Introduction to Computation for the Humanities and Social Sciences

CS 3
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Dictionary Practice and Project
Lecture 11

- Functions
- Dictionaries
Functions

- Functions are akin to chapters in books. It’s okay if you don’t know all the chapters ahead of time.

- Only create functions once you have at least a good, general idea of how all your code will work.

- Then, just wrap sections of code into functions.

- First focus on getting all the code to work, even if that means putting all your code in a single `main()` function.
Dictionaries

- Remember, you can’t access the values directly. Only access a value for a specific key.

- Akin to a mailbox. Can’t just say “give me mail” (aka value).

- Need to tell it the mailbox (i.e., key) whose mail (i.e., value) you want.

- The value can be any data structure:
  - single-value (e.g., integer value, String value…) or
  - a list of stuff, etc.
Example of Updating a key’s value

```python
# counts how many times each word occurs in a file
word_counts = {}
input_file = open(filename, 'r')
words = input_file.read().split()
for current_word in words:
    if current_word in words.keys():  # update the count
        word_counts[current_word] = word_counts[current_word] + 1
    else:  # initialize the count
        word_counts[current_word] = 1
```
Dictionaries

Iterate through the Dictionary’s Keys

```python
# iterate through the keys
for word in word_counts.keys():
    print(word + " appears " + str(word_counts[word]) + " times")
```