

CSCI 130(0) UI Camp Info (Fall 2019)

General Info

UI Camp is an optional (but **highly encouraged**) 2-day bootcamp during the first weekend of class (Saturday, September 7th and Sunday, September 8th) that teaches the basics of various UI software. Students can register to attend **one** of the two days. Both days take place in the CIT (Thomas J. Watson Sr. Center for Information Technology) with the same schedule.

UI Camp runs from 10:00 a.m. to 5:00 p.m. Students should arrive at 10 a.m. for sign-in at the **third-floor Atrium of the CIT**. Students are required to be at UI Camp for the entire day (10:00 a.m - 5:00 p.m., with a break for lunch from 12:20 p.m to 1:00 p.m.).

This is a chance to obtain lab credits and meet the TAs early on; the labs will introduce design tools that will be **very useful for later assignments**.

Space is limited, so **RSVPing** through [this form](#) is required. The form will open at 8:00 p.m. September 5th (the first day of class).

Each day will consist of three sessions led by the TAs:

- 1) *either* HTML/CSS *or* Javascript
- 2) Adobe XD + Figma
- 3) Balsamiq + InVision

Students in the 1300 track of the course are highly encouraged to choose the Javascript session.

Students should bring **laptops and chargers** to UI Camp **with the following installed:**

Balsamiq

Adobe XD

Google Chrome

a text editor (e.g. Sublime Text, VS Code, Atom).

Students should **also create a Figma account and an InVision account before UI Camp**.

See the Software Guide on the website for details on how to get set up with these softwares.

There will be a break for lunch, but lunch will not be provided. Snacks and smoothies will be provided by the TAs.

Lab Credits from UI Camp

Note that for full credit in the lab portion of the course, students must get 3 lab credits during the semester. For example, if you do not attend UI Camp, but during the semester, you attend 1) the InVision+Balsamiq lab, 2) the HTML/CSS lab, and 3) the React lab, you will receive your 3 credits for full credit on the lab portion of your grade.

Students who attend UI Camp earn **2** credits towards their total required 3 lab credits.

Students who attend UI Camp can then earn their remaining lab credit during the semester by completing one of the labs not attended as part of UI Camp (Sketch + proto.io, React, & either HTML/CSS or Javascript [whichever not taken during UI Camp]).

Schedule

| Time | Activity | Location |
|---------------|--|---|
| 10:00 | Check-in | CIT 3rd Floor Atrium |
| 10:30 - 12:20 | Javascript <i>OR</i> HTML/CSS | Javascript: CIT 367 HTML/CSS: CIT 477 (Lubrano) |
| 12:20 - 1:00 | Break for lunch (lunch not provided) | N/A |
| 1:00 - 2:50 | Figma + Adobe XD <i>OR</i> Balsamiq + inVision | Figma + Adobe XD: CIT 267 Balsamiq + inVision: CIT 269 |
| 2:50 - 3:20 | Smoothie & popcorn break! | CIT 3rd Floor Atrium |
| 3:20 - 5:00 | Figma + Adobe XD <i>OR</i> Balsamiq + inVision | Figma + Adobe XD: CIT 267 Balsamiq + inVision: CIT 269 |

RSVP Form

Space is limited, so **RSVPing** through [this form](#) is required.

You must RSVP by Friday, September 6th at 4:00 p.m.

RSVPs are first come first served, and the form will close if all UI Camp slots are full before 4:00 p.m. on Friday, September 6th.

We will **let you know by the end of Friday, September 6th** if you RSVPed but did not get a slot. Unless you receive an email from us, if you RSVPed, you have a spot!

Thank you Figma!

UI Camp is sponsored by [Figma](#), a collaborative interface design tool.