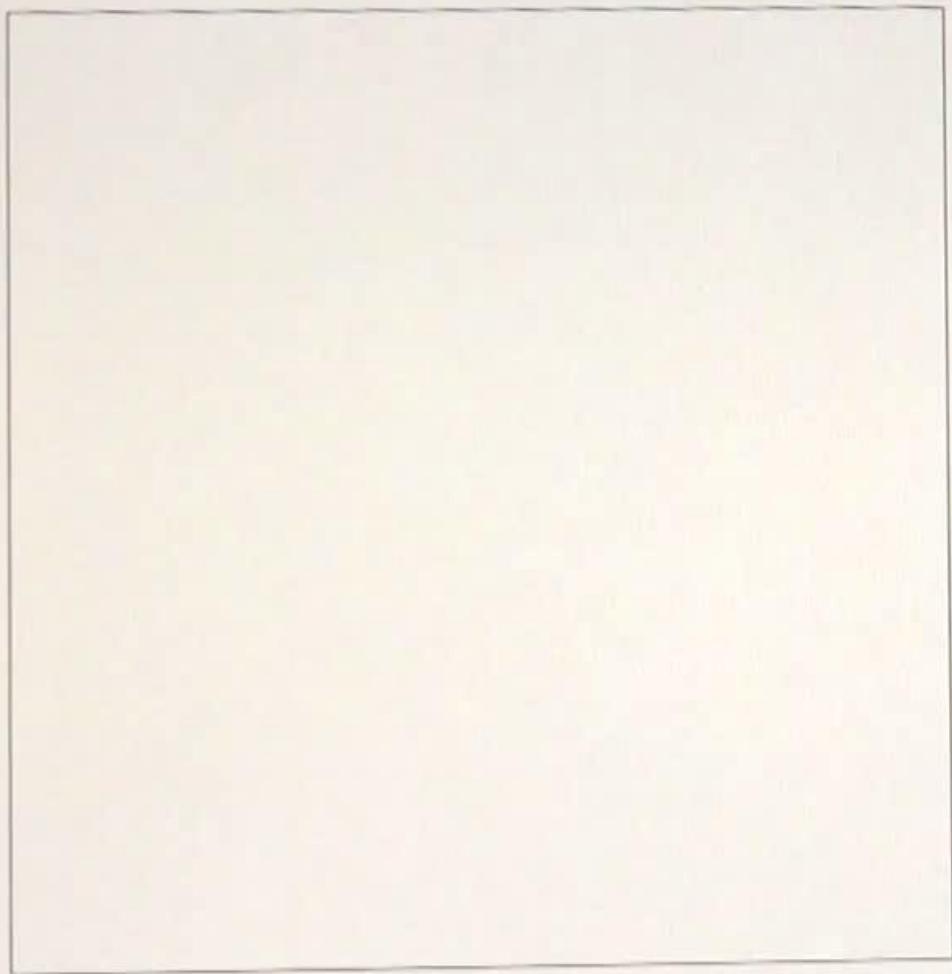
11%

11%

14%

difficult







Sketch Recognition

- Does the system generalize beyond our AMT sketches?



flying bird



camel



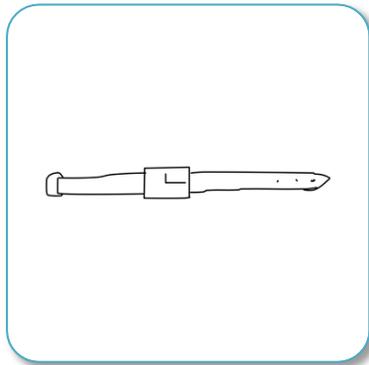
sheep

is: antelope

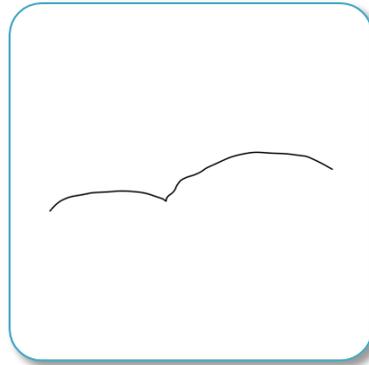


horse

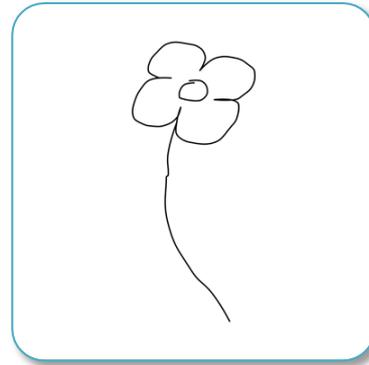
Conclusions



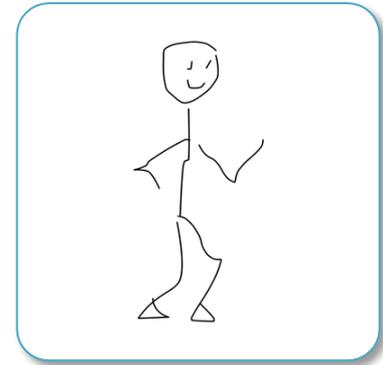
wristwatch



flying bird



flower



person walking

- People tend to agree on **iconic representations**
 - often **abstract** and **far from original geometry**
 - Dataset available at: <http://cybertron.cg.tu-berlin.de/eitz/>



WhatsMySketch