

# README Guide

In CS16, you will need to write README files to accompany all your projects. Please include them in the same directory as your project when you handin. A README is a short description of your project that lets other users (your TAs) understand how it works. Each section should be at most a few sentences.

## 1 Handin

Please indicate whether this handin will be your final or if you intend to resubmit at a later date.

## 2 Design Choices

This section outlines what helper methods/functions you wrote, including input/output and where and why you wrote it. Additionally, it outlines the overall structure of your program, especially if you added new classes.

## 3 Known Bugs

This section includes a description of any known bugs you have found while testing your project and any attempts you made to fix them. This helps us to give you partial credit for the work you have done correctly.

## 4 Explanation of Test Cases

This section reviews each test case that you ran on your project. This should be in the form of a list, with a brief explanation for each case.