Lessons From Debugging the Development Process

- 1) For no reason shall programmers deal with answering project e-mail questions or wasting time attending meetings or writing reports the PM can handle. We must think ahead and intelligently by being selective when it comes to delegating tasks because of the complexity of our project and the need to get it done in a small amount of time (the remainder of one semester).
- 2) Never wait until the end of the project cycle to fix bugs. In our project, we must set aside time early on for bug fixing and a good amount of time to ensure and on-time handin of deliverables.
- 3) We must regularly stop what we're doing and look around, making adjustment to prevent larger problems later on. This would be a responsibilities of the leads and head developer (if we have one).