Kruskal's pseudocode

```
Wednesday, October 26, 2022 1:11 PM
```

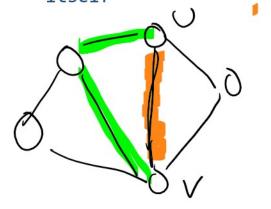
```
(u,v) = sortedE.removeFirst()
```

add (u, v) to retTree

return retTree

What is a cycle?

A non-empty path (sequence of edges) from a vertex back to itself



Kruskal's initial runtime

Friday, October 28, 2022 2:11 PM

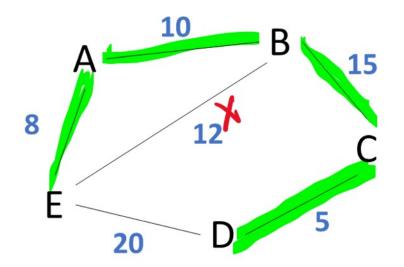
```
Inputs: E (the collection of edges),
         V (the collection of vertices)
while |\text{retTree.E}| < |V| - 1:

(u,v) = \text{sortedE.removeFirst}()

if ! pathExists()
sortedE = E as a sorted list O(|E| \cdot \log |E|)
    if! pathExists(v, u): O(|E|+|V|) & BFS or OFS add (u. v) to not.
                                              O(1Ellog181+1El·(1El+W1))
       add (u, v) to retTree
                              O(1)
                                                           = O( IEP + IEI ( IVI)
return retTree
```

Optimizing cycle finding

Friday, October 28, 2022 1:48 PM



See notes for detailed, written-out example of optimizing the union/find operations and using them on this graph

A "connected group" of vertices is a collection of edges and vertices that are connected (i.e. all have paths to each other)

(u, v) introduces a cycle into the graph
if and only if u and v are in the same
connected group

union(u, v): combines the connected group
that u is in and that v is in into one
connected group

find(u): gives back the name of the
connected group that u is in

Initialize every vertex to be in its own unique connected group while |retTree.E| < |V| - 1:

(u,v) = sortedE.removeFirst()

if find(u) != find(v):
 add (u, v) to retTree
 union(u, v)

return retTree