

The biggest Markov chain in the world

Randy's web-surfing behavior: From whatever page he's viewing, he selects one of the links uniformly at random and follows it.

Defines a Markov chain in which the states are web pages.

Idea: Suppose this Markov chain has a stationary distribution.

- ▶ Find the stationary distribution \Rightarrow probabilities for all web pages.
- ▶ Use each web page's probability as a measure of the page's importance.
- ▶ When someone searches for "matrix book", which page to return? Among all pages with those terms, return the one with highest probability.

Advantages:

- ▶ Computation of stationary distribution is independent of search terms: can be done once and subsequently used for all searches.
- ▶ Potentially could use power method to compute stationary distribution.

Pitfalls: Maybe there are several, and how would you compute one?

Using Perron-Frobenius Theorem

If can get from every state to every other state in one step, Perron-Frobenius Theorem ensures that there is only one stationary distribution....

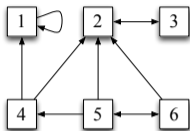
and that the Markov chain converges to it

so can use power method to estimate it.

Pitfall: This isn't true for the web!

Workaround: Solve the problem with a hack: In each step, with probability 0.15, Randy just teleports to a web page chosen uniformly at random.

Mix of two distributions



Following random links:

$$A_1 = \begin{array}{c|cccccc} & 1 & 2 & 3 & 4 & 5 & 6 \\ \hline 1 & 1 & & & \frac{1}{2} & & \\ 2 & & & 1 & \frac{1}{2} & \frac{1}{3} & \frac{1}{2} \\ 3 & & 1 & & & & \\ 4 & & & & & \frac{1}{3} & \\ 5 & & & & & & \frac{1}{2} \\ 6 & & & & & \frac{1}{3} & \end{array}$$

Uniform distribution: transition matrix like

$$A_2 = \begin{array}{c|cccccc} & 1 & 2 & 3 & 4 & 5 & 6 \\ \hline 1 & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} \\ 2 & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} \\ 3 & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} \\ 4 & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} \\ 5 & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} \\ 6 & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} & \frac{1}{6} \end{array}$$

Use a mix of the two: incidence matrix is

$$A = 0.85 * A_1 + 0.15 * A_2$$

To find the stationary distribution, use power method to estimate the eigenvector \mathbf{v} corresponding to eigenvalue 1.

Adding those matrices? Multiplying them by a vector? Need a clever trick.

Clever approach to matrix-vector multiplication

$$A = 0.85 * A_1 + 0.15 * A_2$$

$$\begin{aligned} A \mathbf{v} &= (0.85 * A_1 + 0.15 * A_2) \mathbf{v} \\ &= 0.85 * (A_1 \mathbf{v}) + 0.15 * (A_2 \mathbf{v}) \end{aligned}$$

- ▶ Multiplying by A_1 : use sparse matrix-vector multiplication you implemented in Mat
- ▶ Multiplying by A_2 : Use the fact that

$$A_2 = \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix} \begin{bmatrix} \frac{1}{n} & \frac{1}{n} & \dots & \frac{1}{n} \end{bmatrix}$$

Estimating an eigenvalue of *smallest* absolute value

We can (sometimes) use the power method to estimate the eigenvalue of largest absolute value.

What if we want the eigenvalue of *smallest* absolute value?

Lemma: Suppose M is an *invertible* endomorphoric matrix. The eigenvalues of M^{-1} are the reciprocals of the eigenvalues of M .

Therefore a **small** eigenvalue of M corresponds to a **large** eigenvalue of M^{-1} .

But it's numerically a bad idea to compute M^{-1} . Fortunately, we don't need to!

The vector \mathbf{w} such that $\mathbf{w} = M^{-1}\mathbf{v}$ is exactly the vector \mathbf{w} that solves the equation $M\mathbf{x} = \mathbf{v}$.

```
def power_method(A, k):  
    v = normalized random start vector  
    for _ in range(k)  
        w = M*v  
        v = normalized(v)  
    return v
```

```
def inverse_power_method(A, k):  
    v = normalized random start vector  
    for _ in range(k)  
        w = solve(M, v)  
        v = normalized(v)  
    return v
```

Computing an eigenvalue: Shifting and inverse power method

You should be able to prove this:

Lemma:[Shifting Lemma] Let A be an endomorphic matrix and let μ be a number. Then λ is an eigenvalue of A if and only if $\lambda - \mu$ is an eigenvalue of $A - \mu\mathbb{1}$.

Idea of shifting: Suppose you have an estimate μ of some eigenvalue λ of matrix A . You can test if estimate is perfect, i.e. if μ is an eigenvalue of A . Suppose not

If μ is close to λ then $A - \mu\mathbb{1}$ has an eigenvalue that is close to zero.

Idea: Use **inverse** power method on $(A - \mu\mathbb{1})$ to estimate smallest eigenvalue.

Computing an eigenvalue: Putting it together

Idea for algorithm:

- ▶ Shift matrix by estimate μ : $A - \mu\mathbb{1}$
- ▶ Use multiple iterations of inverse power method to estimate eigenvector for smallest eigenvalue of $A - \mu\mathbb{1}$
- ▶ Use new estimate for new shift.

Faster: Just use **one** iteration of inverse power method \Rightarrow slightly better estimate \Rightarrow use to get better shift.

```
def inverse_iteration(A, mu):  
    I = identity matrix  
    v = normalized random start vector  
    for i in range(10):  
        M = A - mu*I  
        w = solve(M, v)  
        v = normalized(w)  
        mu = v*A*v  
        if A*v == mu*v: break  
    return mu, v
```

Computing an eigenvalue: Putting it together

Could repeatedly

- ▶ Shift matrix by estimate μ : $A - \mu\mathbb{1}$
- ▶ Use multiple iterations of inverse power method to estimate eigenvector for smallest eigenvalue of $A - \mu\mathbb{1}$
- ▶ Use new estimate for new shift.

Faster: Just use **one** iteration of inverse power method \Rightarrow slightly better estimate \Rightarrow use to get better shift.

```
def inverse_iteration(A, mu):  
    I = identity matrix  
    v = normalized random start vector  
    for i in range(10):  
        M = A - mu*I  
        try:  
            w = solve(M, v)  
        except ZeroDivisionError:  
            break  
        v = normalized(w)  
        mu = v*A*v  
        test = A*v - mu*v  
        if test*test < 1e-30: break  
    return mu, v
```



```
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```

Limitations of eigenvalue analysis

We've seen:

- ▶ Every endomorphic matrix does have an eigenvalue ☺ but the eigenvalue might not be a real number ☹.
- ▶ Not every endomorphic matrix is diagonalizable ☹
- ▶ (Therefore) not every $n \times n$ matrix M has n linearly independent eigenvectors.

This is usually not a big problem since most endomorphic matrices are diagonalizable, and also there are methods of analysis that can be used even when not.

However, there is a class of matrices that arise often in applications for which everything is nice

Definition: Matrix A is *symmetric* if $A^T = A$.

Example:
$$\begin{bmatrix} 1 & 2 & -4 \\ 2 & 9 & 0 \\ -4 & 0 & 7 \end{bmatrix}$$

Theorem: Let A be a symmetric matrix over \mathbb{R} . Then there is an orthogonal matrix Q and diagonal matrix Λ over \mathbb{R} such that $Q^T A Q = \Lambda$

Eigenvalues for symmetric matrices

Theorem: Let A be a symmetric matrix over \mathbb{R} . Then there is an orthogonal matrix Q and diagonal matrix Λ over \mathbb{R} such that $Q^T A Q = \Lambda$

For symmetric matrices, everything is nice:

- ▶ $Q \Lambda Q^T$ is a diagonalization of A , so A is diagonalizable!
- ▶ The columns of Q are eigenvectors.... Not only linearly independent but mutually orthogonal!
- ▶ Λ is over \mathbb{R} , so the eigenvalues of A are real!

See text for proof.

Eigenvalues for asymmetric matrices

For asymmetric matrices, eigenvalues might not even be real, and diagonalization need not exist. However, a “triangularization” always exists — called *Schur decomposition* 1

Theorem: Let A be an endomorphic matrix. There is an invertible matrix U and an upper triangular matrix T , both over the complex numbers, such that $A = UTU^{-1}$.

$$\begin{bmatrix} 1 & 2 & 3 \\ -2 & 0 & 2 \\ 3 & 2 & 1 \end{bmatrix} = \begin{bmatrix} -.127 & -.92 & .371 \\ -.762 & .33 & .557 \\ .635 & .212 & .743 \end{bmatrix} \begin{bmatrix} -2 & -2.97 & .849 \\ 0 & 0 & -2.54 \\ 0 & 0 & 4 \end{bmatrix} \begin{bmatrix} -.127 & -.92 & .371 \\ -.762 & .33 & .557 \\ .635 & .212 & .743 \end{bmatrix}^{-1}$$

Recall that the diagonal elements of a triangular matrix are the eigenvalues.

Note that an eigenvalue can occur more than once on the diagonal. We say, e.g. that 12 is an eigenvalue with **multiplicity** two.

Eigenvalues for asymmetric matrices

For asymmetric matrices, eigenvalues might not even be real, and diagonalization need not exist. However, a “triangularization” always exists — called *Schur decomposition 2*

Theorem: Let A be an endomorphic matrix. There is an invertible matrix U and an upper triangular matrix T , both over the complex numbers, such that $A = UTU^{-1}$.

$$\begin{bmatrix} 27 & 48 & 81 \\ -6 & 0 & 0 \\ 1 & 0 & 3 \end{bmatrix} = \begin{bmatrix} .89 & -.454 & .0355 \\ -.445 & -.849 & .284 \\ .0989 & .268 & .958 \end{bmatrix} \begin{bmatrix} 12 & -29 & 82.4 \\ 0 & 12 & -4.9 \\ 0 & 0 & 6 \end{bmatrix} \begin{bmatrix} .89 & -.454 & .0355 \\ -.445 & -.849 & .284 \\ .0989 & .268 & .958 \end{bmatrix}$$

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“Positive definite,” “Positive semi-definite”, and “Determinant”

Let A be an $n \times n$ matrix. Linear function $f(\mathbf{x}) = A\mathbf{x}$ maps an n -dimensional “cube” to an n -dimensional parallelepiped.

$$\text{“cube”} = \{[x_1, \dots, x_n] : 0 \leq x_i \leq 1 \text{ for } i = 1, \dots, n\}$$

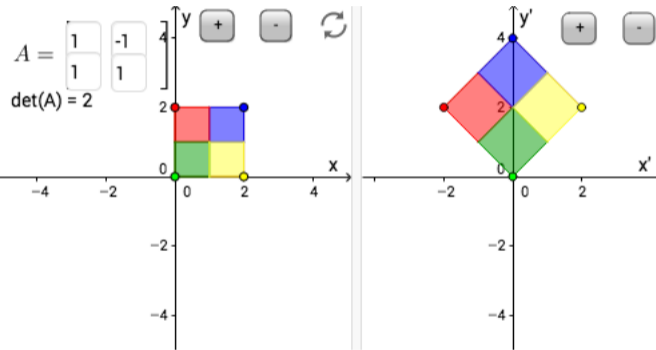
The n -dimensional volume of the input cube is 1.

The *determinant* of A ($\det A$) measures the volume of the output parallelepiped.

Example: $A = \begin{bmatrix} 2 & & \\ & 3 & \\ & & 4 \end{bmatrix}$ turns a $1 \times 1 \times 1$ cube into a $2 \times 3 \times 4$ box.

Volume of box is $2 \cdot 3 \cdot 4$. Determinant of A is 24.

Square to square



Signed volume

A can “flip” a square, in which case the determinant of A is negative.

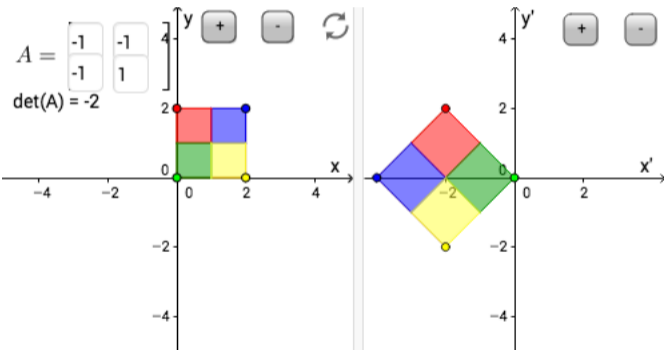
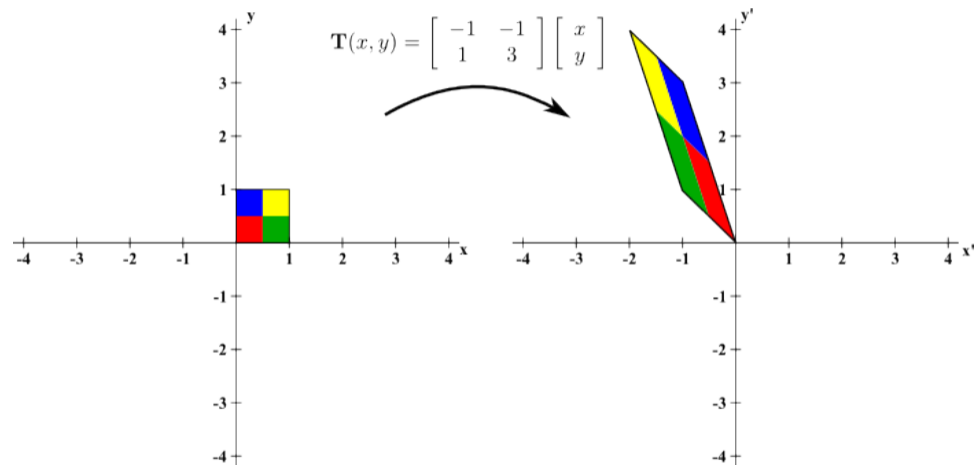


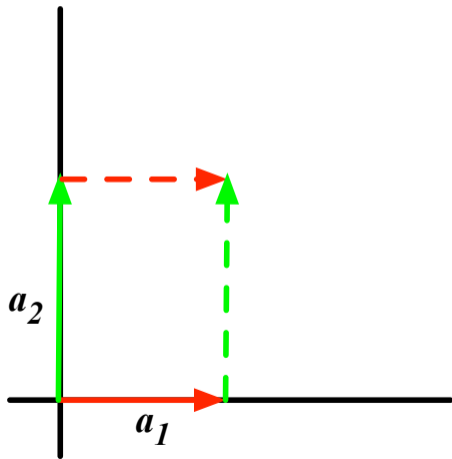
Image of square is a parallelogram



The area of parallelogram is 2, and flip occurred, so determinant is -2.

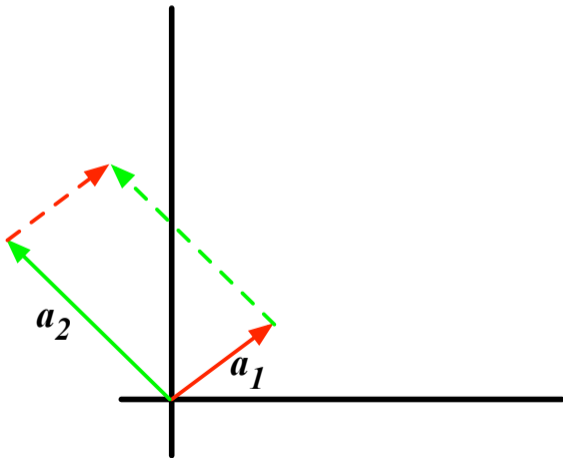
Special case: diagonal matrix

If A is diagonal, e.g. $A = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}$, image of square is a rectangle with area = product of diagonal elements.



Special case: orthogonal columns in dimension two

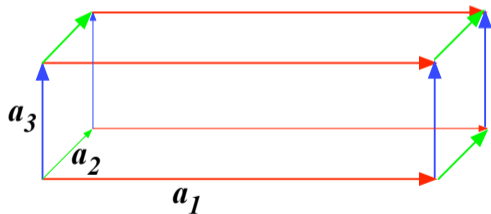
Let $A = \begin{bmatrix} \sqrt{2} & -\sqrt{9/2} \\ \sqrt{2} & \sqrt{9/2} \end{bmatrix}$. Then the columns of A are orthogonal, and their lengths are 2 and 3, so the area is again 6.



Special case: orthogonal columns in higher dimension

If $A = \left[\begin{array}{c|c|c} \mathbf{a}_1 & \cdots & \mathbf{a}_n \end{array} \right]$ where $\mathbf{a}_1, \dots, \mathbf{a}_n$ are mutually orthogonal then image of hypercube is
a hyperrectangle

$$\{\alpha_1 \mathbf{a}_1 + \cdots + \alpha_n \mathbf{a}_n : 0 \leq \alpha_1, \dots, \alpha_n \leq 1\}$$

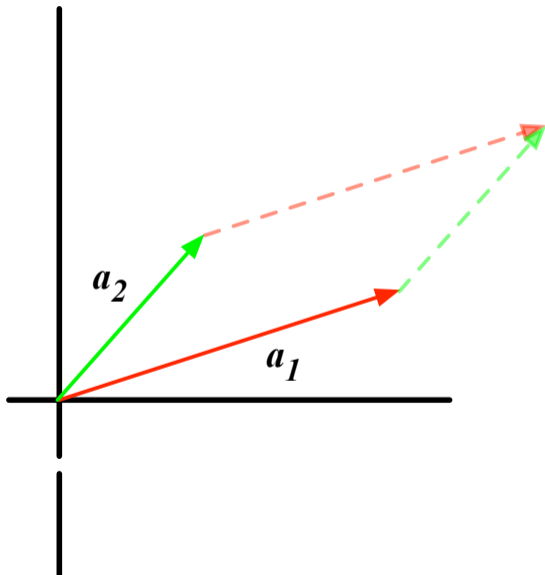


whose sides $\mathbf{a}_1, \dots, \mathbf{a}_n$ are mutually orthogonal, so volume is $\|\mathbf{a}_1\| \dots \|\mathbf{a}_n\|$

so determinant is $\pm \|\mathbf{a}_1\| \dots \|\mathbf{a}_n\|$.

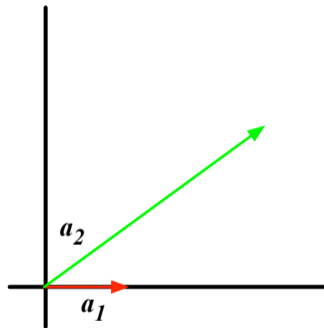
Non-orthogonal columns

If columns of A are non-orthogonal vectors $\mathbf{a}_1, \mathbf{a}_2$ then image of square is a parallelogram.



Example of non-orthogonal columns: triangular matrix

Columns of $\begin{bmatrix} 1 & 3 \\ 0 & 2 \end{bmatrix}$ are $\mathbf{a}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ and $\mathbf{a}_2 = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$.



Lengths of orthogonal projections are the absolute values of the diagonal elements.

In fact, determinant is product of diagonal elements



Image of cube is parallelepiped

$$A = \begin{bmatrix} 2 & 1 & 1 \\ 1 & 2 & -1 \\ -3 & -1 & 2 \end{bmatrix}$$

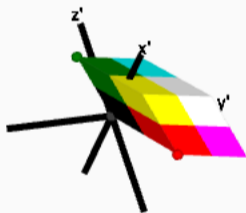
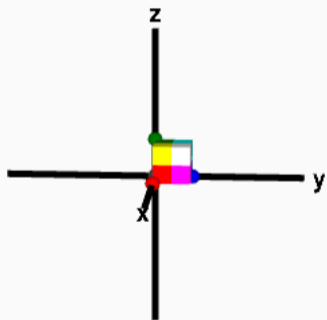


Image of a parallelepiped

If input is a parallelepiped instead of hypercube, determinant of A gives (signed) ratio

$$\frac{\text{volume of output}}{\text{volume of input}}$$

What is $\det AB$?

When matrices multiply, functions compose, so blow-ups in volume multiply:

Key Fact: $\det(AB) = \det(A) \det(B)$

Since $\det(\text{identity matrix})$ is 1, $\det(A^{-1}) = 1/\det(A)$

Determinant and triangular matrices

Consider triangularization $A = UTU^{-1}$.

$$\begin{bmatrix} 27 & 48 & 81 \\ -6 & 0 & 0 \\ 1 & 0 & 3 \end{bmatrix} = \begin{bmatrix} .89 & -.454 & .0355 \\ -.445 & -.849 & .284 \\ .0989 & .268 & .958 \end{bmatrix} \begin{bmatrix} 12 & -29 & 82.4 \\ 0 & 12 & -4.9 \\ 0 & 0 & 6 \end{bmatrix} \begin{bmatrix} .89 & -.454 & .0355 \\ -.445 & -.849 & .284 \\ .0989 & .268 & .958 \end{bmatrix}^{-1}$$

Shows $\det A = \det T$

Thus $\det A$ is the product of eigenvalues (taking into account multiplicities)

Measure n -dimensional volume

For $n \times n$ matrix, must measure n -dimensional volume.

$$\text{Consider } A = \begin{bmatrix} 3 & 2 & 1 \\ 5 & 4 & 1 \\ 10 & 9 & 1 \end{bmatrix}$$

Cols $\mathbf{a}_1, \dots, \mathbf{a}_3$ are linearly dependent, so

$$\{\alpha_1 \mathbf{a}_1 + \alpha_2 \mathbf{a}_2 + \alpha_3 \mathbf{a}_3 : 0 \leq \alpha_1, \alpha_2, \alpha_3 \leq 1\}$$

is two-dimensional
so volume is zero.

Key Fact: If columns are linearly dependent then determinant is zero.

Multilinearity

Key Fact: The determinant of $n \times n$ matrix can be written as a sum of (many) terms, each a (signed) product of n entries of matrix.

- ▶ 2×2 matrix A : $A[1, 1] A[2, 2] - A[1, 2] A[2, 1]$
- ▶ 3×3 matrix A : $A[1, 1]A[2, 2]A[3, 3] - A[1, 1]A[2, 3]A[3, 2] - A[1, 2]A[2, 1]A[3, 3] + A[1, 2]A[2, 3]A[3, 1] + A[1, 3]A[2, 1]A[3, 2] - A[1, 3]A[2, 2]A[3, 1]$
- ▶ 4×4 ?

Number of terms is $n!$ so not a good way of computing determinants of big matrices!

Better algorithms use matrix factorizations.

Uses of determinants

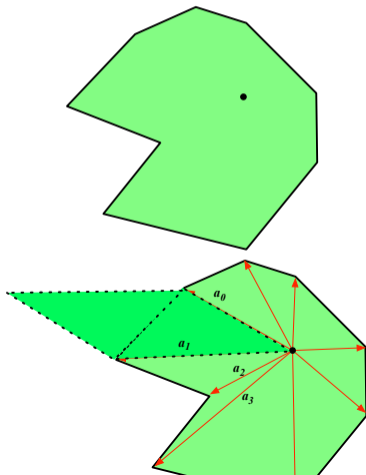
Mathematically useful but computationally not so much.

- ▶ Testing a matrix for invertibility? Good in theory but other methods are better numerically.
- ▶ Arises in chain rule for multivariate calculus.
- ▶ Can be used to find eigenvalues—but in practice, other methods are better.

Area of polygon

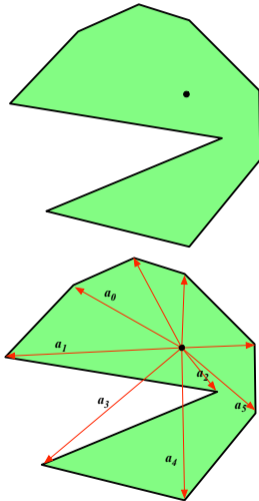
Polygon with vertices $\mathbf{a}_0, \mathbf{a}_1, \dots, \mathbf{a}_{n-1}$. Break it into triangles:

- ▶ triangle formed by origin with \mathbf{a}_0 and \mathbf{a}_1 ,
- ▶ with \mathbf{a}_1 and \mathbf{a}_2 ,
- ▶ etc.



Area of polygon

What if polygon looks like this?



Method fails because triangles are not disjoint and don't lie within polygon.

Works if you use [signed area](#).