

## How to repair `project_onto`?

Don't change the procedure. Fix the spec.

Require that `vlist` consists of **mutually orthogonal** vectors:

the  $i^{th}$  vector in the list is orthogonal to the  $j^{th}$  vector in the list for every  $i \neq j$ .

## The return of `project_onto`

- ▶ *input*: a vector  $\mathbf{b}$ , a list `vlist`  $[\mathbf{v}_1, \dots, \mathbf{v}_n]$  of mutually orthogonal vectors
- ▶ *output*: the projection of  $\mathbf{b}$  onto the space spanned by  $\mathbf{v}_1, \dots, \mathbf{v}_n$

```
def project_onto(b, vlist): return sum([project_along(b, v) for v in vlist])
```

Let  $\hat{\mathbf{b}}$  be the result.

Need to prove

- ▶  $\hat{\mathbf{b}}$  lies in  $\text{Span} \{\mathbf{v}_1, \dots, \mathbf{v}_n\}$ , and
- ▶  $\mathbf{b} - \hat{\mathbf{b}}$  is orthogonal to  $\text{Span} \{\mathbf{v}_1, \dots, \mathbf{v}_n\}$ . Suffices to show that  $\mathbf{b} - \hat{\mathbf{b}}$  is orthogonal to each of  $\mathbf{v}_1, \dots, \mathbf{v}_n$  for then it is orthogonal to every linear combination

## Proving the correctness of `project_onto`

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(1) By correctness of `project_along( $\mathbf{b}, \mathbf{v}$ )`, the result is a scalar multiple of  $\mathbf{v}$  for each vector  $\mathbf{v}$  in `vlist`. Thus  $\hat{\mathbf{b}} = \sigma_1 \mathbf{v}_1 + \dots + \sigma_n \mathbf{v}_n$  where  $\sigma_1, \dots, \sigma_n$  are the scalars.

This is a linear combination of  $\mathbf{v}_1, \dots, \mathbf{v}_n$ , so  $\hat{\mathbf{b}}$  belongs to  $\text{Span}\{\mathbf{v}_1, \dots, \mathbf{v}_n\}$ .

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2.  $\mathbf{b} - \hat{\mathbf{b}}$  is orthogonal to  $\text{Span}\{\mathbf{v}_1, \dots, \mathbf{v}_n\}$  Suffices to show that  $\mathbf{b} - \hat{\mathbf{b}}$  is orthogonal to each of  $\mathbf{v}_1, \dots, \mathbf{v}_n$  for then it is orthogonal to every linear combination

(2) For  $i = 1, 2, \dots, n$ ,

$$\begin{aligned}\langle \mathbf{b} - \hat{\mathbf{b}}, \mathbf{v}_i \rangle &= \langle \mathbf{b}, \mathbf{v}_i \rangle - \langle \hat{\mathbf{b}}, \mathbf{v}_i \rangle \\ &= \langle \mathbf{b}, \mathbf{v}_i \rangle - \langle \sigma_1 \mathbf{v}_1 - \sigma_2 \mathbf{v}_2 + \dots - \sigma_i \mathbf{v}_i - \dots - \sigma_n \mathbf{v}_n, \mathbf{v}_i \rangle \\ &= \langle \mathbf{b}, \mathbf{v}_i \rangle - \sigma_1 \langle \mathbf{v}_1, \mathbf{v}_i \rangle - \sigma_2 \langle \mathbf{v}_2, \mathbf{v}_i \rangle - \dots - \langle \mathbf{v}_n, \mathbf{v}_i \rangle \\ &= \langle \mathbf{b}, \mathbf{v}_i \rangle - 0 - 0 - \dots - \sigma_i \langle \mathbf{v}_i, \mathbf{v}_i \rangle - \dots - 0 \\ &= \langle \mathbf{b}, \mathbf{v}_i \rangle - \sigma_i \langle \mathbf{v}_i, \mathbf{v}_i \rangle \\ &= \langle \mathbf{b}^{\parallel \mathbf{v}_i} + \mathbf{b}^{\perp \mathbf{v}_i}, \mathbf{v}_i \rangle - \sigma_i \langle \mathbf{v}_i, \mathbf{v}_i \rangle \\ &= \langle \mathbf{b}^{\parallel \mathbf{v}_i}, \mathbf{v}_i \rangle + \langle \mathbf{b}^{\perp \mathbf{v}_i}, \mathbf{v}_i \rangle - \sigma_i \langle \mathbf{v}_i, \mathbf{v}_i \rangle \\ &= \langle \sigma_i \mathbf{v}_i, \mathbf{v}_i \rangle + 0 - \sigma_i \langle \mathbf{v}_i, \mathbf{v}_i \rangle = 0\end{aligned}$$

## A new subroutine: `project_orthogonal(b, vlist)`

We have proved that `project_onto(b, vlist)` satisfies its spec:

- ▶ *input*: vector **b**, list `vlist` of mutually orthogonal vectors
- ▶ *output*: projection of **b** onto the span of vectors in `vlist`

Use this to build a subroutine `project_orthogonal(b, vlist)` with spec:

- ▶ *input*: vector **b**, list `vlist` of mutually orthogonal vectors
- ▶ *output*: projection of **b** orthogonal to the span of vectors in `vlist`

```
def project_orthogonal(b, vlist): return b - project_onto(b, vlist)
```

## Building an orthogonal set of generators

### Original stated goal:

Find the projection of  $\mathbf{b}$  onto the space  $\mathcal{V}$  spanned by arbitrary vectors  $\mathbf{v}_1, \dots, \mathbf{v}_n$ .

So far we know how to find the projection of  $\mathbf{b}$  onto the space spanned by mutually orthogonal vectors.

This would suffice if we had a procedure that, given arbitrary vectors  $\mathbf{v}_1, \dots, \mathbf{v}_n$ , computed mutually orthogonal vectors  $\mathbf{v}_1^*, \dots, \mathbf{v}_n^*$  that span the same space.

We consider a new problem: *orthogonalization*:

- ▶ *input*: A list  $[\mathbf{v}_1, \dots, \mathbf{v}_n]$  of vectors over the reals
- ▶ *output*: A list of mutually orthogonal vectors  $\mathbf{v}_1^*, \dots, \mathbf{v}_n^*$  such that

$$\text{Span } \{\mathbf{v}_1^*, \dots, \mathbf{v}_n^*\} = \text{Span } \{\mathbf{v}_1, \dots, \mathbf{v}_n\}$$

How can we solve this problem?

## The orthogonalize procedure

**Idea:** Use `project_orthogonal` iteratively to make a longer and longer list of mutually orthogonal vectors.

- ▶ First consider  $\mathbf{v}_1$ . Define  $\mathbf{v}_1^* := \mathbf{v}_1$  since the set  $\{\mathbf{v}_1^*\}$  is trivially a set of mutually orthogonal vectors.
- ▶ Next, define  $\mathbf{v}_2^*$  to be the projection of  $\mathbf{v}_2$  orthogonal to  $\mathbf{v}_1^*$ .
- ▶ Now  $\{\mathbf{v}_1^*, \mathbf{v}_2^*\}$  is a set of mutually orthogonal vectors.
- ▶ Next, define  $\mathbf{v}_3^*$  to be the projection of  $\mathbf{v}_3$  orthogonal to  $\mathbf{v}_1^*$  and  $\mathbf{v}_2^*$ , so  $\{\mathbf{v}_1^*, \mathbf{v}_2^*, \mathbf{v}_3^*\}$  is a set of mutually orthogonal vectors....

In each step, we use `project_orthogonal` to find the next orthogonal vector.

In the  $i^{\text{th}}$  iteration, we project  $\mathbf{v}_i$  orthogonal to  $\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*$  to find  $\mathbf{v}_i^*$ .

```
def orthogonalize(vlist):  
    vstarlist = []  
    for v in vlist:  
        vstarlist.append(project_orthogonal(v, vstarlist))  
    return vstarlist
```

## Correctness of the orthogonalize procedure, Part I

```
def orthogonalize(vlist):  
    vstarlist = []  
    for v in vlist:  
        vstarlist.append(project_orthogonal(v, vstarlist))  
    return vstarlist
```

**Lemma:** Throughout the execution of `orthogonalize`, the vectors in `vstarlist` are mutually orthogonal.

In particular, the list `vstarlist` at the end of the execution, which is the list returned, consists of mutually orthogonal vectors.

**Proof:** by induction, using the fact that each vector added to `vstarlist` is orthogonal to all the vectors already in the list. QED



## Example of orthogonalize

**Example:** When `orthogonalize` is called on a `vlist` consisting of vectors

$$\mathbf{v}_1 = [2, 0, 0], \mathbf{v}_2 = [1, 2, 2], \mathbf{v}_3 = [1, 0, 2]$$

it returns the list `vstarlist` consisting of

$$\mathbf{v}_1^* = [2, 0, 0], \mathbf{v}_2^* = [0, 2, 2], \mathbf{v}_3^* = [0, -1, 1]$$

- (1) In the first iteration, when  $v$  is  $\mathbf{v}_1$ , `vstarlist` is empty, so the first vector  $\mathbf{v}_1^*$  added to `vstarlist` is  $\mathbf{v}_1$  itself.
- (2) In the second iteration, when  $v$  is  $\mathbf{v}_2$ , `vstarlist` consists only of  $\mathbf{v}_1^*$ . The projection of  $\mathbf{v}_2$  orthogonal to  $\mathbf{v}_1^*$  is 
$$\mathbf{v}_2 - \frac{\langle \mathbf{v}_2, \mathbf{v}_1^* \rangle}{\langle \mathbf{v}_1^*, \mathbf{v}_1^* \rangle} \mathbf{v}_1^* = [1, 2, 2] - \frac{2}{4}[2, 0, 0] = [0, 2, 2]$$
so  $\mathbf{v}_2^* = [0, 2, 2]$  is added to `vstarlist`.
- (3) In the third iteration, when  $v$  is  $\mathbf{v}_3$ , `vstarlist` consists of  $\mathbf{v}_1^*$  and  $\mathbf{v}_2^*$ . The projection of  $\mathbf{v}_3$  orthogonal to  $\mathbf{v}_1^*$  is  $[0, 0, 2]$ , and the projection of  $[0, 0, 2]$  orthogonal to  $\mathbf{v}_2^*$  is

$$[0, 0, 2] - \frac{1}{2}[0, 2, 2] = [0, -1, 1]$$

so  $\mathbf{v}_3^* = [0, -1, 1]$  is added to `vstarlist`

## Correctness of the orthogonalize procedure, Part II

**Lemma:** Consider `orthogonalize` applied to an  $n$ -element list  $[\mathbf{v}_1, \dots, \mathbf{v}_n]$ . After  $i$  iterations of the algorithm, `Span vstarlist` =  $\text{Span} \{\mathbf{v}_1, \dots, \mathbf{v}_i\}$ .

**Proof:** by induction on  $i$ .

The case  $i = 0$  is trivial.

After  $i - 1$  iterations, `vstarlist` consists of vectors  $\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*$ .

Assume the lemma holds at this point. This means that

$$\text{Span} \{\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*\} = \text{Span} \{\mathbf{v}_1, \dots, \mathbf{v}_{i-1}\}$$

By adding the vector  $\mathbf{v}_i$  to sets on both sides, we obtain

$$\text{Span} \{\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*, \mathbf{v}_i\} = \text{Span} \{\mathbf{v}_1, \dots, \mathbf{v}_{i-1}, \mathbf{v}_i\}$$

... It therefore remains only to show that  $\text{Span} \{\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*, \mathbf{v}_i^*\} = \text{Span} \{\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*, \mathbf{v}_i\}$ .

The  $i^{\text{th}}$  iteration computes  $\mathbf{v}_i^*$  using `project_orthogonal( $\mathbf{v}_i, [\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*]$ )`.

There are scalars  $\alpha_{i1}, \alpha_{i2}, \dots, \alpha_{i,i-1}$  such that

$$\mathbf{v}_i = \alpha_{i1}\mathbf{v}_1^* + \dots + \alpha_{i,i-1}\mathbf{v}_{i-1}^* + \mathbf{v}_i^*$$

This equation shows that any linear combination of

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There are scalars  $\alpha_{i1}, \alpha_{i2}, \dots, \alpha_{i,i-1}$  such that

$$\mathbf{v}_i = \alpha_{i1}\mathbf{v}_1^* + \dots + \alpha_{i,i-1}\mathbf{v}_{i-1}^* + \mathbf{v}_i^*$$

This equation shows that any linear combination of

$$\mathbf{v}_1^*, \mathbf{v}_2^* \dots, \mathbf{v}_{i-1}^*, \mathbf{v}_i$$

can be transformed into a linear combination of

$$\mathbf{v}_1^*, \mathbf{v}_2^* \dots, \mathbf{v}_{i-1}^*, \mathbf{v}_i^*$$

and vice versa.

QED

## Order in orthogonalize

Order matters!

Suppose you run the procedure `orthogonalize` twice, once with a list of vectors and once with the reverse of that list.

The output lists will **not** be the reverses of each other.

Contrast with `project_orthogonal(b, vlist)`.

The projection of a vector **b** orthogonal to a vector space is unique, so in principle the order of vectors in `vlist` doesn't affect the output of `project_orthogonal(b, vlist)`.

## Matrix form for orthogonalize

For `project_orthogonal`, we had

$$\begin{bmatrix} \mathbf{b} \end{bmatrix} = \begin{bmatrix} \mathbf{v}_0 & \cdots & \mathbf{v}_n & \mathbf{b}^\perp \end{bmatrix} \begin{bmatrix} \alpha_0 \\ \vdots \\ \alpha_n \\ 1 \end{bmatrix}$$

For `orthogonalize`, we have

$$\begin{bmatrix} \mathbf{v}_0 \\ \mathbf{v}_1 \\ \mathbf{v}_2 \\ \mathbf{v}_3 \end{bmatrix} = \begin{bmatrix} \mathbf{v}_0^* \\ \mathbf{v}_0^* & \mathbf{v}_1^* \\ \mathbf{v}_0^* & \mathbf{v}_1^* & 2\mathbf{v}_2^* \\ \mathbf{v}_0^* & \mathbf{v}_1^* & \mathbf{v}_2^* & \mathbf{v}_3^* \end{bmatrix} \begin{bmatrix} 1 \\ \alpha_{01} \\ \alpha_{02} \\ \alpha_{03} \\ 1 \\ \alpha_{12} \\ \alpha_{13} \\ \alpha_{23} \\ 1 \end{bmatrix} \begin{bmatrix} \mathbf{v}_0 & \mathbf{v}_1 & \mathbf{v}_2 & \mathbf{v}_3 \end{bmatrix} = \begin{bmatrix} \mathbf{v}_0^* & \mathbf{v}_1^* & \mathbf{v}_2^* & \mathbf{v}_3^* \end{bmatrix} \begin{bmatrix} 1 & \alpha_{01} & \alpha_{02} & \alpha_{03} \\ & 1 & \alpha_{12} & \alpha_{13} \\ & & 1 & \alpha_{23} \\ & & & 1 \end{bmatrix}$$

## Example of matrix form for orthogonalize

**Example:** for `vlist` consisting of vectors

$$\mathbf{v}_0 = \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix}, \mathbf{v}_1 = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}, \mathbf{v}_2 = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix}$$

we saw that the output list `vstarlist` of orthogonal vectors consists of

$$\mathbf{v}_0^* = \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix}, \mathbf{v}_1^* = \begin{bmatrix} 0 \\ 2 \\ 2 \end{bmatrix}, \mathbf{v}_2^* = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix}$$

The corresponding matrix equation is

$$\left[ \begin{array}{c|c|c} \mathbf{v}_0 & \mathbf{v}_1 & \mathbf{v}_2 \end{array} \right] = \left[ \begin{array}{c|c|c} 2 & 0 & 0 \\ 0 & 2 & -1 \\ 0 & 2 & 1 \end{array} \right] \left[ \begin{array}{ccc} 1 & 0.5 & 0.5 \\ & 1 & 0.5 \\ & & 1 \end{array} \right]$$

## Solving *closest point in the span of many vectors*

Let  $\mathcal{V} = \text{Span} \{\mathbf{v}_0, \dots, \mathbf{v}_n\}$ .

The vector in  $\mathcal{V}$  closest to  $\mathbf{b}$  is  $\mathbf{b}^{\parallel\mathcal{V}}$ , which is  $\mathbf{b} - \mathbf{b}^{\perp\mathcal{V}}$ .

There are two equivalent ways to find  $\mathbf{b}^{\perp\mathcal{V}}$ ,

► *One method:*

Step 1: Apply **orthogonalize** to  $\mathbf{v}_0, \dots, \mathbf{v}_n$ , and obtain  $\mathbf{v}_0^*, \dots, \mathbf{v}_n^*$ .  
(Now  $\mathcal{V} = \text{Span} \{\mathbf{v}_0^*, \dots, \mathbf{v}_n^*\}$ )

Step 2: Call **project\_orthogonal**( $\mathbf{b}, [\mathbf{v}_0^*, \dots, \mathbf{v}_n^*]$ )  
and obtain  $\mathbf{b}^{\perp}$  as the result.

► *Another method:* Exactly the same computations take place when orthogonalize is applied to  $[\mathbf{v}_0, \dots, \mathbf{v}_n, \mathbf{b}]$  to obtain  $[\mathbf{v}_0^*, \dots, \mathbf{v}_n^*, \mathbf{b}^*]$ .

In the last iteration of orthogonalize, the vector  $\mathbf{b}^*$  is obtained by projecting  $\mathbf{b}$  orthogonal to  $\mathbf{v}_0^*, \dots, \mathbf{v}_n^*$ . Thus  $\mathbf{b}^* = \mathbf{b}^{\perp}$ .

## Solving other problems using orthogonalization

We've shown how **orthogonalize** can be used to find the vector in  $\text{Span}\{\mathbf{v}_0, \dots, \mathbf{v}_n\}$  closest to  $\mathbf{b}$ , namely  $\mathbf{b}^{\parallel}$ .

Later we give an algorithm to find the coordinate representation of  $\mathbf{b}^{\parallel}$  in terms of  $\{\mathbf{v}_0, \dots, \mathbf{v}_n\}$ .

First we will see how we can use orthogonalization to solve other computational problems.

We need to prove something about mutually orthogonal vectors....



## Mutually orthogonal nonzero vectors are linearly independent

**Proposition:** Mutually orthogonal nonzero vectors are linearly independent.

**Proof:** Let  $\mathbf{v}_0^*, \mathbf{v}_1^*, \dots, \mathbf{v}_n^*$  be mutually orthogonal nonzero vectors.

Suppose  $\alpha_0, \alpha_1, \dots, \alpha_n$  are coefficients such that

$$\mathbf{0} = \alpha_0 \mathbf{v}_0^* + \alpha_1 \mathbf{v}_1^* + \dots + \alpha_n \mathbf{v}_n^*$$

We must show that therefore the coefficients are all zero.

To show that  $\alpha_0$  is zero, take inner product with  $\mathbf{v}_0^*$  on both sides:

$$\begin{aligned}\langle \mathbf{v}_0^*, \mathbf{0} \rangle &= \langle \mathbf{v}_0^*, \alpha_0 \mathbf{v}_0^* + \alpha_1 \mathbf{v}_1^* + \dots + \alpha_n \mathbf{v}_n^* \rangle \\ &= \alpha_0 \langle \mathbf{v}_0^*, \mathbf{v}_0^* \rangle + \alpha_1 \langle \mathbf{v}_0^*, \mathbf{v}_1^* \rangle + \dots + \alpha_n \langle \mathbf{v}_0^*, \mathbf{v}_n^* \rangle \\ &= \alpha_0 \|\mathbf{v}_0^*\|^2 + \alpha_1 0 + \dots + \alpha_n 0 \\ &= \alpha_0 \|\mathbf{v}_0^*\|^2\end{aligned}$$

The inner product  $\langle \mathbf{v}_0^*, \mathbf{0} \rangle$  is zero, so  $\alpha_0 \|\mathbf{v}_0^*\|^2 = 0$ . Since  $\mathbf{v}_0^*$  is nonzero, its norm is nonzero, so the only solution is  $\alpha_0 = 0$ .

Can similarly show that  $\alpha_1 = \dots = \alpha_n = 0$ .

QED