

# Introduction to Machine Learning

Brown University CSCI 1950-F, Spring 2012  
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Lecture 5:  
Decision Theory & ROC Curves  
Gaussian ML Estimation

Many figures courtesy Kevin Murphy's textbook,  
*Machine Learning: A Probabilistic Perspective*

# Generative Classifiers

- $y \longrightarrow$  class label in  $\{1, \dots, C\}$ , observed in training
- $x \in \mathcal{X} \longrightarrow$  observed features to be used for classification
- $\theta \longrightarrow$  parameters indexing family of models

$$p(y, x \mid \theta) = p(y \mid \theta) p(x \mid y, \theta)$$

*prior distribution*      *likelihood function*

- Compute class *posterior distribution* via Bayes rule:

$$p(y = c \mid x, \theta) = \frac{p(y = c \mid \theta) p(x \mid y = c, \theta)}{\sum_{c'=1}^C p(y = c' \mid \theta) p(x \mid y = c', \theta)}$$

- *Inference*: Find label distribution for some input example
- *Classification*: Make decision based on inferred distribution
- *Learning*: Estimate parameters  $\theta$  from labeled training data

# Decision Theory

- $y \in \mathcal{Y}$   $\longrightarrow$  unknown hidden state of “nature”
- $x \in \mathcal{X}$   $\longrightarrow$  observed data
- $a \in \mathcal{A}$   $\longrightarrow$  set of possible actions we can take
- $L(y, a)$   $\longrightarrow$  real-valued loss function: the price we pay if we choose action  $a$ , and  $y$  is the true hidden state

- Goal: Choose the action which minimizes the expected loss

$$\delta(\mathbf{x}) = \operatorname{argmin}_{a \in \mathcal{A}} \mathbb{E} [L(y, a)] \quad \delta : \mathcal{X} \rightarrow \mathcal{A}$$

- Some averaging is necessary because we don't know  $y$
  - Two notions of expectation: Bayesian versus frequentist
- Some communities speak of maximizing expected utility, which is equivalent if utility equals negative loss

# Losses for Classification

- $y \in \mathcal{Y} \longrightarrow$  unknown class or category, finite set of options
- $x \in \mathcal{X} \longrightarrow$  observed data, can take values in any space
- $\mathcal{A} = \mathcal{Y} \longrightarrow$  action is to choose one of the categories
- $L(y, a) \longrightarrow$  table giving loss for all possible mistakes

- Most common default choice is the 0-1 loss:

$$L(y, a) = \mathbb{I}(y \neq a) = \begin{cases} 0 & \text{if } a = y \\ 1 & \text{if } a \neq y \end{cases}$$

- For the special case of binary classification:

predicted label $\hat{y}$	true label $y$	
	0	1
0	0	$\lambda_{01}$
1	$\lambda_{10}$	0

# Minimizing Expected Loss

- $y \in \mathcal{Y} \longrightarrow$  unknown class or category, finite set of options
- $x \in \mathcal{X} \longrightarrow$  observed data, can take values in any space
- $\mathcal{A} = \mathcal{Y} \longrightarrow$  action is to choose one of the categories
- $L(y, a) \longrightarrow$  table giving loss for all possible mistakes

- The *posterior expected loss* of taking action  $a$  is

$$\rho(a|\mathbf{x}) \triangleq \mathbb{E}_{p(y|\mathbf{x})} [L(y, a)] = \sum_y L(y, a)p(y|\mathbf{x})$$

- The optimal *Bayes decision rule* is then

$$\delta(\mathbf{x}) = \arg \min_{a \in \mathcal{A}} \rho(a|\mathbf{x})$$

- Bayesian classification requires *both* model and loss

# Minimizing Probability of Error

$$L(y, a) = \mathbb{I}(y \neq a) = \begin{cases} 0 & \text{if } a = y \\ 1 & \text{if } a \neq y \end{cases}$$

- The *posterior expected loss* of taking action  $a$  is

$$\rho(a|\mathbf{x}) \triangleq \mathbb{E}_{p(y|\mathbf{x})} [L(y, a)] = \sum_y L(y, a)p(y|\mathbf{x})$$

$$\rho(a | x) = p(a \neq y | x) = 1 - p(a = y | x)$$

- Optimal decision is the *maximum a posteriori (MAP)* estimate:

$$\hat{y}(x) = \arg \max_{y \in \mathcal{Y}} p(y | x)$$

- If classes are equally likely *a priori*, this becomes

$$\hat{y}(x) = \arg \max_{y \in \mathcal{Y}} p(x | y) \quad \text{if} \quad p(y) = \frac{1}{C}$$

# Binary Classification in General

	$\hat{y} = 1$	$\hat{y} = 0$		
$y = 1$	0	$L_{FN}$	$p(y = 1) = \pi$	$p(x   y = 1)$
$y = 0$	$L_{FP}$	0	$p(y = 0) = 1 - \pi$	$p(x   y = 0)$
	<i>Loss Function</i>		<i>Prior Distribution</i>	<i>Likelihood</i>

- *False positive (FP)*: Predict class 1 when truth is class 0
- *False negative (FN)*: Predict class 0 when truth is class 1

$$\rho(\hat{y} = 0 | \mathbf{x}) = L_{FN} p(y = 1 | \mathbf{x})$$

$$\rho(\hat{y} = 1 | \mathbf{x}) = L_{FP} p(y = 0 | \mathbf{x})$$

- When should the optimal classifier choose class 1?

$$\frac{p(y = 1 | x)}{p(y = 0 | x)} > \frac{L_{FP}}{L_{FN}} \quad \frac{p(x | y = 1)}{p(x | y = 0)} > \frac{L_{FP}}{L_{FN}} \cdot \frac{1 - \pi}{\pi}$$

- Optimal decision rule is always a *likelihood ratio test*

# False Positives vs. False Negatives

- *False positive (FP)*: Predict class 1 when truth is class 0
- *False negative (FN)*: Predict class 0 when truth is class 1
- *True positive (TP)*: Predict class 1 when truth is class 1
- *True negative (TN)*: Predict class 0 when truth is class 0

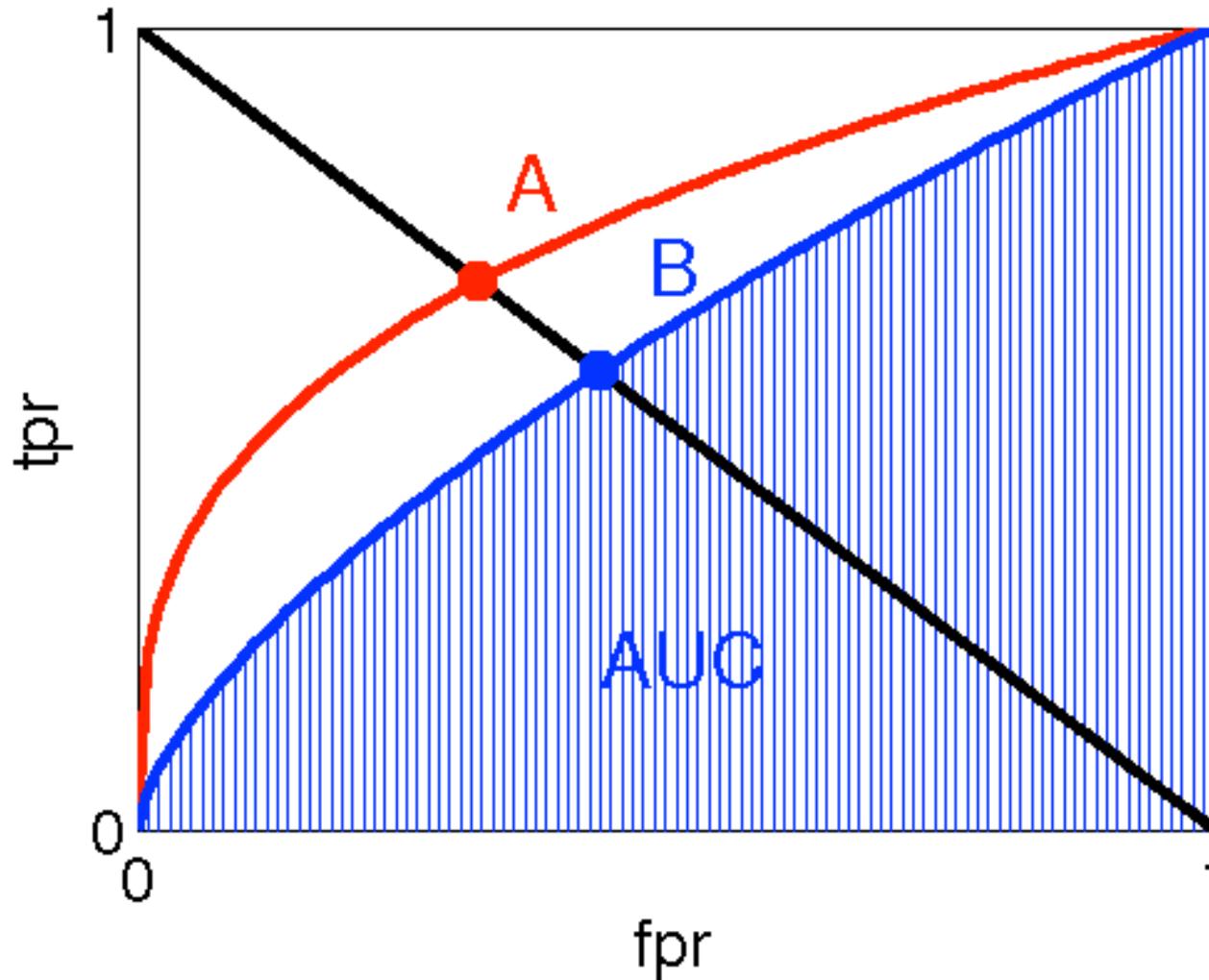
		Truth		$\Sigma$
		1	0	
Estimate	1	TP	FP	$\hat{N}_+ = TP + FP$
	0	FN	TN	$\hat{N}_- = FN + TN$
$\Sigma$		$N_+ = TP + FN$	$N_- = FP + TN$	$N = TP + FP + FN + TN$

- *Sensitivity, recall, or true positive rate (TPR)*
- *False alarm rate or false positive rate (FPR)*

$$TPR = \frac{TP}{N_+} \approx p(\hat{y} = 1 \mid y = 1) \quad FPR = \frac{FP}{N_-} \approx p(\hat{y} = 1 \mid y = 0)$$

- *Receiver operating characteristic (ROC)*: Plot of TPR vs FPR

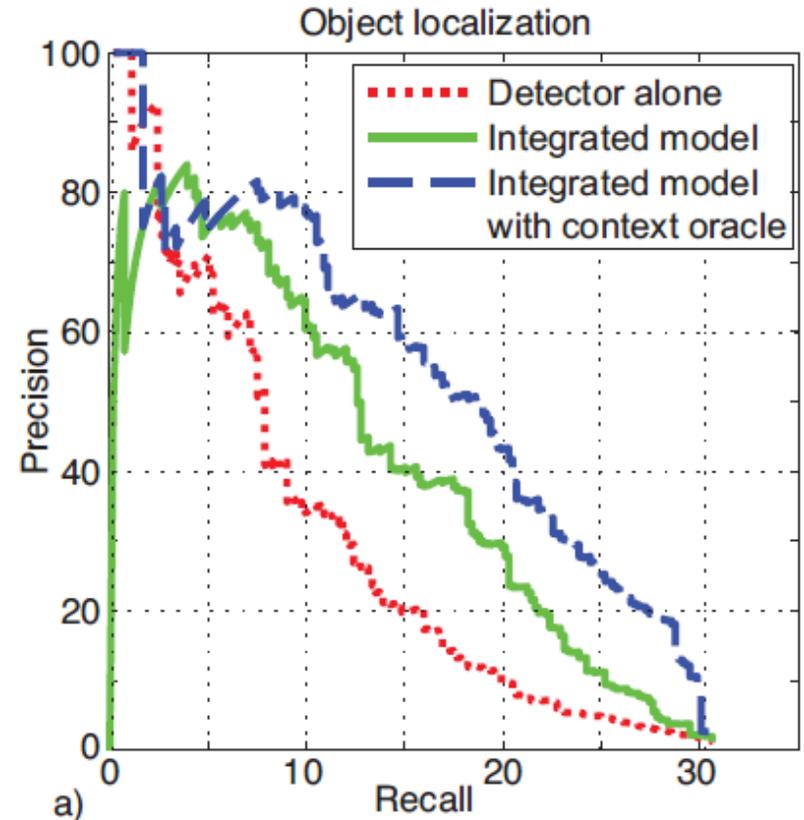
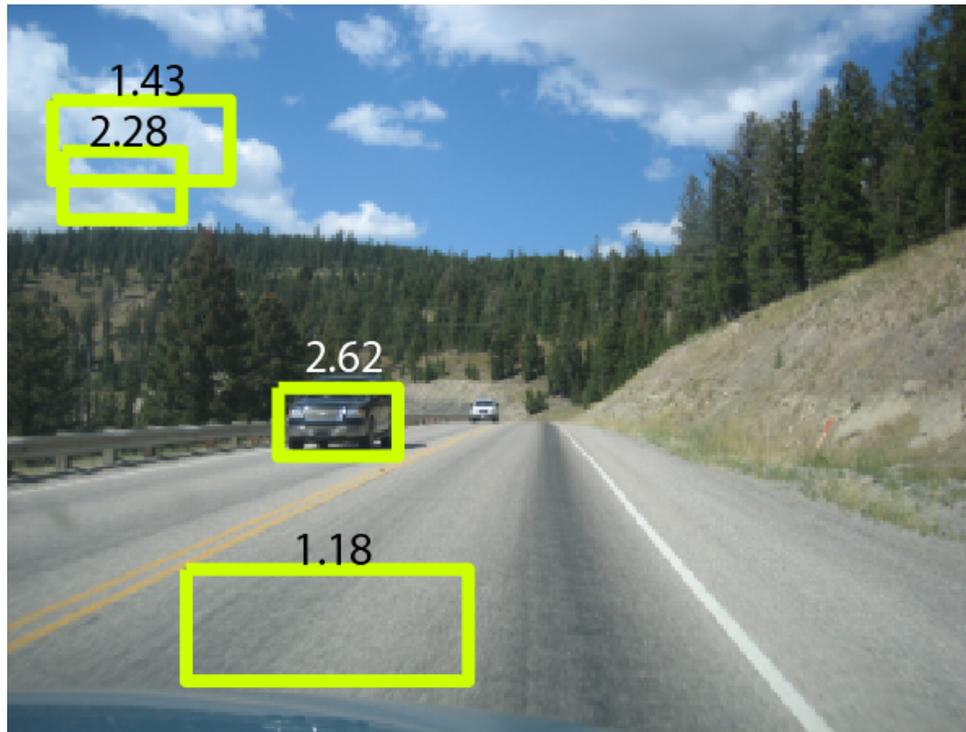
# Idealized ROC Curves



$$\log \frac{p(x | y = 1)}{p(x | y = 0)} > \tau$$

*EER: Equal Error Rate*  
*AUC: Area Under Curve*

# Example: Object Detection

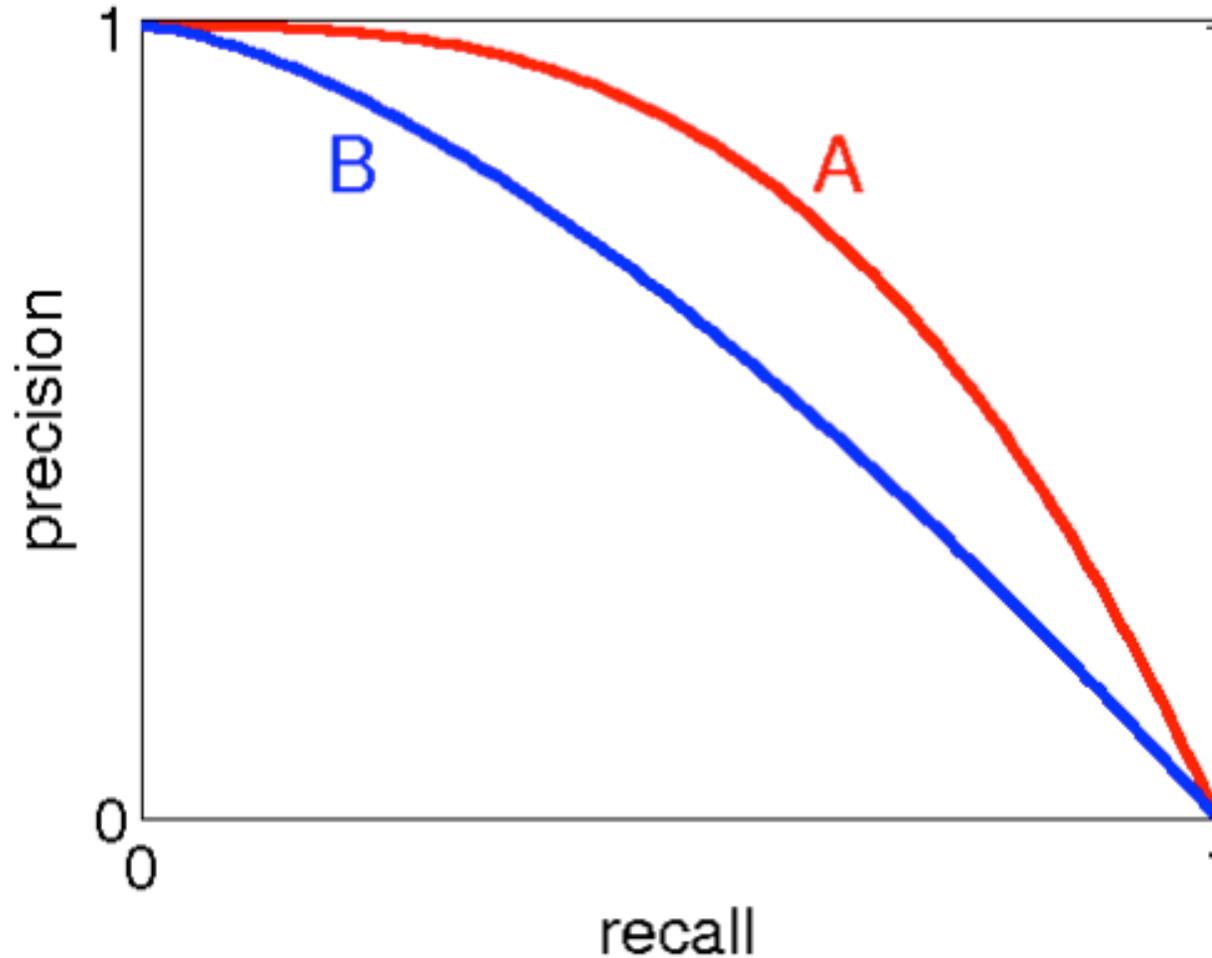


*Fei-Fei, Fergus, Torralba, ICCV 2009*

The number of *negative* examples may not be well defined:

- How many windows not containing a car are there in an image?
- How many documents not about cars exist in the world?

# Idealized Precision-Recall Curves



*Recall:*

$$\frac{TP}{N_+} \approx p(\hat{y} = 1 \mid y = 1)$$

*Precision:*

$$\frac{TP}{\hat{N}_+} \approx p(y = 1 \mid \hat{y} = 1)$$

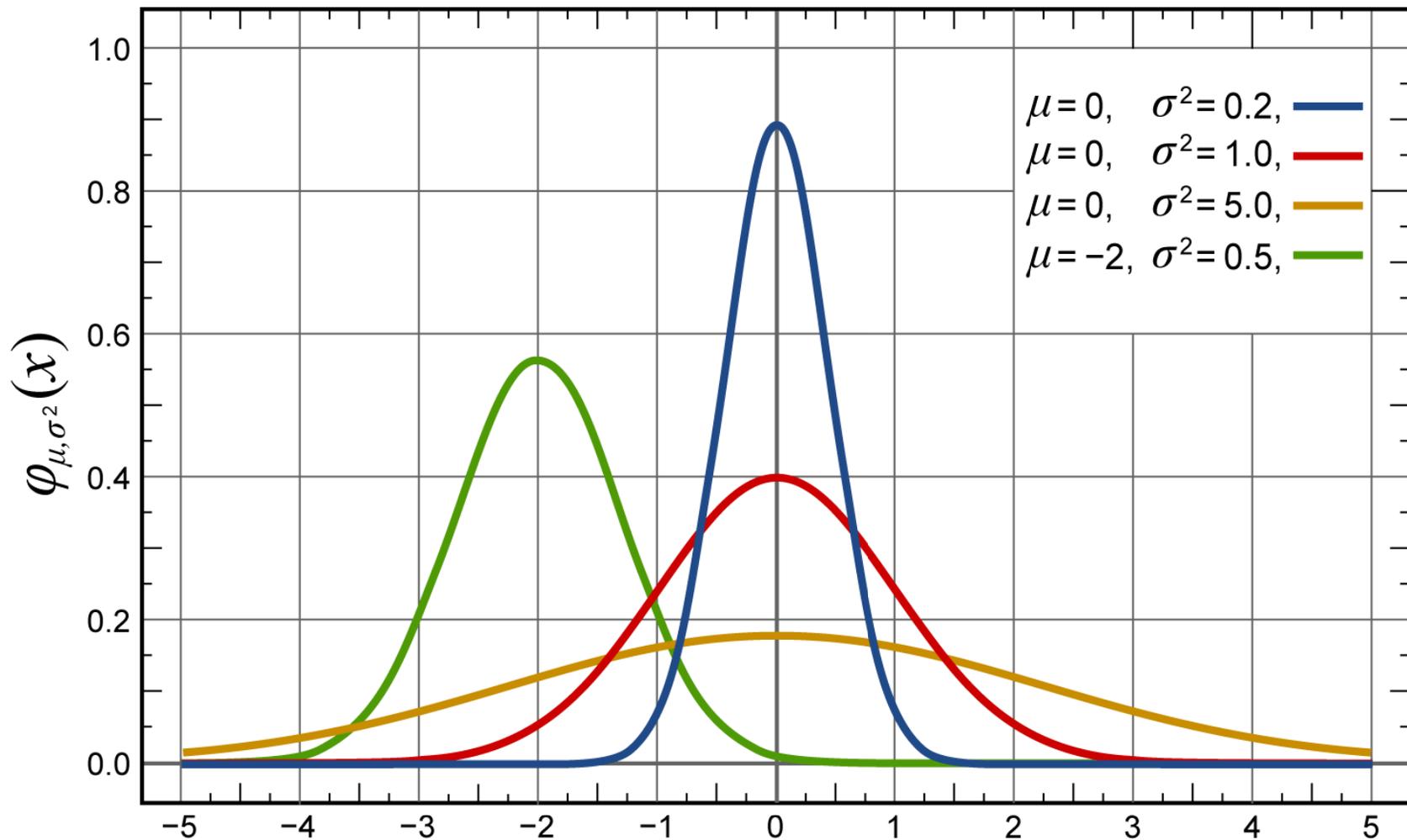
# Learning with Generative Models

- *Features:* Encode raw data in some numeric format
- *Models:* Choose families of distributions relating all of the variables of interest (features, labels, etc.).  
Must make sure sample space matches feature format!
- *Learning:* Estimate specific model parameters given training data, using maximum likelihood, Bayesian estimation, ...
- *Inference:* For a test example, determine distribution of latent or hidden variables given observed features
- *Decisions:* Use inferred distribution to minimize expected loss

## From Discrete to Continuous Random Variables

- What if my observed features are real-valued quantities, not discrete counts?
- What if I want to estimate hidden real-valued quantities, not discrete class labels?

# Gaussian ML Estimation



$$\mathcal{N}(x | \mu, \sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp \left\{ -\frac{(x - \mu)^2}{2\sigma^2} \right\}$$