

# Previous Lecture - Coded aperture photography

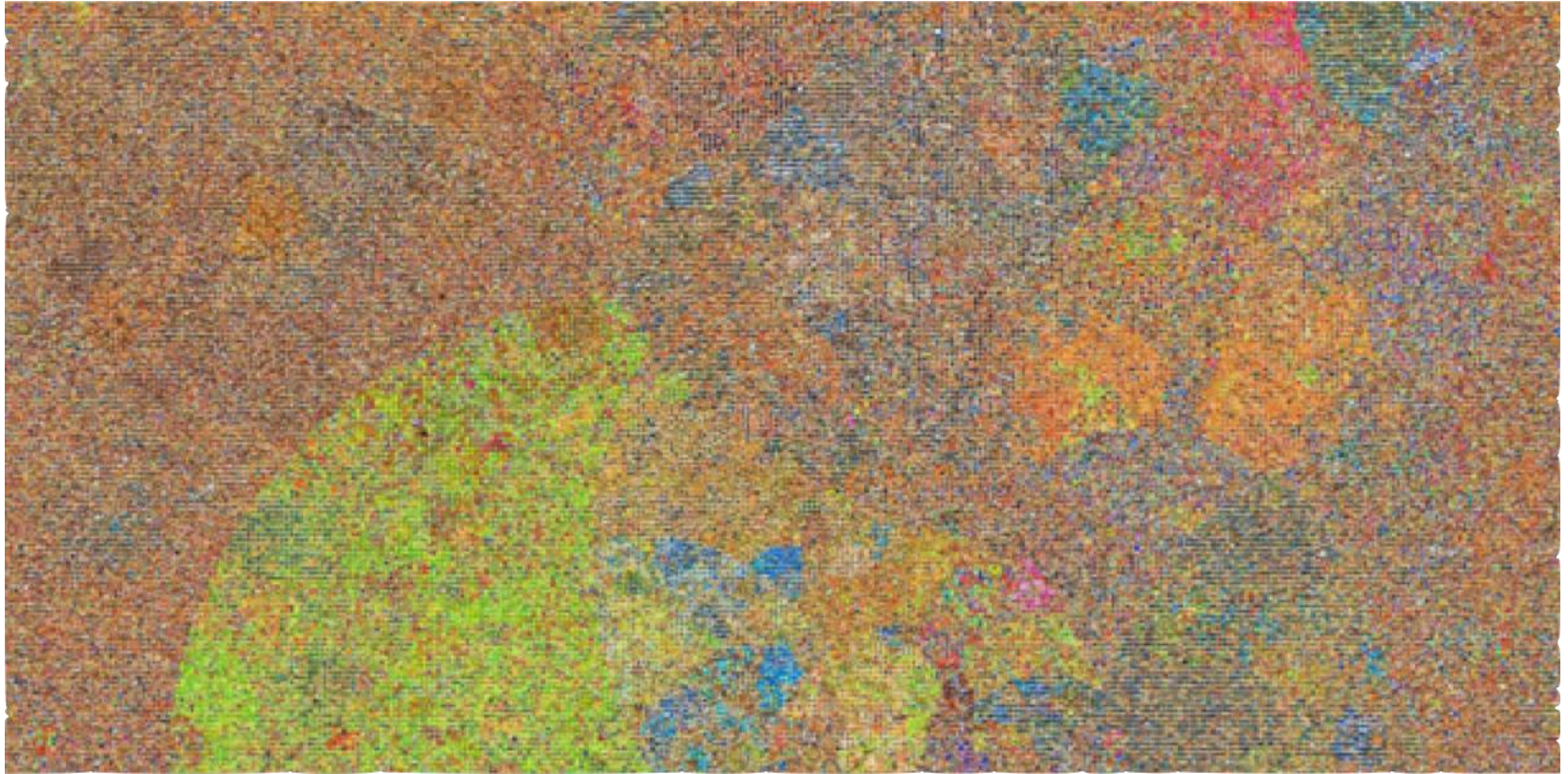


Depth from a single image based on the amount of blur

Estimate the amount of blur using and recover a sharp image by deconvolution with a sparse gradient prior.

# Visual Data on the Internet

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Visualization of 53,464 english nouns, credit: A. Torralba,  
<http://groups.csail.mit.edu/vision/TinyImages/>

With slides from Alexei Efros, James Hays, Antonio Torralba, Jean-Francois Lalonde, and Frederic Heger

CS 129: Computational Photography  
James Hays, Brown, Fall 2012

# Big Issues

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What is out there on the Internet?

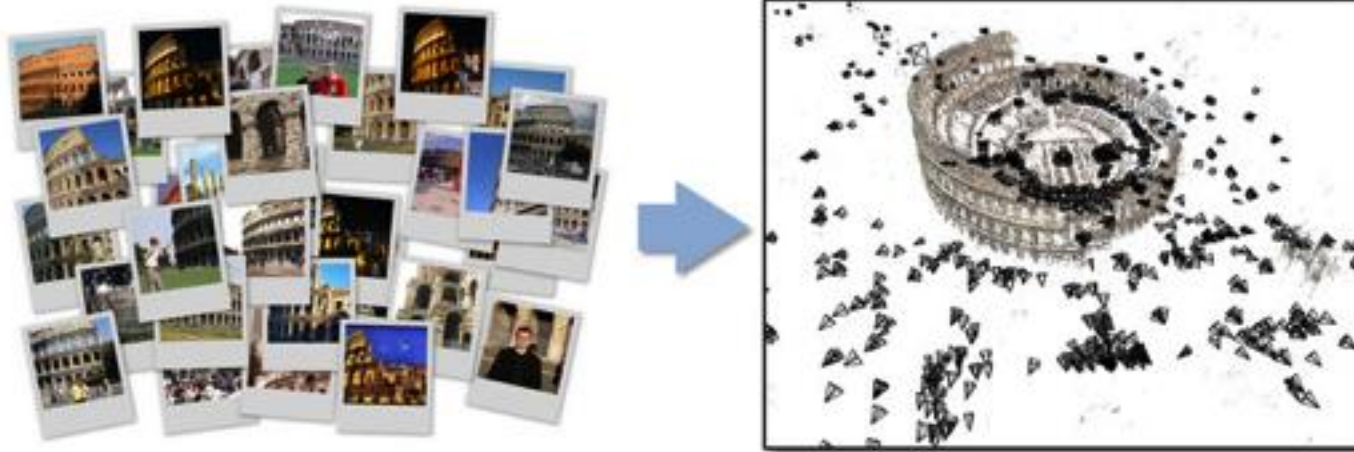
How do we get it?

What can we do with it?



# Subject-specific Data

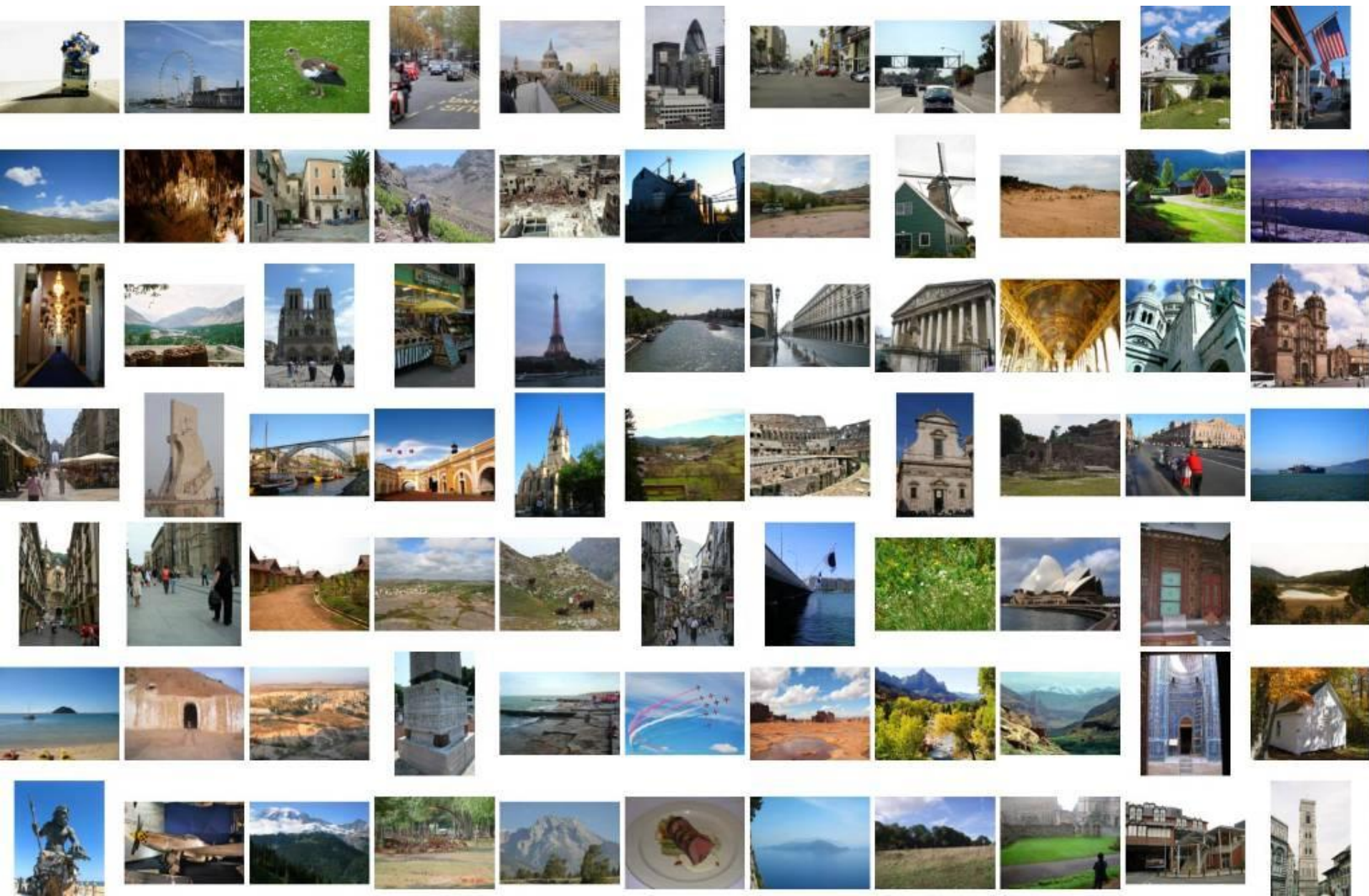
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Photos of Coliseum (Snavely et al.)



Portraits of Bill Clinton





# Generic Data

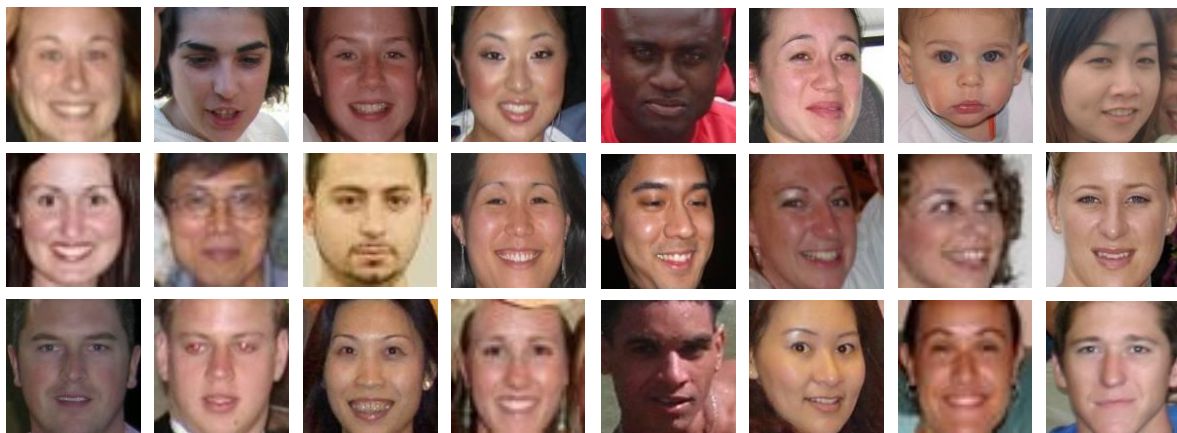
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street scenes



Food plates



faces

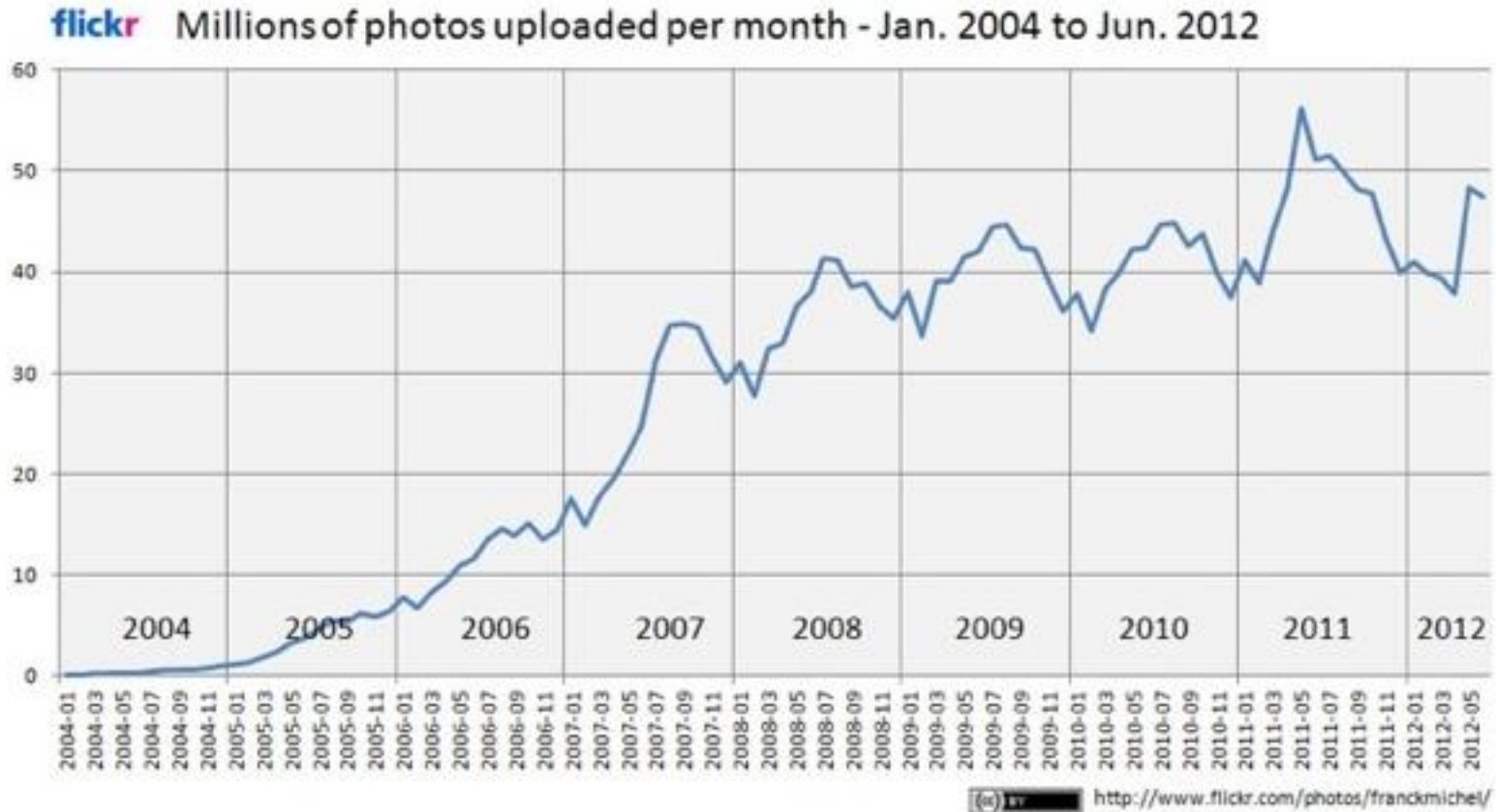


pedestrians

# The Internet as a Data Source

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# How big is Flickr?



100M photos updated *daily*

6B photos as of August 2011!

- ~3B public photos



# How Annotated is Flickr? (tag search)

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Party – 23,416,126

Paris – 11,163,625

Pittsburgh – 1,152,829

Chair – 1,893,203

Violin – 233,661

Trashcan – 31,200

# “Trashcan” Results

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From [PoPPaP](#)



From [howlinhill](#)



From [Jennay Jazz](#)



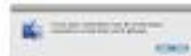
From [Norma Tub](#)



From [ianjacobs](#)



From [elis novak](#)



From [bertboerland](#)



From [m14dy](#)



From [ccherland](#)



From [yallyg](#)



From [Patrik Moen](#)



From [dakota morri...](#)



From [jimmy...](#)



From [PavelsDog](#)



From [lovecoffee...](#)



From [Daquella...](#)

- <http://www.flickr.com/search/?q=trashcan+NOT+party&m=tags&z=t&page=5>

# Big Issues

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What is out there on the Internet?

How do we get it?

What can we do with it?

- Let's see a motivating example...



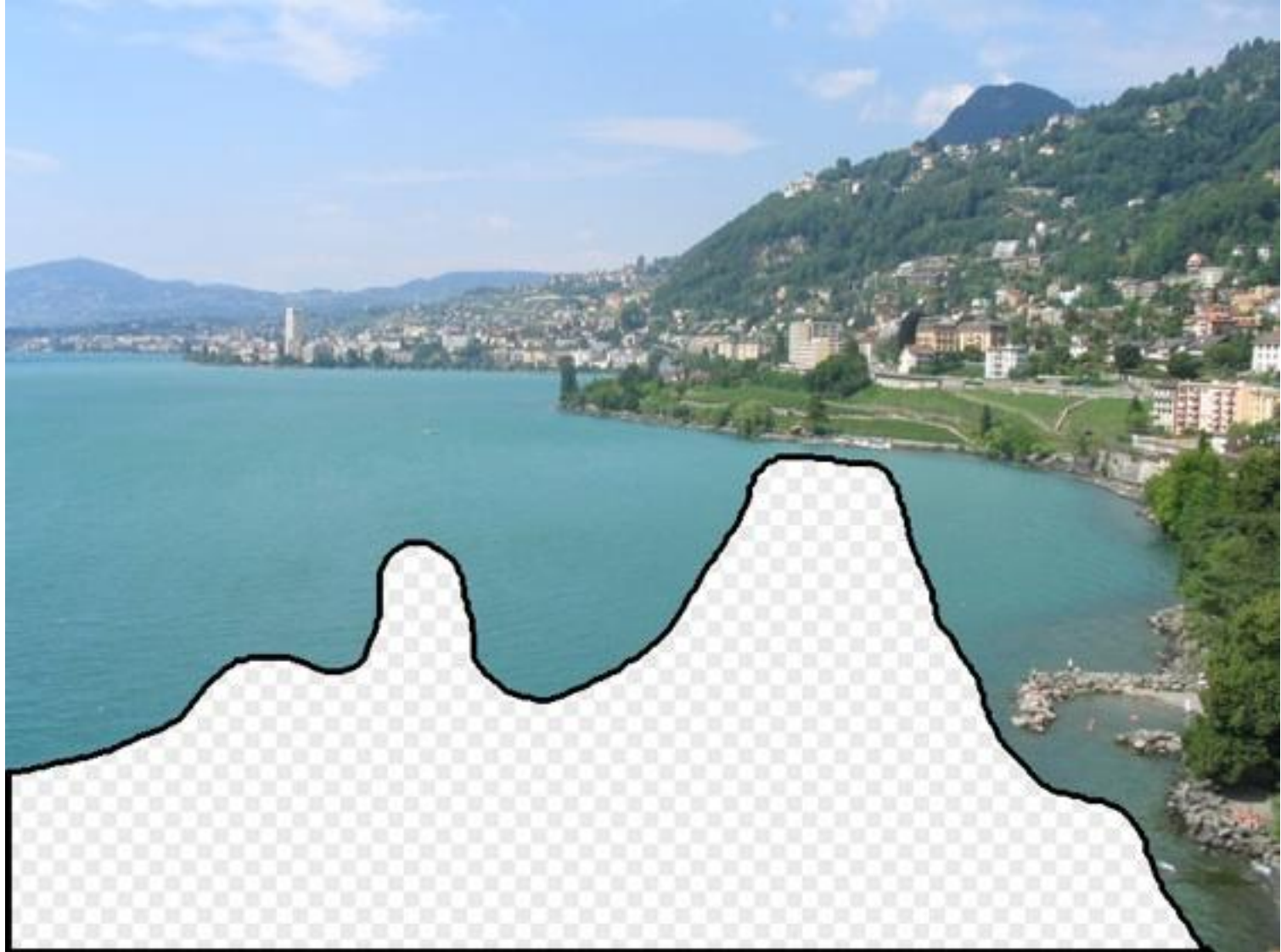
# Scene Completion

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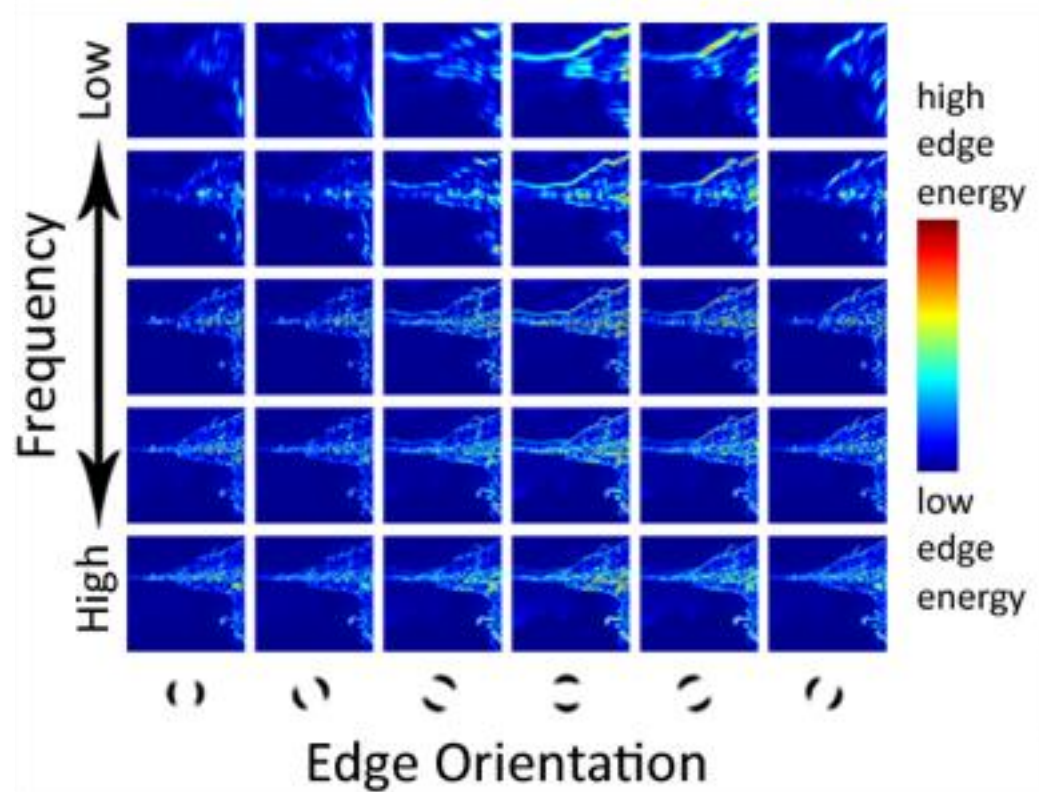
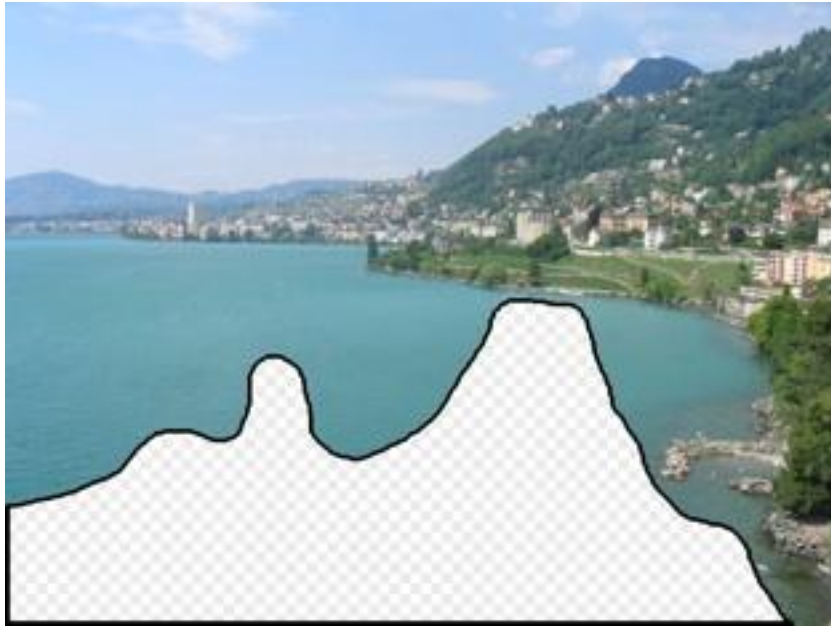
# Scene Matching

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# Scene Descriptor

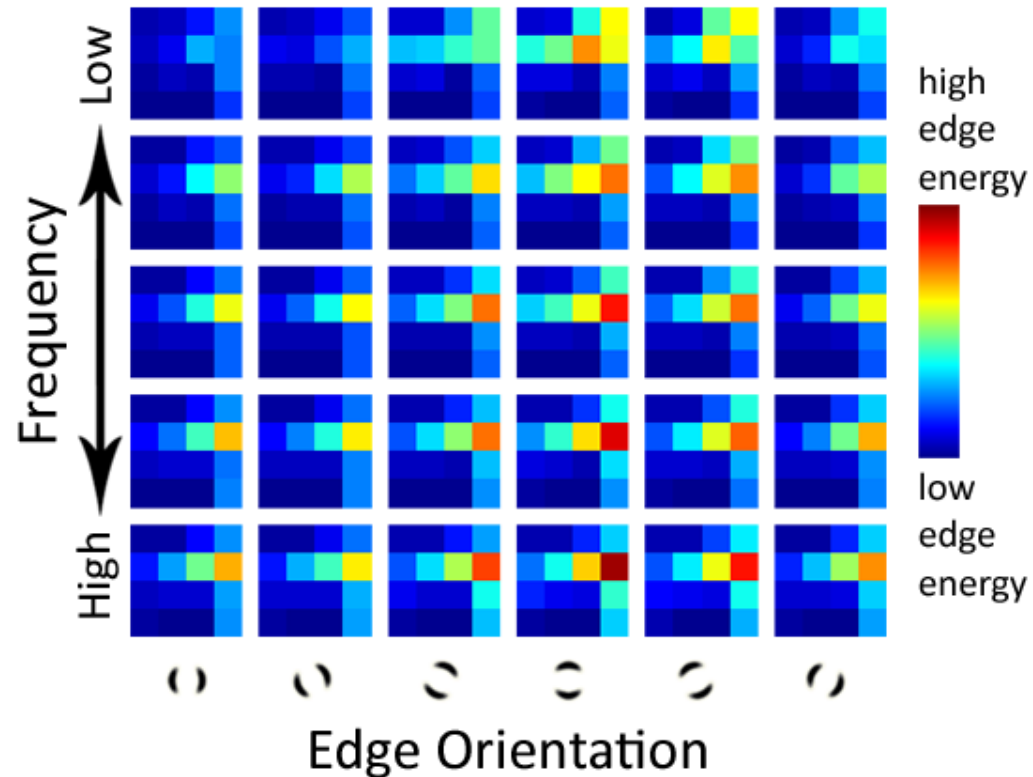
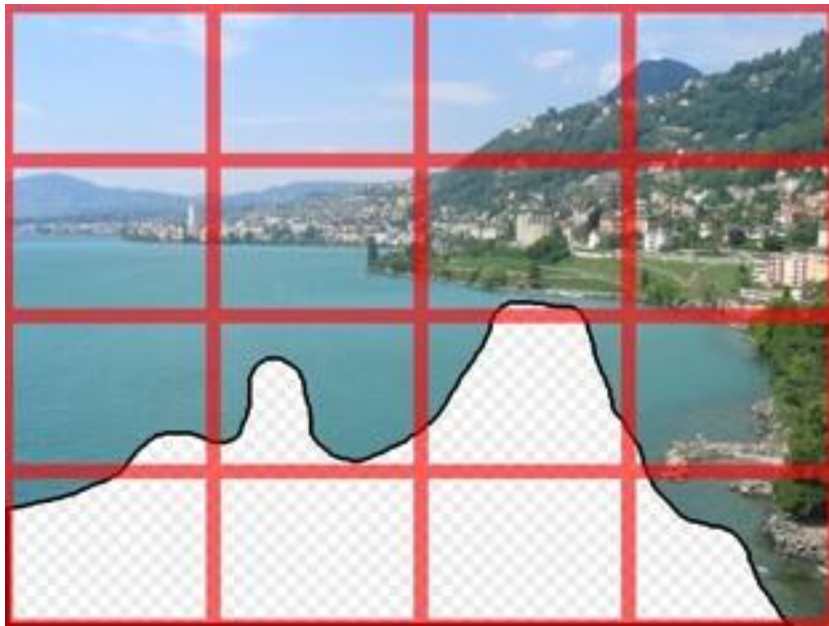
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# Scene Descriptor

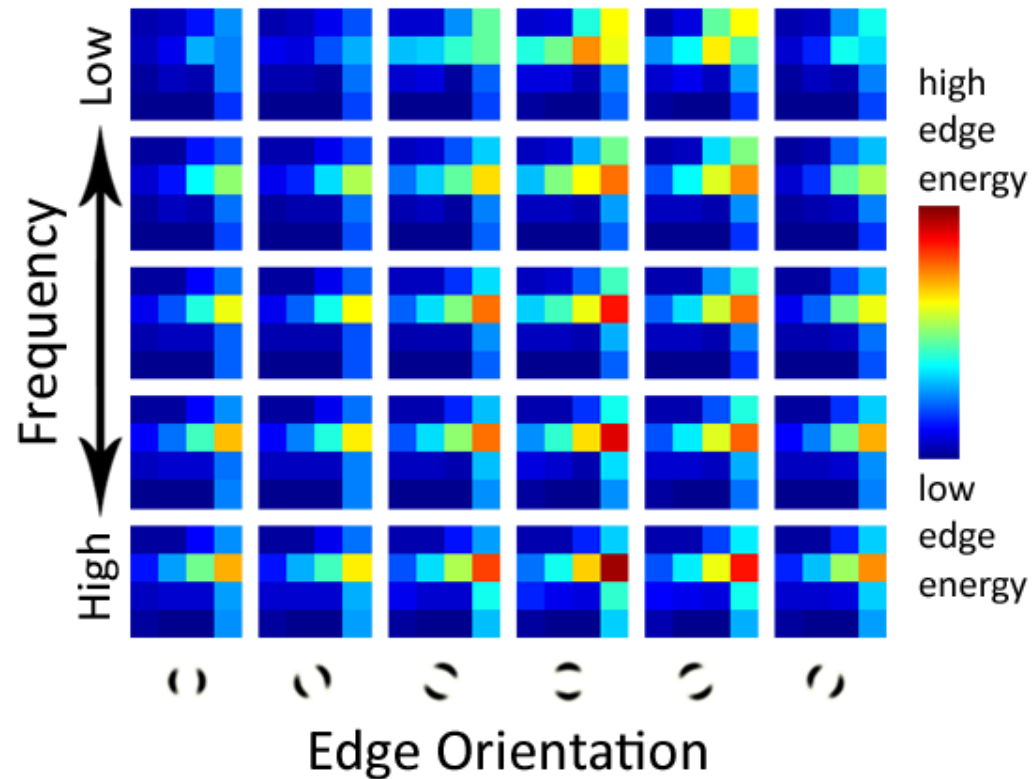
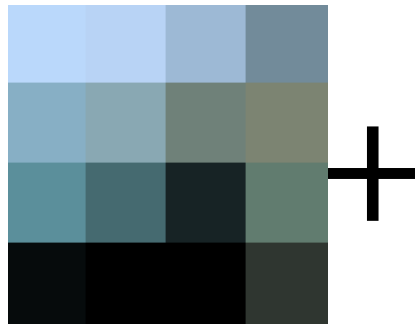
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Scene Gist Descriptor  
(Oliva and Torralba 2001)

# Scene Descriptor

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Scene Gist Descriptor  
(Oliva and Torralba 2001)



# 2 Million Flickr Images

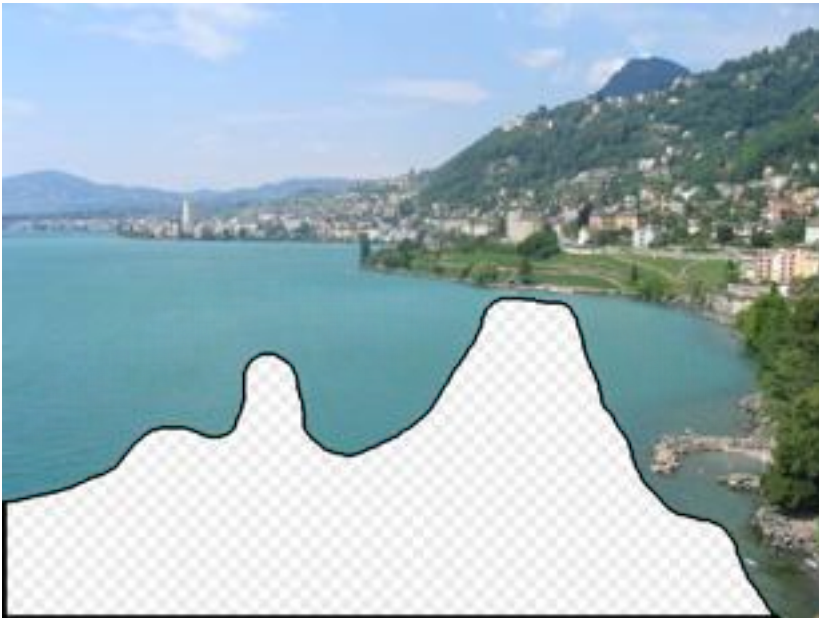




... 200 total

# Context Matching

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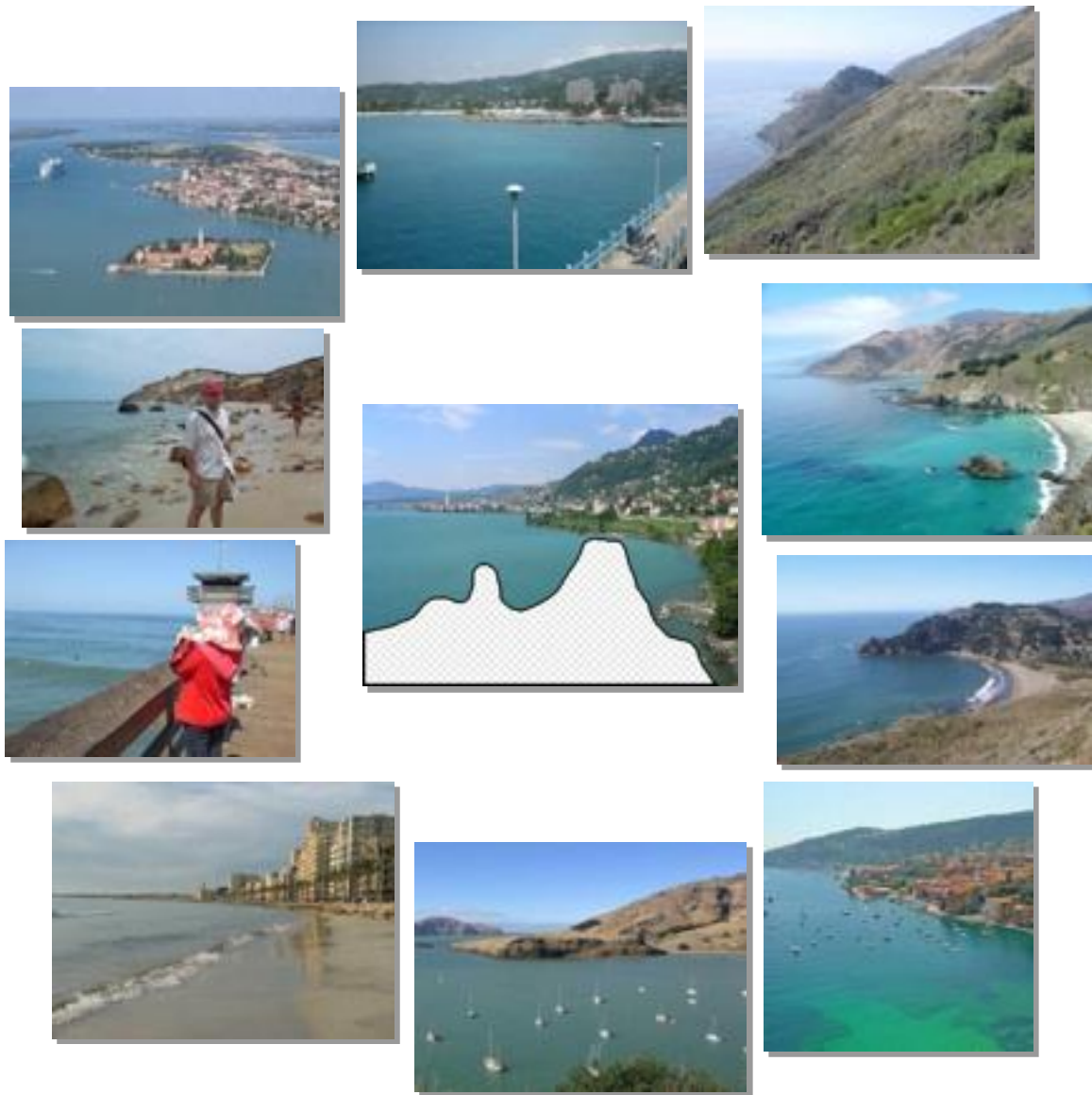
Graph cut + Poisson blending







Nearest neighbors from a collection of 20 thousand images



Nearest neighbors from a  
collection of 2 million images

# “Unreasonable Effectiveness of Data”

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Parts of our world can be explained by elegant mathematics

- physics, chemistry, astronomy, etc.

But much cannot

- psychology, economics, genetics, etc.

Enter The Data!

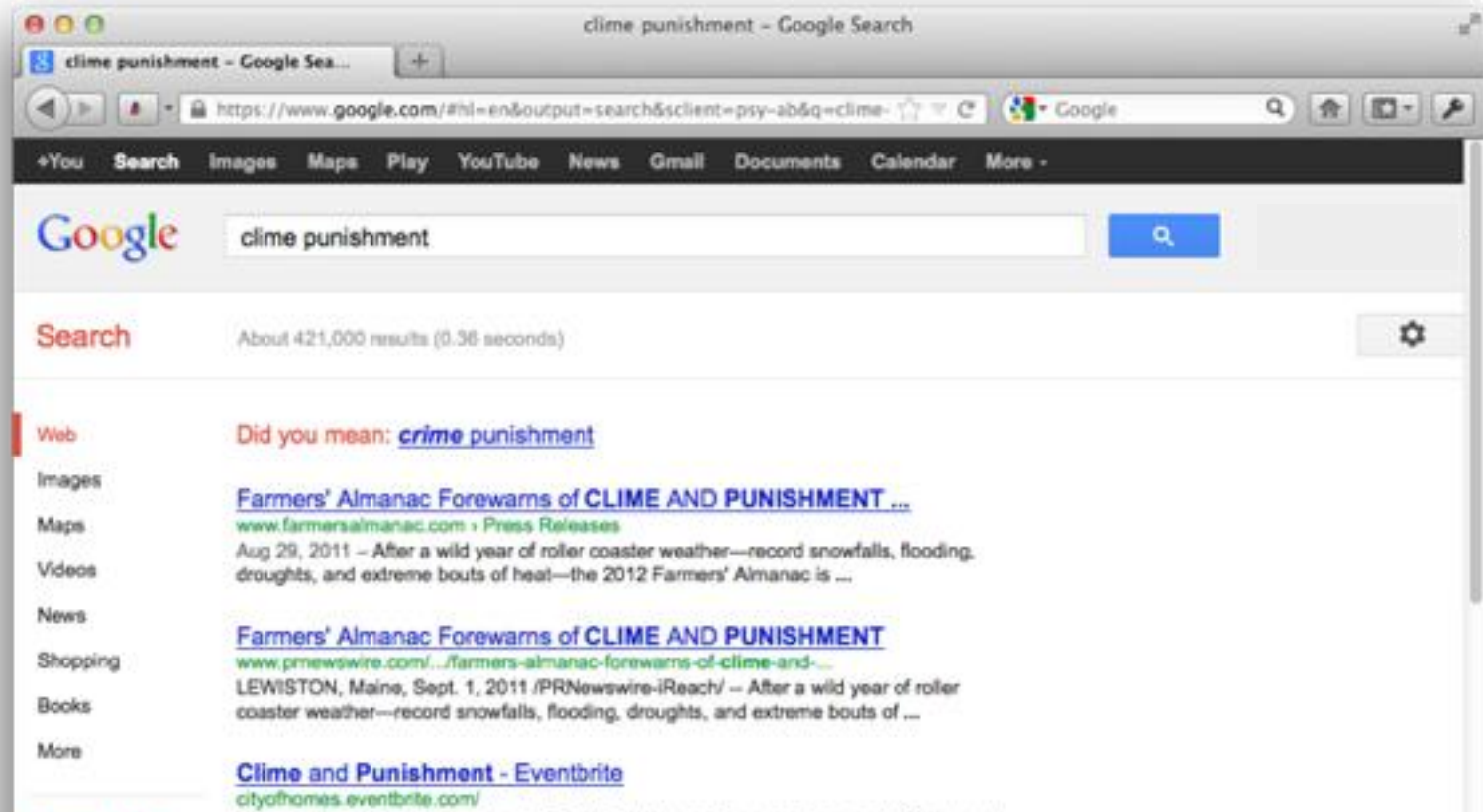
- Great advances in several fields:
  - e.g. speech recognition, machine translation
  - Case study: Google





## A.I. for the postmodern world:

- all questions have already been answered...many times, in many ways
- Google is dumb, the “intelligence” is in the data



# How about *visual* data?

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Text is simple:

- clean, segmented, compact, 1D

Visual data is much harder:

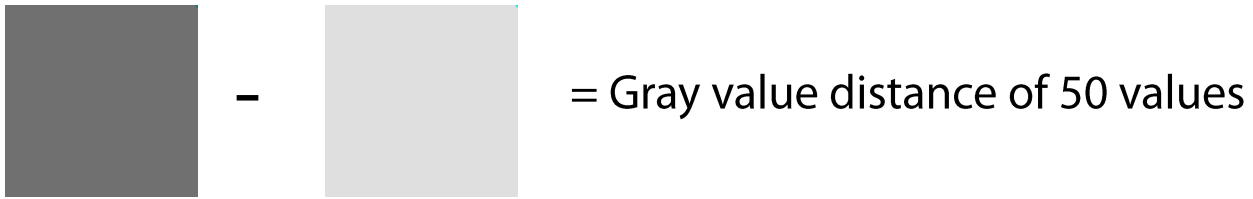
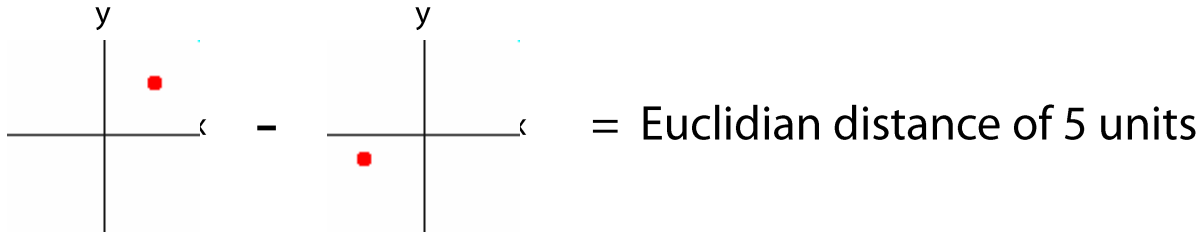
- Noisy, unsegmented, high entropy, 2D/3D

## Quick Overview

- Comparing Images
- Uses of Visual Data
- The Dangers of Data

# Distance Metrics

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# SSD says these are not similar

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# Tiny Images

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A. Torralba, R. Fergus, and W. T. Freeman, “80 million tiny images: a large dataset for non-parametric object and scene recognition,” PAMI, 2008.

# Image Segmentation (by humans)

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256x256



32x32

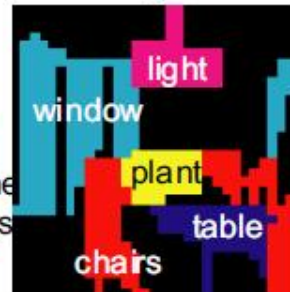
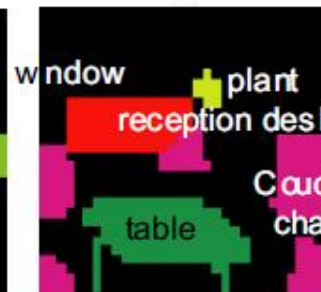
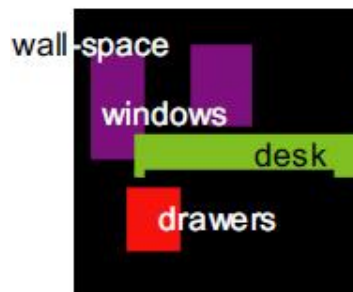


office

waiting area

dining room

dining room





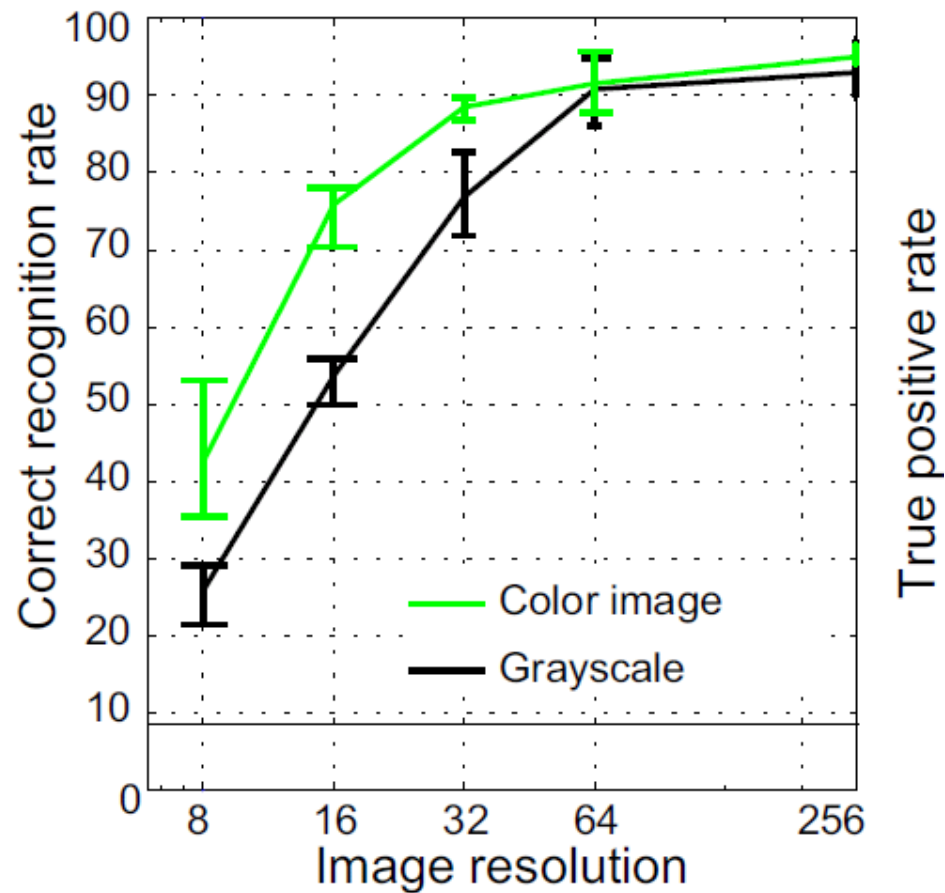
# Image Segmentation (by humans)

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# Human Scene Recognition

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# Tiny Images Project Page

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<http://groups.csail.mit.edu/vision/TinyImages/>



# Powers of 10

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Number of images on my hard drive:

$10^4$



Number of images seen during my first 10 years:

(3 images/second \* 60 \* 60 \* 16 \* 365 \* 10 = 630720000)

$10^8$



Number of images seen by all humanity:

106,456,367,669 humans<sup>1</sup> \* 60 years \* 3 images/second \* 60 \* 60 \* 16 \* 365 =

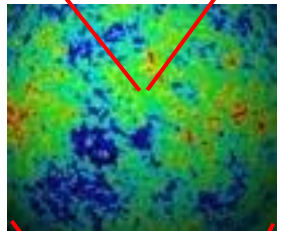
1 from <http://www.prb.org/Articles/2002/HowManyPeopleHaveEverLivedonEarth.aspx>

$10^{20}$



Number of photons in the universe:

$10^{88}$



Number of all 8-bits 32x32 images:

$256^{32 \times 32 \times 3} \sim 10^{7373}$

$10^{7373}$



# Scenes are unique

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# But not all scenes are so original

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# But not all scenes are so original

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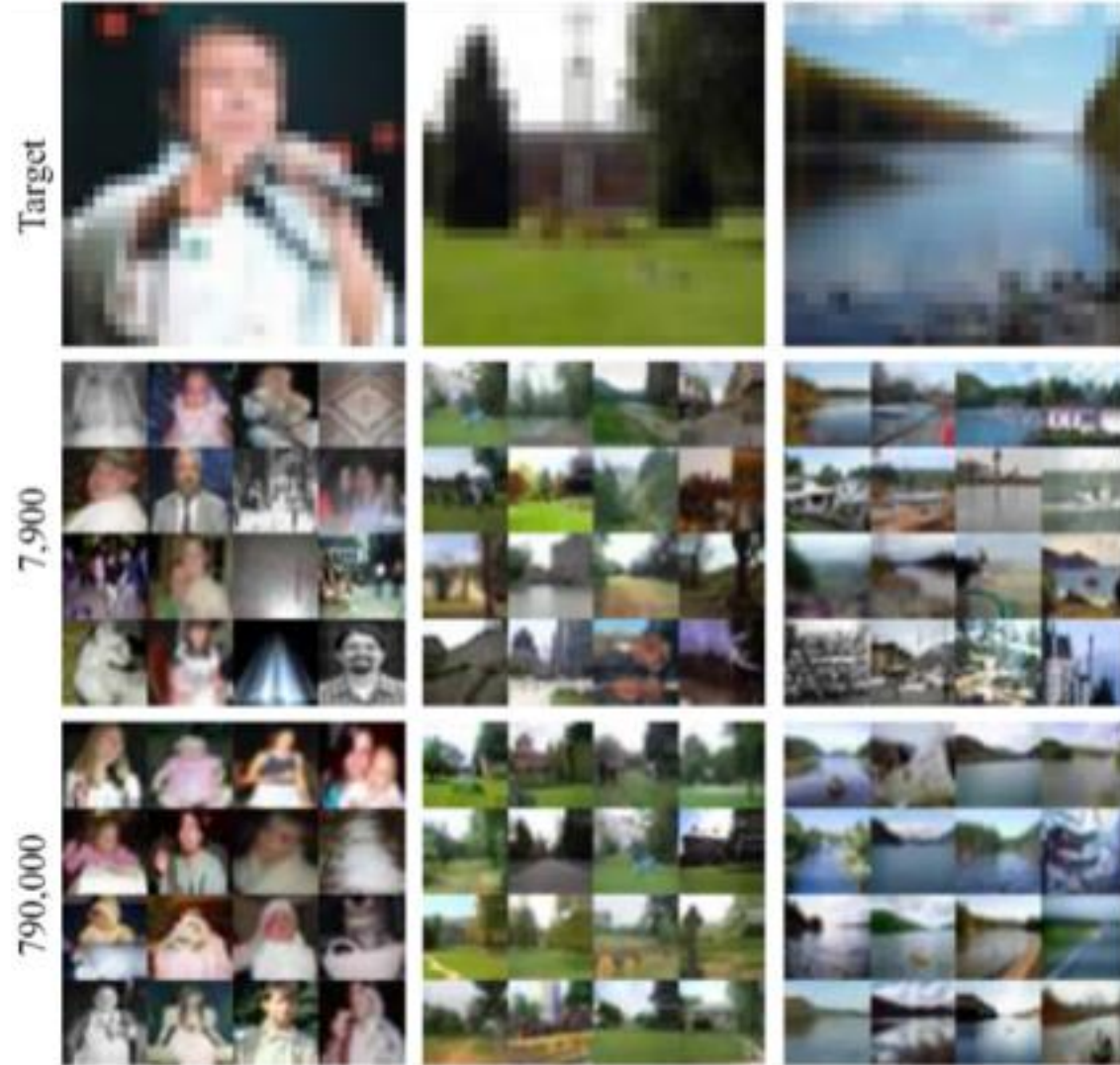


Target



7,900





Target



7,900



790,000



79,000,000





# Automatic Colorization Result

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Grayscale input High resolution



Colorization of input using average





# Automatic Orientation

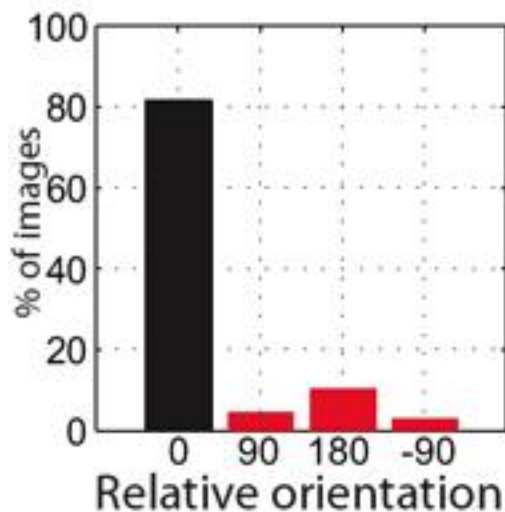
---

Many images have ambiguous orientation

Look at top 25% by confidence

- correlation score

Examples of high and low confidence images



# Automatic Orientation Examples

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0.70



0.64



0.66



0.64



0.86



0.76



0.79



0.77



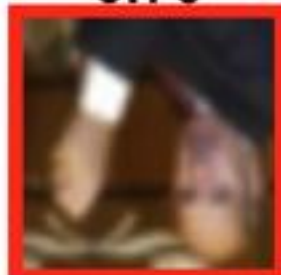
0.66



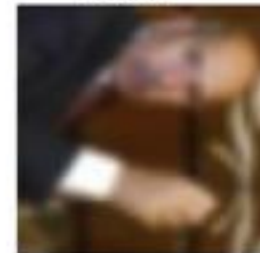
0.62



0.70



0.63



# Tiny Images Discussion

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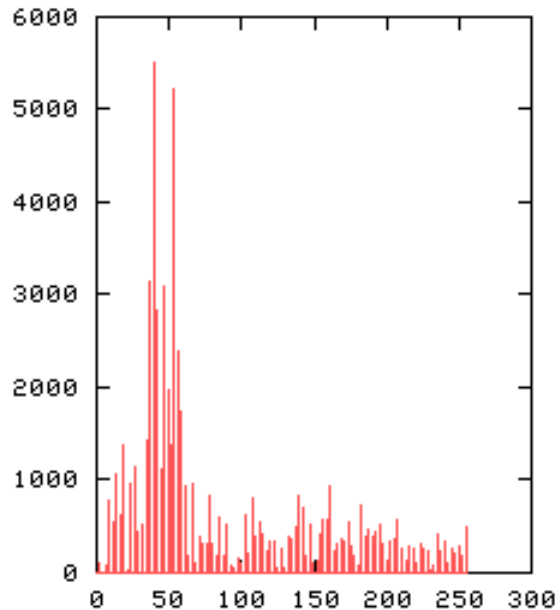
Why SSD on color images?

Can we build a better image descriptor?

# Image Representations: Histograms

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Images from Dave Kauchak



## global histogram

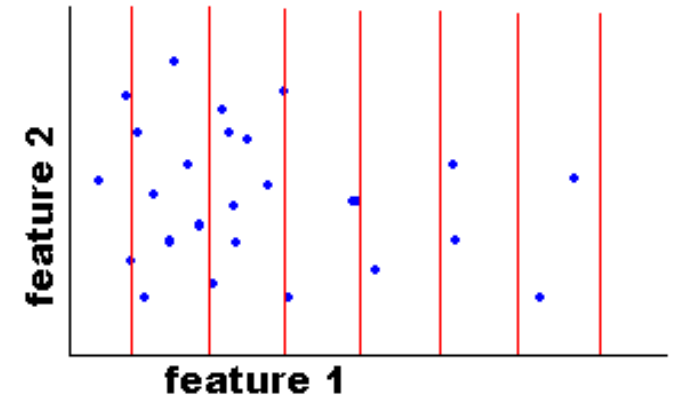
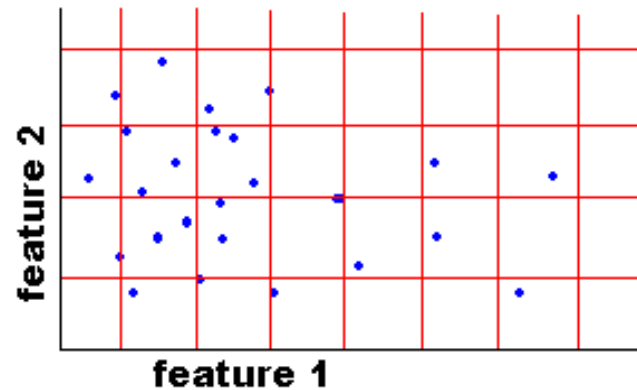
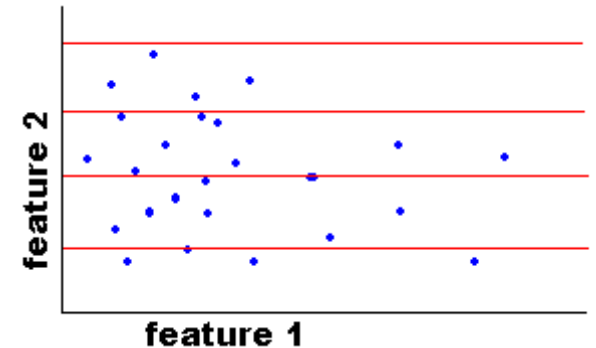
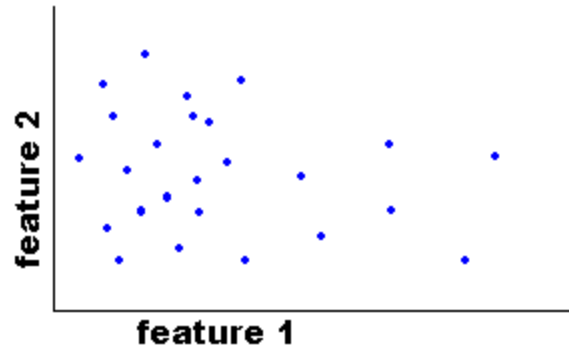
- Represent distribution of features
  - Color, texture, depth, ...



# Image Representations: Histograms

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Images from Dave Kauchak



## Joint histogram

- Requires lots of data
- Loss of resolution to avoid empty bins

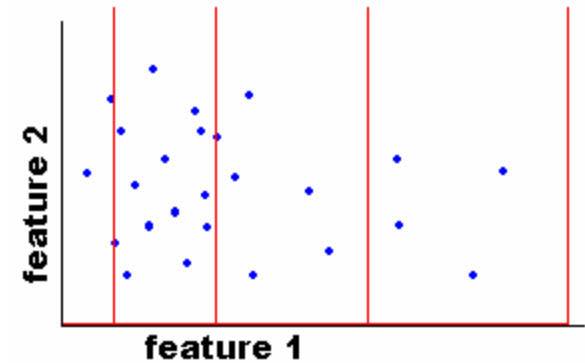
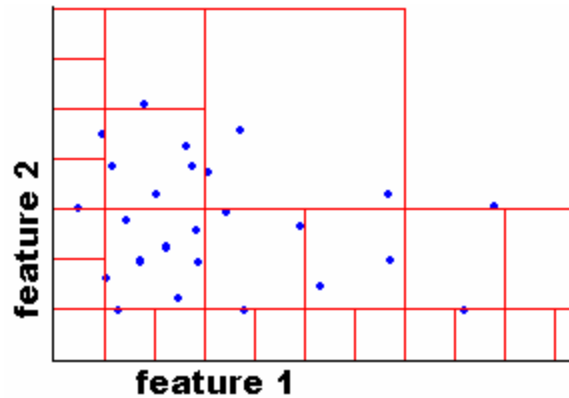
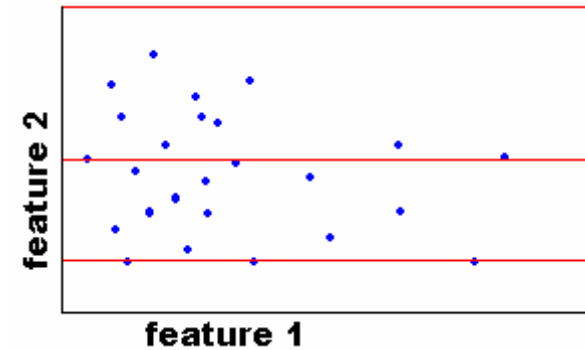
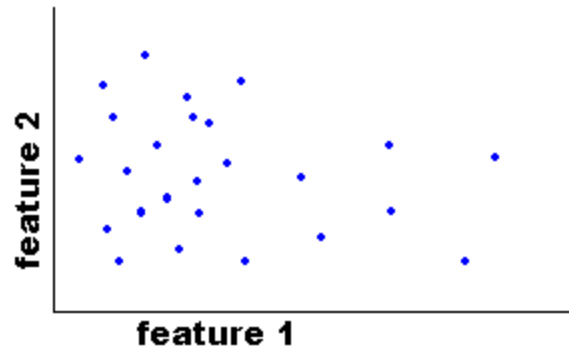
## Marginal histogram

- Requires independent features
- More data/bin than joint histogram

# Image Representations: Histograms

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Images from Dave Kauchak



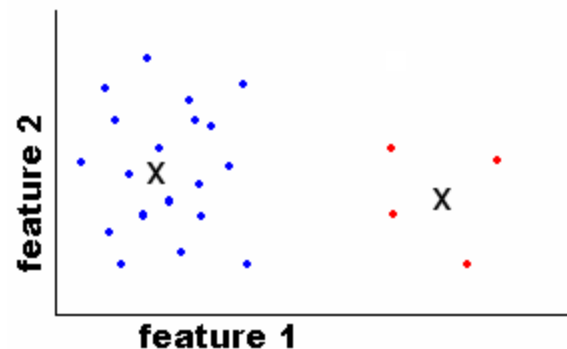
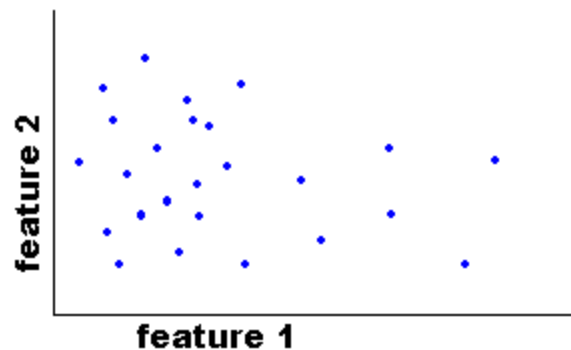
## Adaptive binning

- Better data/bin distribution, fewer empty bins
- Can adapt available resolution to relative feature importance

# Image Representations: Histograms

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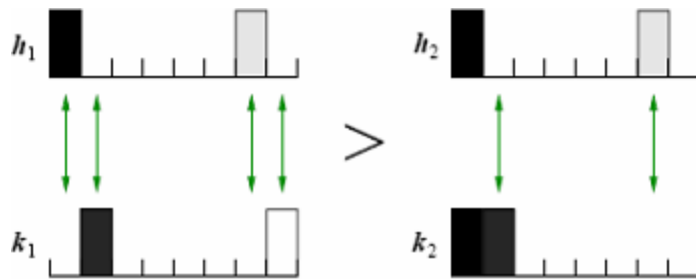
Images from Dave Kauchak



## Clusters / Signatures

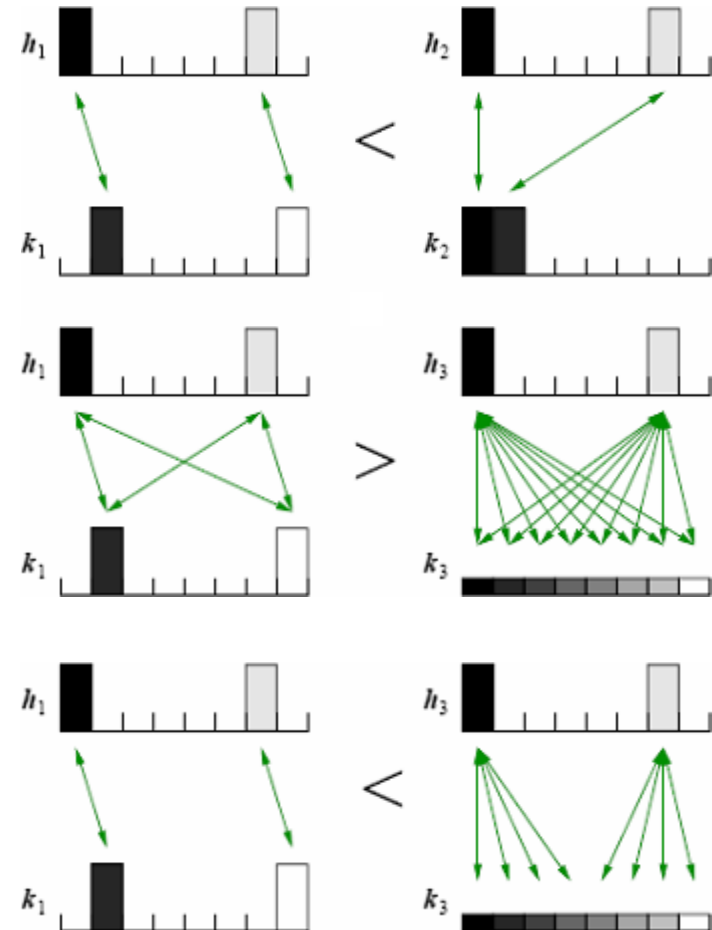
- “super-adaptive” binning
- Does not require discretization along any fixed axis

# Issue: How to Compare Histograms?



**Bin-by-bin comparison**

Sensitive to bin size.  
Could use wider bins ...  
... but at a loss of resolution



**Cross-bin comparison**

How much cross-bin influence is  
necessary/sufficient?



# Red Car Retrievals (Color histograms)

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$$\chi^2(h_i, h_j) = \frac{1}{2} \sum_{m=1}^K \frac{[h_i(m) - h_j(m)]^2}{h_i(m) + h_j(m)}$$

Histogram matching distance

# Capturing the “essence” of texture

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...for real images



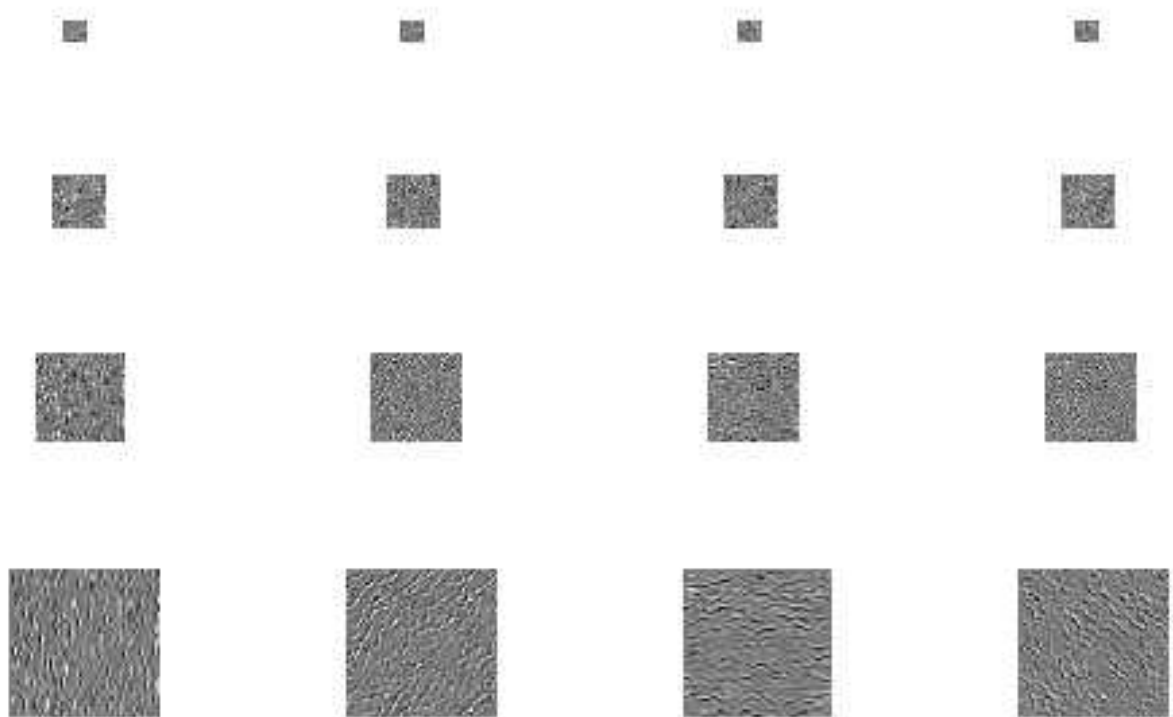
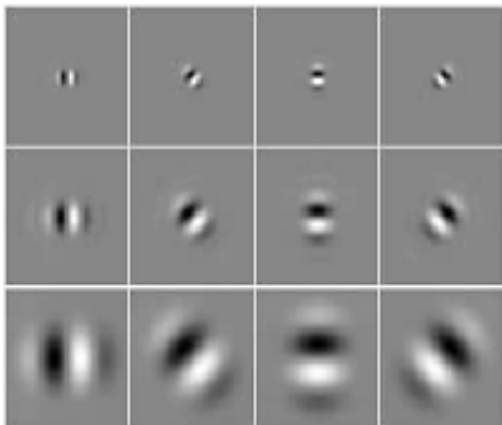
We don't want an actual texture realization, we want a texture invariant

What are the tools for capturing statistical properties of some signal?

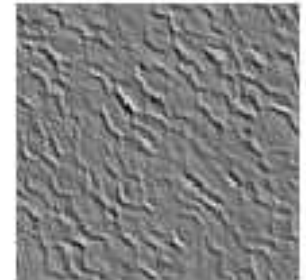
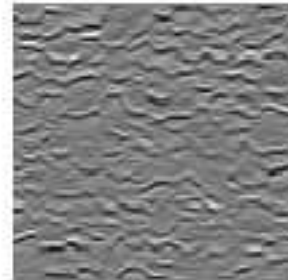
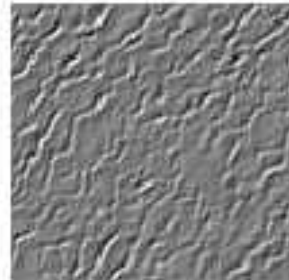
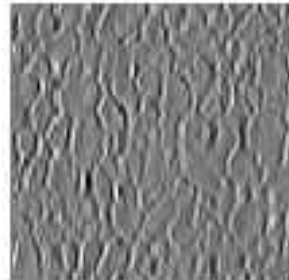
# Multi-scale filter decomposition

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Filter bank

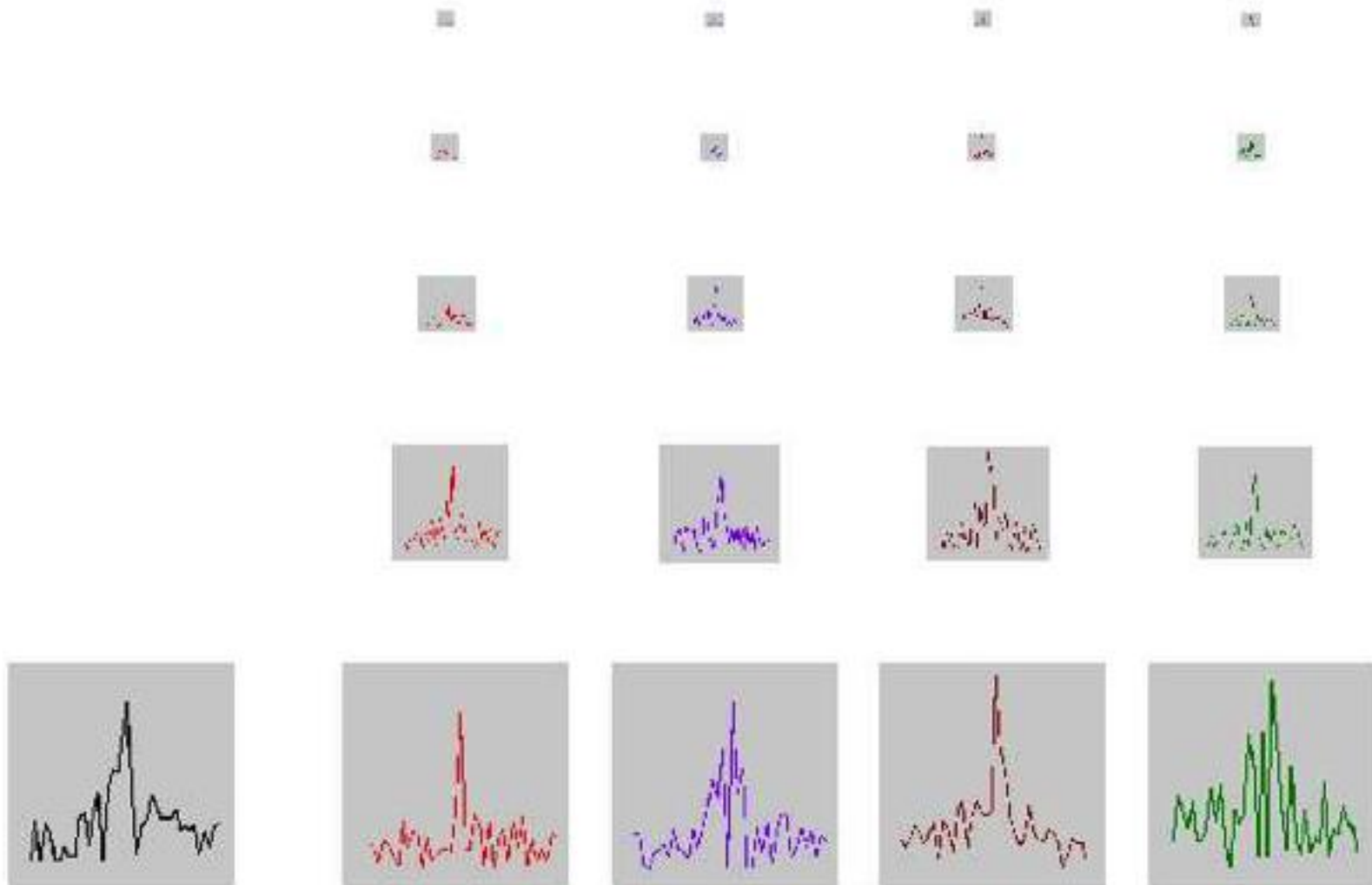


Input image



# Filter response histograms

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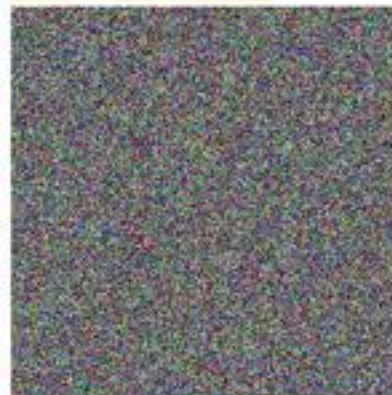
# Heeger & Bergen '95

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Start with a noise image as output

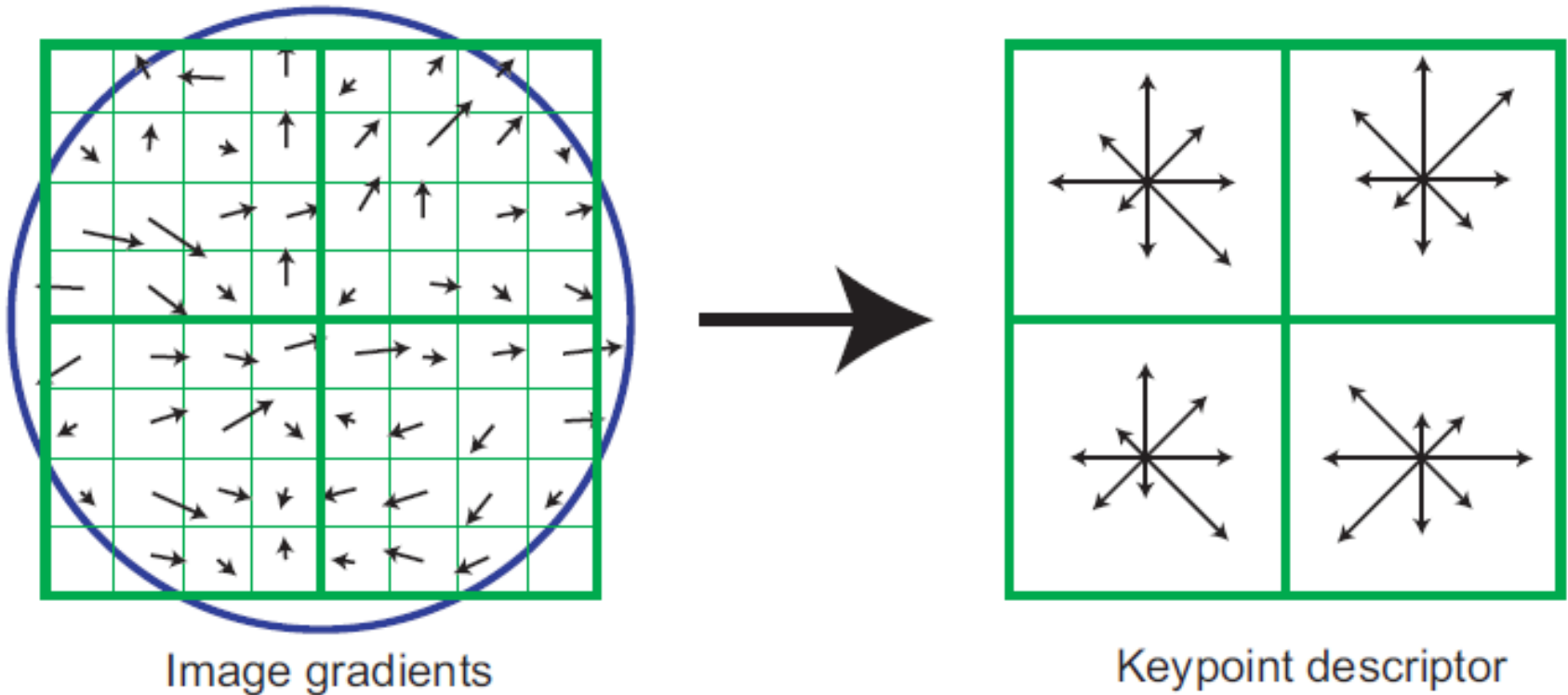
Main loop:

- Match *pixel* histogram of output image to input
- Decompose input and output images using multi-scale filter bank (Steerable Pyramid)
- Match sub-band histograms of input and output pyramids
- Reconstruct input and output images (collapse the pyramids)





# SIFT local feature descriptor



Based on 16\*16 patches

4\*4 subregions

8 bins in each subregion

$4*4*8=128$  dimensions in total

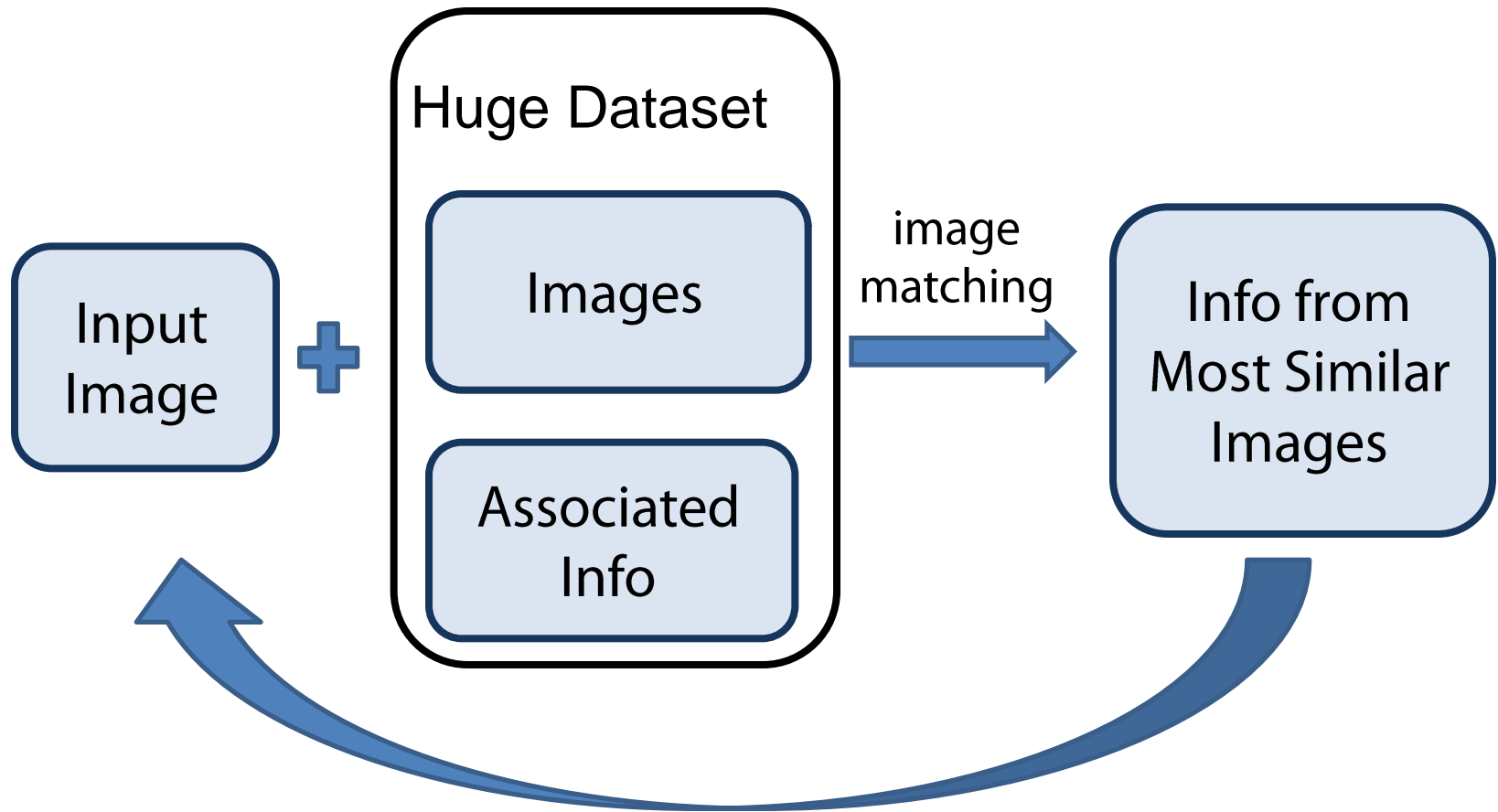
# Image Descriptors

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- Blur + SSD
- Gist descriptor (average edge response in a coarse spatial grid)
- Color histograms
- Filter response histograms
- “Bag of Visual Words” – histograms of quantized SIFT or HOG features.

# Recap: Using lots of data!

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Trick: If you have enough images, the dataset will contain very similar images that you can find with simple matching methods.

# im2gps (Hays & Efros, CVPR 2008)



6 million geo-tagged Flickr images

How much can an image tell about its geographic location?

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Paris



Paris



Paris



Paris



Paris



Paris



Paris



Madrid



Rome



Paris



Cuba



Paris



Paris



Poland



Paris



Paris







# Example Scene Matches

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Madrid



england



France



Paris



Croatia



heidelberg



Macau



Malta



Cairo



Italy



Italy



Italy



Latvia



europe

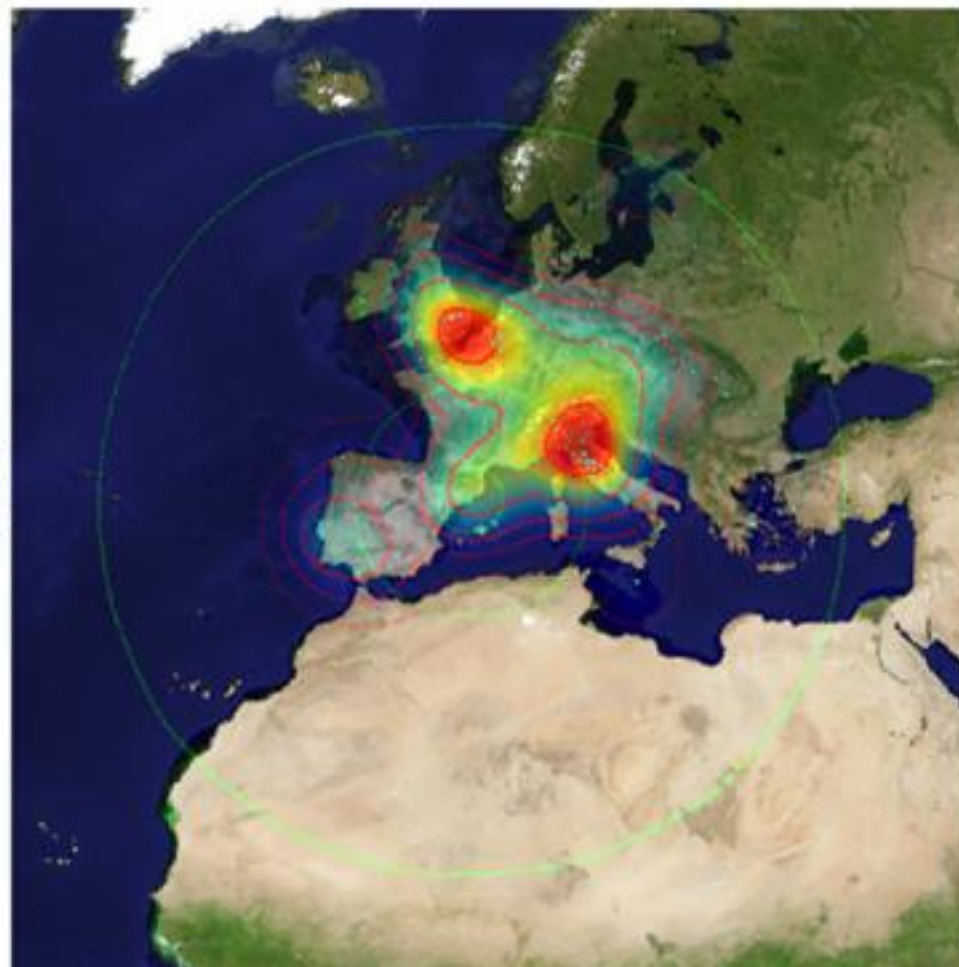


Barcelona



Austria









Philippines



Houston



Thailand



Houston



Maldives



Philippines



NewZealand



Bermuda



Palau



Mexico2



Brazil



Mendoza



Brazil



Thailand



Arkansas



Hawaii









USA



Utah



Arizona



Utah



Utah



Utah



Tunisia



Kenya



Utah



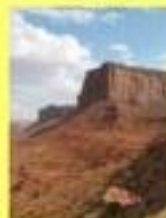
Los Angeles



Burundi



New Mexico



Utah



Utah



Utah



Mendoza







California



Oklahoma



SouthAfrica



Zambia



Kenya



Hyderabad



Mongolia



SouthAfrica



Kenya



Kenya



Zambia



Ethiopia



Nevada



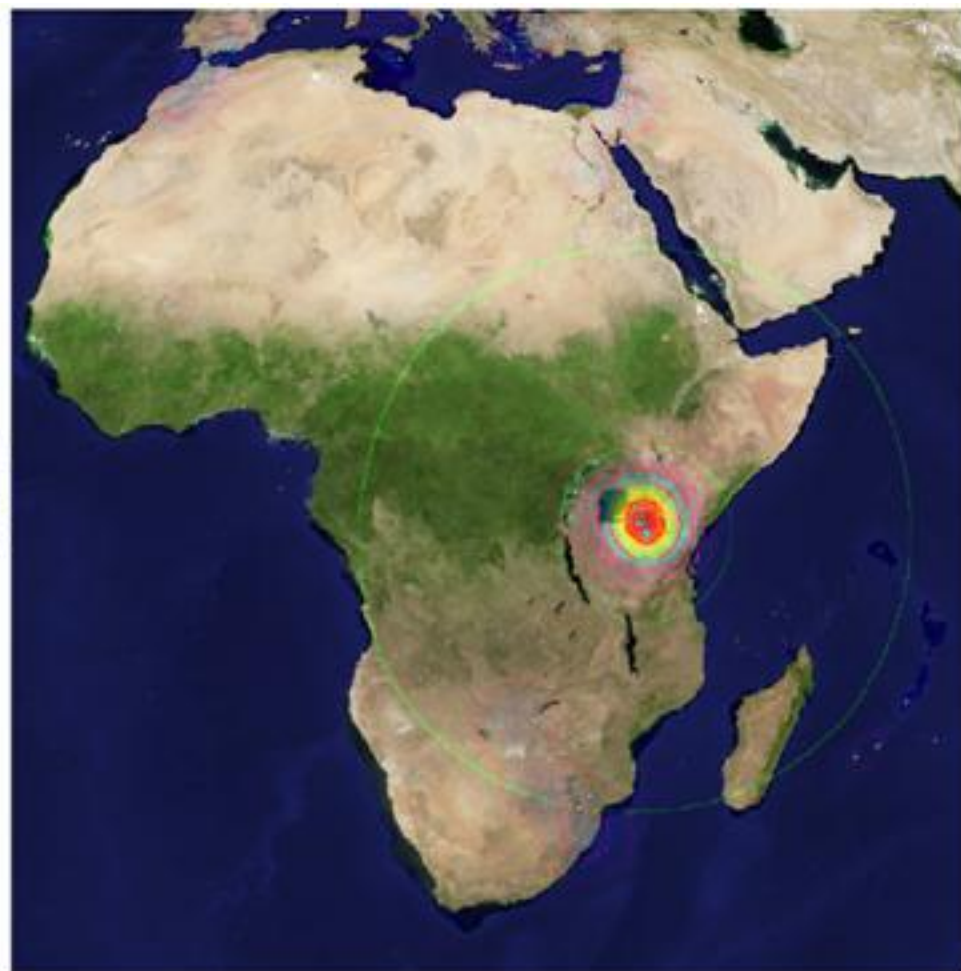
africa



Morocco



Tennessee







Toronto



Florida



NewYork



Boston



Boston



Oregon



Oregon



Oregon



NewYork



Barcelona



Oregon



Chicago



Ohio



Philadelphia



NewYorkCity

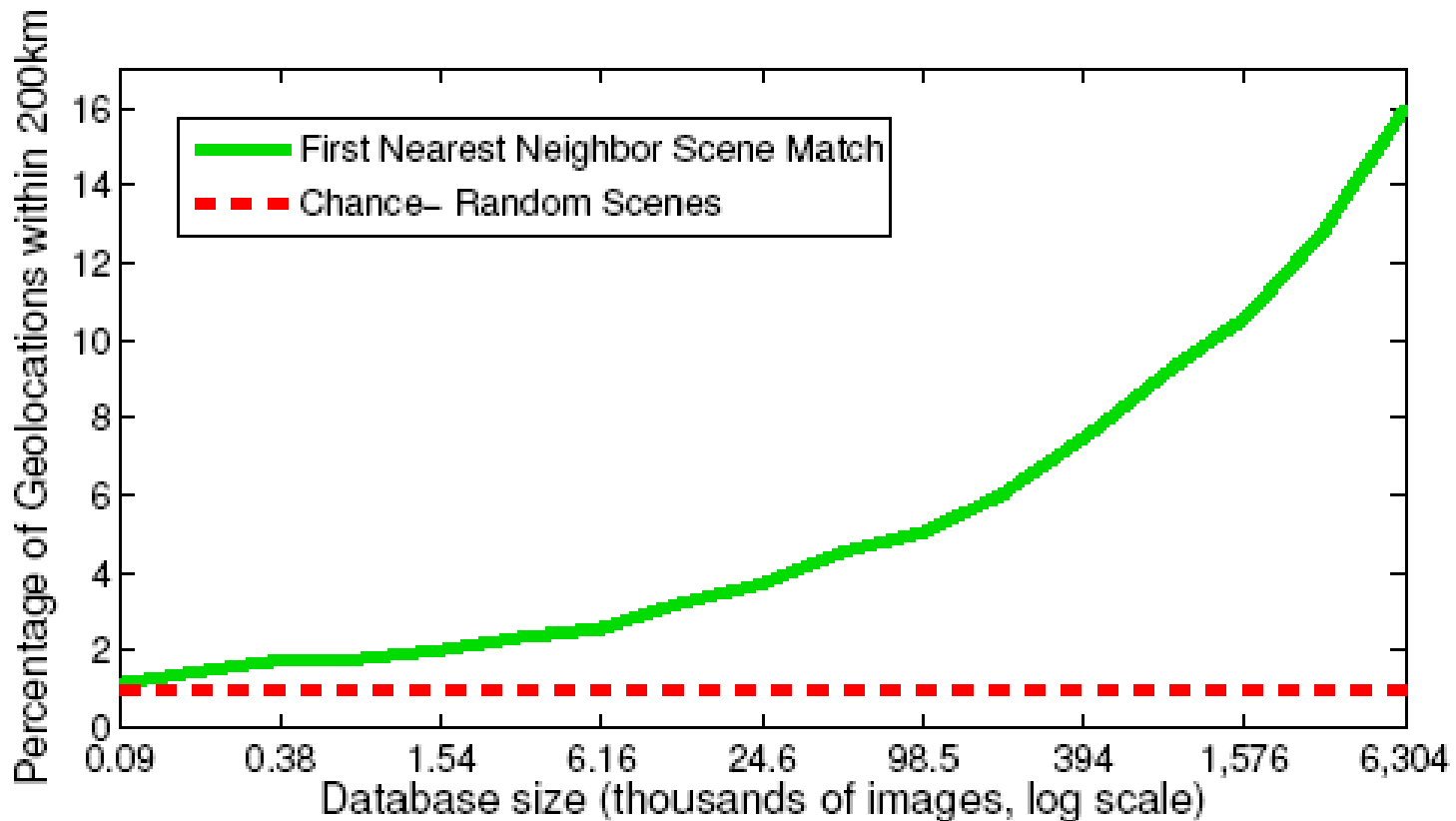


Boston



# The Importance of Data

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# Where is This?

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O. Vesselova, V. Kalogerakis, A. Hertzmann, J. Hays, A. A. Efros. "Image Sequence Geolocation," ICCV 2009



# Where is This?

---



# Where are These?

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15:14,  
June 18<sup>th</sup>, 2006



16:31,  
June 18<sup>th</sup>, 2006

# Where are These?

---



15:14,  
June 18<sup>th</sup>, 2006



16:31,  
June 18<sup>th</sup>, 2006



17:24,  
June 19<sup>th</sup>, 2006

# Results (geo-loc within 400 km)

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im2gps – 10%

temporal im2gps – 56%