A style option for rotated objects in \LaTeX

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Abstract

This article documents a \LaTeX package, ‘rotating.sty’, which perform all the different sorts of rotation one might like, including complete figures.

1 History

Version 2.0 is a complete re-write, with most of the work now being done by the \LaTeX graphics package.

Version 2.1 provides a ‘clockwise’ option to reinstate the behaviour described in the ‘\LaTeX Companion’.

Version 2.2 just intercepts the standard float macros instead of copying and changing the. The ‘twoside’ option is obeyed.

Version 2.5 corrects problems in sideways figures.

Version 2.6 is a rewrite of the sideways floats via Frank Mittelbach (to whom many thanks for lookingat the mangy code).

Version 2.7 is checked for \LaTeX of December 94, and adds the option of twoside behaviour independent of the general twoside.

Version 2.8 cleans up some mistakes pointed out by Harald Axel Sommerfeldt.

Version 2.9 cleans up some (more) mistakes pointed out by Harald Axel Sommerfeldt.
2 Usage

This style option provides three \LaTeX{} environments:

- \texttt{sideways} prints the contents turned through 90 degrees counterclockwise
- \texttt{turn} prints the contents turned through an arbitrary angle
- \texttt{rotate} prints the contents turned through an arbitrary angle but does \textit{not} leave any space for the result

A full set of examples are given in the file \texttt{examples.tex} Now we present the documented code.

3 Setup

\begin{verbatim}
(*package*)
\ProvidesPackage{rotating}[\RInfo\space Rotation package]
\NeedsTeXFormat{LaTeX2e}
\newif\if@rot@twoside
\DeclareOption{clockwise}{% this is for compatibility
 \AtBeginDocument{\setkeys{Grot}{units=360}}%}
\DeclareOption{counterclockwise}{% \AtBeginDocument{\setkeys{Grot}{units=-360}}%}
\DeclareOption*{\PassOptionsToPackage{\CurrentOption}{graphics}}
\ExecuteOptions{clockwise}
\if@twoside
 \@rot@twosidetrue
 \else
 \@rot@twosidefalse
 \fi
\def\rot@LR{-1}
\ProcessOptions
\RequirePackage{graphicx}
\RequirePackage{ifthen}
\def\rotdriver#1{\makeatletter\input{#1.def}\makeatother}
\end{verbatim}

Sideways figures and tables always take up the whole page. They can be rotated so that the bottom of the figures is on the left or the right; the default is to always turn to the right. If the ‘twoside’ option has been given to the main document class, this package then starts rotating sideways figures according to the page number (this requires two passes through \LaTeX{} at least). If you want the ‘twoside’ option, but want the figures always in one direction, use the ‘figuresright’ or ‘figuresleft’ options to ‘rotating’.

\begin{verbatim}
\DeclareOption{figuresleft}{%
 \@rot@twosidefalse
 \def\rot@LR{0}%
}
\DeclareOption{figuresright}{%
 \@rot@twosidefalse
 \def\rot@LR{-1}%
}
\DeclareOption*{\PassOptionsToPackage{\CurrentOption}{graphics}}
\ExecuteOptions{clockwise}
\if@twoside
 \@rot@twosidetrue
 \else
 \@rot@twosidefalse
 \fi
\def\rot@LR{-1}
\ProcessOptions
\RequirePackage{graphicx}
\RequirePackage{ifthen}
\def\rotdriver#1{\makeatletter\input{#1.def}\makeatother}
\end{verbatim}

2
4 Turning and rotation environments

**sideways** Environment to turn the contents through 90 degrees.

```latex
\def\sideways{\Grot@setangle{90}\setbox\z@\hbox{\bgroup\ignorespaces}}
\def\endsideways{\unskip\egroup\Grot@x\z@\Grot@y\z@\Grot@box}
```

**turn** Rotate the contents of the environment, leaving the appropriate space

```latex
\def\turn#1{\Grot@setangle{#1}\setbox\z@\hbox{\bgroup\ignorespaces}}
\def\endturn{\unskip\egroup\Grot@x\z@\Grot@y\z@\wd0\z@\dp0\z@\ht0\z@\Grot@box}
```

**rotate** Rotate the contents of the environment, leaving no space.

```latex
\def\rotate#1{\Grot@setangle{#1}\setbox\z@\hbox{\bgroup\ignorespaces}}
\def\endrotate{\unskip\egroup\Grot@x\z@\Grot@y\z@\wd0\z@\dp0\z@\ht0\z@\Grot@box}
```

**\turnbox** A macro version of the ‘rotate’ environment.

```latex
\def\turnbox#1#2{\Grot@setangle{#1}\setbox\z@\hbox{#2}\Grot@x\z@\Grot@y\z@\wd0\z@\dp0\z@\ht0\z@\Grot@box}
```

5 Sideways figures and tables

Now for the macros to provide a complete environment for sideways figures and tables. We define two environments *sidewaysfigure* and *sidewaystable* that fit
in with the normal table and figure floats. These are `fixed' environments that just do 90 degree rotation, but it would be easy to parameterize this to do other rotations if needed (the mind boggles...)

First a generalised `rotfloat' environment. We need to intercept \LaTeX{}'s float macros, in order to change the assumed width of a float being \texttt{\textwidth}. We want it to work on a width of \texttt{\textheight} so that when we rotate the float, it comes out the right height. This is not actually very satisfactory, since what we really want is for rotated floats to occupy the space they actually use. The captions are a problem — since they can precede the figure or table, we cannot set them in a box of the right width (ie the \texttt{height} of the forthcoming object), because it has not happened yet. The result of these difficulties is that rotated figures always end up as full page figures.

\begin{lrbox}{\rot@float@box}
\begin{minipage}{\textheight}
Set the float contents in a box of \texttt{\textheight} instead of \texttt{\textwidth}.
\end{minipage}\end{lrbox}

We call the \texttt{\end@float} macro having previously rotated the box \texttt{\@currbox} The rotation is either clockwise or anti-clockwise, depending on whether the page is odd or even; in oneside mode it is always odd.

\setkeys{Grot}{units=360}
\if@rot@twoside
\def\R@@page{\pageref{RF\ther@tfl@t}}
\else
\let\R@@page\rot@LR
\fi
\ifthenelse{\isodd{\R@@page}}{\message{right hand page}}{\message{left hand page}}

We need to know for sure which direction rotation is going to be in, so locally reset the graphics units.

\if@rot@twoside
\def\R@@page{\pageref{RF\ther@tfl@t}}
\else
\let\R@@page\rot@LR
\fi
\ifthenelse{\isodd{\R@@page}}{\message{right hand page}}{\message{left hand page}}

\setkeys{Grot}{units=360}
\if@rot@twoside
\def\R@@page{\pageref{RF\ther@tfl@t}}
\else
\let\R@@page\rot@LR
\fi
\ifthenelse{\isodd{\R@@page}}{\message{right hand page}}{\message{left hand page}}

The following definitions set up two environments, `sidewaystable` and `sidewaysfigure`, which uses this type of float. Naturally, users may need to change these to suit their local style. Both contribute to the normal lists of figures and tables.

The following definitions set up two environments, `sidewaystable` and `sidewaysfigure`, which uses this type of float. Naturally, users may need to change these to suit their local style. Both contribute to the normal lists of figures and tables.
Note that we used \rot@label, not \label; this variant writes the true page number, not the value of \thepage. It also involves a variant \protected@write for reasons which I do not fully understand. Let it stand.

5.1 Rotated captions only

Sometimes you may find that the rotation of complete figures does not give quite the right result, since they always take up the whole page. You may prefer to rotate the caption and the float contents separately within a conventional figure. Here we offer a suggestion for a \rotcaption command, which inserts the caption rotated by 90 degrees. It is essentially a copy of the normal captioning code. Styles which define the \makecaption command may also need to define \makerotcaption.

\def\rotcaption{\refstepcounter{\captype}\dblarg{\rotcaption{\captype}}}
}\long\def\rotcaption#1[#2]{%
\longdef\makerotcaption#1#2{% 
\setbox@tempboxa\hbox{#1: #2}\
\ifdim \wd@tempboxa > .8\vsize
\rotatebox{90}{% 
\begin{minipage}{.8\textheight}#1: #2\end{minipage}% 
}\par 
\else%
\rotatebox{90}{\box@tempboxa}% 
\fi
\hspace{12pt}%
\}par
\else%
\rotatebox{90}{\box@tempboxa}%
\fi
\hspace{12pt}%
}