

CSCI-1680

Security

Chen Avin



Today's Lecture

- Classes of attacks
- Basic security requirements
- Simple cryptographic methods
- Cryptographic toolkit (Hash, Digital Signature, ...)
- Certificate Authorities
- SSL / HTTPS



Basic Requirements for Secure Communication

- **Availability:** Will the network deliver data?
 - Infrastructure compromise, DDoS
- **Authentication:** Who is this actor?
 - Spoofing, phishing
- **Integrity:** Do messages arrive in original form?
- **Confidentiality:** Can adversary read the data?
 - Sniffing, man-in-the-middle
- **Provenance:** Who is responsible for this data?
 - Forging responses, denying responsibility
 - Not who sent the data, but who created it



Other Desirable Security Properties

- **Authorization:** is actor allowed to do this action?
 - Access controls
- **Accountability/Attribution:** who did this activity?
- **Audit/Forensics:** what occurred in the past?
 - A broader notion of accountability/attribution
- **Appropriate use:** is action consistent with policy?
 - E.g., no spam; no games during business hours; etc.
- **Freedom from traffic analysis:** can someone tell when I am sending and to whom?
- **Anonymity:** can someone tell I sent this packet?



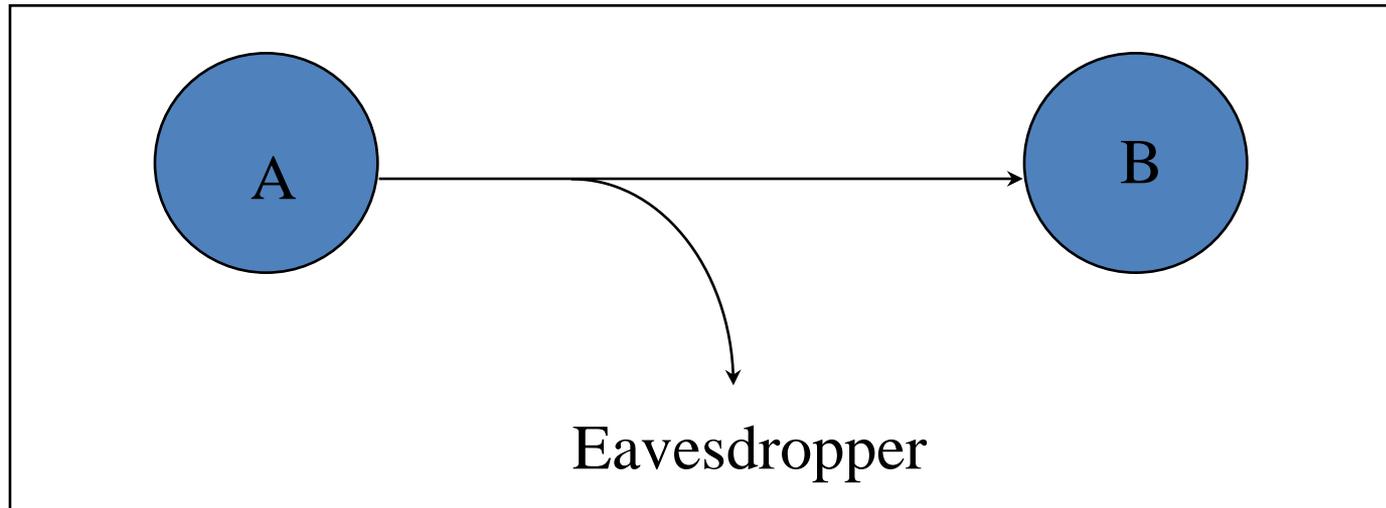
Internet's Design: Insecure

- **Designed for simplicity in a naïve era**
- **“On by default” design**
- **Readily available zombie machines**
- **Attacks look like normal traffic**
- **Internet's federated operation obstructs cooperation for diagnosis/mitigation**



Eavesdropping - Message Interception (Attack on Confidentiality)

- **Unauthorized access to information**
- **Packet sniffers and wiretappers**
- **Illicit copying of files and programs**



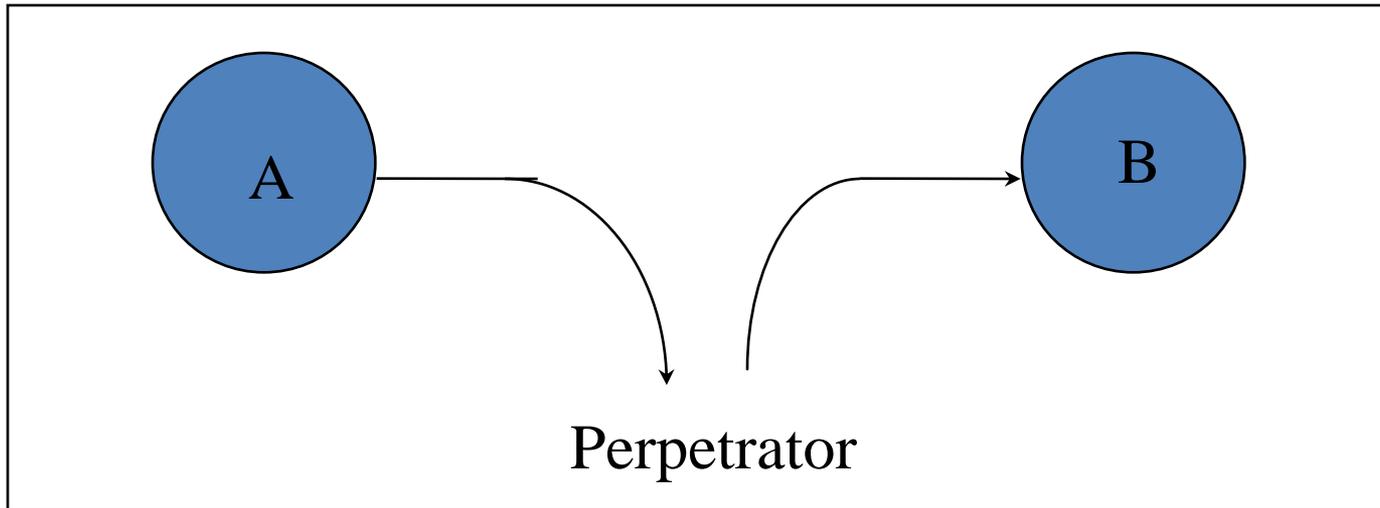
Eavesdropping Attack: Example

- **tcpdump with promiscuous network interface**
 - On a switched network, what can you see?
- **What might the following traffic types reveal about communications?**
 - DNS lookups (and replies)
 - IP packets without payloads (headers only)
 - Payloads



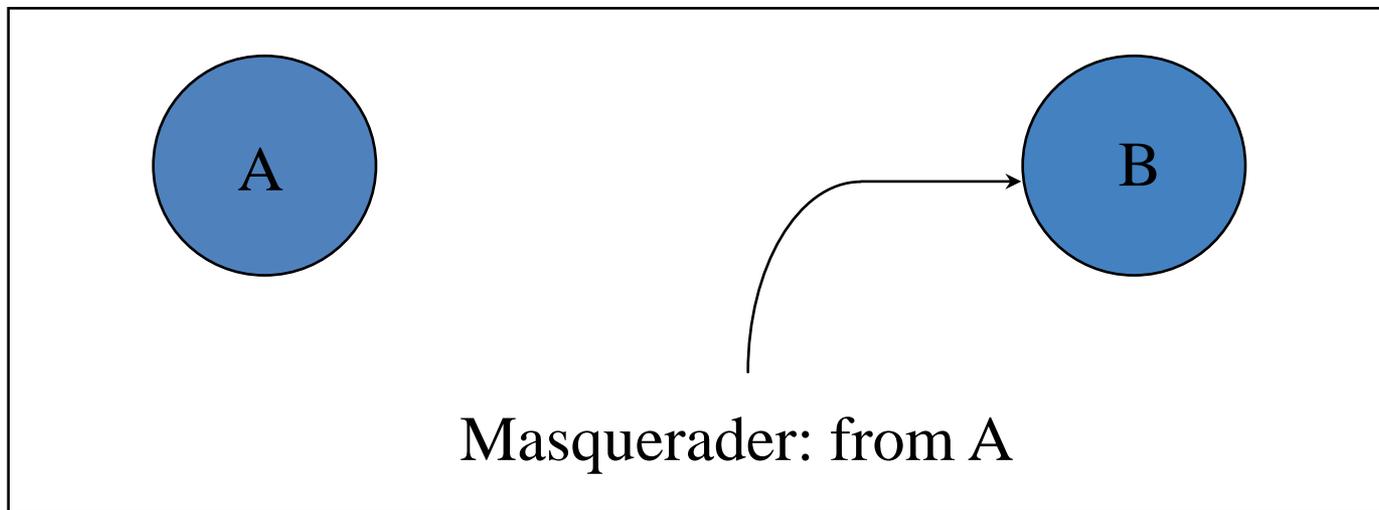
Integrity Attack - Tampering

- **Stop the flow of the message**
- **Delay and optionally modify the message**
- **Release the message again**



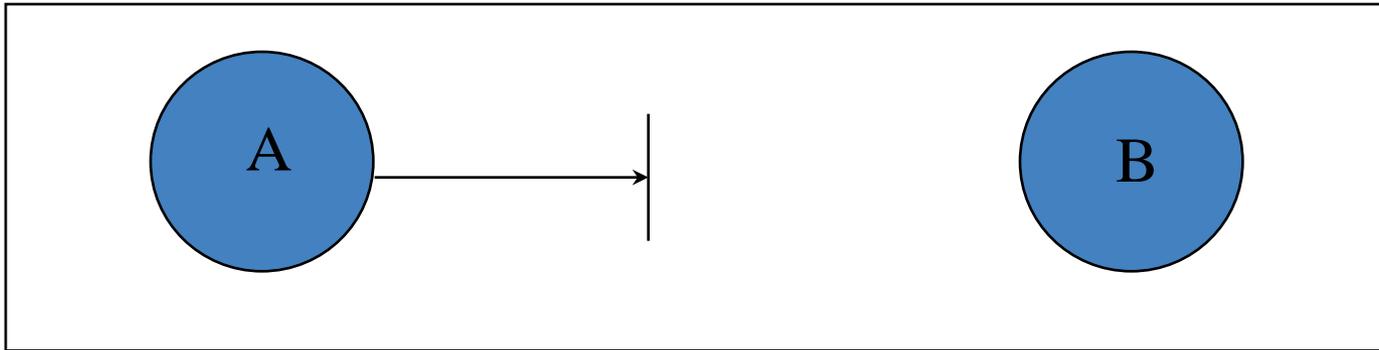
Authenticity Attack - Fabrication

- **Unauthorized assumption of other's identity**
- **Generate and distribute objects under this identity**



Attack on Availability

- Destroy hardware (cutting fiber) or software
- Modify software in a subtle way
- Corrupt packets in transit



- **Blatant *denial of service* (DoS):**
 - Crashing the server
 - Overwhelm the server (use up its resource)



Basic Forms of Cryptography

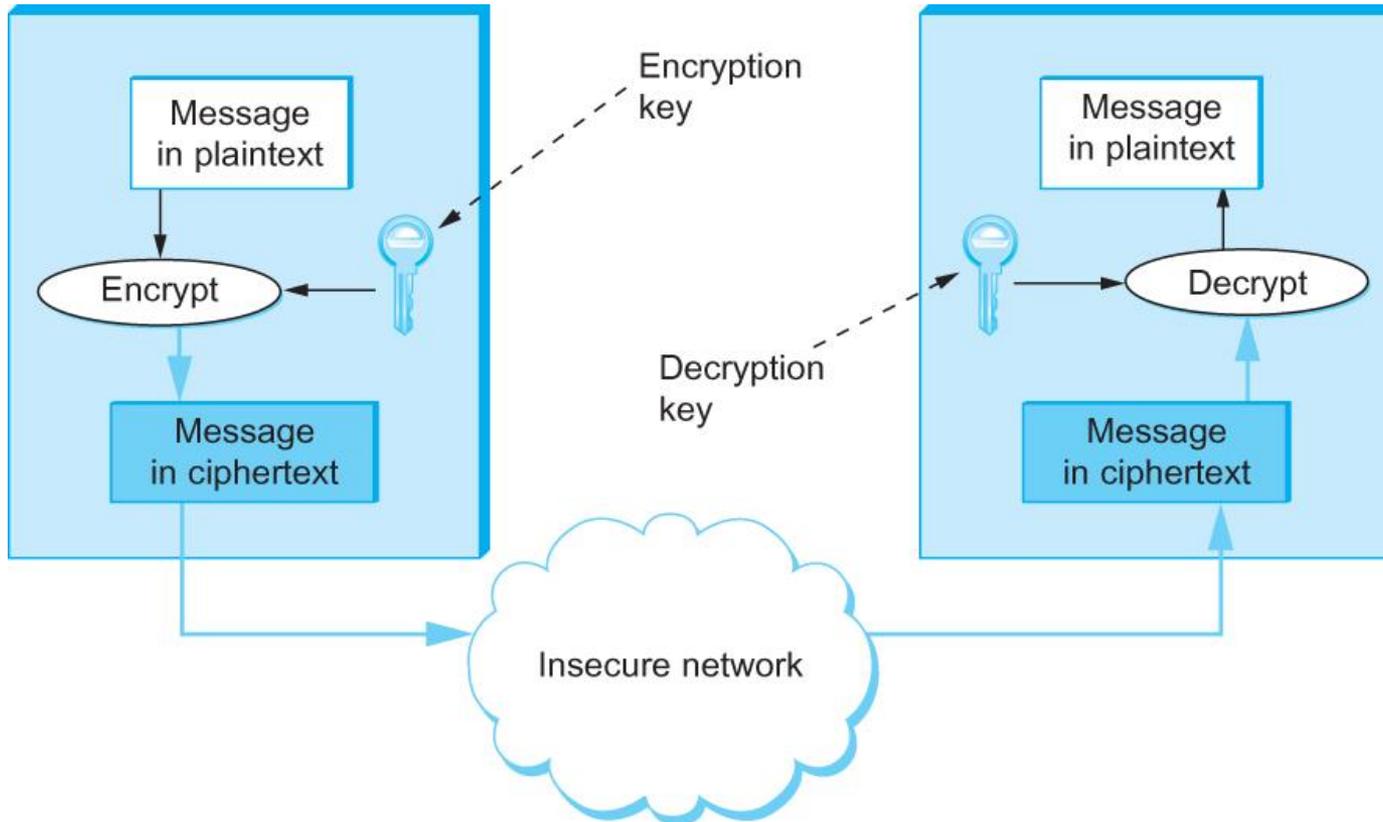


Confidentiality through Cryptography

- **Cryptography:** *communication over insecure channel in the presence of adversaries*
- **Studied for thousands of years**
- **Central goal:** how to encode information so that an adversary can't extract it ...but a friend can
- **General premise:** a **key** is required for decoding
 - Give it to friends, keep it away from attackers
- **Two different categories of encryption**
 - Symmetric: efficient, requires key distribution
 - Asymmetric (Public Key): computationally expensive, but no key distribution problem



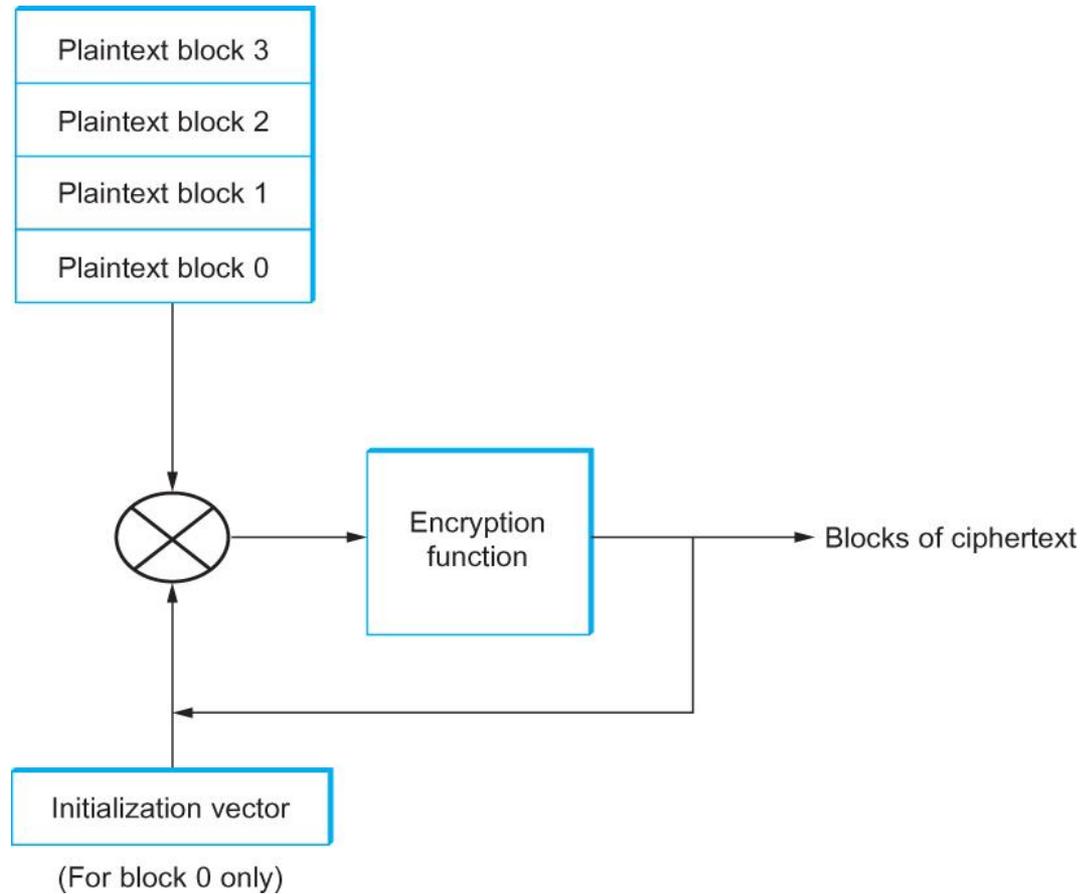
Principles of Ciphers



- Known plaintext attack
- Ciphertext only attack
- Chosen plaintext attack



Block Ciphers



Cipher block chaining (CBC).



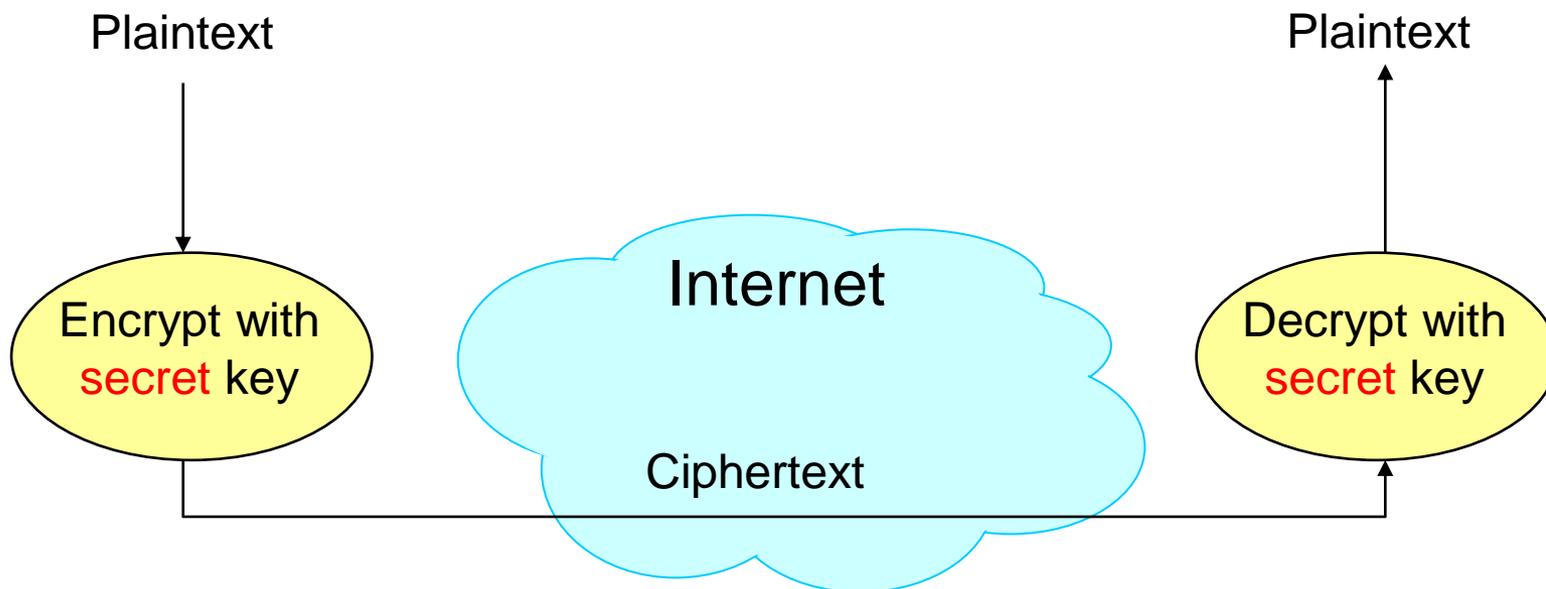
Symmetric Key Encryption

- **Same key for encryption and decryption**
 - Both sender and receiver know key
 - But adversary does not know key
- **For communication, problem is key distribution**
 - How do the parties (secretly) agree on the key?
- **What can you do with a huge key? One-time pad**
 - Huge key of random bits
- **To encrypt/decrypt: just XOR with the key!**
 - **Provably secure!** provided:
 - You never reuse the key ... and it really is random/unpredictable
 - Spies actually use these



Using Symmetric Keys

- **Both the sender and the receiver use the same secret keys**



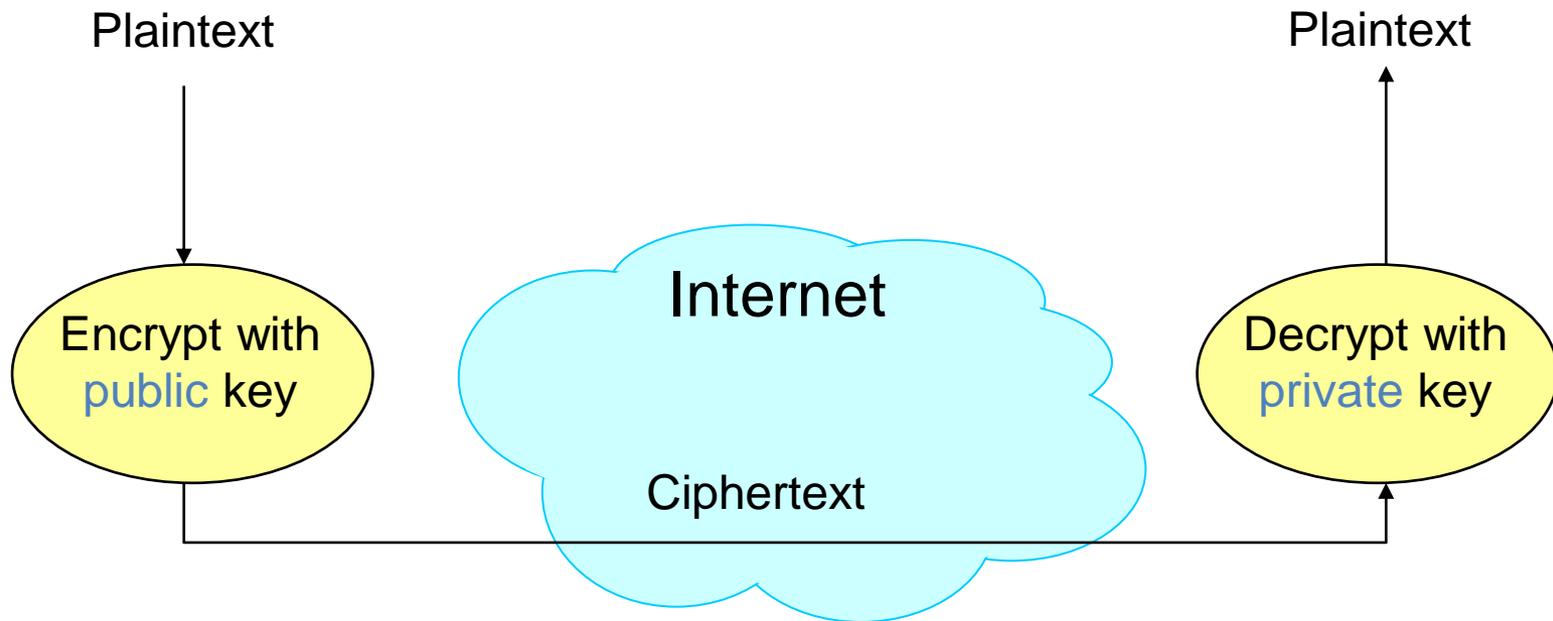
Asymmetric Encryption (*Public Key*)

- **Idea: use two *different* keys, one to encrypt (e) and one to decrypt (d)**
 - A **key pair**
- **Crucial property: knowing e does not give away d**
- **Therefore e can be public: everyone knows it!**
- **If Alice wants to send to Bob, she fetches Bob's public key (say from Bob's home page) and encrypts with it**
 - Alice can't decrypt what she's sending to Bob ...
 - ... but then, neither can anyone else (except Bob)



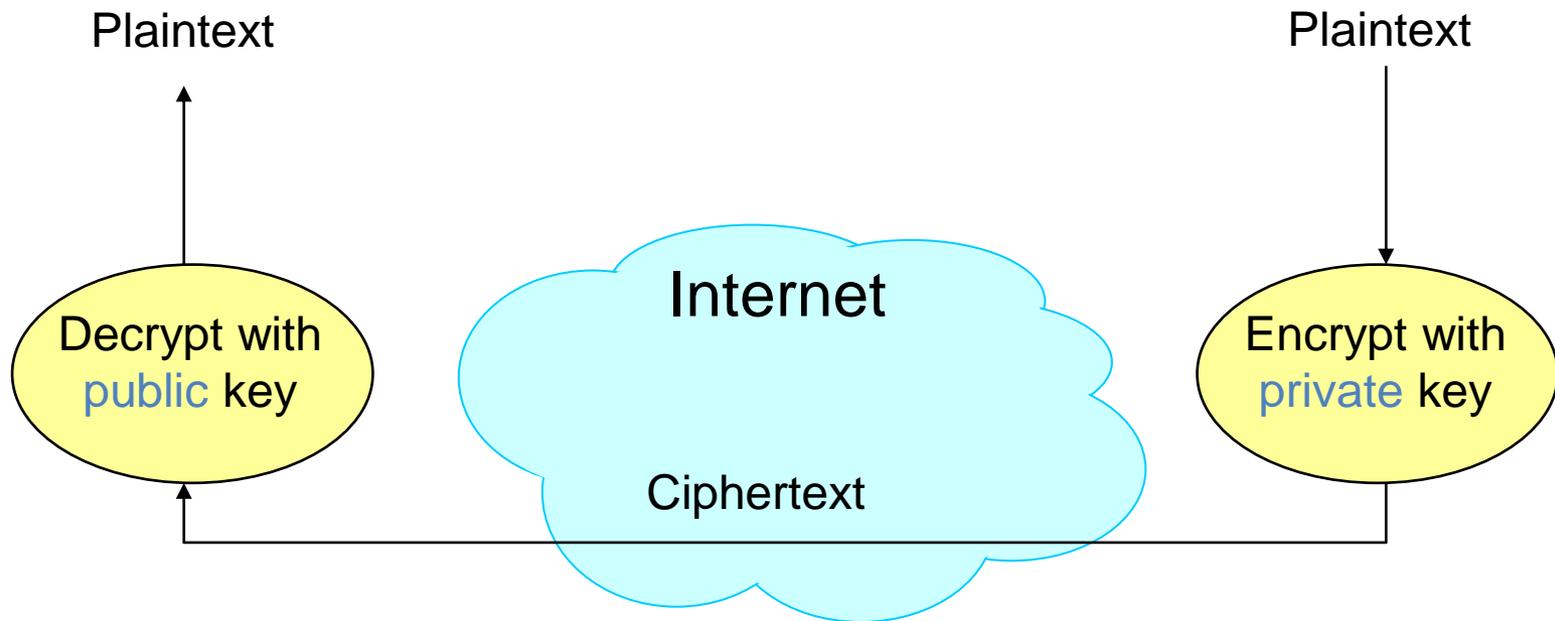
Public Key / Asymmetric Encryption

- **Sender uses receiver's public key**
 - Advertised to everyone
- **Receiver uses complementary private key**
 - Must be kept secret



Works in Reverse Direction Too!

- Sender uses his own **private** key
- Receiver uses complementary **public** key
- Allows sender to prove he knows private key



Realizing Public Key Cryptography

- **Invented in the 1970s**
 - *Revolutionized* cryptography
 - (Was actually invented earlier by British intelligence)
- **How can we construct an encryption/decryption algorithm with public/private properties?**
 - Answer: Number Theory
- **Most fully developed approach: RSA**
 - Rivest / Shamir / Adleman, 1977; RFC 3447
 - Based on modular multiplication of very large integers
 - Very widely used (e.g., SSL/TLS for `https`)



Cryptographic Toolkit



Cryptographic Toolkit

- **Confidentiality: Encryption**
- **Integrity: ?**
- **Authentication: ?**
- **Provenance: ?**

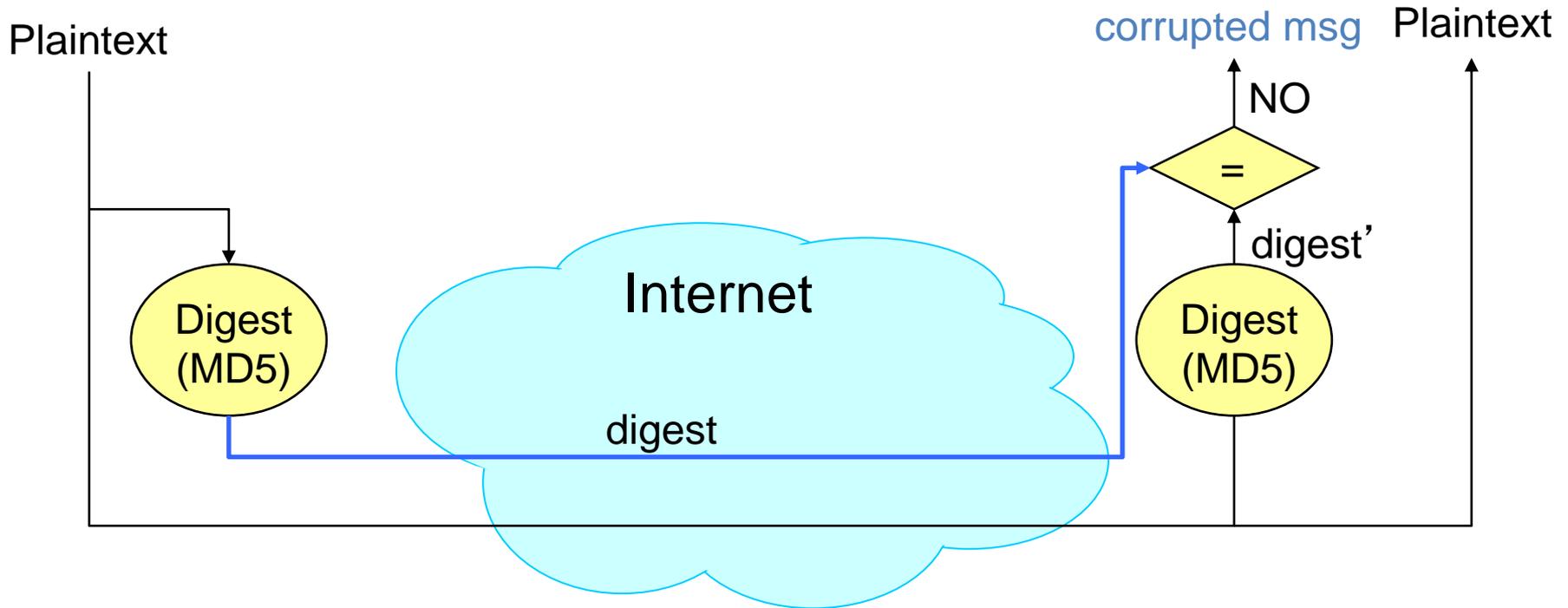


Integrity: Cryptographic Hashes

- **Sender computes a *digest* of message m , i.e., $H(m)$**
 - $H()$ is a publicly known *hash function* (e.g., MD5, SHA-1)
- **Send m in any manner**
- **Send digest $d = H(m)$ to receiver in a secure way:**
 - Using another physical channel
 - Using encryption (*why does this help?*)
- **Upon receiving m and d , receiver re-computes $H(m)$ to see whether result agrees with d**



Operation of Hashing for Integrity

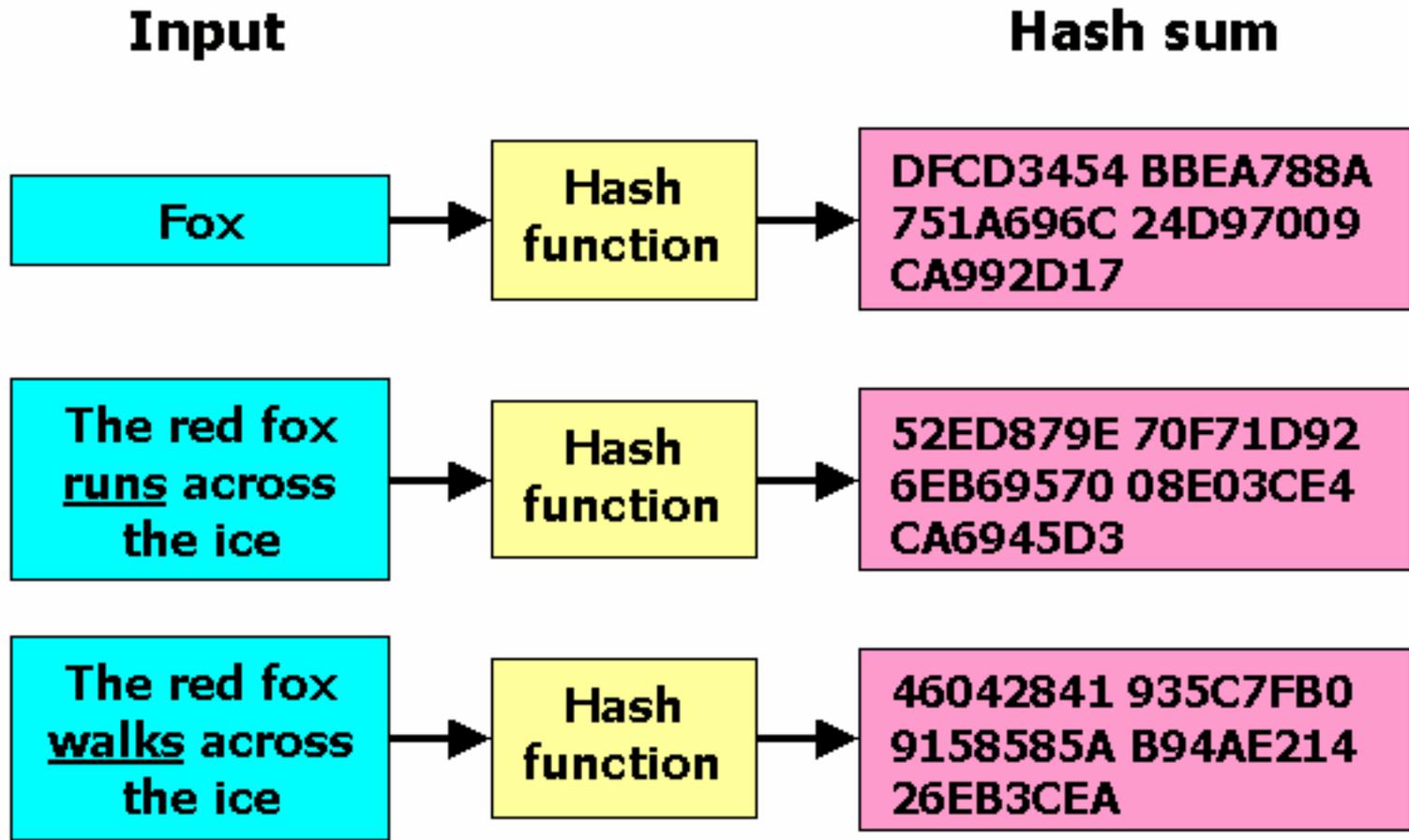


Cryptographically Strong Hashes

- **Hard to find collisions**
 - Adversary can't find two inputs that produce same hash
 - Someone cannot alter message without modifying digest
 - Can succinctly refer to large objects
- **Hard to invert**
 - Given hash, adversary can't find input that produces it
 - Can refer obliquely to private objects (e.g., passwords)
 - Send hash of object rather than object itself



Effects of Cryptographic Hashing



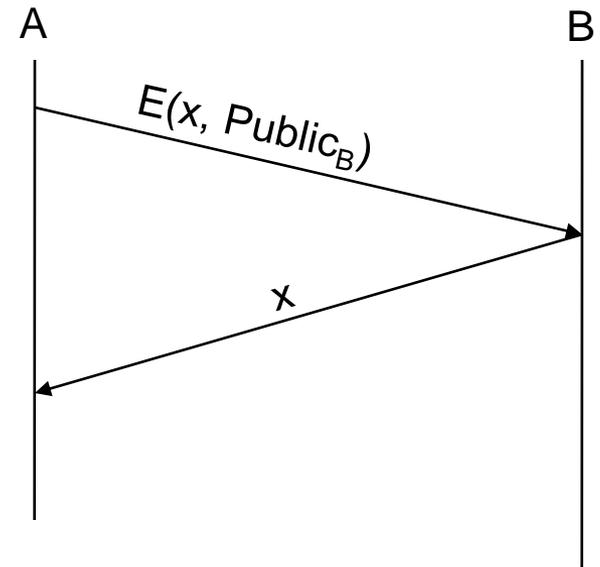
Cryptographic Toolkit

- **Confidentiality: Encryption**
- **Integrity: Cryptographic Hash**
- **Authentication: ?**
- **Provenance: ?**



Public Key Authentication

- Each side need only to know the other side's public key
 - No secret key need be shared
- A encrypts a nonce (random number) x using B's public key
- B proves it can recover x
- A can authenticate itself to B in the same way



Cryptographic Toolkit

- **Confidentiality: Encryption**
- **Integrity: Cryptographic Hash**
- **Authentication: Decrypting nonce**
- **Provenance: ?**

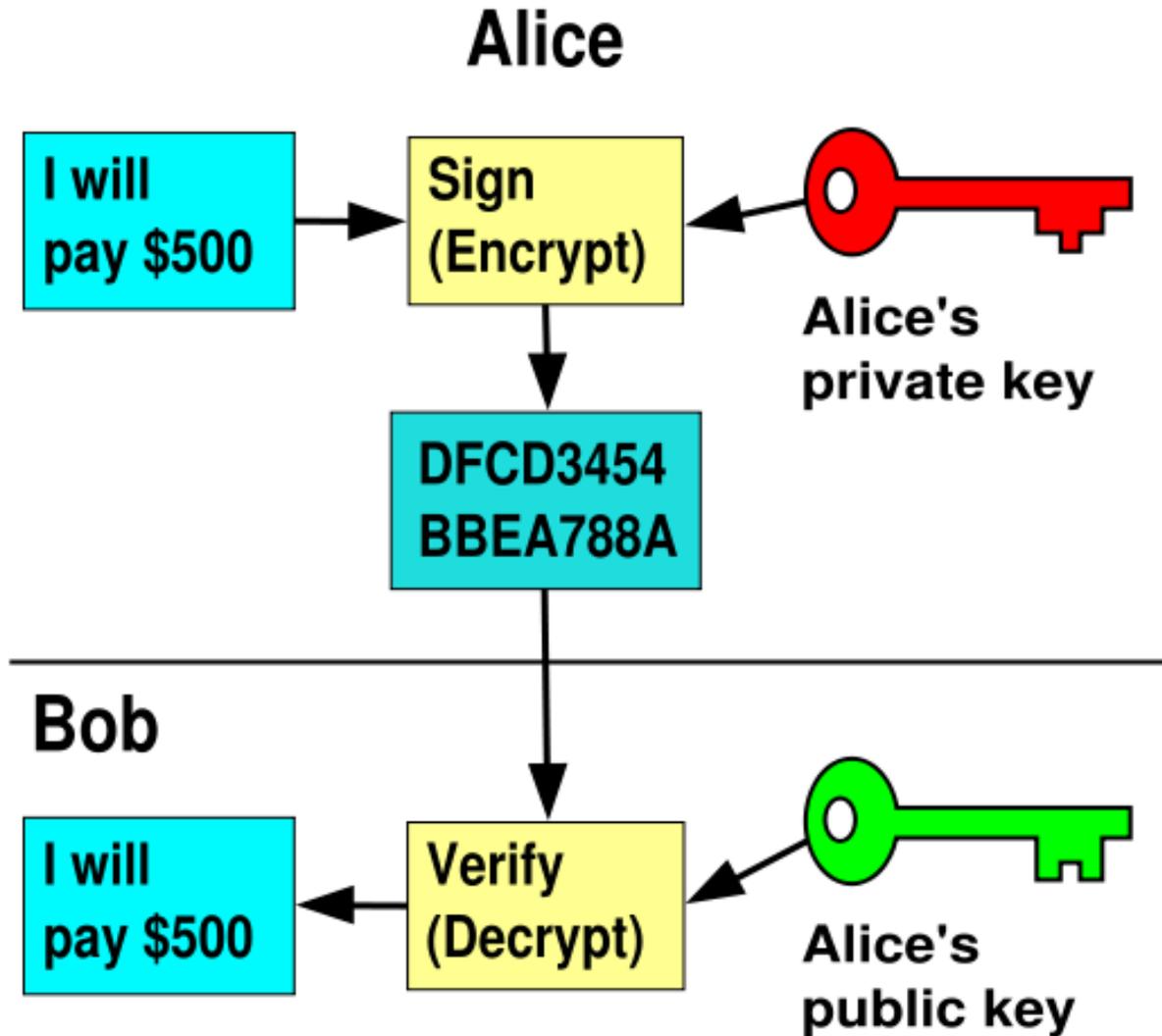


Digital Signatures

- **Suppose Alice has published public key K_E**
- **If she wishes to prove who she is, she can send a message x encrypted with her **private** key K_D**
 - Therefore: anyone w/ public key K_E can recover x , verify that Alice must have sent the message
 - It provides a **digital signature**
 - Alice can't deny later deny it \Rightarrow **non-repudiation**

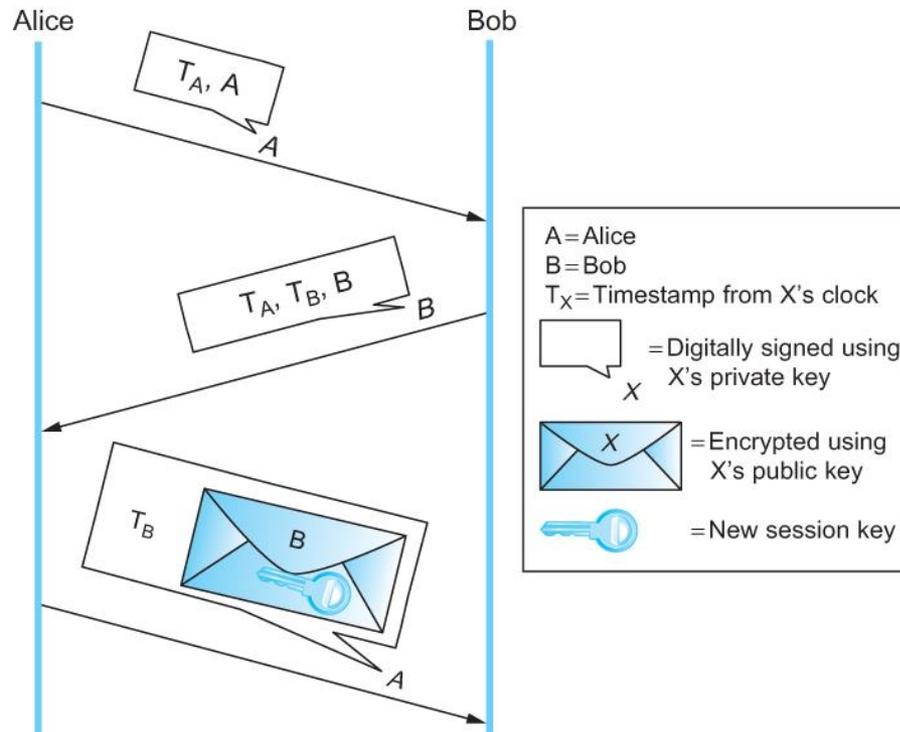


RSA Crypto & Signatures, con't



Key Pre Distribution

- **Pre-Distribution of Symmetric Keys**
 - Public Key Authentication Protocols



A public-key authentication protocol that does not depend on synchronization. Alice checks her own timestamp against her own clock, and likewise for Bob.



Summary of Our Crypto Toolkit

- **If we can securely distribute a key, then**
 - Symmetric ciphers (e.g., AES) offer fast, presumably strong confidentiality
- **Public key cryptography does away with problem of secure key distribution**
 - But not as computationally efficient
 - Often addressed by using public key crypto to exchange a **session key**
 - And not guaranteed secure
 - but **major** result if not



Summary of Our Crypto Toolkit, con't

- **Cryptographically strong hash functions provide major building block for integrity (e.g., SHA-1)**
 - As well as providing concise digests
 - And providing a way to prove you know something (e.g., passwords) without revealing it (**non-invertibility**)
 - But: worrisome recent results regarding their strength
- **Public key also gives us signatures**
 - Including sender non-repudiation
- **Turns out there's a crypto trick based on similar algorithms that allows two parties *who don't know each other's public key* to securely negotiate a secret key **even in the presence of eavesdroppers****



PKIs and HTTPS



Public Key Infrastructure (*PKI*)

- Public key crypto is *very* powerful ...
- ... but the **realities** of tying public keys to real world identities turn out to be quite hard
- **PKI: *Trust distribution*** mechanism
 - Authentication via **Digital Certificates**
- **Trust doesn't mean someone is honest, just that they are who they say they are...**



Managing Trust

- **The most solid level of trust is rooted in our direct personal experience**
 - E.g., Alice's trust that Bob is who they say they are
 - Clearly doesn't scale to a global network!
- **In its absence, we rely on *delegation***
 - Alice trusts Bob's identity because Charlie attests to it
 -
 - and Alice trusts Charlie



Managing Trust, con't

- **Trust is not particularly transitive**
 - Should Alice trust Bob because she trusts Charlie ...
 - ... and Charlie vouches for Donna ...
 - ... and Donna says Eve is trustworthy ...
 - ... and Eve vouches for Bob's identity?
- **Two models of delegating trust**
 - Rely on your set of friends and their friends
 - “Web of trust” -- e.g., PGP
 - Rely on trusted, well-known authorities (*and their minions*)
 - “Trusted root” -- e.g., HTTPS



PKI Conceptual Framework

- **Trusted-Root PKI:**
 - Basis: well-known public key serves as **root** of a hierarchy
 - Managed by a Certificate Authority (CA)
- **To publish a public key, ask the CA to digitally sign a statement indicating that they agree (“certify”) that it is indeed your key**
 - This is a **certificate** for your key (*certificate* = bunch of bits)
 - Includes both your public key and the signed statement
 - Anyone can verify the signature
- **Delegation of trust to the CA**
 - They’d better not screw up (duped into signing bogus key)
 - They’d better have procedures for dealing with stolen keys
 - Note: can build up a **hierarchy** of signing



Putting It All Together: HTTPS

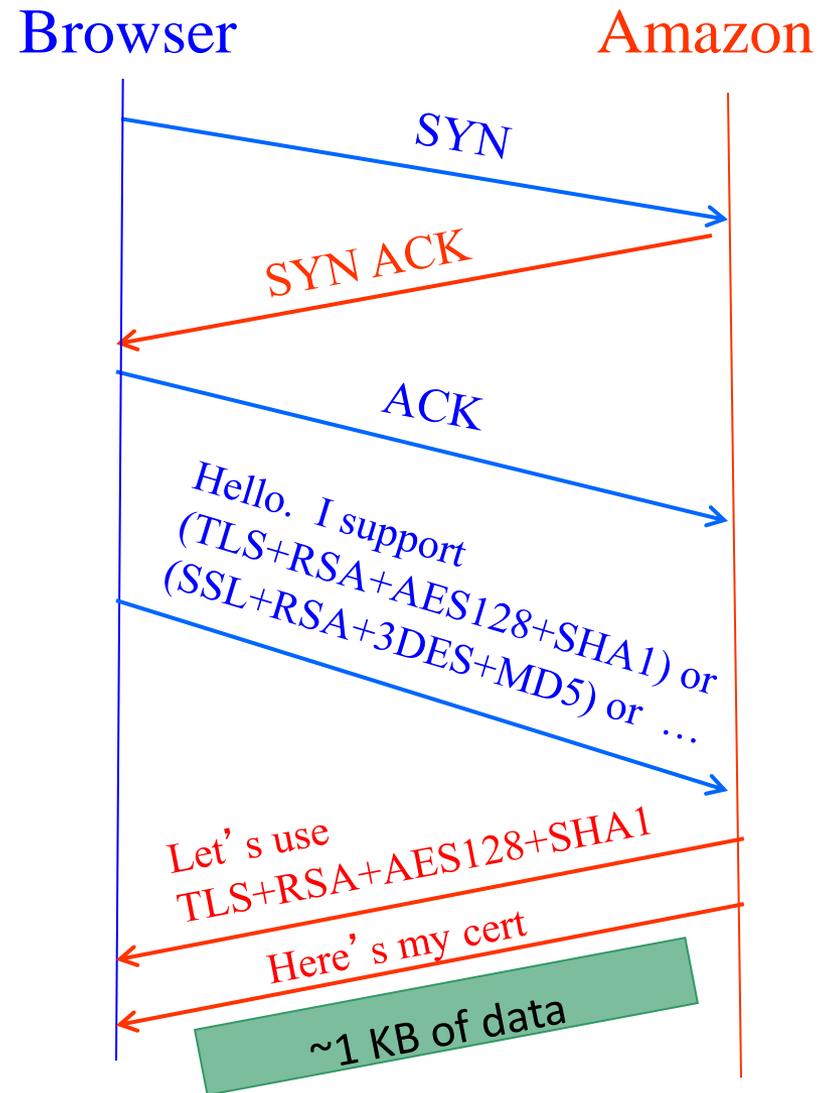
- **Steps after clicking on `https://www.amazon.com`**
- **https = “Use HTTP over SSL/TLS”**
 - SSL = Secure Socket Layer
 - TLS = Transport Layer Security
 - Successor to SSL, and compatible with it
 - RFC 4346
- **Provides security layer (authentication, encryption) on top of TCP**
 - Fairly transparent to the app

Application (e.g., HTTP)
Secure Transport Layer
TCP
IP
Link



HTTPS Connection (SSL/TLS), con't

- **Browser (client) connects via TCP to Amazon's HTTPS server**
- **Client sends over list of crypto protocols it supports**
- **Server picks protocols to use for this session**
- **Server sends over its certificate**
- **(all of this is in the clear)**



Inside the Server's Certificate

- Name associated with cert (e.g., Amazon)
- Amazon's public key
- A bunch of auxiliary info (physical address, type of cert, expiration time)
- URL to *revocation center* to check for revoked keys
- Name of certificate's signatory (who signed it)
- A public-key signature of a hash (**MD5**) of all this
 - Constructed using the signatory's private RSA key



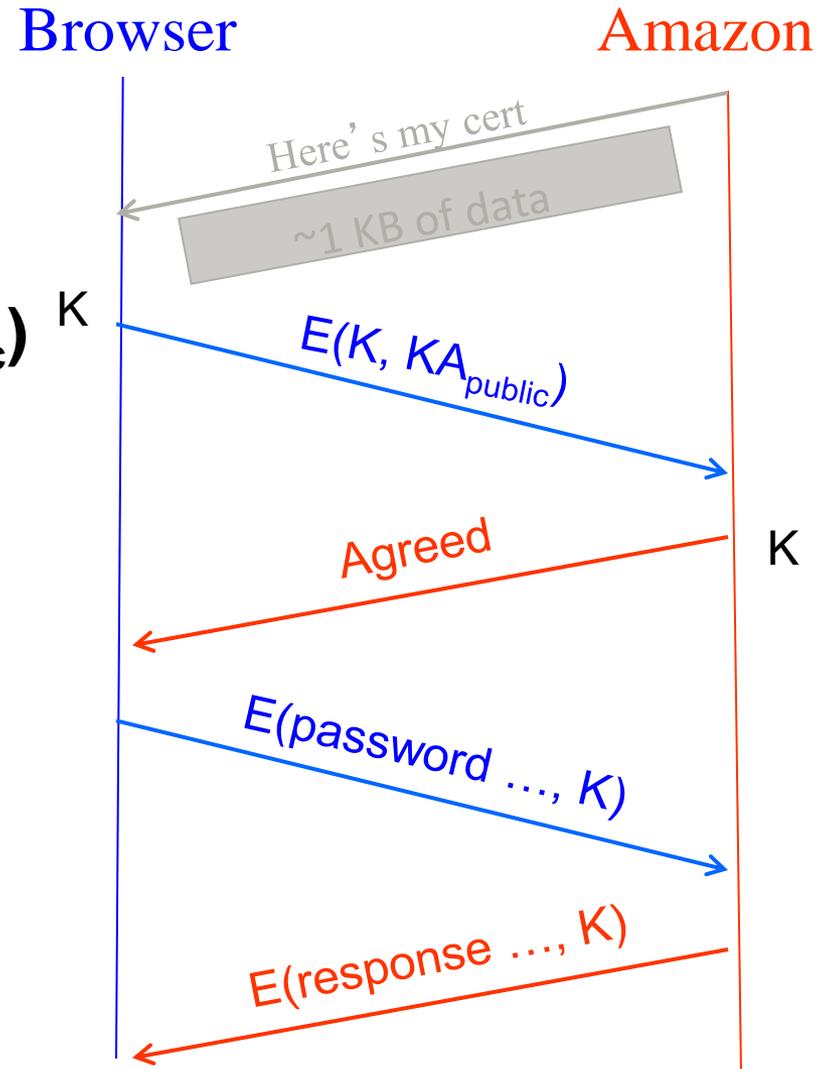
Validating Amazon's Identity

- **Browser retrieves cert belonging to the signatory**
 - These are **hardwired into the browser**
- **If it can't find the cert, then warns the user that site has not been verified**
 - And may ask whether to continue
 - Note, can still proceed, just **without authentication**
- **Browser uses public key in signatory's cert to decrypt signature**
 - Compares with its own **MD5** hash of Amazon's cert
- **Assuming signature matches, now have high confidence it's indeed Amazon ...**
 - ... assuming signatory is trustworthy



HTTPS Connection (SSL/TLS), con't

- Browser constructs a random *session key* K
- Browser encrypts K using Amazon's public key
- Browser sends $E(K, KA_{\text{public}})$ to server
- Browser displays 
- All subsequent communication encrypted w/ symmetric cipher using key K
 - E.g., client can authenticate using a password



Next Class

- **Some new trends, Software-Defined Networking**
- **Second-to-last class!**

