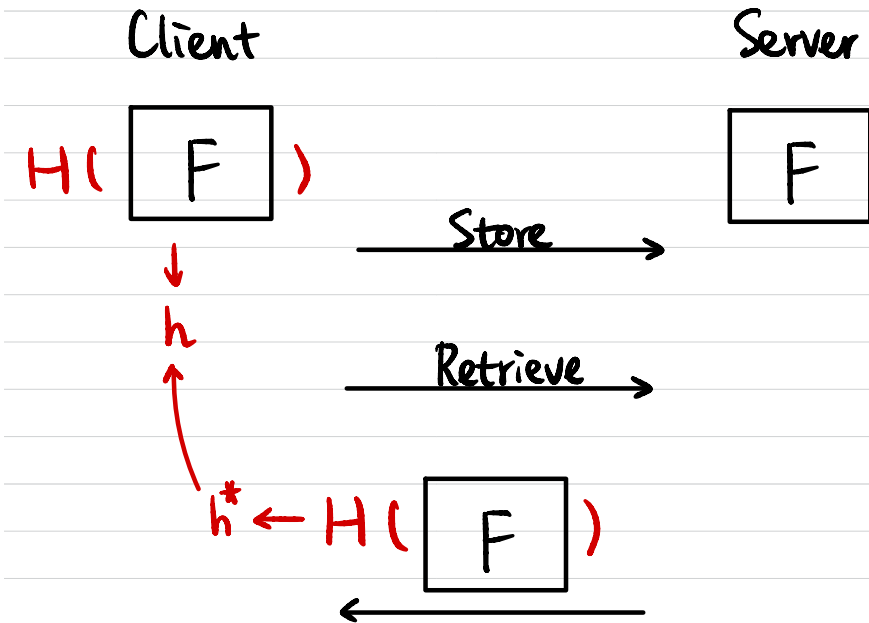


CSCI 1510

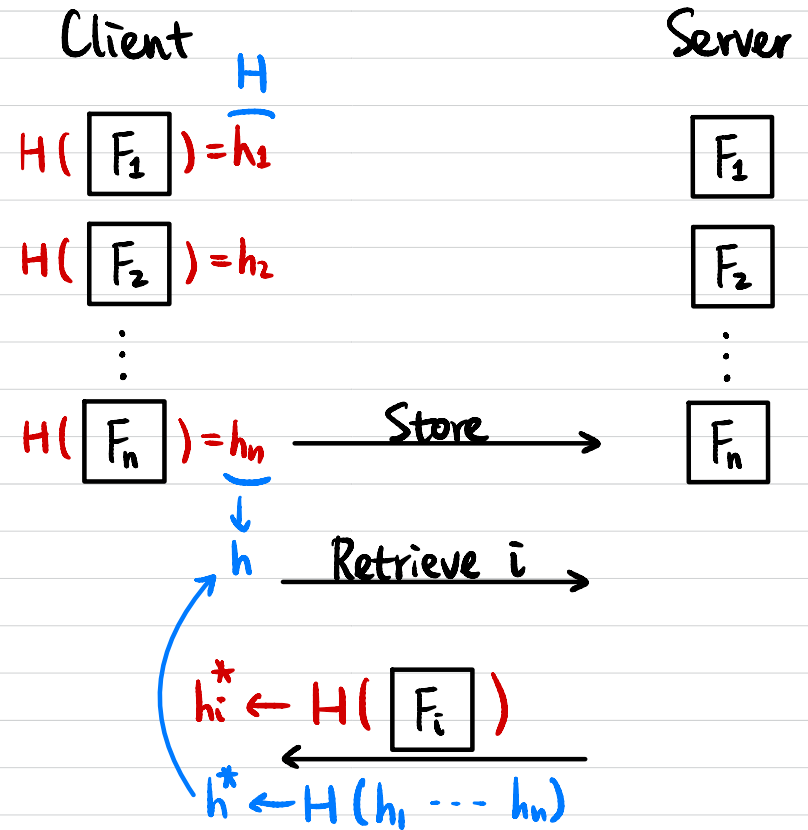
This Lecture:

- Merkle Trees (continued)
- Constructions of Block Cipher
- Substitution-Permutation Network (SPN)
- Feistel Network

Applications of Hash Functions



Is the file changed?

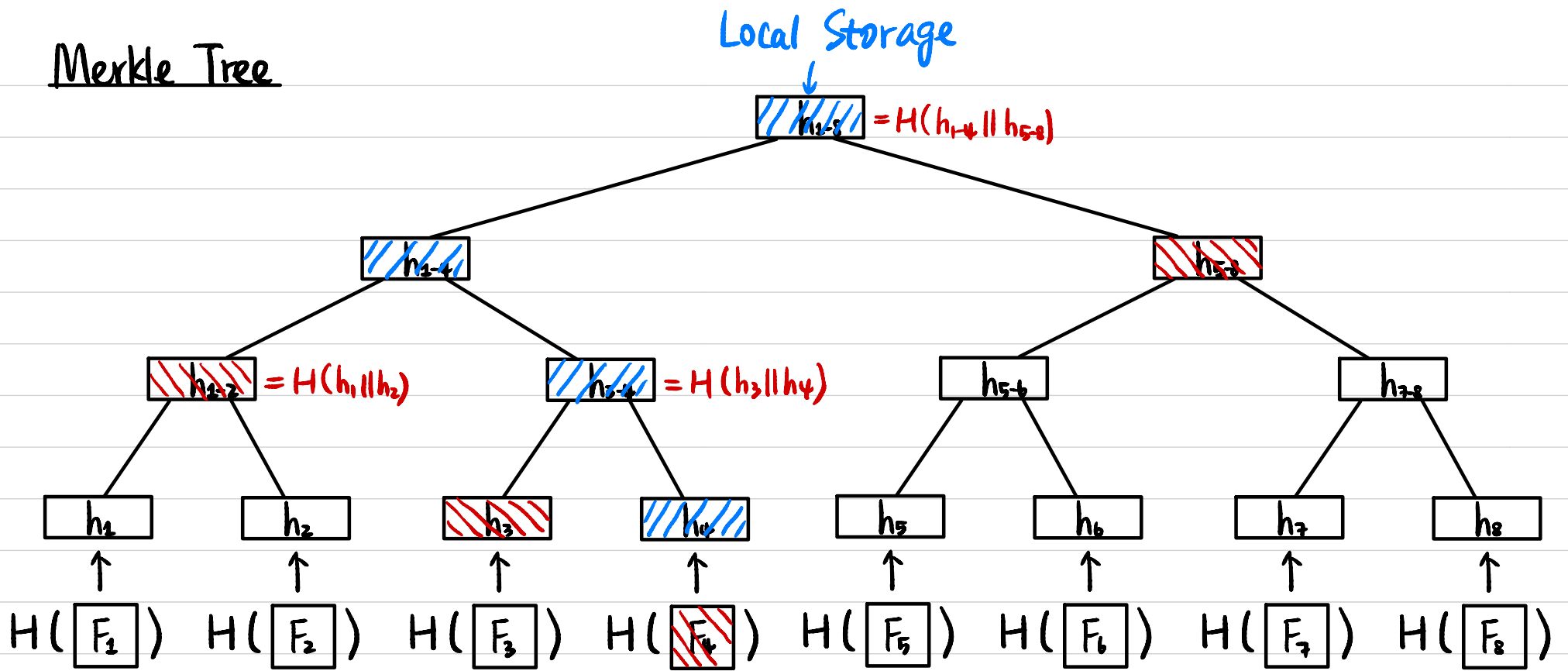


Is the file changed?

Goal:

- ① Client's storage doesn't grow with n . ↗ $O(1)$
- ② Verification doesn't grow with n . ↘ $O(\log n)$

Merkle Tree

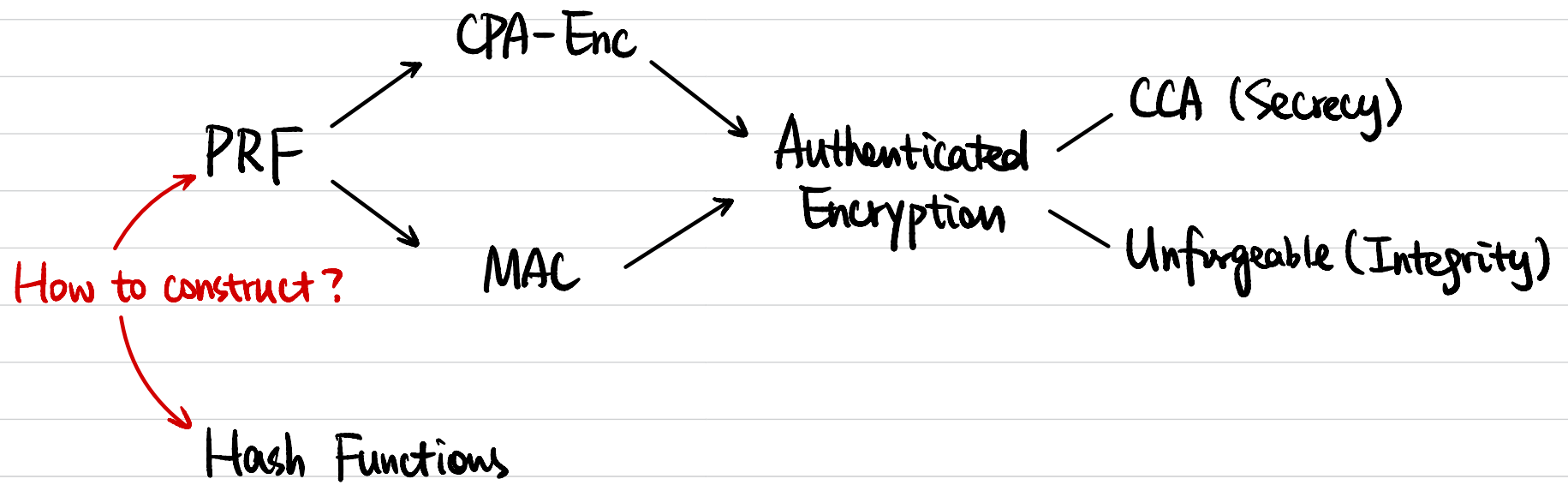


$$H^S: \{0,1\}^* \rightarrow \{0,1\}^n$$

$$MT_t^S(F_1 || \dots || F_t) \rightarrow \{0,1\}^n$$

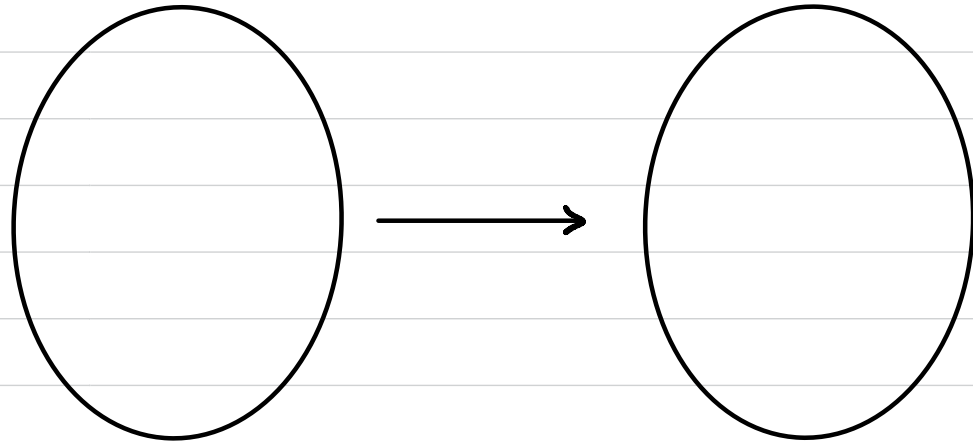
How does verification work?

Thm If (Gen, H) is a CRHF, then (Gen, MT_t) is a CRHF for any **fixed** $t=2^k$.



Pseudorandom Function (PRF)

$$k \leftarrow \{0, 1\}^\lambda \quad F_k:$$



How many possible F_k 's?

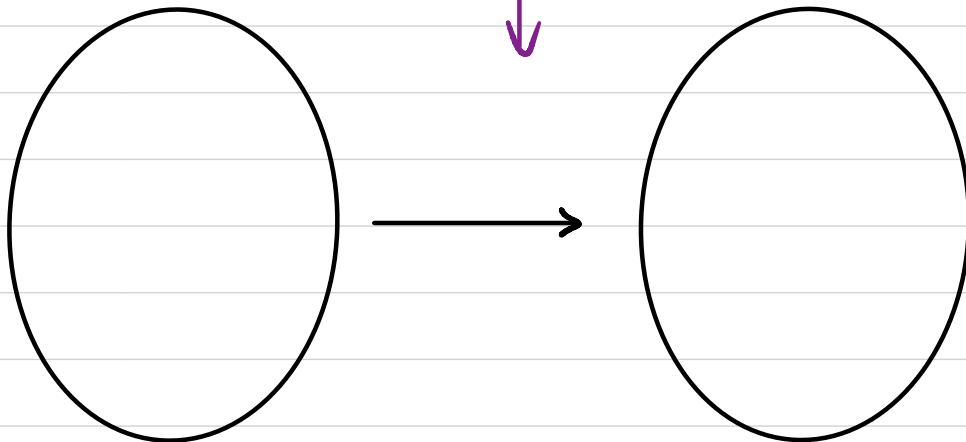
2^λ

$\{0, 1\}^n$

$\{0, 1\}^m$ $m > n$

$$f \leftarrow \{F \mid F: \{0, 1\}^n \rightarrow \{0, 1\}^m\}$$

$f:$



How many possible f 's?

$(2^m)^{2^n}$

$\{0, 1\}^n$

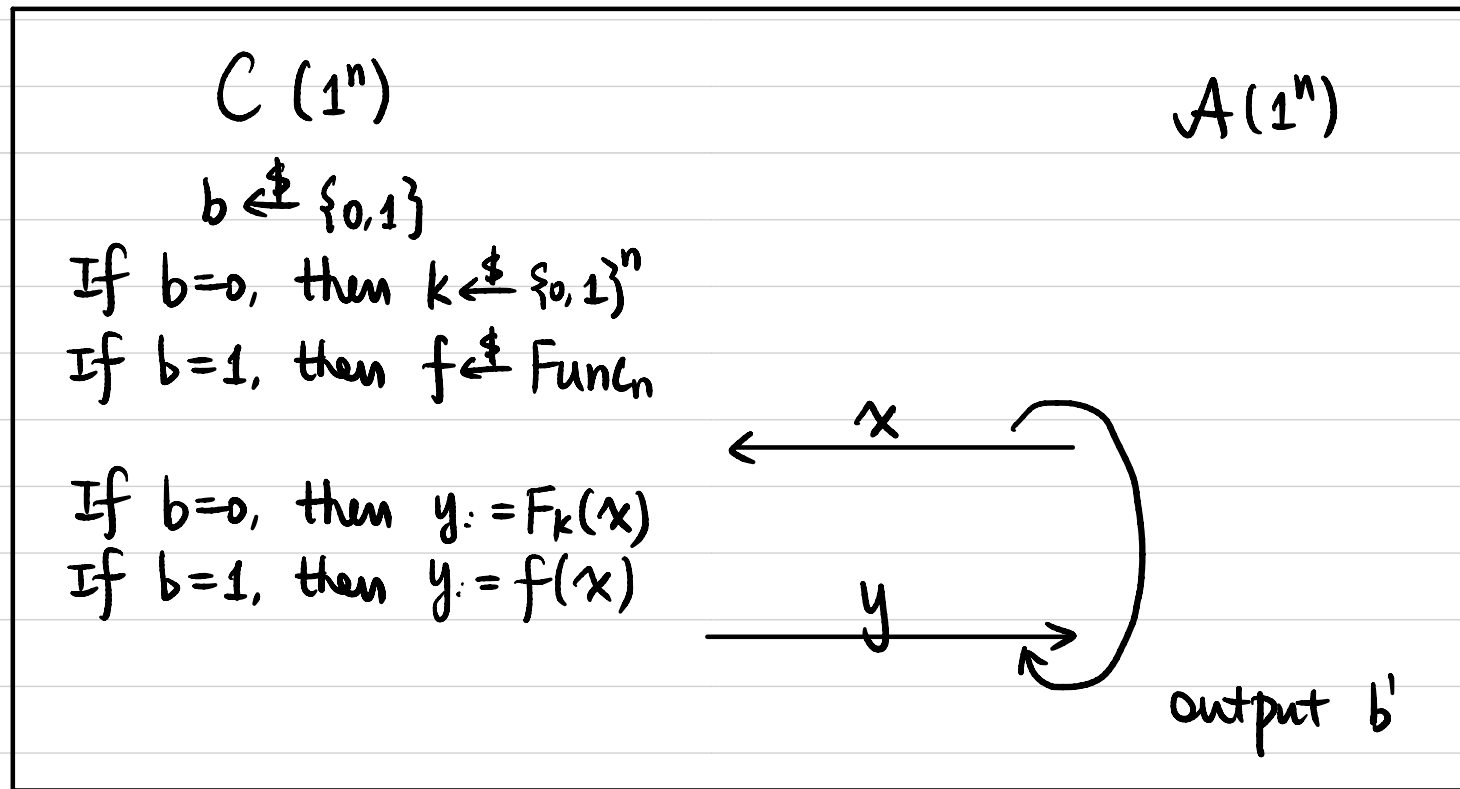
$\{0, 1\}^m$

$\forall \text{PPT } A$
(not knowing k)

Pseudorandom Function (PRF)

Def Let $F: \{0,1\}^n \times \{0,1\}^n \rightarrow \{0,1\}^n$ be a deterministic, poly-time, keyed function. F is a pseudorandom function (PRF) if $\forall$ PPT A , $\exists$ negligible function $\epsilon(\cdot)$ s.t.

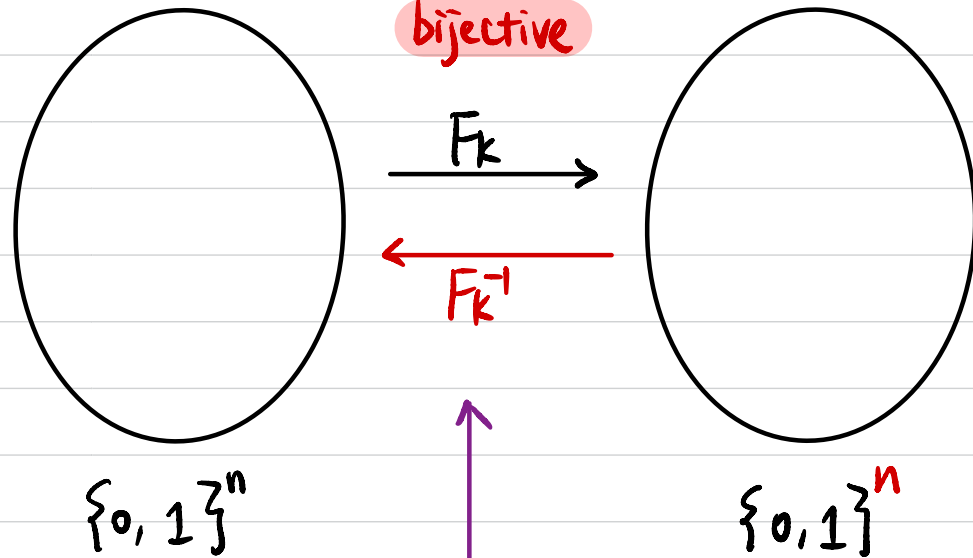
$$\left| \Pr_{k \leftarrow \text{Un}} [A^{F_k(\cdot)}(1^n) = 1] - \Pr_{f \leftarrow \text{Func}_n} [A^{f(\cdot)}(1^n) = 1] \right| \leq \epsilon(n)$$



$$\Pr[b=b'] \leq \frac{1}{2} + \epsilon(n).$$

Pseudorandom Permutation (PRP)

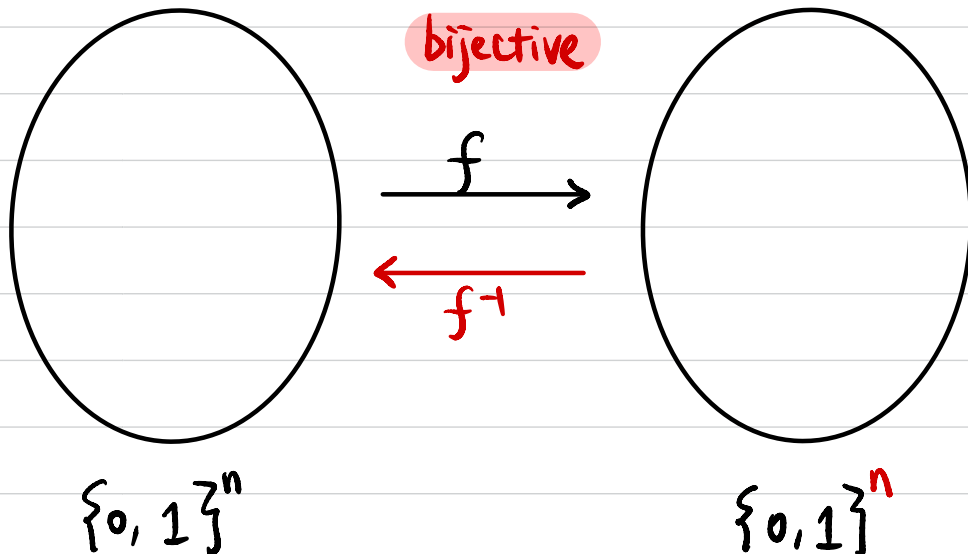
$$k \leftarrow \{0, 1\}^\lambda \quad F_k:$$



How many possible F_k 's ?
 2^λ

$$f \leftarrow \{ F \mid F: \{0, 1\}^n \rightarrow \{0, 1\}^n, \\ F \text{ is bijective} \}$$

$$f:$$



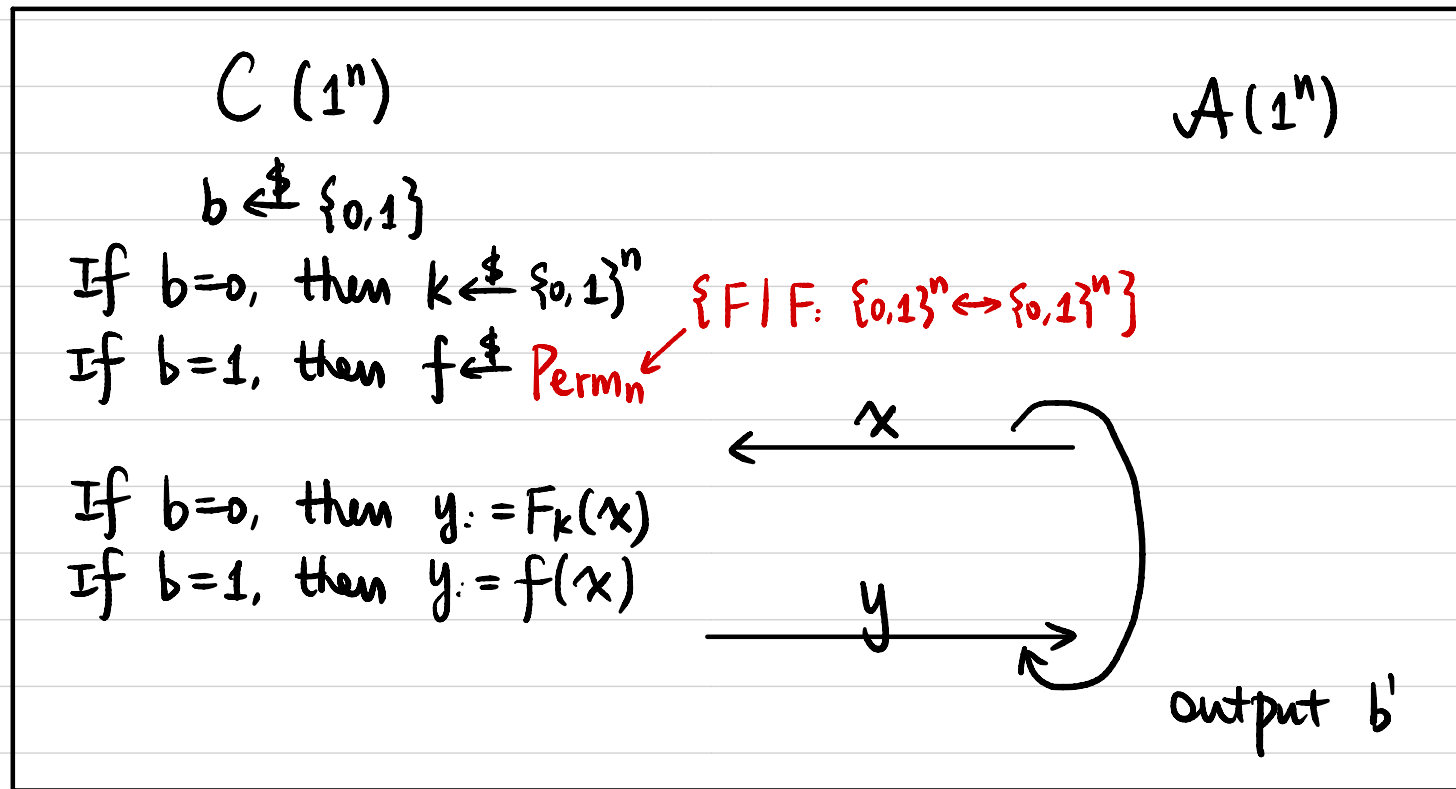
How many possible f 's ?
 $(2^n)!$

$\forall \text{PPT } A$
(not knowing k)

Pseudorandom Permutation (PRP)

Def Let $F: \{0,1\}^n \times \{0,1\}^n \rightarrow \{0,1\}^n$ be a deterministic, poly-time, keyed function. F is a **pseudorandom permutation (PRP)** if $F_k(\cdot)$ is bijective for all k , $F_k^{-1}(\cdot)$ is poly-time computable
 $\forall$ PPT A , $\exists$ negligible function $\varepsilon(\cdot)$ s.t.

$$\left| \Pr_{k \leftarrow U_n} [A^{F_k(\cdot)}(1^n) = 1] - \Pr_{f \leftarrow \text{Perm}_n} [A^{f(\cdot)}(1^n) = 1] \right| \leq \varepsilon(n)$$



$$\Pr[b=b'] \leq \frac{1}{2} + \varepsilon(n).$$

Block Cipher

$$F: \{0,1\}^n \times \{0,1\}^l \rightarrow \{0,1\}^l$$

n : key length

l : block length

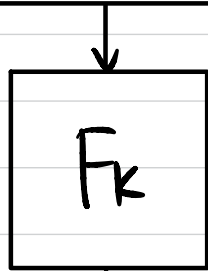
$F_k(\cdot)$: permutation / bijective $\{0,1\}^l \rightarrow \{0,1\}^l$

$F_k^{-1}(\cdot)$: efficiently computable given k .

Assumed to be a pseudorandom permutation (PRP).

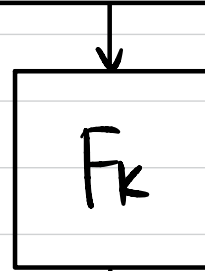
Substitution-Permutation Network (SPN)

$X_1 =$ 1001101011



0110100110

$X_2 =$ 0001101011

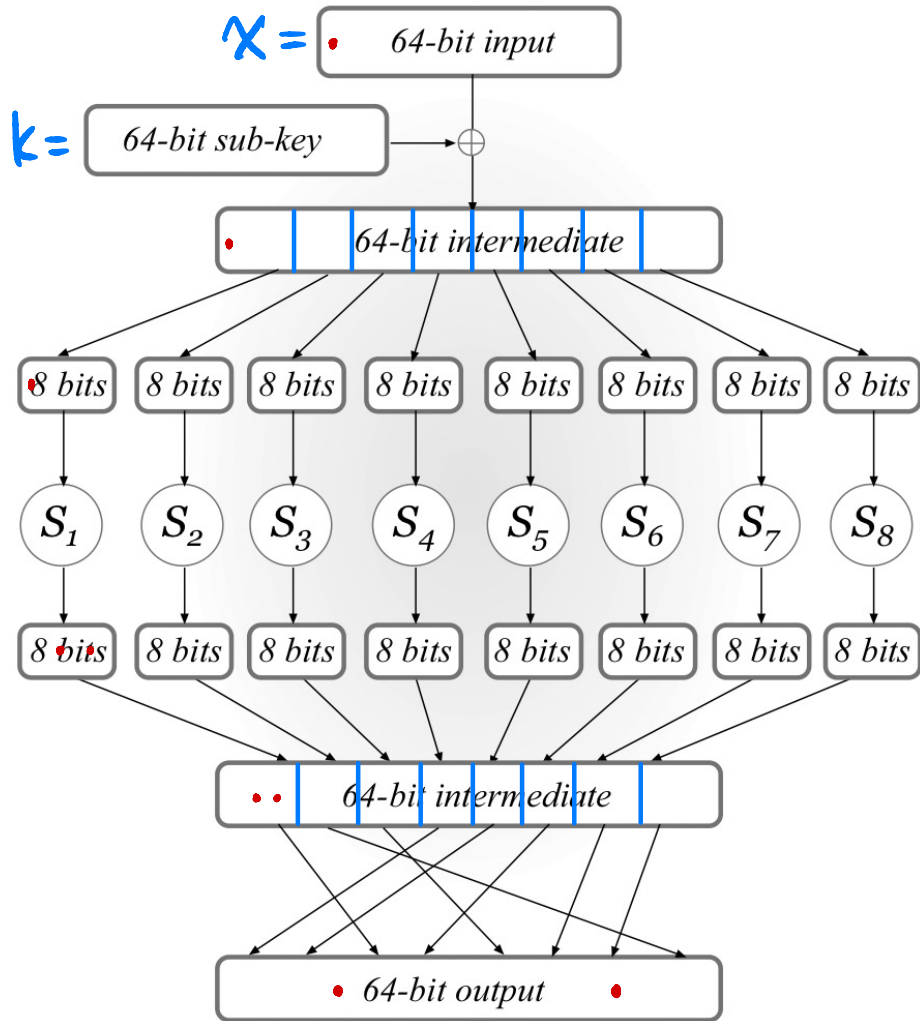


1100101101

Design Principle: "Avalanche Effect"

A one-bit change in the input should "affect" every bit of the output.

Substitution-Permutation Network (SPN)



A single round of SPN

"Confusion-Diffusion Paradigm"

Step 1: Key Mixing

$$X := X \oplus k$$

Step 2: Substitution (Confusion Step)

$$S_i: \{0,1\}^8 \rightarrow \{0,1\}^8 \quad (\text{S-box})$$

Public permutation/one-to-one map

1-bit change of input

→ at least 2-bit change of output

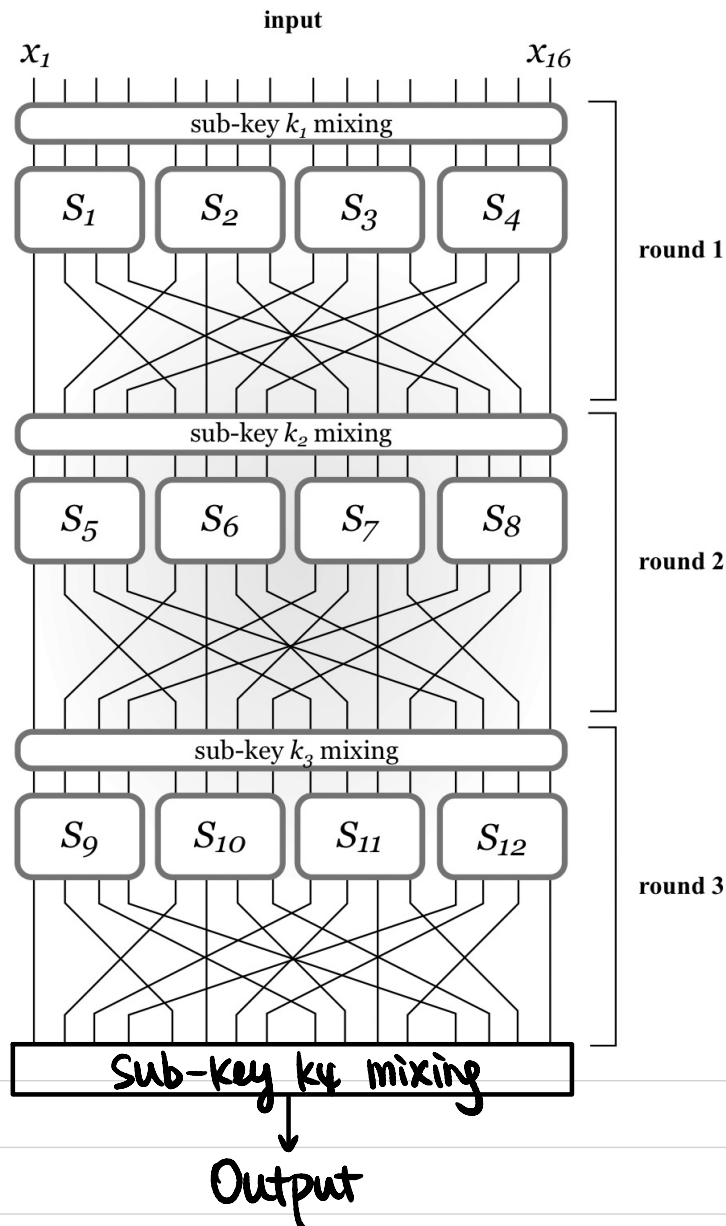
Step 3: Permutation (Diffusion Step)

$$P: [64] \rightarrow [64]$$

Public mixing permutation

↓
affect input to multiple S-boxes next round

Substitution-Permutation Network (SPN)



3-round SPN:

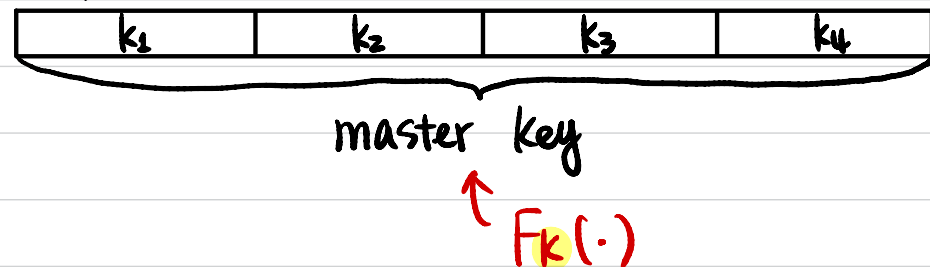
3-round { key mixing
substitution
permutation

1 final-round key mixing

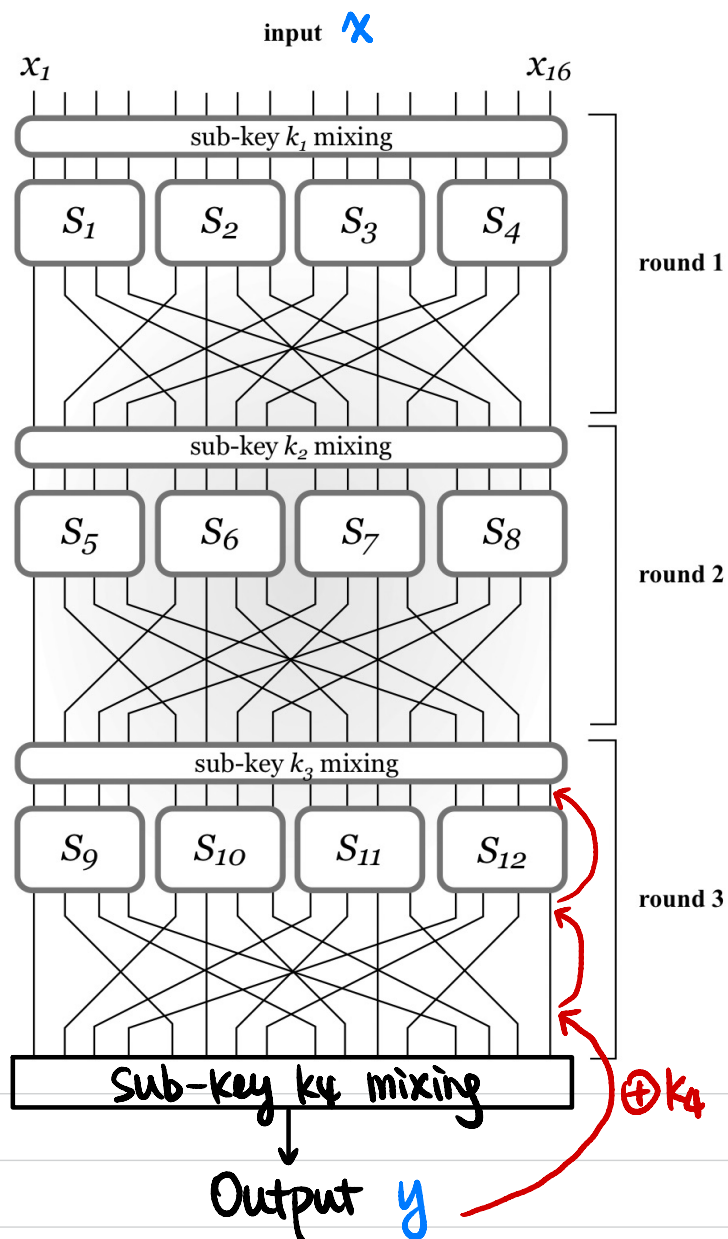
Key Schedule:

How we derive sub-keys from master key.

Example:



Substitution-Permutation Network (SPN)



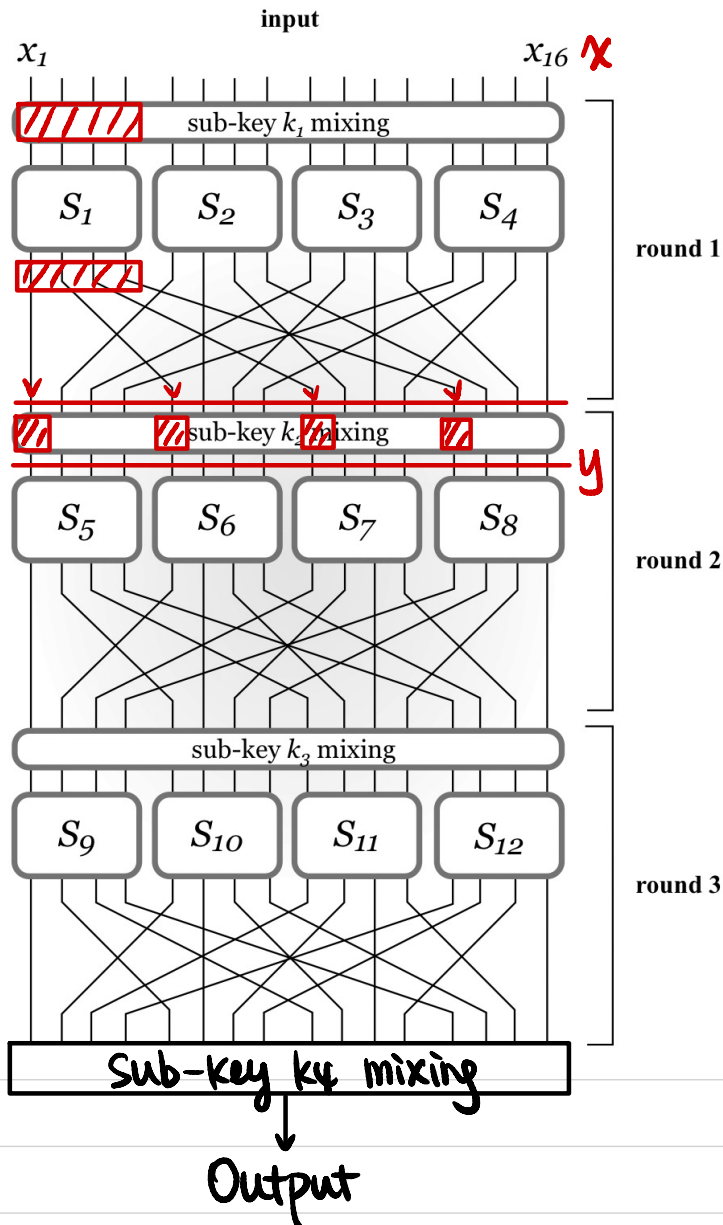
An SPN is invertible given the master key.

↓
permutation

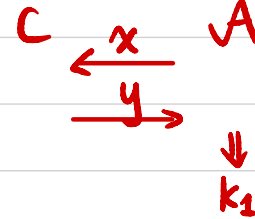
How to compute $F_k^{-1}(y)$?

↑
master key
↓ key schedule
Sub-keys

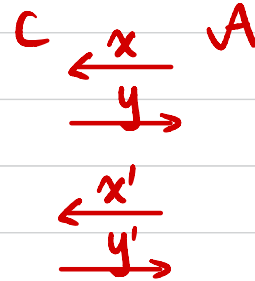
Attacks on Reduced-Round SPN



1-round SPN without final key mixing?



1-round SPN with final key mixing?



brute force search on $k_1 \Rightarrow k_2$ $O(2^{16})$

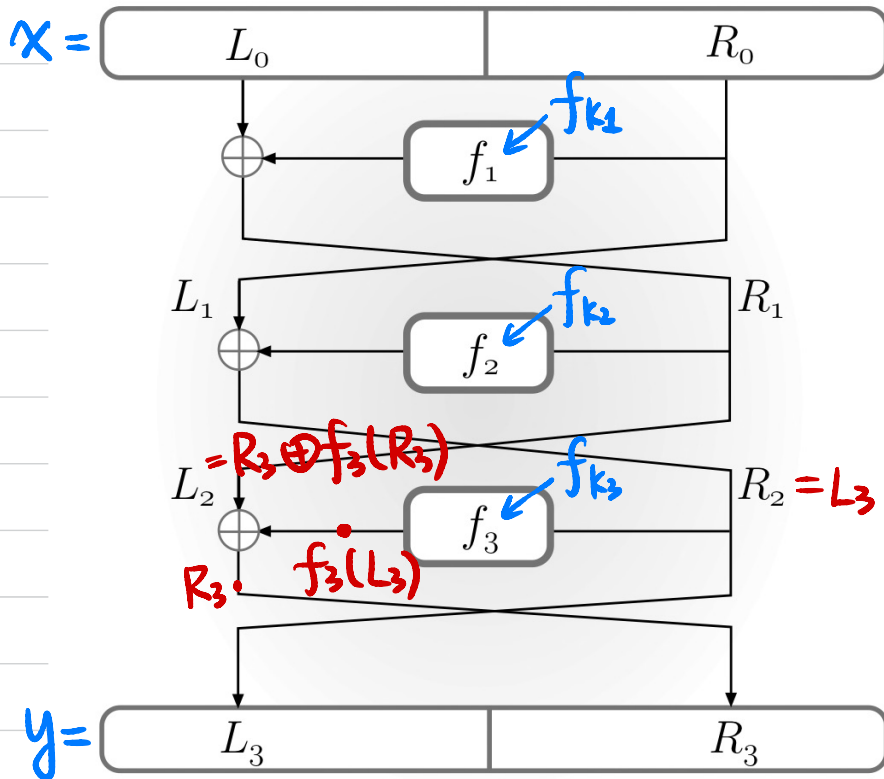
brute force search on each block $O(2^4 \cdot 4)$

Why do we need a final key mixing step?

$\Rightarrow (r-1)$ -round

Can we do r -round key mixing, then r -round substitution, then r -round permutation? $\Rightarrow 1$ -round

Feistel Network



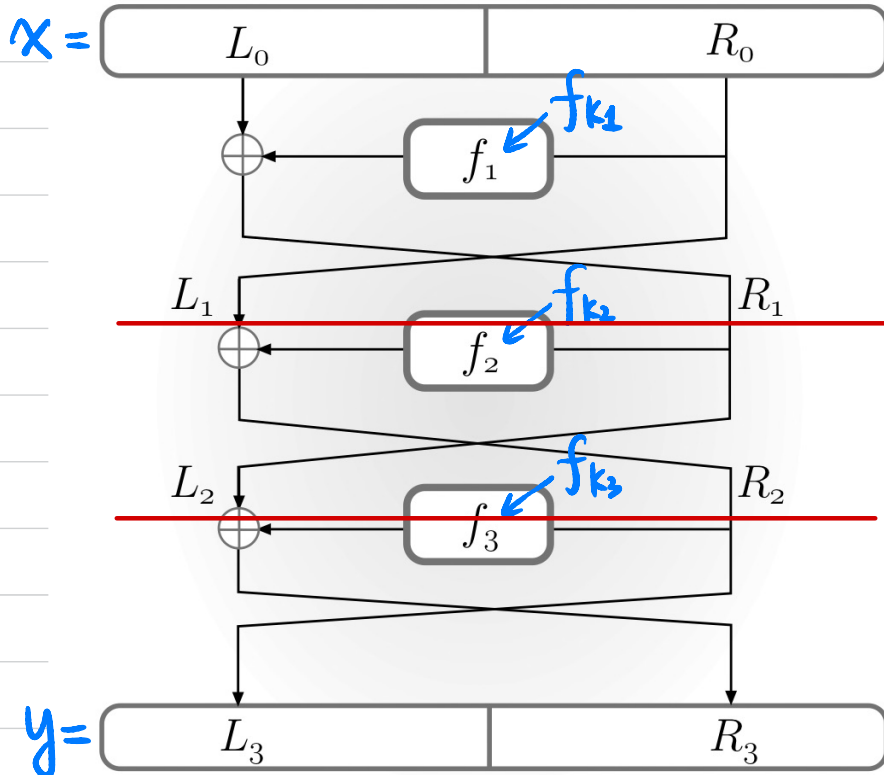
3-round Feistel Network

$f_{ki}: \{0,1\}^{n/2} \rightarrow \{0,1\}^{n/2}$

↑
round function

How to compute $F_k^{-1}(y)$?

Attacks on Reduced-Round Feistel Network



1-round? Feistel Network OR Random Perm?

$$C \xleftarrow{L_0 || R_0} A$$

$$\xrightarrow{L_1 || R_1}$$

$$L_1 \stackrel{?}{=} R_0$$

2-round?

$$C \xleftarrow{0 \dots 0 || R_0} A$$

$$\xrightarrow{L_2 || R_2}$$

$$\xleftarrow{L_2 || R_0}$$

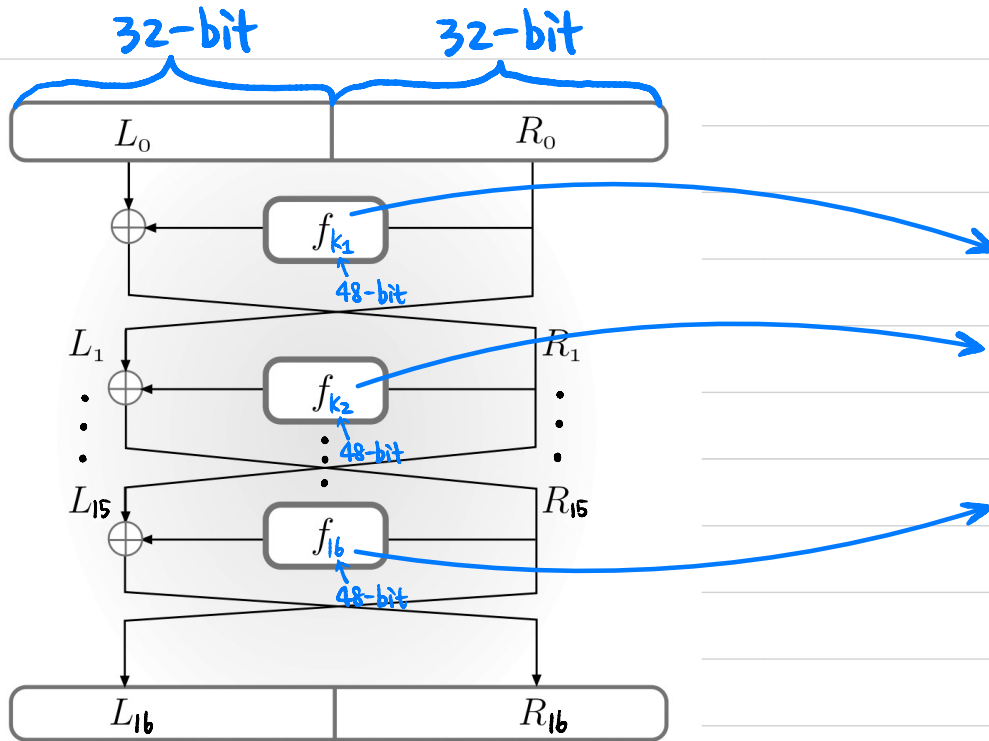
$$\xrightarrow{L'_2 || R'_2}$$

$$L'_2 \stackrel{?}{=} 0 \dots 0$$

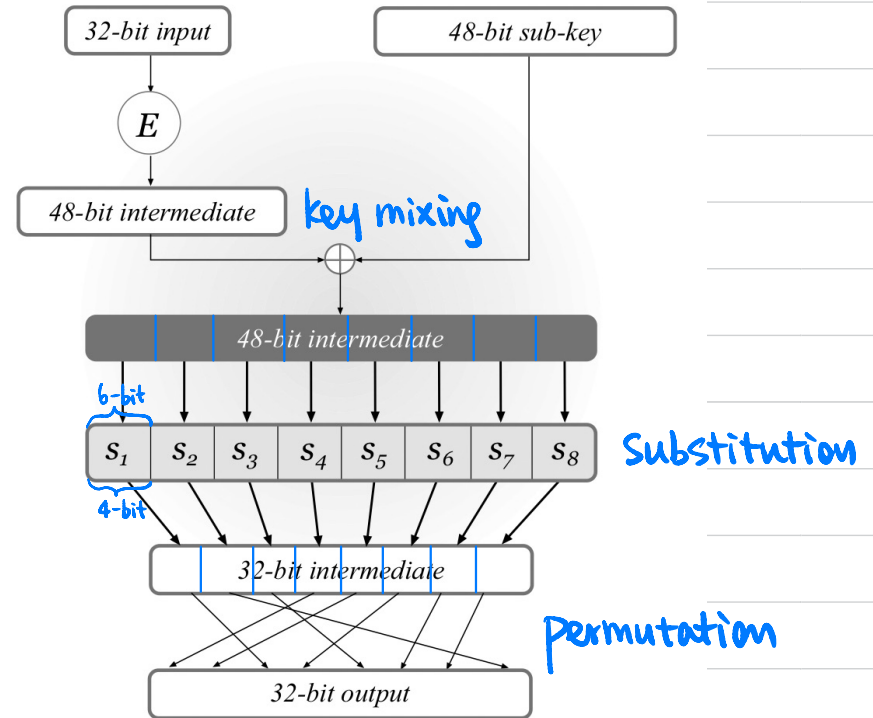
Data Encryption Standard (DES)

$F: \{0, 1\}^n \times \{0, 1\}^l \rightarrow \{0, 1\}^l$
 block length $l=64$
 master key length $n=56$

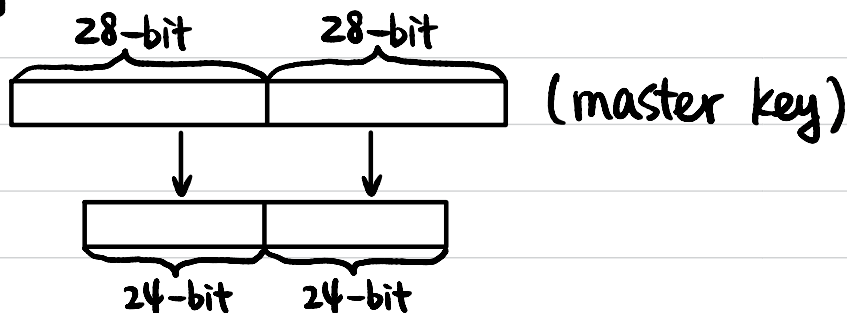
16-round Feistel Network



DES mangler function



Key Schedule:



E: expansion function

