

Homework 6

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Problem 1. Consider the unbounded lock-based queue's `deq()` method in Figure 1. Is it necessary to hold the lock when checking that the queue is not empty? Explain.

```
1 public T deq() throws EmptyException {
2     T result ;
3     deqLock.lock();
4     try {
5         if (head.next == null) {
6             throw new EmptyException();
7         }
8         result = head.next.value;
9         head = head.next;
10    } finally {
11        deqLock.unlock();
12    }
13    return result ;
14 }
```

Figure 1: The `UnboundedQueue<T>` class: the `deq()` method.

Problem 2. Consider the linearization points of the `enq()` and `deq()` methods of the lock-free queue:

1. Can we choose the point at which the returned value is read from a node as the linearization point of a successful `deq()`? Explain.
2. Can we choose the linearization point of the `enq()` method to be the point at which the `tail` field is updated, possibly by other threads? Explain.

Problem 3. Modify the unbounded lock-free stack from the textbook and lectures to work in the absence of a garbage collector. Create a thread-local pool of preallocated nodes and recycle them. To avoid the ABA problem, consider using the `AtomicStampedReference<T>` class from `java.util.concurrent.atomic`, which encapsulates both a reference and an integer *stamp*.