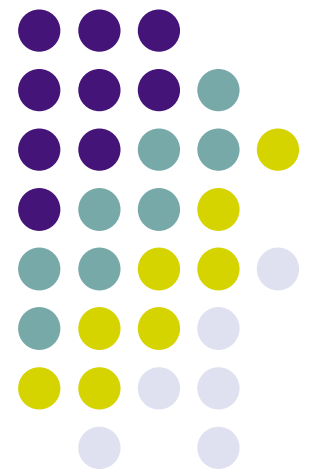


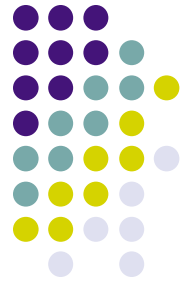
# Complexity Classes IV

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NP Optimization Problems and  
Probabilistically Checkable Proofs

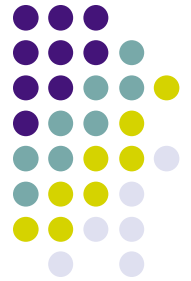
Eric Rachlin





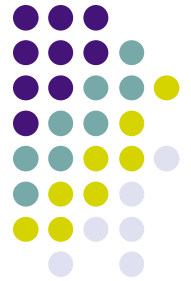
# Decision vs. Optimization

- Most complexity classes are defined in terms of Yes/No questions.
- In the case of NP, we wish to know if a certificate exists that satisfies certain constraints (i.e. SAT, vertex cover, clique, ...)
- Even if no certificate exists, we can still ask how many constraints can be satisfied, or how large (or small) some parameter can be.
- We let **OPT** to denote this value.



# Decision vs. Optimization

- With respect to polynomial time, optimization is no harder than decision
- Example: MAXCLIQUE (perform binary search over instances of CLIQUE)
- Example: MAXSAT (perform binary search using a variant of SAT that asks if  $k$  clauses can be satisfied)



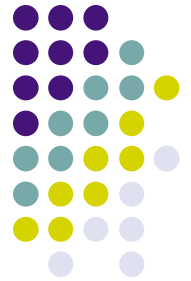
# Approximation Algorithms

- If  $P \neq NP$ , we cannot find OPT for an NP-complete optimization problem in polynomial time (PTIME).
- In practice, we may not need an exact answer (particularly if the parameters of the problem are themselves estimates).
- An **approximation algorithm** computes OPT' such that  $|OPT - OPT'| \leq f(OPT)$  for some  $f$ .
- For NP-complete problems, can  $f(OPT)$  be arbitrarily small?



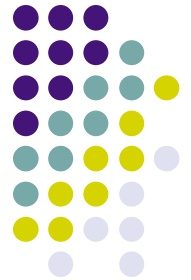
# What can we hope for?

- A **Polynomial Time Approximation Scheme (PTAS)** for an optimization problem is an algorithm that, for a given  $\epsilon$ , results in a PTIME approximation algorithm such that  $|\text{OPT} - \text{OPT}'| \leq \epsilon \text{OPT}$ .
- The approximation algorithm can still have a runtime that is exponential in  $1/\epsilon$ .
- **Efficient Polynomial Time Approximation Scheme (EPTAS)** adds the requirement that the runtime be of the form  $f(\epsilon) \cdot \text{poly}(N)$ .



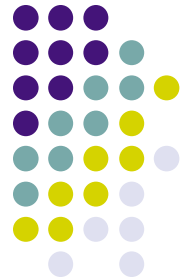
# How good is too good?

- **A Fully Polynomial Time Approximation Scheme (FPTAS)** is PTAS where the running time of the approximation algorithm is also polynomial in  $1/\epsilon$ .
- It is not hard to show that an FPTAS for some NP-complete problems implies  $P = NP$ .
- It turns out the same is true for a PTAS, but this is far from obvious. It is a consequence of the PCP Theorem.



# Strongly NP-Hard Problems

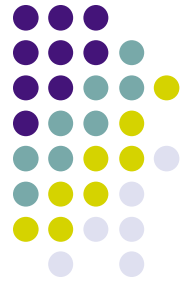
- A problem is strongly NP-hard if its NP-hardness does not require any of its numerical parameters to be exponential in the length of the problem.
- Examples: CLIQUE, TSP, SAT, ...
- If an FPTAS exists for CLIQUE, we can approximate the solution to a factor less than  $1/N$  and obtain an exact solution.



# Hardness of Approximation

- Do PTASs exist for strongly NP-hard problems?
  - Yes!
  - Examples: Planar TSP, Euclidian TSP
- How can we show a PTAS does not exist for certain NP-complete problems?
  - Define NP in terms of PCPs...
  - ...this leads to a gap introducing reduction...
  - ...which leads to gap preserving reductions.





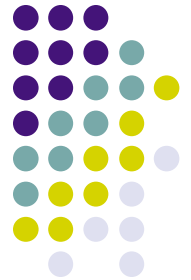
# Reductions and NP

- Recall Cook's Theorem (1971):
  - SAT is NP-Complete
  - The “tableau” of a nondeterministic Turing machine can be converted to an instance of SAT.
  - The instance of SAT is polynomial in the size of the tableau, and is satisfied if and only if the tableau accepts (and is valid).
- SAT was then reduced to other NP-complete problems (Karp, 1972).



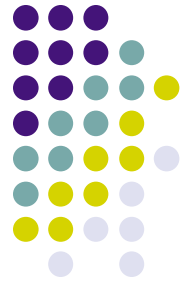
# More on Cook's Theorem

- It is easy to show that the following language, ACCEPT, is NP-complete:
  - Let  $\langle M, x, 1^t \rangle$  be a triple consisting of a deterministic Turing machine, a binary input to  $M$ , and a string of  $t$  1's.
  - $\langle M, x, 1^t \rangle$  is in the language if  $M$  accepts some string of the form  $\langle x, y \rangle$  in at most  $t$  steps. (Here  $y$  represents a certificate of length at most  $t$ .)
- To prove Cook's Theorem, give a polynomial time algorithm that designs a circuit outputting 1 if and only if  $M$  accepts  $\langle x, y \rangle$  after  $t$  steps.



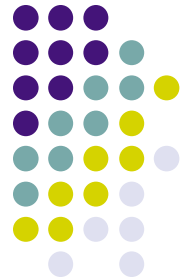
# So what needs work?

- In Cook's Theorem, the instance of SAT is satisfiable iff the nondeterministic Turing machine accepts after  $\text{poly}(N)$  steps.
- Even when it does not accept, the instance of SAT is still “almost” satisfiable.
- We want to introduce a gap.
  - Either the instances of SAT are satisfiable,
  - Or some fixed fraction of clauses are unsatisfied by any assignment of values to variables.



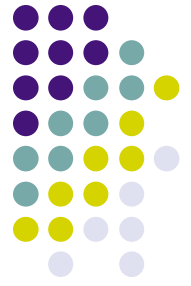
# Gap Introducing Reduction

- Let  $x$  be an instance of some NP-complete decision problem  $L$ , let  $L(x)$  denote *Is  $x$  in  $L$ ?*
- Let  $\text{MAXL}(x)$  be the corresponding optimization problem.
- A polynomial time (PTIME) reduction from  $L$  to  $L'$  is some PTIME function,  $R$ , such that  $L'(R(x)) = L(x)$ .
- $R$  is **gap introducing** if, for all  $L(x) = 1$  and  $L(y) = 0$ ,  $\text{MAXL}'(R(x))/\text{MAXL}'(R(y)) \geq \Delta$ .



# Gap Preserving Reductions

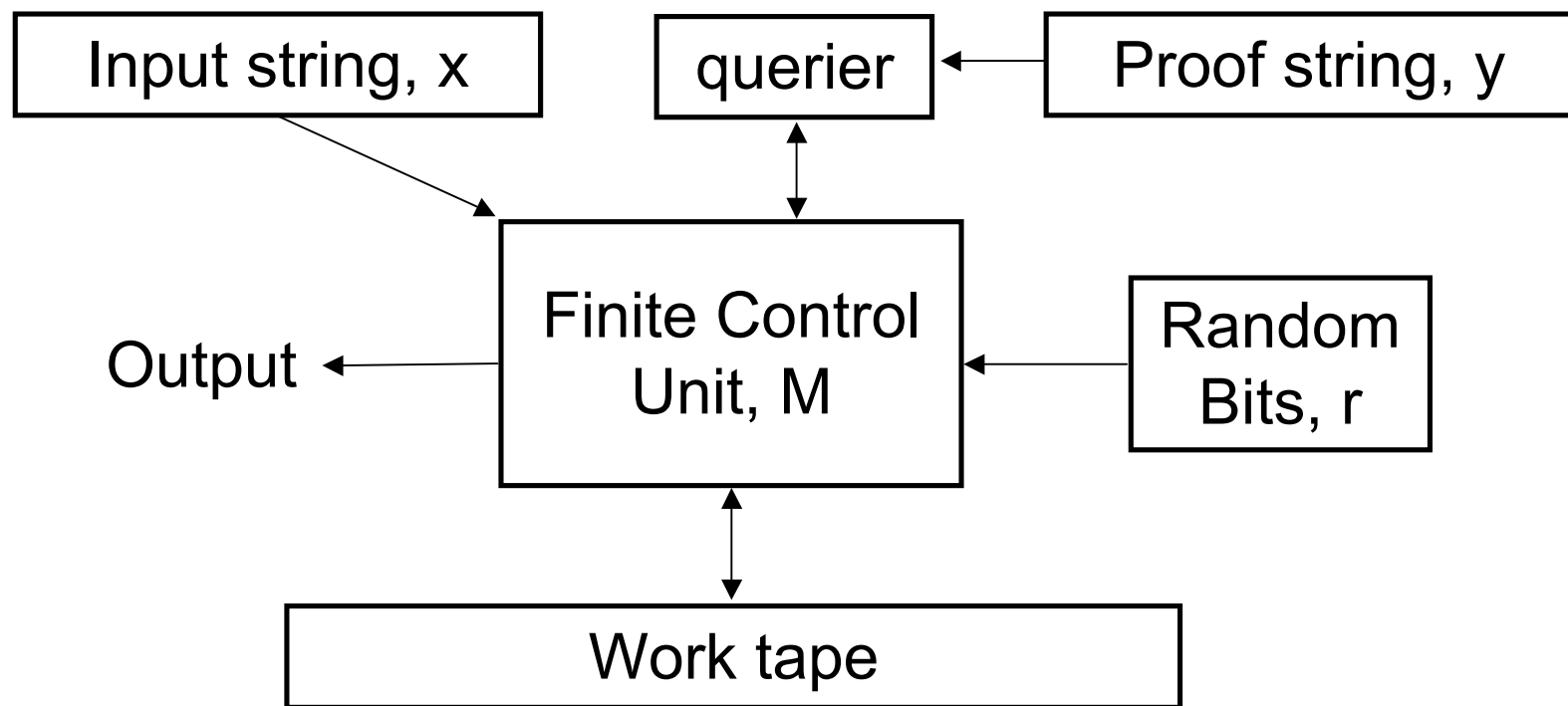
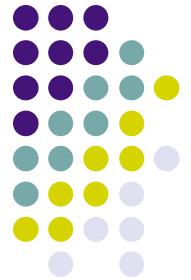
- If  $L$  is NP-complete,  $L'$  is in NP, and  $R(x)$  is a PTIME gap introducing reduction from  $L$  to  $L'$ :
  - $L'$  is NP-complete
  - $\text{MAX}L'$  is inapproximable to within a factor of  $\Delta$  (if  $P \neq \text{NP}$ ).
- Let  $R'$  be a reduction from  $L'$  to  $L''$ .  $R'$  is **gap preserving** if there exists a constant  $\beta$  such that for any constant  $\Delta$ 
  - if  $\text{MAX}L'(x)/\text{MAX}L'(y) \geq \Delta$
  - then  $\text{MAX}L''(R(x))/\text{MAX}L''(R(y)) \geq \beta$
- If  $\text{MAX}L'$  is inapproximable to within a factor of  $\Delta$ ,  $R'$  shows that  $L''$  is inapproximable to within a factor  $\beta$ .

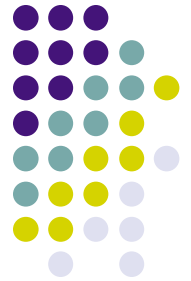


# Going from NP to PCP

- Nondeterminism is equivalent to having access to a polynomial-sized “certificate”.
  - If a valid certificate exists, the machine accepts.
  - We see that many problems which appear hard to solve are easy to check.
- For PCPs, machines also have access to a certificate (called a proof).
  - The proof is selectively queried using random bits.
  - A valid proof causes the machine to accept, an invalid proof will be rejected with high probability.

# Machines with access to random bits and a proof



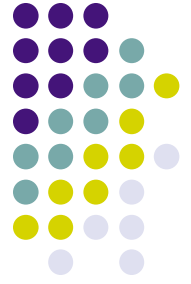


# Randomized Computation

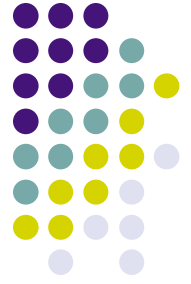
- Random bits allow machines to recognize languages with high probability (w.h.p.)
  - Example: Polynomial Identity Testing.
- **Completeness** is the probability of recognizing a string in the language.
- **Soundness** is the probability of accepting a string not in the language.



# Completeness and Soundness with Certificates

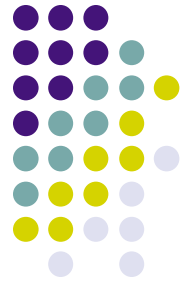


- For a TM accepting a language  $L$ , with access to random bits and a proof/certificate:
  - Completeness  $c$  means that there exists a certificate such that strings in  $L$  are accepted with probability  $c$ .
  - Soundness  $s$  means that for all certificates the TM accepts strings not in  $L$  with probability  $s$ .



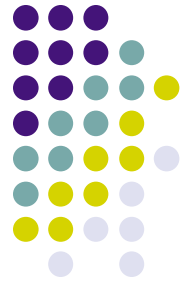
# PCP Complexity Classes

- $\mathbf{PCP}_{c,s}[q(n), r(n)]$  is the class of languages that can be recognized with by some Turing machine with soundness  $s$  (or less) and completeness  $c$  (or more) using  $O(r(n))$  random bits and  $O(q(n))$  queries to a proof.
- By definition,  $\mathbf{NP} = \mathbf{PCP}_{1,0}[\text{poly}(n), 0]$



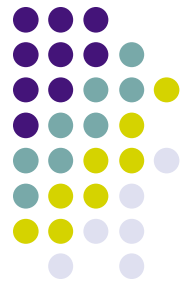
# An example

- Graph isomorphism (GI) in NP not known to be in P, nor NP-complete.
- Easy to prove that  $G$  and  $G'$  are isomorphic: reveal a permutation of their vertices transforming  $G$  to  $G'$ .
- Harder to prove that  $G$  and  $G'$  are not isomorphic: Write an exponentially long “proof”, listing every permutation of  $G$  and  $G'$ , and check for duplicates.
- Alternatively, if  $G$  and  $G'$  are not isomorphic, write an even longer “proof”: For each  $N$  vertex graph, write whether it is isomorphic to  $G$ ,  $G'$  or neither.



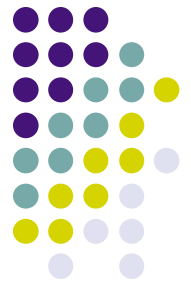
# Example Continued

- Second proof can be checked quickly w.h.p.
- STEP 1: Randomly choose  $G$  or  $G'$ .
  - STEP 2: Randomly select one of the  $N!$  possible permutations of the graph's vertices.
  - STEP 3: Check if the resultant graph,  $G''$  is listed in the proof as a permutation of  $G$  or  $G'$
- If  $G$  and  $G'$  are not isomorphic, a proof exists causing our protocol to always accept.
- If they are isomorphic, each  $G''$  is equally likely to result from  $G$  or  $G'$ . Any proof fails half the time.
- The number of queries is small, but proof size (and hence number of random bits), is too large.



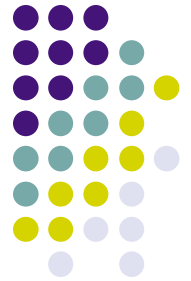
# PCP versus NP

- Any language  $L$  in  $\text{PCP}_{c,s}[\text{poly}(n), \log(n)]$  is recognized by some machine  $M_L$  that makes  $O(\text{poly}(n))$  queries to a proof for each possible sequence of  $O(\log(n))$  random bits.
- Given  $M_L$ , there exists a nondeterministic Turing machine  $M_L^N$  that recognizes  $L$ .
  - On input  $x$ ,  $M_L^N$  “guesses” a proof, then simulates  $M_L$  on all sequences of random bits
  - If at least  $c$  fraction of sequences accept,  $x$  is in  $L$ .
- $\text{PCP}_{c,s}[\text{poly}(n), \log(n)] \subseteq \text{NP}$



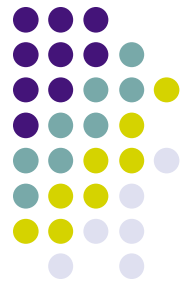
# The Power of Randomness

- We just saw  $\text{PCP}_{c,s}[\text{poly}(n), \log(n)] \subseteq \text{NP}$ 
  - So  $\text{PCP}_{c,s}[\text{poly}(n), \log(n)] = \text{PCP}_{1,0}[\text{poly}(n), 1]$
- The power of  $\text{PCP}_{c,s}[\log(n), \text{poly}(n)]$  is not nearly as clear (Solves at least coGI).
- What about when proof are polynomial in length?
  - $\text{PCP}_{c,s}[\log(n), \log(n)]$ ?  $\text{PCP}_{c,s}[1, \log(n)]$ ?



# The PCP Theorem

- It turns out  $NP \subseteq PCP_{1, 1/2} [1, \log(n)]$ !
- PCP Theorem (Arora, Lund, Motwani, Sudan, and Szegedy):  $NP = PCP_{1, 1/2} [1, \log(n)]$ .
- Recently, a simpler proof was given by Dinur.
  - An NP-complete problem is reduced to a problem in  $PCP_{1, 1/2} [1, \log(n)]$
- The theorem gives us our first hard to approximate problem.



## Why $\text{PCP}_{1, 1/2} [1, \log(n)]$

- If  $\text{NP} = \text{PCP}_{1, 1/2} [1, \log(n)]$ , then every language in NP can be recognized by a machine that makes a constant number of random queries to a polynomial-sized proof.
- In the spirit of Cook's Theorem, the behavior of these machines can be captured as an instance of SAT.
- Now instances of SAT will have a gap.





# An Inapproximability Result

- The following language, PROB, is NP-complete:
  - Let  $\langle M, x, 1^t \rangle$  be a triple consisting of a Turing machine with access to  $\log(t)$  random bits, a binary input  $x$ , and a string of  $t$  1's.
  - $\langle M, x, 1^t \rangle$  is in the language if  $M$  accepts some input  $\langle x, y \rangle$  in  $t$  steps with probability  $p = 1$ .
  - If  $M$  ignores its random bits, PROB is the same as ACCEPT
- Since PROB is NP-complete, any language in NP can be reduced to PROB through some polynomial time reduction,  $R$ .
- The PCP Theorem implies  $R$  exists such that:
  - $M$ 's behavior on  $\langle x, y \rangle$ , when given a particular sequence of random bits, is only a function of  $O(1)$  bits of  $y$ .
  - $\text{OPT} = p_{\max}$  cannot be approximated to within a factor of 2.
- The PCP Theorem gives us a gap introducing reduction!



# Conclusion

- NP-hard decision problems can be recast as NP-hard optimization problems.
- Often optimization problems are easier to approximate than to solve exactly.
- PCPs allow us to recast NP, using randomness and selectively queried proofs.
- The PCP theorem implies that the NP-complete problem, PROB, does not have a PTAS. Next we:
  - Give a gap preserving reduction from PROB to SAT
  - Give a gap preserving reduction from SAT to 3SAT. As is often the case, the standard reduction already works!