

# Summary of `qsymbols`

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## Abstract

`qsymbols` is a  $\text{\LaTeX}$  [1] package defining systematic mnemonic abbreviations, starting with a single open quote ‘ for symbols, and in double quotes "... " for arrows, for characters from the `amssymb` and `stmaryrd` fonts. Optionally a very large class of arrows can be typeset using the `Xy-pic` package.

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## 1 Introduction

`qsymbols` sets up a number of mnemonic and compact abbreviations for math symbols from  $\text{\LaTeX}$  and the packages `amssymb` and `stmaryrd`, which it loads. The abbreviations all start with the backquote character ‘ except for arrows that are of the form "->". Some are a single characters, some a more complicated pattern, but always the idea is to use abbreviations that hint at the *visual* appearance of the symbol. Finally it is possible for the user to add more abbreviations of the simpler categories.

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You can retrieve `qsymbols` as well as the `amssymb` and `stmaryrd` packages by anonymous ftp from all CTAN archives in directory `/tex-archive/macros/latex/contrib/supported/`<sup>1</sup> (each package has its own subdirectory).

## 2 Simple symbols

### 2.1 Greek letters

All the standard greek letters used in math are available as ‘ followed by a letter: either lowercase:

$x$	a	b	c	d	e	f	g	h	i	j	k	l	m	n	p	q	r	s	t	u	v	w	x	y	z
‘ $x$	$\alpha$	$\beta$	$\chi$	$\delta$	$\epsilon$	$\phi$	$\gamma$	$\eta$	$\iota$	$\psi$	$\kappa$	$\lambda$	$\mu$	$\nu$	$\pi$	$\theta$	$\sigma$	$\tau$	$\varrho$	$\varphi$	$\omega$	$\xi$	$\upsilon$	$\zeta$	

or uppercase:

$X$	D	F	G	J	L	P	Q	S	W	X	Y
‘ $X$	$\Delta$	$\Phi$	$\Gamma$	$\Psi$	$\Lambda$	$\Pi$	$\Theta$	$\Sigma$	$\Omega$	$\Xi$	$\Upsilon$

### 2.2 Common symbols

Simple symbols are available using ‘ followed by a symbolic representation of the symbol. The most common have single character representations:

$x$	+	*	:	;	/	U	C	_	T	o	.	=	~	E	A	!	^	V
‘ $x$	$\pm$	$\times$	$\in$	$\notin$	$\setminus$	$\cup$	$\mathbb{C}$	$\perp$	$\top$	$\circ$	$\cdot$	$\equiv$	$\approx$	$\exists$	$\forall$	$\neg$	$\wedge$	$\vee$

### 2.3 Circled and Boxed Symbols

These are represented using round and square brackets, respectively:

$x$	+	-	‘*	/	‘/	‘.	*	‘o	‘^	‘V	<	>	?	!	:-	R	C	a
‘ $(x)$	$\bigcirc$	$\oplus$	$\ominus$	$\otimes$	$\oslash$	$\odot$	$\odot$	$\odot$	$\odot$	$\odot$	$\odot$	$\odot$	$\odot$	$\odot$	$\odot$	$\odot$	$\odot$	$\odot$
‘ $[x]$	$\square$	$\boxplus$	$\boxminus$	$\boxtimes$	$\boxdiv$	$\boxdot$	$\boxtimes$	$\boxtimes$	$\boxtimes$	$\boxtimes$	$\boxtimes$	$\boxtimes$	$\boxtimes$	$\boxtimes$	$\boxtimes$	$\boxtimes$	$\boxtimes$	$\boxtimes$
‘ $\langle x \rangle$	$\diamond$																$\diamond$	$\diamond$
‘ $\{x\}$	$\emptyset$																$\sim$	

As it can be seen, ‘undefined’ codes of the forms ‘(a) and ‘[a] result in the contents being circled and boxed, respectively.

### 2.4 Bold symbols

The  $\mathcal{A}\mathcal{M}\mathcal{S}\text{-}\mathcal{L}\mathcal{A}\mathcal{T}\mathcal{E}\mathcal{X}$  `\boldsymbol` command is available by using the special abbreviation ‘@ $x$  for the bold version  $\boldsymbol{x}$  of  $x$  as well as ‘@‘ $x$  where  $x$  is on one of the forms described in this section, i.e., ‘@‘a gives  $\boldsymbol{\alpha}$ .

### 2.5 Adding new symbols

Symbols of all the above forms can be added using the form

$$\backslash\text{newqsymbols}\{‘code\}\{expansion\}$$

which makes ‘code behave as *expansion* in math mode. *code* should be either a single character or some characters enclosed in  $( )$ ,  $[ ]$ ,  $\langle \rangle$ , or  $\{ \}$ .

<sup>1</sup>The ‘home’ of `qsymbols` is `ftp.diku.dk` in directory `/diku/users/kris/TeX/qsymbols/`.

### 3 Orderings

Two to four consecutive ‘s indicate an ordering relation:

$\epsilon, \exists$	$\epsilon$	$\epsilon$	$\epsilon$	$\epsilon$	$\epsilon$	$\epsilon$	$\exists$	$\exists$	$\exists$	$\exists$	$\exists$	$\exists$
$<, >$	$<$	$<$	$<$	$<$	$\wedge$	$\wedge$	$>$	$>$	$>$	$>$	$\vee$	$\vee$
$(, )$	$\subset$	$\subset$	$\subset$	$\subset$	$\cap$	$\cap$	$\supset$	$\supset$	$\supset$	$\supset$	$\cup$	$\cup$
$[, ]$	$\sqsubset$	$\sqsubset$	$\sqsubset$	$\sqsubset$	$\sqcap$	$\sqcap$	$\sqsupset$	$\sqsupset$	$\sqsupset$	$\sqsupset$	$\sqcup$	$\sqcup$
$\setminus\{, \setminus\}$	$\setminus$	$\setminus$	$\setminus$	$\setminus$	$\setminus$	$\setminus$	$\setminus$	$\setminus$	$\setminus$	$\setminus$	$\setminus$	$\setminus$
$\setminus<, \setminus>$	$\triangleleft$	$\triangleleft$	$\triangleleft$	$\triangleleft$	$\triangle$	$\triangle$	$\triangleright$	$\triangleright$	$\triangleright$	$\triangleright$	$\triangledown$	$\triangledown$
$\sim, \simeq$	$\sim$	$\sim$	$\sim$	$\sim$	$\simeq$	$\simeq$	$\simeq$	$\simeq$	$\simeq$	$\simeq$	$\simeq$	$\simeq$
$(-, -)$	$\in$	$\in$	$\in$	$\in$	$\ni$	$\ni$	$\ni$	$\ni$	$\ni$	$\ni$	$\ni$	$\ni$
$(+, +)$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$	$\oplus$

Some abbreviations are provided for convenience:

$x$	$U$	$V$	$S$	$P$
$\epsilon x$	$U$	$V$	$\Sigma$	$\Pi$

There is no simple way to add more orderings.

### 4 Arrows

Double quotes "... " make it possible to typeset arrows. On some systems " is reserved for other uses, in that case you can use "... " instead.

#### 4.1 Canned arrows

The available arrows are shown in figure 1 where ! means that the arrow is available in a long version by adding a ! just after the stem character (one of -=), and ? means that it stretches to accomodate labels (when no !s are given, see below).

#### 4.2 Labelling arrows

Inserting  $\{^s\}$  or  $\{_s\}$ , where  $s$  is a legal super- or subscript, respectively, will typeset these as limits, and even grows it in those cases where the arrow is marked with a "@" in the table.

$x$	$\rightarrow$	$\Rightarrow$	$\xrightarrow{\alpha\beta}$	$\leftarrow$
"x"	$\rightarrow$	$\Rightarrow$	$\xrightarrow{\alpha\beta}$	$\leftarrow$ push

#### 4.3 Adding new arrows

You can add more ‘canned’ arrows of this kind with commands

$\backslash\text{newqsymbol}\ {"arrow"}\ {expansion}$

which makes "arrow" behave as *expansion* in math mode.

"<-"	←	!@	"<->"	↔	!	"->"	→	!@
"<="	⇐	!@	"<=>"	⇔	!	"=>"	⇒	!@
"<3"	⇐	@				"3>"	⇒	@
"</-"	↙		"</->"	↔		"-/>"	↗	
"</="	↙		"</=>"	↔		"=/>"	↗	
"^<-"	↖					"^>"	↗	
"_<-"	↘					"_>"	↘	
"<- "	↖	!@				" ->"	↗	!@
"<= "	↖	!@				" =>"	↗	!@
"<-'"	↖	@				"'->"	↗	@
"<-<"	↖					">->"	↗	
"< -"	←	@	"< - >"	↔	@	"- >"	→	@
						"-o"	↪	@
"<--"	←--		"<~>"	↔		"-->"	→	
						"~>"	↗	
"<<-"	↖	@				"->>"	↗	@
"<<="	↖	@				"=>>"	↗	@
" -"	⊢		" /-"	⊢		"- "	⊣	
" =	⊢		" /="	⊢				
"  -"	⊢		"  /-"	⊢				

Figure 1: Standard ‘canned’ arrow symbols.

Similarly, you can add stretchable arrows using commands of the form

$$\backslash\text{newqsymbol}\ {"arrow@"}\ {filler}$$

which makes "arrow" stretch under long labels as *filler* dictates: this should behave as the plain TeX command `\rightarrowfill` or use the macro

$$\backslash\text{genericarrowfill}\{tail\}\{leader\}\{head\}$$

`qsymbols` includes, for example, the declaration

$$\backslash\text{newqsymbol}\{"3>@"}\{\backslash\text{genericarrowfill}\backslash\text{equiv}\backslash\text{equiv}\backslash\text{Rrightarrow}\}$$

#### 4.4 Using Xy-pic for arrows

If the option `[xy]` is used in the `\usepackage` command, or if Xy-pic [3]<sup>2</sup> is already loaded, then the Xy-pic arrow feature (with the ‘cmtip’ extension) is used to allow a much more general class of arrows.

First, all blank entries in figure 1 are filled; if the option `[purexy]` is used instead of `[xy]` then all the entries of the table are replaced with Xy-pic generated arrows (this gives a somewhat more homogenous look and avoids loading of `ams` and `stmary` arrows).

Second, general arrows can be constructed according to the following rules:

- Basic arrows are composed by combining the variants `23^_`, the tips `<>|xo'`, and the connectors `-=:~`.

<sup>2</sup>Xy-pic version 3 is needed for this to work.

- The character / ‘negates’ the arrow (once or twice) similar to the way \not does for relations:

$x$	'-/> =//!>
" $x$ "	$\not\rightarrow$ $\not\Rightarrow$

- Each ! character makes the arrow a bit longer.

$x$	-> -!> -!!> -!!!>
" $x$ "	$\rightarrow$ $\longrightarrow$ $\longrightarrow$ $\longrightarrow$

*Note:* Some arrows are automatically made a bit longer, e.g., the <~> arrow shown above.

- The form \*object inserts the X<sub>Y</sub>-pic object which will be used for the tail, shaft, or tip as indicated by the position. Here are some examples:

$x$	*{x}-*{y}! *{}*{} !!
" $x$ "	$x\text{---}y$ $***\#$

as in the examples it is recommended to specify all three of tail, shaft, and head, when using this, in particular an empty tail when the shaft is specified with \* because otherwise it is taken as the tail.

- The forms (x) and [x] insert a break with x in a circle and box, respectively:



$x$	(1)> [1]>>
" $x$ "	$-\textcircled{1}\rightarrow$ $-\boxed{1}\Rightarrow$

- The special code {ℓ} adds the ℓ material to the end of the X<sub>Y</sub>-pic arrow: All X<sub>Y</sub>-pic <labels> can be used as described in [3, §16], for example,

$x$	={ {‘b’}} !>
" $x$ "	$=\beta\Rightarrow$

Use this with care!

- Similarly the special code @ℓ adds the @ℓ material (note the omission of the braces) to the beginning of the X<sub>Y</sub>-pic arrow: all X<sub>Y</sub>-pic arrow <form>s can be used ;form; to the beginning of the arrow specification; this can be used to as described in [3, §16], for example,

$x$	-@{/~/}!!!>  ->!!!!@{(dr,u1)}
" $x$ "	 

Use this with care!

## 4.5 Using qsymbols arrows in X<sub>Y</sub>-pic diagrams

Finally it is possible to some extent to use qsymbols arrows in X<sub>Y</sub>-pic matrices (as described in the X<sub>Y</sub>-pic User’s Guide [2]) and graphs (as described in the X<sub>Y</sub>-pic Reference Manual [3, §19]). First notice that you should always use the

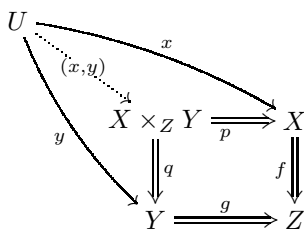
"..." form. Second, the entire "..." construction behaves as an arrow made with `\var` for matrices and `:` for graphs, that is, you must add a 'target address' for the arrow after it. Further information of this can be found

Here is the canonical pull-back example diagram from category theory typeset using `qsymbols`:

```
\xymatrix{
  U \rrightarrow @/_/[ddr]_y \lrcorner \cdot \rrightarrow [dr] |-(x,y) \lrcorner \rrightarrow @/^/[drr]_x \ll
    & X \times_Z Y \rrightarrow [d]^q \lrcorner \rrightarrow [r]_p & X \rrightarrow [d]_f \ll \\
    & Y \rrightarrow [r]_g & Z}

```

typesets



As you can see, `Xy-pic` is loaded by `qsymbols` and as a convenience `Xy-pic` options may be passed to `qsymbols`.

## References

- [1] Leslie Lamport. *L<sup>A</sup>T<sub>E</sub>X—A Document Preparation System*. Addison-Wesley, 2nd edition, 1994.
- [2] Kristoffer H. Rose. `Xy-pic` user's guide. Mathematics Report 94-148, MPCE, Macquarie University, NSW 2109, Australia, June 1994. For version 2.10+. Latest version available with URL `ftp://ftp.diku.dk/diku/users/kris/TeX/xy/xyguide.ps`.
- [3] Kristoffer H. Rose and Ross Moore. `Xy-pic` reference manual. Mathematics Report 94-155, MPCE, Macquarie University, NSW 2109, Australia, June 1994. For version 2.10+. Latest version available by anonymous ftp in `ftp.diku.dk: /diku/users/kris/TeX/xyrefer.ps.Z`.