

Graph Laplacian Regularization for Large-Scale Semidefinite Programming

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Introduction

■ *Problem*

- discovery of low dimensional representations of high-dimensional data
- in many cases, local proximity measurements also available
- e.g. computer vision, sensor localization

■ Current Approach

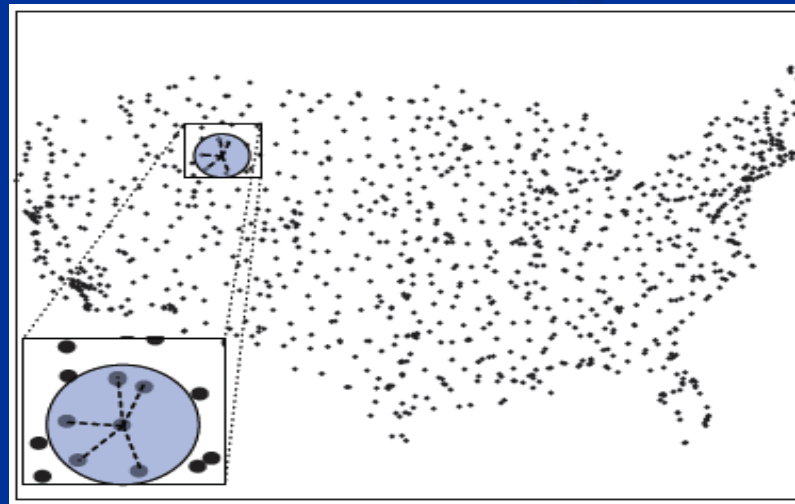
- semidefinite programs (SDPs) – convex optimization
- Disadvantage: it doesn't scale well for large inputs

■ Paper Contribution

- method for solving *very large* problems of the above type
- much smaller/faster SDPs than those previously studied

Sensor localization

- Determine the 2D position of the sensors based on estimates of local distances between neighboring sensors
 - sensors i, j neighbors iff sufficiently close to estimate their pairwise distance via limited-range radio transmission
- **Input:**
 - n sensors
 - d_{ij} : estimate of local distance between neighboring sensors i, j
- **Output:**
 - $x_1, x_2, \dots, x_n \in \mathbb{R}^2$: planar coordinates of sensors



Work so far...

- Minimize sum-of-squares loss function

$$\min_{\vec{x}_1, \dots, \vec{x}_n} \sum_{i \sim j} (\|\vec{x}_i - \vec{x}_j\|^2 - d_{ij}^2)^2 \quad (1)$$

- Centering constraint (assuming no sensor location is known in advance)

$$\left\| \sum_i \vec{x}_i \right\|^2 = 0 \quad (2)$$

- Optimization in (1) non convex
 - ➔ Likely to be trapped in local minima !

Convex Optimization

■ Convex function

- a real-valued function f defined on a domain C that for any two points x and y in C and any t in $[0,1]$,
- $f(tx + (1 - t)y) \leq tf(x) + (1 - t)f(y)$

■ Convex optimization

Standard form is the usual and most intuitive form of describing a convex optimization problem. It consists of the following three parts:

- A **convex function** $f_0(x) : \mathbb{R}^n \rightarrow \mathbb{R}$ to be minimized over the variable x
- **Inequality constraints** of the form $f_i(x) \leq 0$, where the functions f_i are convex
- **Equality constraints** of the form $h_i(x) = 0$, where the functions h_i are **affine**. In practice, the terminology "linear" and "affine" are generally equivalent and most often expressed in the form $Ax = b$, where A is a matrix and b is a vector.

A convex optimization problem is thus written as

minimize $f_0(x)$ subject to

$$f_i(x) \leq 0, \quad i = 1, \dots, m$$

$$h_i(x) = 0, \quad i = 1, \dots, p$$

Solution to convexity

- Define $n \times n$ inner-product matrix X
 - $X_{ij} = \mathbf{x}_i \cdot \mathbf{x}_j$
- Get convex optimization by relaxing the constraint that sensor locations \mathbf{x}_i lie in the \mathbb{R}^2 plane

$$\begin{array}{ll} \text{Minimize:} & \sum_{i \sim j} (X_{ii} - 2X_{ij} + X_{jj} - d_{ij}^2)^2 \\ \text{subject to:} & \text{(i) } \sum_{ij} X_{ij} = 0 \quad \text{and} \quad \text{(ii) } X \succeq 0. \end{array} \quad (3)$$

- \mathbf{x}_i vectors will lie in a subspace with dimension equal to the rank of the solution X
 - ➔ Project \mathbf{x}_i s into their 2D subspace of maximum variance to get planar coordinates

Maximum Variance Unfolding (MVU)

- The higher the rank of X , the greater the information loss after projection
- Add extra term to the loss function to favor solutions with high variance (or high trace)

$$\begin{array}{ll} \text{Maximize:} & \text{tr}(X) - \nu \sum_{i \sim j} (X_{ii} - 2X_{ij} + X_{jj} - d_{ij}^2)^2 \\ \text{subject to:} & \text{(i) } \sum_{ij} X_{ij} = 0 \quad \text{and} \quad \text{(ii) } X \succeq 0. \end{array} \quad (4)$$

- **trace of square matrix X ($\text{tr}(X)$):** sum of the elements on X 's main diagonal
- parameter $\nu > 0$ balances the trade-off between maximizing variance and preserving local distances (**maximum variance unfolding - MVU**)

Matrix factorization (1/2)

- G : neighborhood graph defined by the sensor network
- Assume location of sensors is a function defined over the nodes of G
- Functions on a graph can be approximated using eigenvectors of graph's Laplacian matrix as basis functions (spectral graph theory)
 - graph Laplacian L :
$$l_{i,j} := \begin{cases} \deg(v_i) & \text{if } i = j \\ -1 & \text{if } i \neq j \text{ and } v_i \text{ adjacent } v_j \\ 0 & \text{otherwise} \end{cases}$$
 - eigenvectors of graph Laplacian matrix ordered by smoothness
- Approximate sensors' locations using the m bottom eigenvectors of the Laplacian matrix of G
 - $x_i \approx \sum_{\alpha=1}^m Q_{i\alpha} y_{\alpha}$
 - Q : $n \times m$ matrix with the m bottom eigenvectors of Laplacian matrix (precomputed)
 - y_{α} : $m \times 1$ vector , $\alpha = 1, \dots, m$ (unknown)

Matrix factorization (2/2)

- Define $m \times m$ inner-product matrix Y
 - $Y_{\alpha\beta} = y_\alpha \cdot y_\beta$
- Factorize matrix X
 - $X \approx QYQ^T$
- Get equivalent optimization
 - $\text{tr}(Y) = \text{tr}(X)$, since Q stores mutually orthogonal eigenvectors
 - QYQ^T satisfies centering constraint (uniform eigenvector not included)

$$\begin{array}{ll} \text{Maximize:} & \text{tr}(Y) - \nu \sum_{i \sim j} [(QYQ^T)_{ii} - 2(QYQ^T)_{ij} + (QYQ^T)_{jj} - d_{ij}^2]^2 \\ \text{subject to:} & Y \succeq 0 \end{array}$$

(5)

- Instead of the $n \times n$ matrix X , optimization is solved for the much smaller $m \times m$ matrix Y !

Formulation as SDP

- Approach for large input problems:
 - cast the required optimization as SDP over small matrices with few constraints
- Rewrite the previous formula as an SDP in standard form
 - \mathbf{e}^{m^2} : vector obtained by concatenating all the columns of \mathbf{Y}
 - $\mathbf{A} \mathbf{e}^{m^2 \times m^2}$: positive semidefinite matrix collecting all the quadratic coefficients in the objective function
 - $\mathbf{b} \mathbf{e}^{m^2}$: vector collecting all the linear coefficients in the objective function
 - ℓ : lower bound on the quadratic piece of the objective function
 - Use Schur's lemma to express this bound as a linear matrix inequality

<p>Maximize: $\mathbf{b}^\top \mathbf{y} - \ell$</p> <p>subject to: (i) $\mathbf{Y} \succeq 0$ and (ii) $\begin{bmatrix} \mathbf{I} & \mathbf{A}^{\frac{1}{2}} \mathbf{y} \\ (\mathbf{A}^{\frac{1}{2}} \mathbf{y})^\top & \ell \end{bmatrix} \succeq 0.$</p>	(6)
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Formulation as SDP

- Approach for large input problems:
 - cast the required optimization as SDP over small matrices with few constraints

$$\begin{array}{ll}
 \text{Maximize:} & b^\top \mathcal{Y} - \ell \\
 \text{subject to:} & \text{(i) } Y \succeq 0 \quad \text{and} \quad \text{(ii) } \begin{bmatrix} I & A^{\frac{1}{2}} \mathcal{Y} \\ (A^{\frac{1}{2}} \mathcal{Y})^\top & \ell \end{bmatrix} \succeq 0.
 \end{array} \tag{6}$$

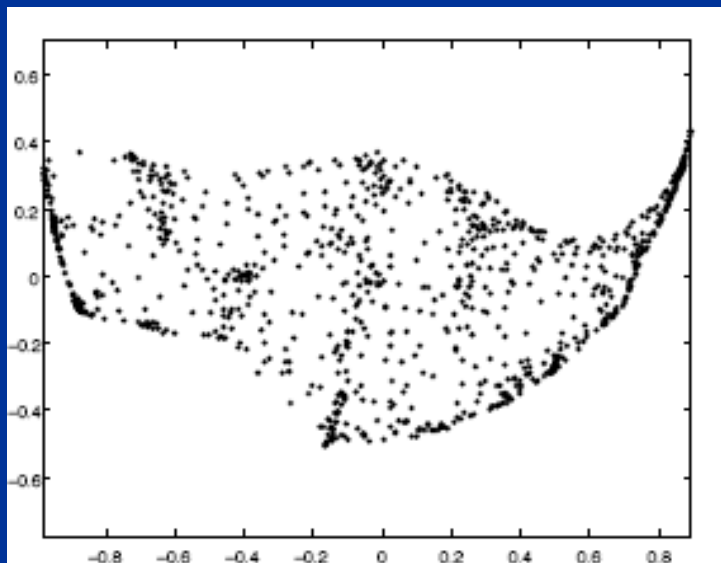
- *Unknown variables:* $m(m+1)/2$ elements of Y and scalar ℓ
- *Constraints:* positive semidefinite constraint on Y and linear matrix inequality of size $m^2 \times m^2$
- *The complexity of the SDP does not depend on the number of nodes (n) or edges in the network!*

Gradient-based improvement

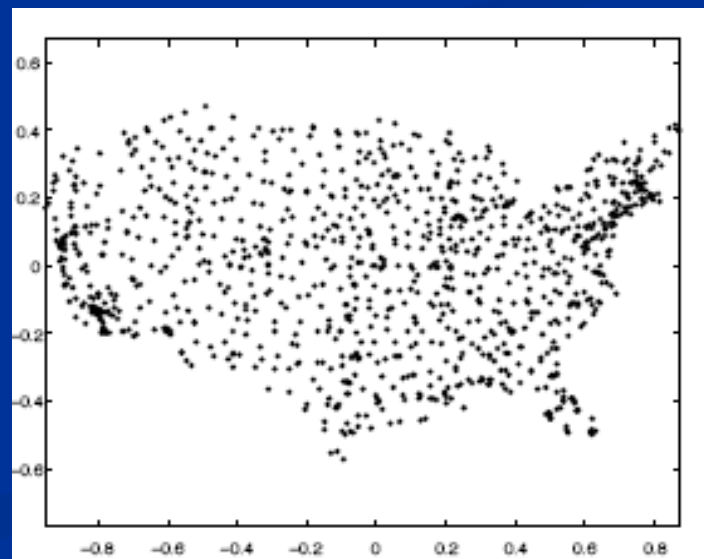
- 2-step process (optional):
 - Starting from the m -dimensional solution of eq. (6), use conjugate gradient methods to maximize the objective function in eq. (4)
 - Project the results from the previous step into the R^2 plane and use conjugate gradient methods to minimize the loss function in eq. (1)
 - **conjugate gradient method**: iterative method for minimizing a quadratic function where its Hessian matrix (matrix of second partial derivatives) is positive definite

Results (1/2)

- $n = 1055$ largest cities in continental US
- local distances up to 18 neighbors within radius $r = 0.09$
- local measurements corrupted by 10% Gaussian noise over the true local distance
- $m = 10$ bottom eigenvectors of graph Laplacian



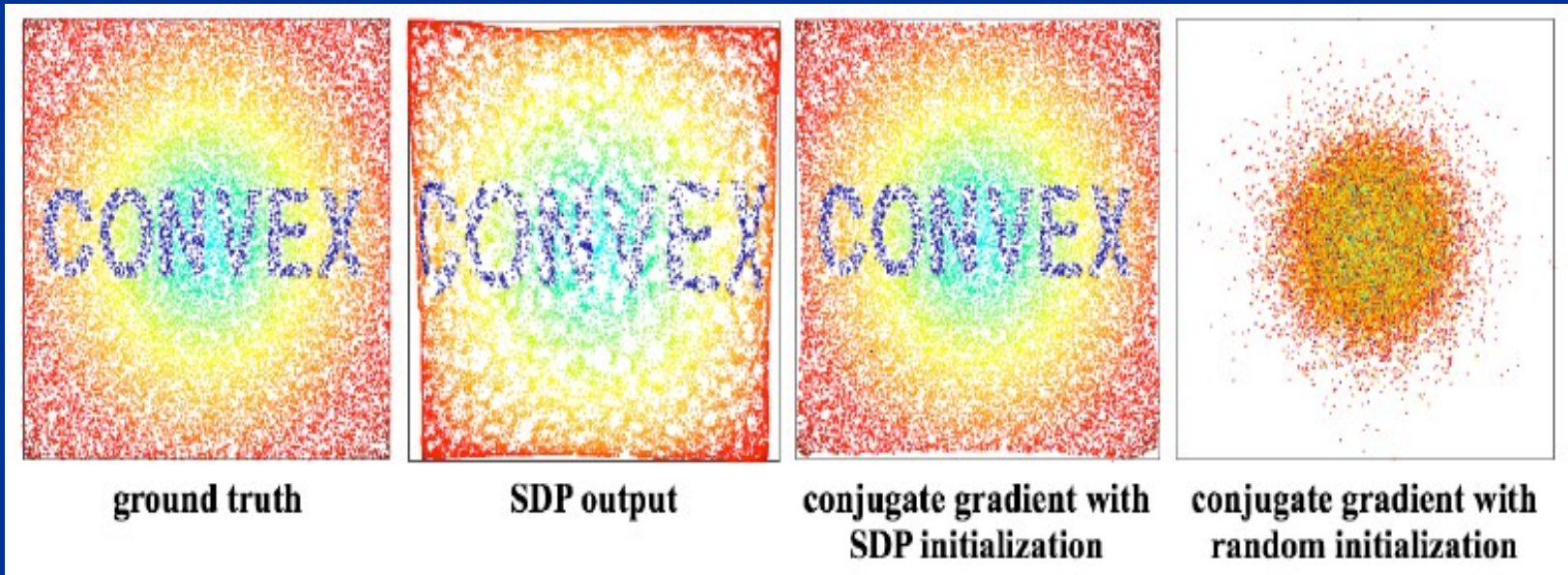
Result from SDP in (9) $\sim 4s$



Result after conjugate gradient descent

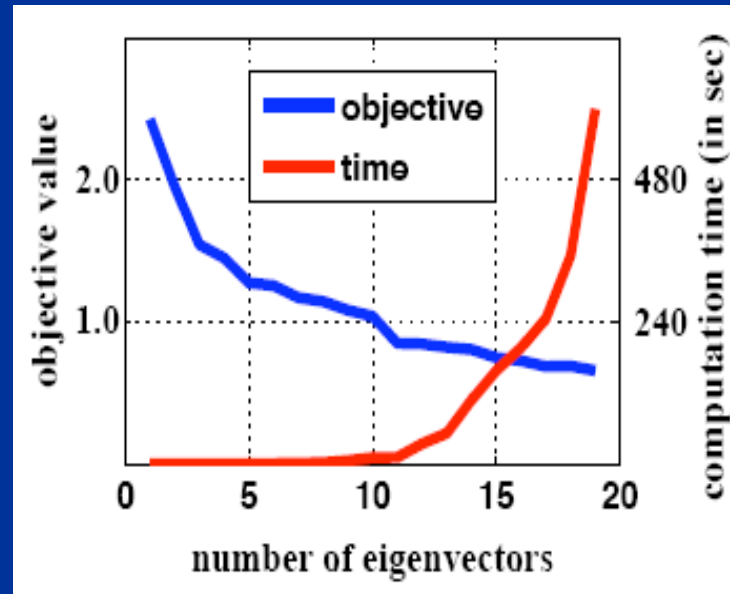
Results (2/2)

- $n = 20,000$ uniformly sampled points inside the unit square
- local distances up to 20 other nodes within radius $r = 0.06$
- $m = 10$ bottom eigenvectors of graph Laplacian
- 19s to construct and solve the SDP
- 52s for 100 iterations in conjugate gradient descent



Results (3/3)

- loss function in eq. (1) vs. number of eigenvectors
- computation time vs. number of eigenvectors
- “sweet spot” around $m \approx 10$ eigenvectors



FastMVU on Robotics

- Control of a robot using sparse user input
 - e.g. 2D mouse position
- Robot localization
 - the robot's location is inferred from the high dimensional description of its state in terms of sensorimotor input

Conclusion

- Approach for inferring low dimensional representations from local distance constraints using MVU
- Use of matrix factorization computed from the bottom eigenvectors of the graph Laplacian
- Local search methods can refine solution
- Suitable for large input; its complexity does not depend on the input!