

## Project 2: DupLists

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### 1 Introduction

In this assignment you will extend the `OptimisticList`, `LazyList`, and `LockFreeList` list algorithms described in the lecture and textbook so that they represent multisets, which are lists that can contain duplicates.

### 2 Requirements

Your list implementations will follow the following specifications:

- `add(T item)`: should increase the number of instances of the item in the list by one. Then return `True`
- `remove(T item)`: should return `False` if no instances of item appear in the list. Otherwise it should decrease the number of instances of the item in the list by one and return `True`
- `contains(T item)` should return `True` when there is 1 or more instances of item in the list. It should return `False` otherwise
- you do not need to count the number of instances of an item in your list
- you might also need to fill out some helper functions or create your own. Places where code is needed is marked by `TODO`

Explain whether each of the functions mentioned above for each implemented list is lock-free, wait-free, or neither in 1-2 sentences in a `README` file. Ensure that your answers are consistent with the corresponding implementations discussed in the lecture.

### 3 Stencil

You can find the stencil code [HERE](#). Once you have the stencil code the files you need to modify are:

- `LazyDupList.java`
- `LockFreeDupList.java`
- `OptimisticDupList.java`

You might need to read the interface files for understanding of how some base implementation works. For example in `lazy` and `optimistic` you can see that nodes have locks.

## 4 Testing

For this assignment, you are not required to write your own test cases; however, you are more than welcomed to do so. You can run the provided tests with **make run1**, **make run10**, **make run100**, and **make run1000** commands.

Notice that passing any test cannot guarantee your implementation to be correct, so we will manually check the correctness of your code during grading.

## 5 Tips

Here are some tips to get started:

- Most of the code you will need for this assignment will be from the book so feel free to use it!
- You must use the stencil code in your implementation
- If you are seeing null when running the provided tests, it means you have a bug somewhere.