CS1320
Creating Modern Web and Mobile Applications
Lecture 17
Elevator Talks
Professional Learning Unit
Educator Portal
Pharmacie Askia
Open 10:30am to 6:00pm,
G4P7+3P Niamey, Niger
+227 88 13 89 75

Pharmacie Chateau 8
Open 10:30am to 6:00pm,
G4P7+3P Niamey, Niger
+227 88 13 89 75
Travel Product Plan

Problem & User Pain Points

- **Tedious** and **dull** to make a hard copy of a travel plan which does not give you much flexibility to edit anytime.

- **Inconvenient** to refer to different apps to get information on your hotel booking, restaurant reservations, activities, events, and your own calendar.

Solution & User Workflow

1. login and select travel dates, location,& preference
2. see a list of recommended activities
3. drag and drop activity into their planner
4. edit, delete, and add activity from planner
5. download the travel plan as a pdf/jpg to share with anybody
Goal:
Creating a mobile application that incorporates the searching mechanism of the website application

Additional Features:
1. An administrator login
2. A database that could count the selecting frequency of filters

Others:
1. Basic accessibility requirement

Group members: Yadi Yue, Yuqi Chai, Zhiyu Wang, Yiming Li
Welcome to Pointz
Building Better Bike Routes

Rate Safety
123-129 Peach Street Providence RI

Tell Us More
- Scenic
- Map Problem
- Rough Road
- Road Closed
- Narrow Shoulder
- Hazard

Our Rating: Safe
This route is mostly safe. Just watch out for the pothole on 1st Street!

Finished Ride!

Please contribute to our community by providing details on your ride.

DONE

DONE

DONE
Artist Interview Site
Tron Tournament GameRunner
The Hidden Power in Period Planning
Brown CS Pathways

- AI
- HCI
- Systems
- Security
- Design
- Software
Provider Portal

⏰ Time Tracking
📍 GPS History
📝 Digital Care Plan
✝️ Simple UI

OPTIMIZED CAREGIVER EXPERIENCE.
Brown Landlord Review
IMma Play
Financial Investment Helper
Public Art at Brown
Deep Reading Web App
Almanac (by Ubica)
Who Owes

Who (WOW)
Know Thyself
Project Deadlines

• User feedback report (past due)

• Design presentation to your TA (next week)
  o Initial sketches of your design
  o Based on user feedback (2nd round)

• User Interface Design hand-in (3/15)
  o 3 different designs for your application

• Poster Session (3rd Floor CIT, 3/18, 3/20)
  o Show your designs and other ideas
Next Time

• More Elevator Talks