CS 32 will be offered this Fall!

A buggy locking algorithm from CS 176

while C !=
  while (!rand bool()) wait;
  flag = true;
  while (other.flag) wait;
  do (S,C);
  flag = false;

This was confusing, sorry! I just meant that there are 2 transitions.

Each process follows:

- START
- IN CS
- INTERESTED
- RAISED
- PROGRESSED

Otherwise, it has only one bit of state (flag)